

# GIS Data Model

Ashutosh Kumar Jha

Scientist-'SE'

Geoinformatics Department IIRS

[akjha@iirs.gov.in](mailto:akjha@iirs.gov.in)

# Faculty Profile

- Ashutosh Kumar Jha is scientist SE in Geoinformatics department. He holds M.Tech. in remote sensing and B.E. in Computer Engineering.
- His area of expertise is Geospatial modeling and processing optimization of raster/vector Data using High performance distributed computing.
- Currently he is working on BigGIS, Machine Learning and 3D Modeling.
- He has been actively involved in Weather Forecast and air quality application development. He has built a open source LULC dynamics modeling framework called OpenLDM.  
<https://github.com/ashutoshkumarjha/OpenLDM>
- He has been awarded Best Innovation Award in ACRS-2017 for the development of mobile application for Municipals.

# Contents

- How GIS analysis is dependent upon GIS data structure?
- GIS Data Structure
  - File based to DBMS based
  - Spatial Relationship
  - Open Standards based datamodel

# GIS Analysis Example

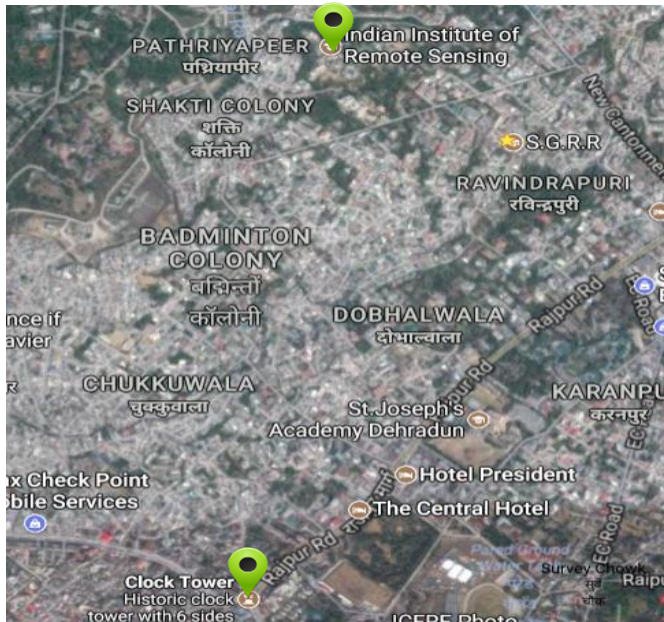
- How to reach a place from A to B



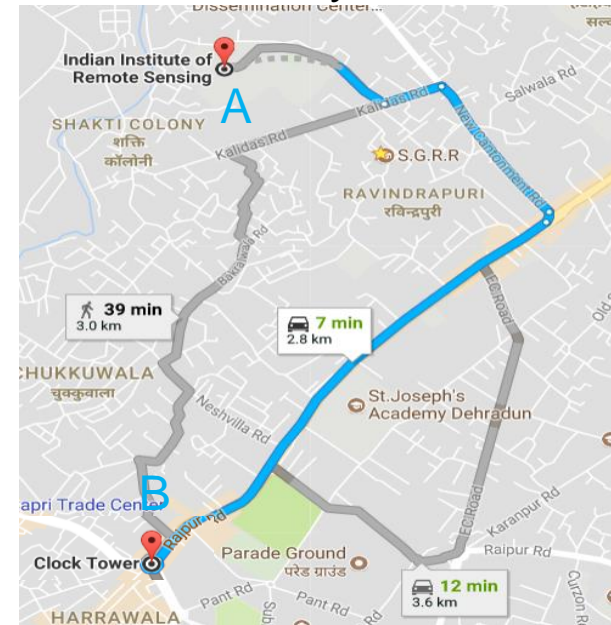
User Requirement  
Or  
Questions

# GIS and Interaction

## Reality

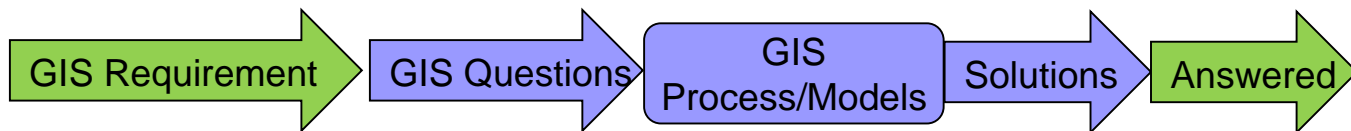


## Analysis

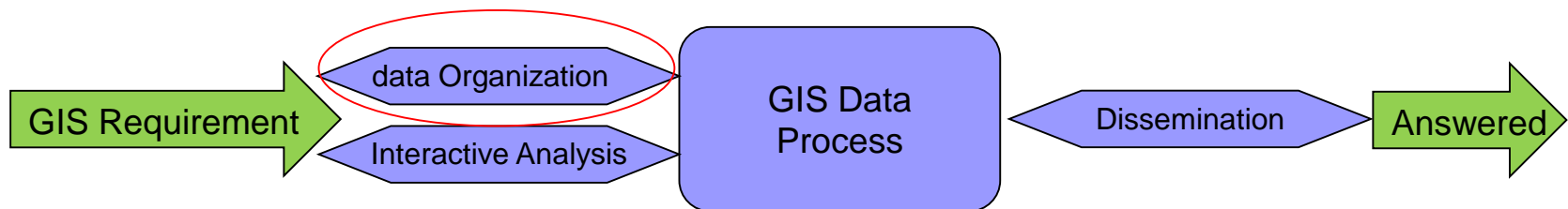


Human

Machine



## Use and Uses



# Information and Humane Analysis

## Information

- A is IIRS
- B is Clock Tower
- A is at  $30^{\circ}20'3''N+78^{\circ}02'4''E$
- B is at  $30^{\circ}19'3''N 78^{\circ}02'30''E$
- A is at Kalidas Road
- B is at Junction of Rajpur and Chakrata road
- Kalidas Road is connected to Rajpur Road from new Cant Road

## Analysis

- Route A to B is IIRS via Kalidas Road to New Cant Road to Clock tower at Rajpur Road
- Time to reach 8-20 min



# Machine Data

Human

Machine

## Information

- A is IIRS
- B is Clock Tower
- A is at  $30^{\circ}20'3''N, 78^{\circ}02'4''E$
- B is at  $30^{\circ}19'3''N, 78^{\circ}02'30''E$
- A is at Kalidas Road
- B is at Junction of Rajpur and Chakrata road
- Kalidas Road is connected to Rajpur Road from new Cant Road

## Machine Data

- A is point geometry
- A and B is **point geometry** with coordinate  $30^{\circ}20'3''N, 78^{\circ}02'4''E$  and  $30^{\circ}19'3''N, 78^{\circ}02'30''E$
- New Cant Road, Rajpur road, Kalidas road are **Line geometry** with intermediates **segments**
- Each line average travel time entered are 4 min, 7 min , 6min are **attributes**

## Analysis

- Time to reach 7 min now

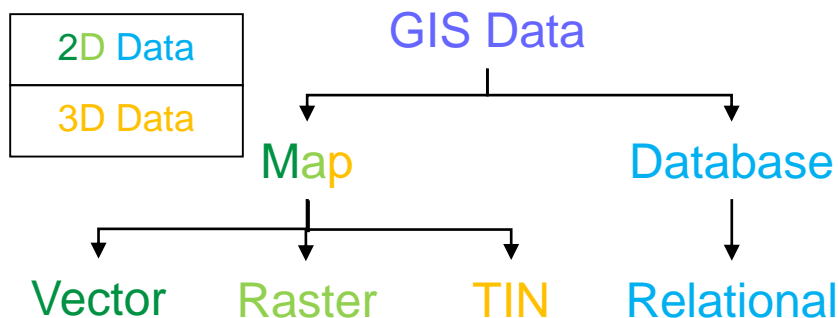
Find the Path from location A (IIRS) to location B (Clock tower)



# Machine Data Organisation

## Machine Data

- A is point geometry
- A and B is point geometry with coordinate  $30^{\circ}20'3''N+78^{\circ}02'4''E$  and  $30^{\circ}19'3''N 78^{\circ}02'30''E$
- New Cant Road, Rajpur road, Kalidas road are Line geometry with intermediates segments
- Each line average travel time entered are 4 min, 7 min , 6min



