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In [1]: import random
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In [7]: def play():
        user = input("what is your choice?'r' for rock , 'p' for paper, 's' for scissors")

        computer=random.choice(['r','s','p'])

        if user == computer:
            return 'it is a tie'

        if is_win(user,computer):
            return 'you won'

        return 'you lost'

def is_win(player, opponent):
    if (player == 'r' and opponent == 's') or (player=='s' and opponent == 'p') or
        return True
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In [10]: print(play())
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what is your choice?'r' for rock , 'p' for paper, 's' for scissors:r
you won
```

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In [ ]:
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In [ ]:
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