



A mobile app interface mockup with a light gray background and rounded corners. At the top is a white hexagonal logo placeholder with the text "LOGO". Below it is a dark gray rectangular input field with the text "Enter Number of Players". At the bottom is a dark gray rounded rectangular button with the text "Start" in yellow.

It can be
dropdown
with values
3,4,5,6

LOGO

Player 1

Player 6

Submit

LOGO

Name	Points	Seen	Winner
Player 1		<input type="radio"/>	<input type="radio"/>
Player 2		<input type="radio"/>	<input type="radio"/>
Player 3		<input type="radio"/>	<input type="radio"/>
Player 4		<input type="radio"/>	<input type="radio"/>
Player 5		<input type="radio"/>	<input type="radio"/>
Player 6		<input type="radio"/>	<input type="radio"/>

Calculate

>> View Current Points

When clicked
go to Activity 5
showing current
state of points.

"Seen" will be radio button,
seen if checked same for
"Winner" column. Only one
"Winner" can be selected.

LOGO

Player	Points
Player 1	
Player 2	
Player 3	
Player 4	
Player5	

Cumulate

New Game

Winner can be highlighted with different color

If "Cumulate" is pressed
then show this window.
For "New Game" go to
the first activity page

LOGO

Player	Round 1	Round 2	Round n	Total
Player 1				
Player 2				
Player 3				
Player 4				
Player5				

Continue

When pressed, go to
activity 3 (Page 3)
where user can put
points and calculate.