## GIS Spatial Data

### ■ Geometry

#### □ Points

- #pId, Location,

#### □ Line

- #lid, Points on Line Segments, Line Segments

### ■ Attribute

#### □ Points

- #pId , Name

#### □ Line

- #lId Road Name, Length, travel time

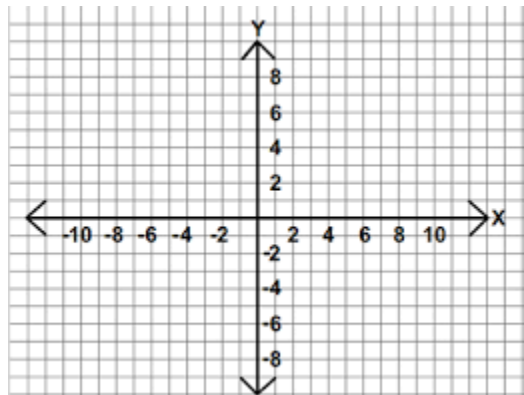
## Extra Auxiliary Data

- Coordinate Systems, Extent, scale



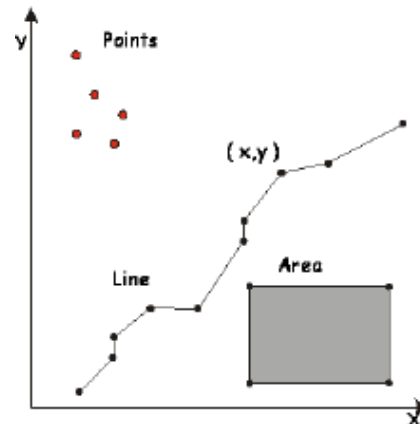
# GIS Spatial Data Structure

## Coordinate System

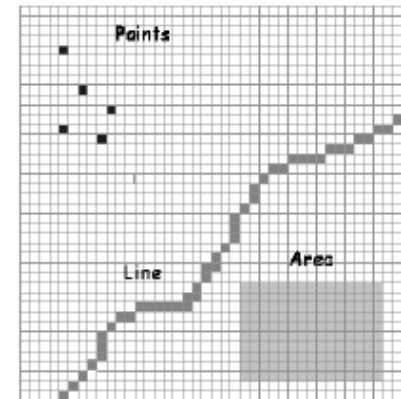


## Spatial Data Format

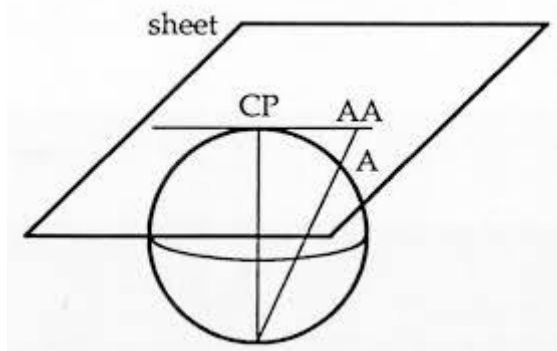
### Vector



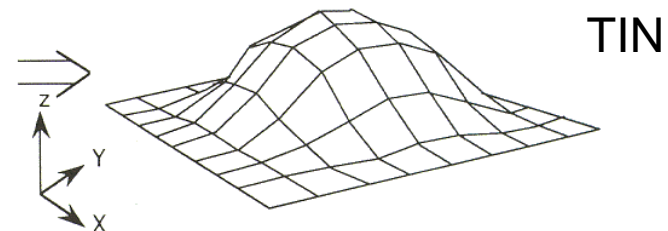
### Raster



## Location Reference Plane

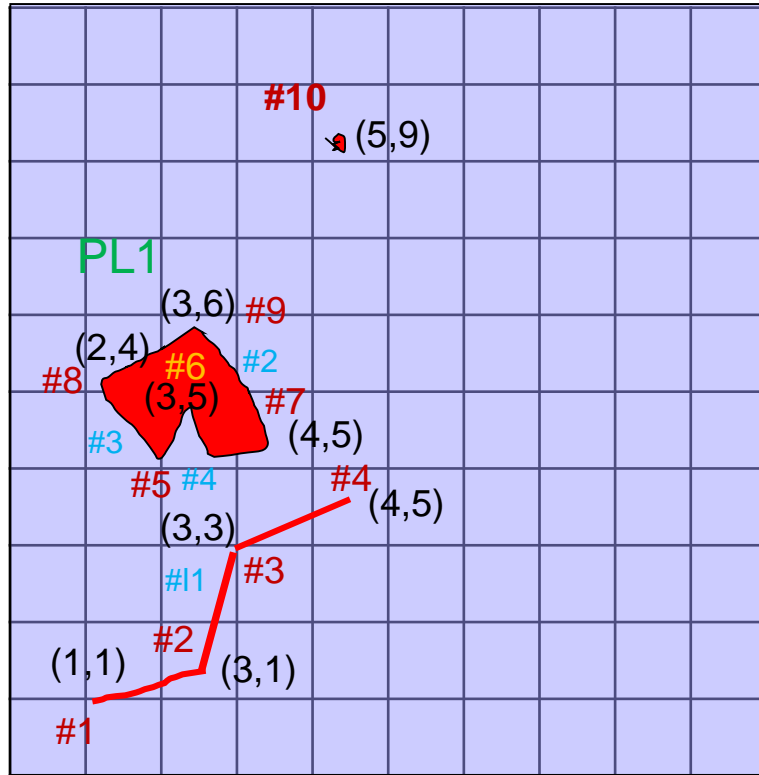


3D globe to 2D  
(Spherical to Cartesian)



Map Data Structure

# Basic Vector Data Structure



Reference Coordinate System

(Projected or GCS)

Point ID	X	Y
#1	1.xx	1.xx
#2	3.xxx	1.xx
.....	3.xx	3.xx
#10	5.xx	9.xx

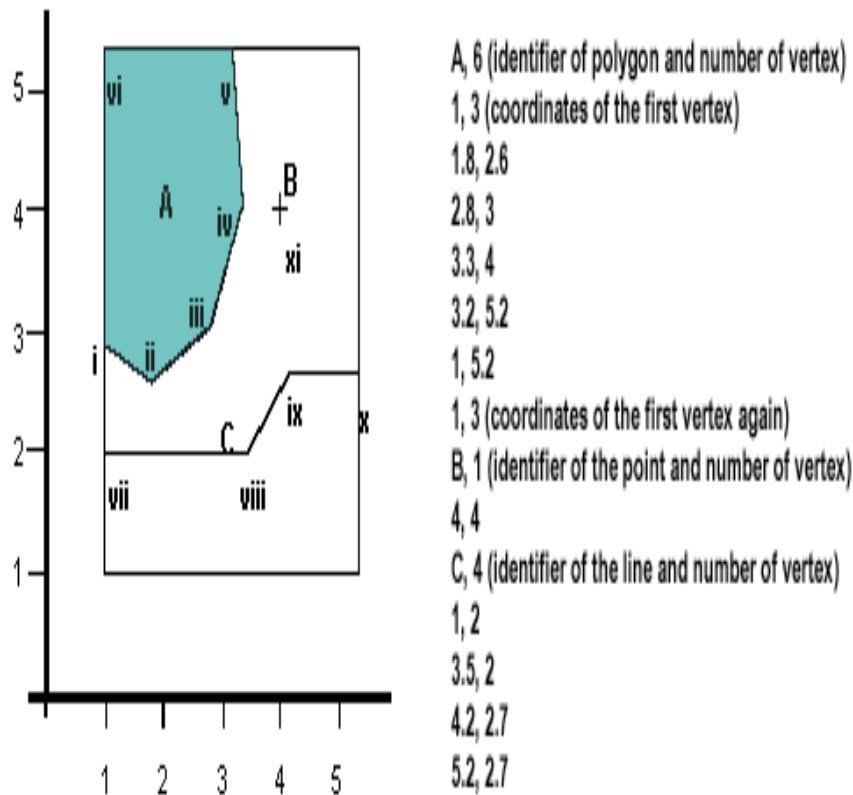
Line ID	Begin Node	End Node	Node List
#1	#1	#4	#1,#2,#3,#4
#2	#7	#9	#7,#8,#9
#4	#5	#4	#5,#6,#4

