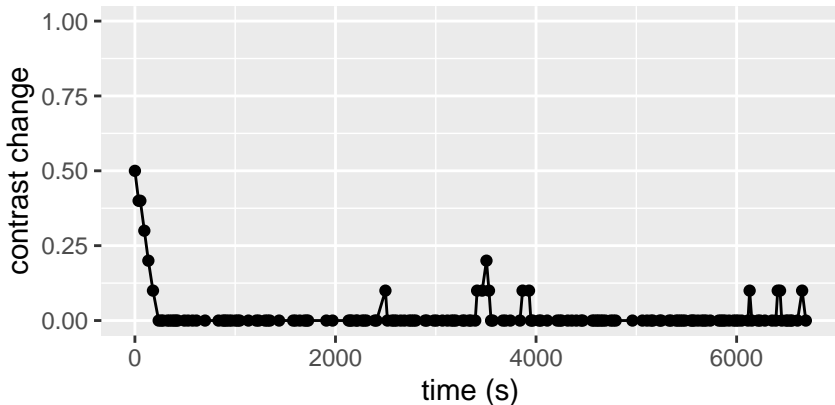


# Left Eye Performance



# Right Eye Performance (blurry eye)