Polygon ID	Lines
PL1	#2,#3,#4

Tabular Structure

# Vector Data Model: Spaghetti

## "spaghetti" Model

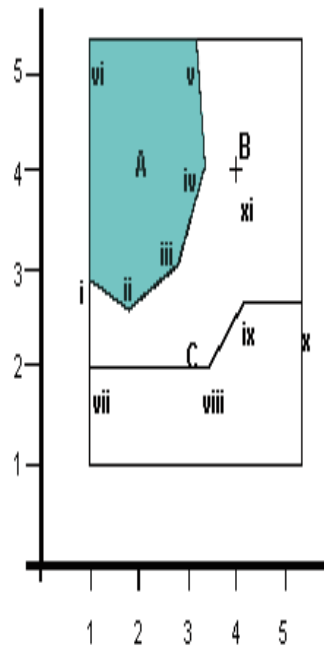


A: Polygon  
 B: Point  
 C: Line

- simple
- easy to manage
- no topology
- lots of duplication, hence need for large storage space
- very often used in CAC (computer assisted cartography)

# Vector Data Model:DIME

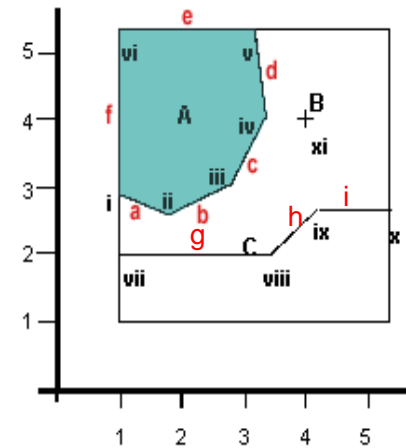
## vertex dictionary



file 1		
vertex	X	Y
i	1	3
ii	1.8	2.6
iii	2.8	3
iv	3.3	4
v	3.2	5.2
vi	1	5.2
vii	1	2
viii	3.5	2
ix	4.2	2.7
x	5.2	2.7
xi	4	4

file 2  
 polygon A: i, ii, iii, iv, v,  
 point B: xi  
 line C: vii, viii, ix, x

## Dual Independent Map Encoding (DIME) format



file 1		
vertex	X	Y
i	1	3
ii	1.8	2.6
iii	2.8	3
iv	3.3	4
v	3.2	5.2
vi	1	5.2
vii	1	2
viii	3.5	2
ix	4.2	2.7
x	5.2	2.7
xi	4	4

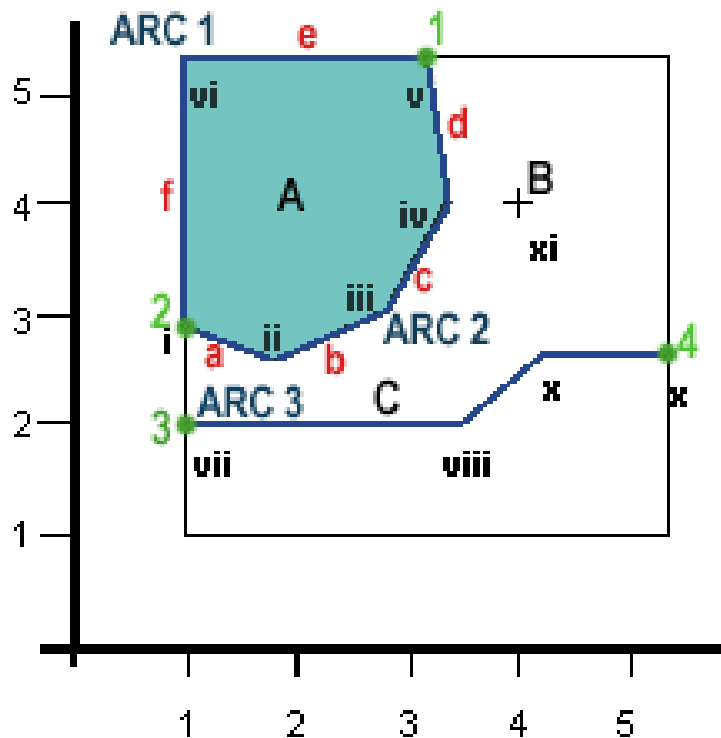
segment right polygon left polygon from vertex to vertex

segment	right	left	from vertex	to vertex
a	external	A	i	ii
b	external	A	ii	iii
c	external	A	iii	iv
d	external	A	iv	v
e	external	A	v	vi
f	external	A	vi	i
g	external	external	vii	viii
h	external	external	viii	ix
i	external	external	ix	x

polygon segments  
 A a, b, c, d, e, f

- No duplication
- No topology

# Vector Data Model:ARC



File 1. Coordinates of nodes and vertex for all the arcs

ARC	F_node	Vertex	T_node
1	3.2, 5.2	1, 5.2	1,3
2	1,3	1.8,2.6 2.8,3 3.3,4	3.2, 5.2
3	1,2	3.5,2 4.2,2.7	5.2,2.7

File 2. Arcs topology

ARC	F_node	T_node	R_poly	L_poly
1	1	2	External	A
2	2	1	A	External
3	3	4	External	External

File 3. Polygons topology

Polygon	Arcs
A	1, 2

File 4. Nodes topology

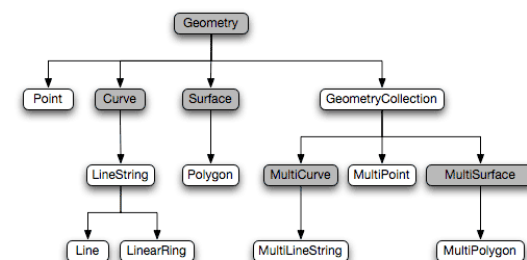
Node	Arcs
1	1,2
2	1,2
3	3
4	4
5	5

ARC / NODE structure or POLYVRT

# OGC Simple Feature Model

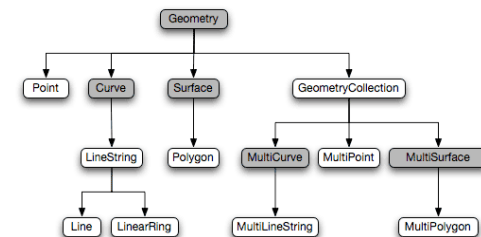
## ■ The *Geometry* class

- Geometry is the root class of the hierarchy. Geometry is an **abstract** class.
- The subclasses of Geometry are restricted to **0**, **1** and **2** dimensional geometric objects that exist in two-dimensional coordinate space.
- All geometry classes are defined so that valid instances of a geometry class are **topologically closed** (i.e. all defined geometries include their boundary).




# OGC Simple Feature Model

## The *Geometry* class



- Any geometry has a **spatial reference system**: the yardstick against which units are measured (use one SRS per project!)
- Plain geometries are: **Point**, **LineString**, **Line**, **LinearRing**, **Polygon**
- Geometric collection types: **MultiPoint**, **-LineString**, **-Polygon**.
- Besides the methods of the class, there exist methods for testing **Spatial Relations** between geometric objects and **Spatial Analysis**.

<b>Geometry</b> 	
+	boundary() : Geometry
+	coordinateDimension() : int
+	dimension() : int
+	geometryType() : string
+	isEmpty() : boolean
+	spatialDimension() : int
+	SRID() : int
+	envelope() : Geometry



# Collection Feature Model

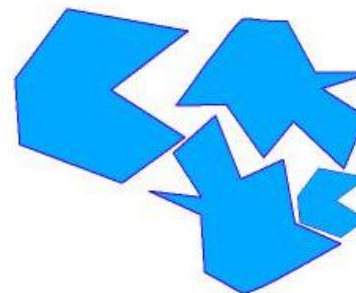
- Single type
  - Point, LineString and Polygon
- Homogeneously typed multipart
  - **MultiPoint**: a value is a set of points
  - **MultiLineString** : a value is a set of linestrings.
  - **MultiPolygon** : a value is a set of polygons
- **GeometryCollection**: a value is a hybrid set of singular geometries



Rest Location



Cycle Path



Department



Department Area

# Raster Grid Coordinate System

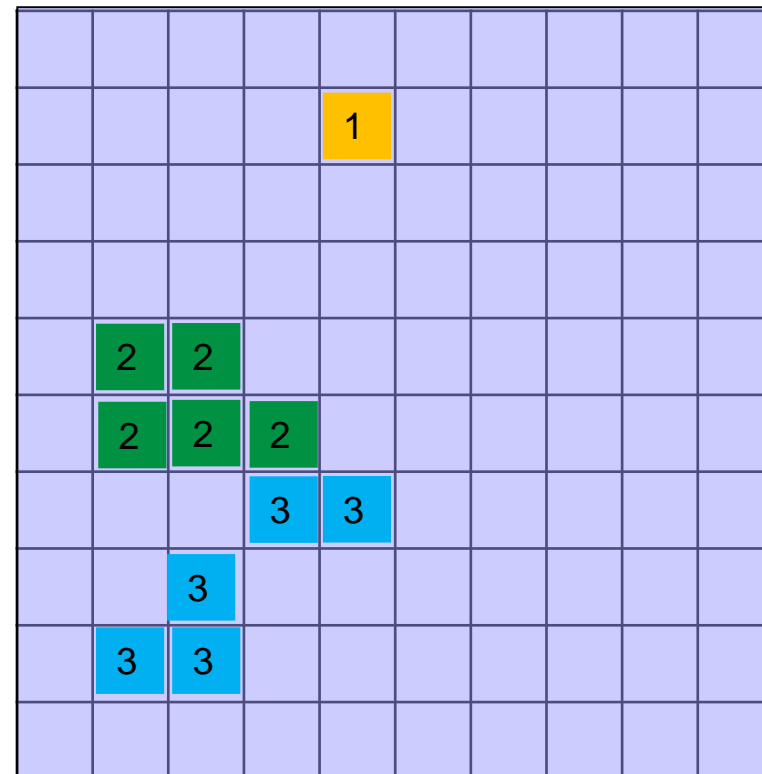
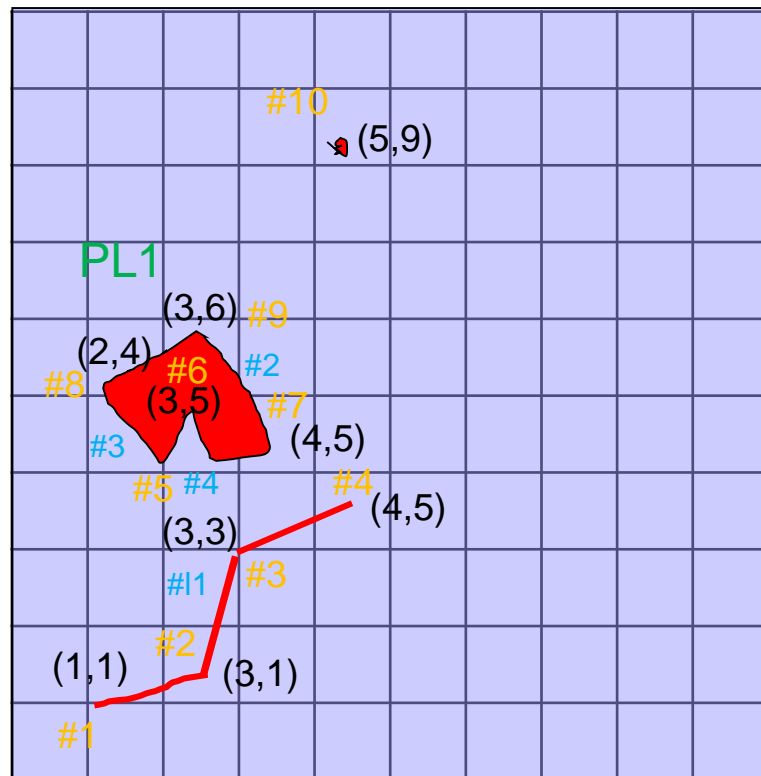
Col Number(X)  
→

Line  
↓  
number  
(Y)

0	1	2	3	4	5	6	7	8	9
1	■	■	■	■	■	■	■	■	■
2	■	■	■	■	■	■	■	■	■
3	■	■	■	■	■	■	■	■	■
4	■	■	■	■	■	■	■	← Pixel (8,-4) Center	■
5	■	■	■	■	■	■	■	■	■
6	■	■	■	■	■	■	■	46 ← f(8,-6)=46	■
7	■	■	■	■	■	■	■	■	■
8	■	■	■	■	■	■	■	■	■
9	■	■	■	■	■	■	■	■	■

- Spatial Arrangement is called Grid
- Value in cell is attribute
- Fixed topology on grid value
- Raster resolution to be chosen:  $\frac{1}{2}$  of smallest object
- Geo-referencing point is only to the origin

# Raster Data Representation



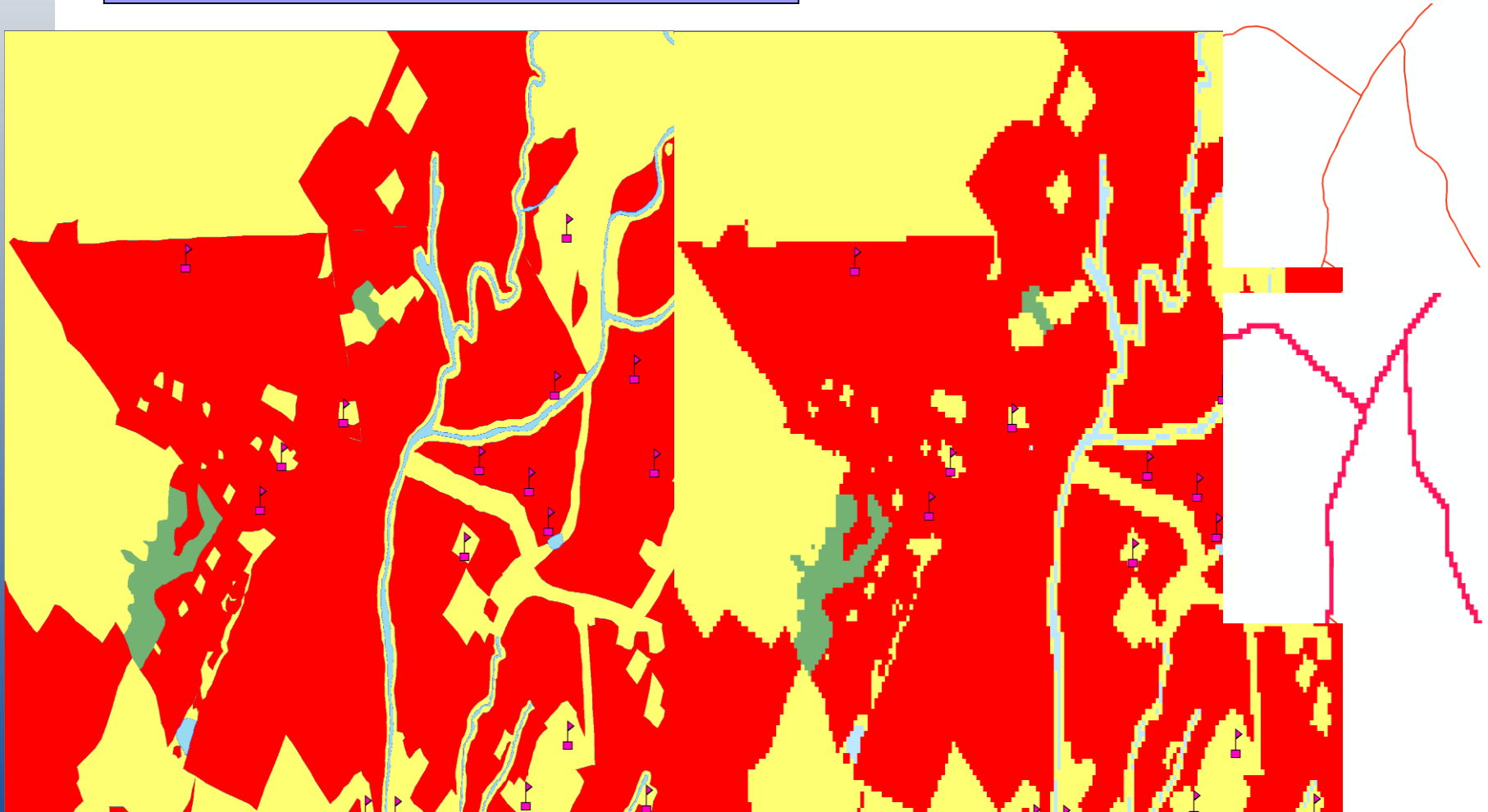
Point

Polygon

Line

# Rasterization Effect

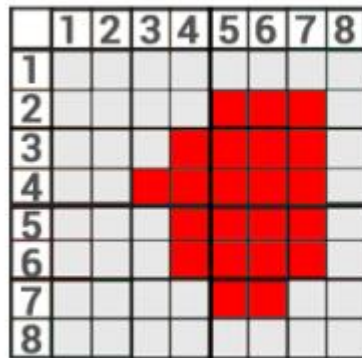
Smoothness of geometry is lost



# Raster Data Compression

## Run Length Encoding

AAAAAABBBBBCCCCCCCCC = 6A4B9C

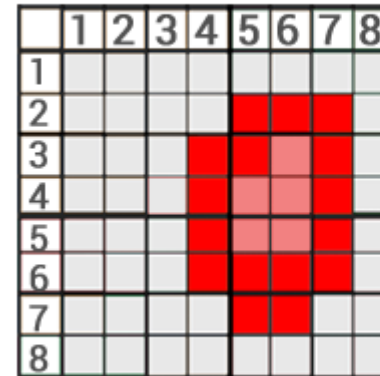


Grouping Rows of Data

(8, 8, 1)

(0,8)  
(0,4) (1,3) (0,1)  
(0,3) (1,4) (0,1)  
(0,2) (1,5) (0,1)  
(0,3) (1,4) (0,1)  
(0,3) (1,4) (0,1)  
(0,4) (1,2) (0,2)  
(0,8)

## Chain Coding

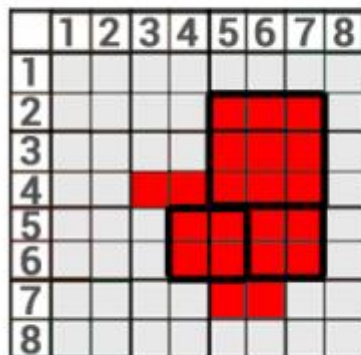


Defining the Exterior Boundary

(5,2)

(E3, S4, W1,  
S1, W1, N1,  
W1, N3, E1,  
N1)

## Block Coding



Grouping Blocks of Data

Block Size: 9

Count: 1

Coordinates: 5,2

Block Size: 4

Count: 2

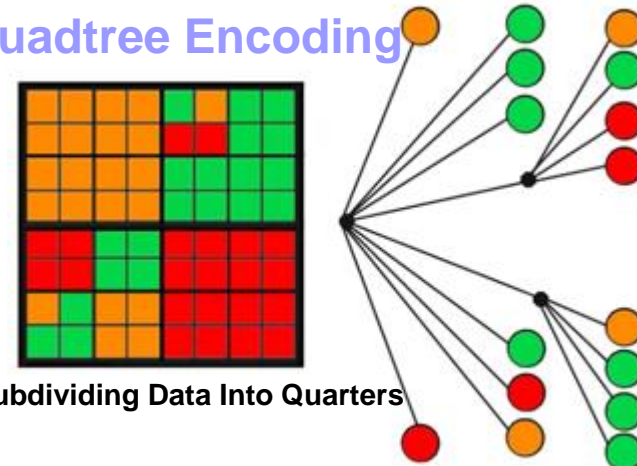
Coordinates: (4,5) (6,5)

Block Size: 1

Count: 4

Coordinates: (3,4) (4,4)  
(5,7) (6,7)

## Quadtree Encoding

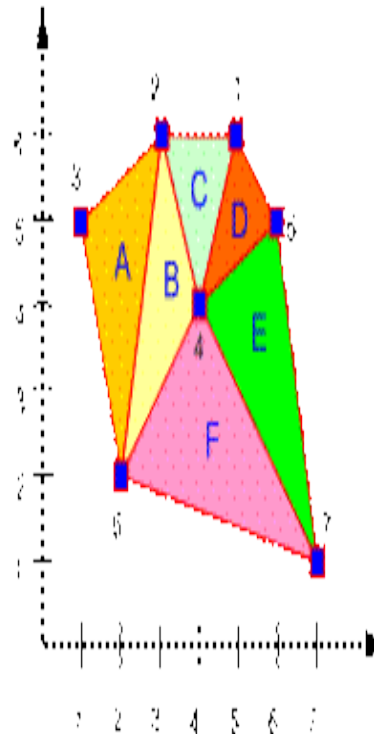
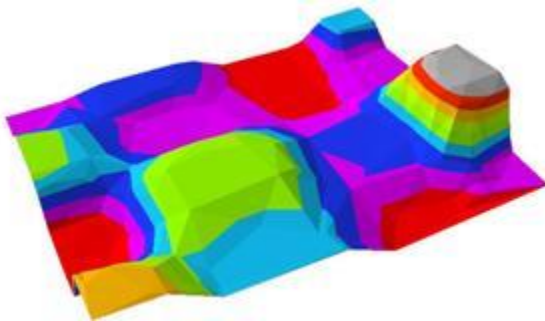
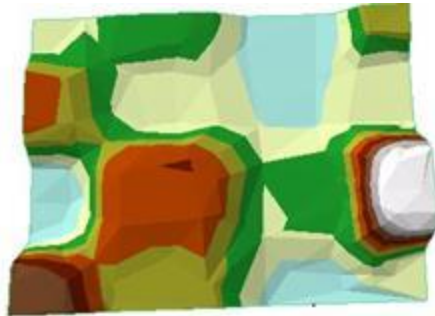


Subdividing Data Into Quarters

# Vector Vs Raster

Vector	Raster
Based on object model .e.g each feature is a bounded	Cell based Modal : Full area field cover
Position of points can be in fraction	X,Y location will always be number
Takes less space	Takes more space
Object based either point, line or polygon	Basic object cell
Geometry based analysis	Algebra based analysis
All Points are referenced	Grids Origin is referenced. Cell location are computed relative to origin
File Type: arcInfo (.e00), shape(.shp), KML, KMZ, OpenSteetFormat(.osm) , Autocad (.dwg and .dxf) , Bently Microsation (*.dgn)	File Type: Geotiff(.tiff), Erdas Imagin (*.img), Scientific Format (.hdf,.nc) etc

# Triangulated Irregular Network Model

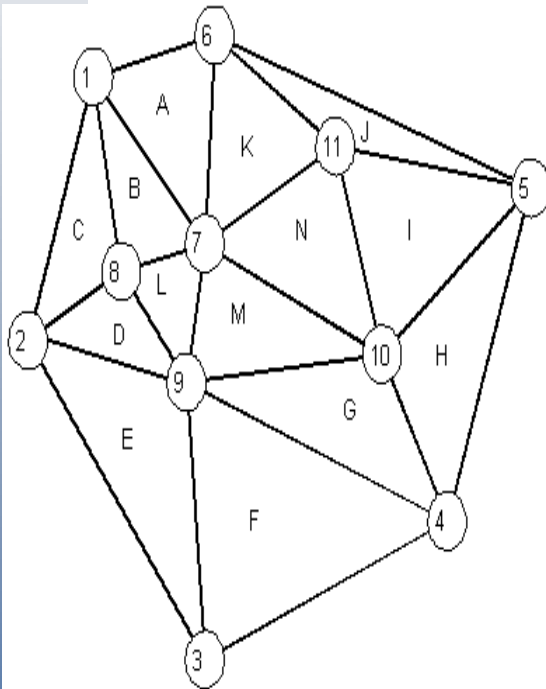


Node No	X	Y	Z
1	5	6	3
2	3	6	5
3	1	5	6
4	4	4	4
5	6	5	3
6	2	2	2
7	7	1	8

Triangle	Node Sequence	Neighbors
A	3,2,6	-B,-
B	2,4,6	A,C,F
C	2,1,4	-D,B
D	1,5,4	C,-E
E	5,7,4	D,-F
F	4,7,6	B,E,-



# TIN Model



X-Y Coordinates	
node#	coordinates
1	x1, y1
2	x2, y2
3	x3, y3
...	...
11	x11, y11

Z Coordinates	
node#	z_value
1	z1
2	z2
3	z3
...	...
11	z11

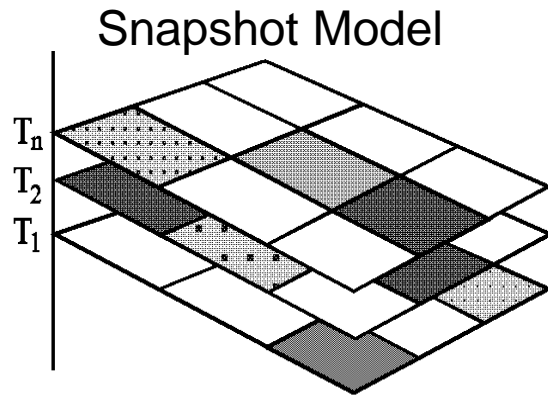
EDGES	
△	adjacent △
A	B, K
B	A, C, L
C	B, D
D	C, E, L
E	D, F
F	E, G
G	F, H, M
H	G, I
I	H, J, N
J	I, K
K	A, J, N
L	B, D, M
M	G, L, N
N	I, K, M

NODES	
△	node#
A	1, 6, 7
B	1, 7, 8
C	1, 2, 8
D	2, 8, 9
E	2, 3, 9
F	3, 4, 9
G	4, 9, 10
H	4, 5, 10
I	5, 10, 11
J	5, 6, 11
K	6, 7, 11
L	7, 8, 9
M	7, 9, 10
N	7, 10, 11

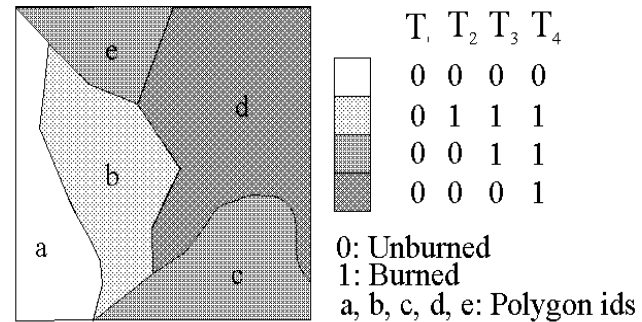
- 3D Data model
- Triangle based
- Delaunay Triangle based
- On triangular height can be computed using interpolation
- Node height are stored

# Representing spatiotemporal information

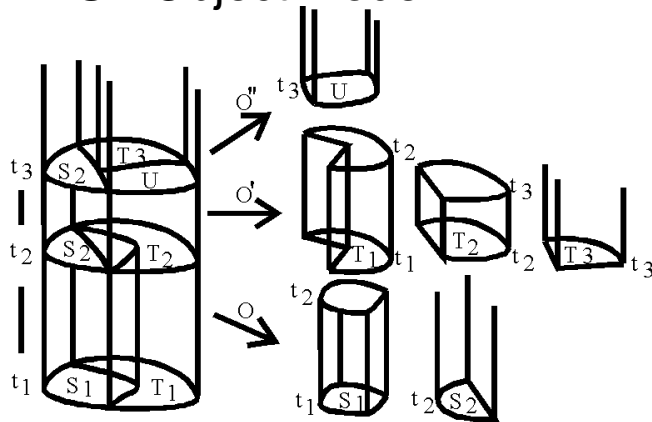
## Time-stamping



### Space-Time Composites (STC)



### ST-Object model



ST-objects modeling regional change

Decomposition of ST-objects into ST-atoms

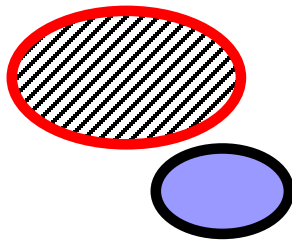
- Time Dimension : Can be Irregular
- Discrete Change

# Modeling: spatial relationships

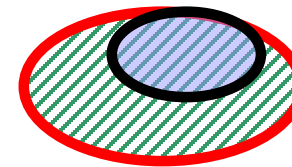
- *Topological* relationships: e.g. adjacent, inside, disjoint. Are invariant under topological transformations like translation, scaling, rotation
- *Metric* relationships: e.g. Distance

**A way to represent relative relationship between spatial object invariant to any transformation**

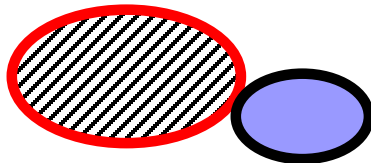
# Spatial Relationships



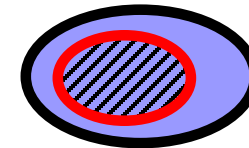
disjoint



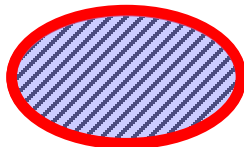
covered by



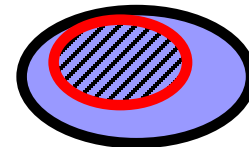
meet



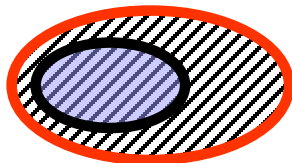
contains



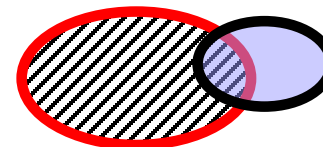
equal



covers



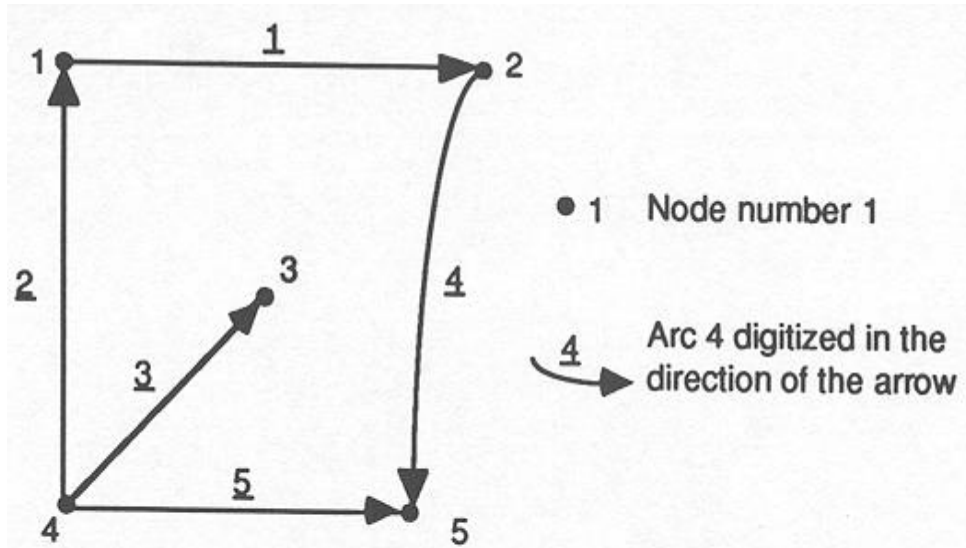
inside



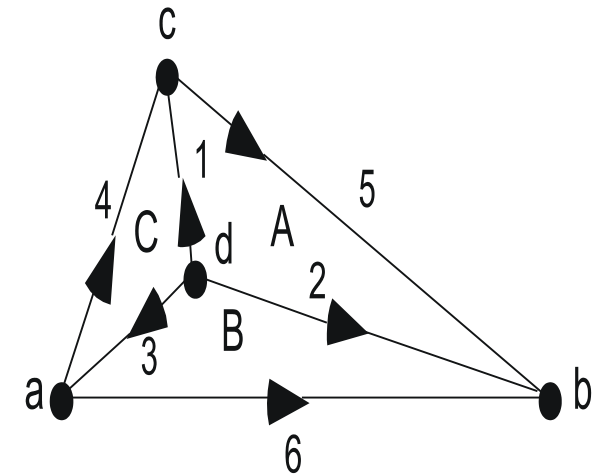
overlap

valid topological relationships between two simple regions  
(no holes, connected)

# Modeling: Building topology

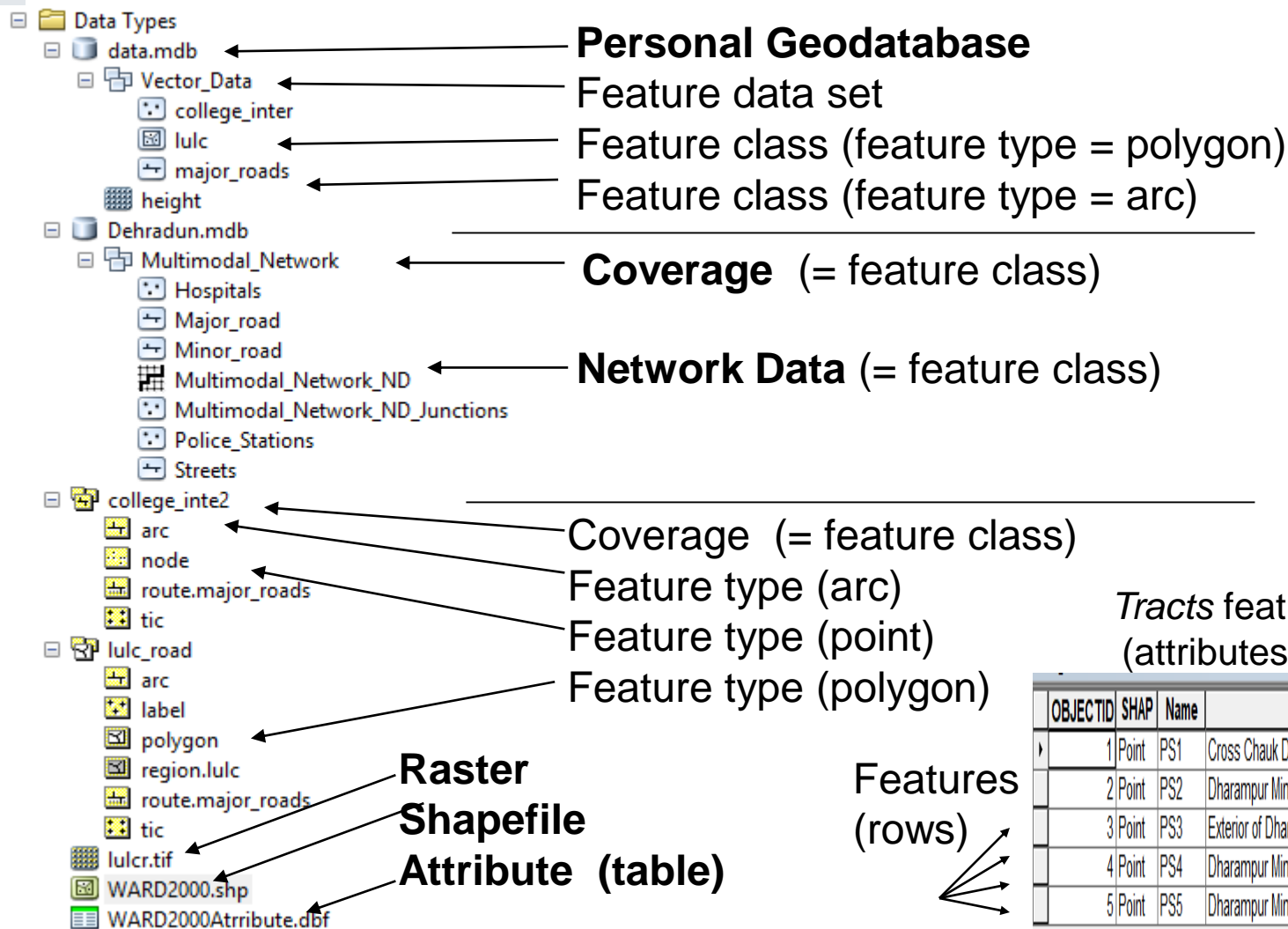


ARC	FNODE	TNODE
1	1	2
2	4	1
3	4	3
4	2	5
5	4	5



arc	from	to	left	right
1	d	c	C	A
2	d	b	A	B
3	d	a	B	C
4	a	c	O	C
5	c	b	O	A
6	a	b	B	O

## Spatial File Formats View



In a gdb, feature class can have only one feature type.

A coverage can have multiple feature types-now viewed as a shortcoming.

*Tracts* feature class table  
(attributes in columns)

OBJECTID	SHAP	Name	Address	Side	Elevation
1	Point	PS1	Cross Chauk Dharampur Minor 2 and Dharampur MR2	R	<Null>
2	Point	PS2	Dharampur Minor Road 39 near Dharampur Chauk	L	<Null>
3	Point	PS3	Exterior of Dharampur at Street 420 near MR5	L	<Null>
4	Point	PS4	Dharampur Minor Road1 near river end	L	<Null>
5	Point	PS5	Dharampur Minor Road14 near cross minor road21	R	<Null>

Features  
(rows)

Feature ID (key field)      Feature type      Secondary or Foreign key

# Spatial File Formats

Info 'master' folder for AVCAT workspace

college\_inte2

data.idb

info

lulc\_road

data.ldb

data.mdb

Dehradun.mdb

lulcr.tif

lulcr.tif.vat.dbf

WARD2000.dbf

WARD2000.prj

WARD2000.sbn

WARD2000.sbx

WARD2000.shp

WARD2000.shx

WARD2000Attribute.dbf

coverage

coverage

Personal Geodatabase

Raster

shapefile

Table

arc.adf  
arc.adf  
cnt.adf  
cnx.adf  
dblbnd.adf  
dbltic.adf  
lulc.pal  
lulc.pat  
lulc.pax  
lulc.rpx  
major\_roads.rat  
major\_roads.sec  
metadata.xml  
pal.adf  
par.adf  
pat.adf  
pax.adf  
prj.adf

arc.dir  
arc0000.dat  
arc0000.nit  
arc0001.dat  
arc0001.nit  
arc0002.dat  
arc0002.nit  
arc0003.dat  
arc0003.nit  
arc0004.dat  
arc0004.nit  
arc0005.dat  
arc0005.nit  
arc0006.dat  
arc0006.nit  
arc0007.dat  
arc0007.nit  
arc0008.dat  
arc0008.nit  
arc0009.dat  
arc0009.nit  
arc0010.dat  
arc0010.nit

aat.adf  
arc.adf  
arx.adf  
dblbnd.adf  
dbltic.adf  
major\_roads.rat  
major\_roads.sec  
metadata.xml  
nat.adf  
par.adf  
prj.adf





## Geodatabase (gdb)

### Feature (vector) datasets

Spatial Reference  
Object classes and subtypes  
Feature Classes and subtypes  
Relationship classes  
Network Topology  
Planar topology

Domains

Validation Rules

Raster Datasets  
rasters

TIN (3-D) datasets  
nodes, edges, faces

Locators  
addresses    x,y locations  
Zip codes    place names  
route locations

## Anatomy of a Geodatabase

*Geodatabases* may contain: feature datasets, raster datasets, TIN datasets, locators

*Feature datasets* contain vector data

All data in a single feature dataset share a common *spatial reference* system

Similar *Objects* (e.g. Jane Blow, land owner) are instances of *object classes* (e.g. land owners) and have **no** spatial form.

*Features and feature classes* are **spatial** objects (e.g. land parcels) which are similar and have same spatial form (e.g. polygon)

*Object (or feature) classes* are the tables, and *objects (or features)* are the rows of the table

*Attributes* are in the columns of the table

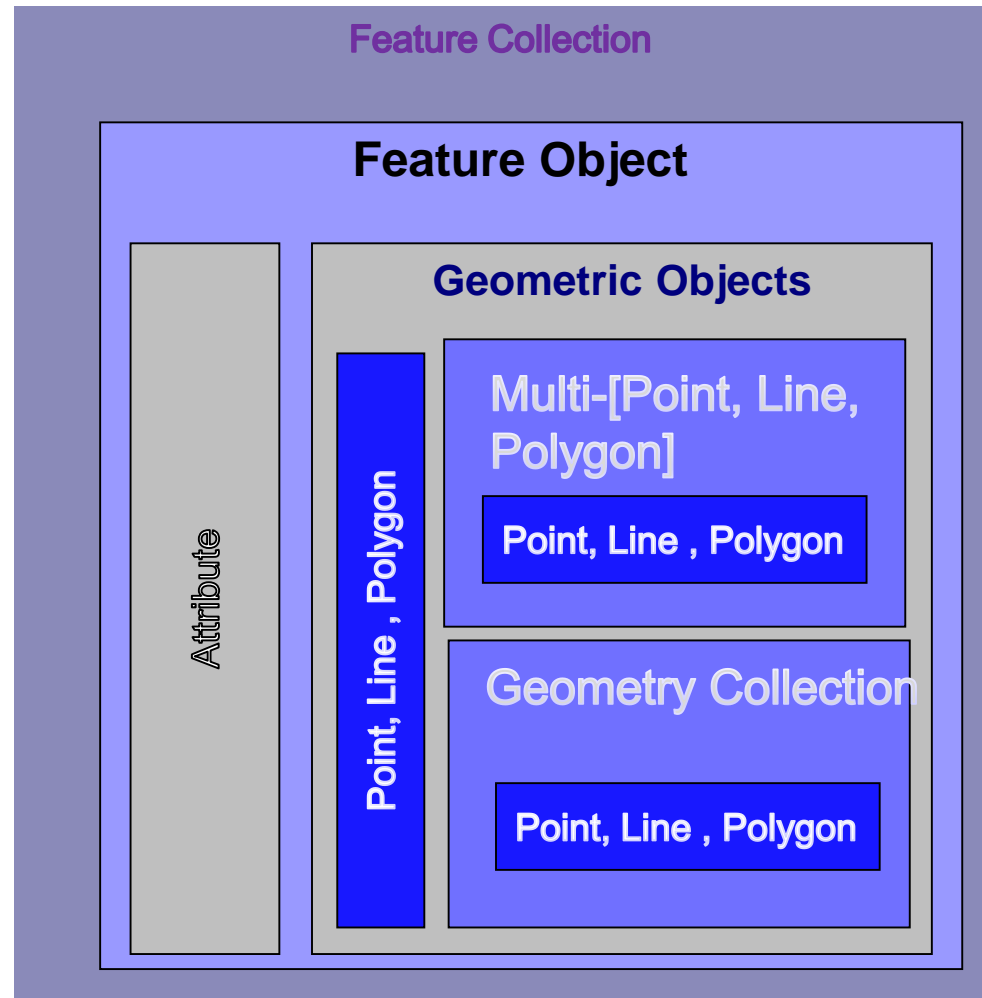
*Subtypes* are an alternative to multiple object (or feature) classes (e.g. 'concrete', 'asphalt', 'gravel' road subtypes): think of subtype as the most significant classification variable (attribute) in the class table

*Domains* define permitted data values.

*Topology* is saved as a relationship between the feature classes in the feature dataset.

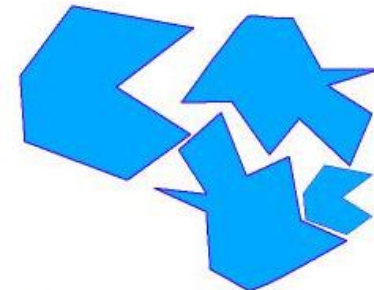
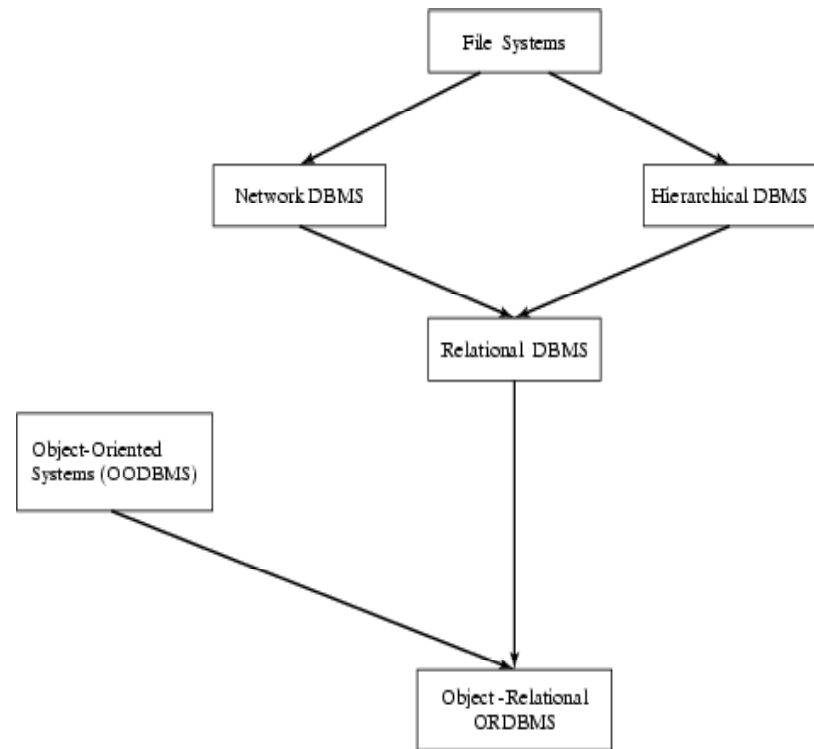
# Geojson

- **FeatureCollection**
- **Features**
  - **Attribute**
  - **Geometric Objects**
    - Point
    - MultiPoint
    - LineString
    - MultiLineString
    - Polygon
    - MultiPolygon
    - GeometryCollection



# Evolution of DBMS technology

- Flat file Model
- Hierarchical Model
- Network Model
- Relational Model
- Object-Relational



# Attribute Data Relational Organisation

	FID	Shape	WARD_NO
	21	Polygon	1
	19	Polygon	2
	49	Polygon	3
	16	Polygon	4
	33	Polygon	5
	1	Polygon	6
	55	Polygon	7
	0	Polygon	8

	OID	WARD_NO *	POPULATION	WARD_NAME	MALE_POPUL	FEMALE_POP
	0	1	8746	Rispana	4605	4141
	1	2	7586	Indra Colony	3974	3612
	2	3	7267	Shivaji Ward	3820	3447
	3	4	7243	Indresh Nagar	3819	3424
	4	5	7193	Vijay Colony	3755	3438
	5	6	10114	Ritha Mandi	5488	4626
	6	7	10242	Niranjanpur	5590	4652
	7	8	6147	Dhamawala	3175	2972
	8	9	5869	Patel Nagar (E)	3174	2695

Tuples

Relation

Attribute

- *Table Based*
- *One-One, One-Many, Many-One Relationship*
- SQL (Structure based query for tuples to build new relationship or filter relationship)
- Relational Algebra based data organisation for consistency using normalisation

# Thank You

Contact Details of the Faculty:

Email- [akjha@iirs.gov.in](mailto:akjha@iirs.gov.in)

Tel- 0135-2524134

# Question

- Vector Data has georeferenced information for each point (Y/N)
- Which of these data structure is based on tessellation?
  - ☐ 1. Simple Vector Point
  - ☐ 2. Raster
  - ☐ **3. TIN**
  - ☐ 4. Polygon
- Which of these geometrical models have more than one features?
  - ☐ 1. Multipoint
  - ☐ 2. Multiline String
  - ☐ 3. Multipolygon
  - ☐ **4. Geometry Collection**
- Which of these is used for raster data format?
  - ☐ **1. Run length encoding Model**
  - ☐ 2. Spaghetti Model
  - ☐ 3. Dictionary Model
  - ☐ 4. Dime Model
- How many topological neighbours are there of a vector polygon?
  - ☐ 1. 8
  - ☐ 2. 4
  - ☐ **3. n-numbers**