NAVEEN KUMAR BUGALIA

naveenbugalia512@gmail.com | +91 8278608273

LinkedIn | Github | Portfolio | Leetcode

SKILLS

JavaScript | ReactJS | NodeJS | MongoDB | TypeScript | Tailwind CSS | Redux | Generative AI | HTML5 & CSS3 | Bootstrap | Next.js | MERN | Firebase | Git | Data Structures & Algorithms | Responsive Design | Testing | Problem Solving

WORK EXPERIENCE

Groot Software, Jaipur | Full Stack Developer

Sept 2023 - Present

- Optimized a React Property app by 200% via techniques like memoization, lazy loading.
- Enhanced existing projects by using modular design, edge cases & error handling, writing tests.

PROJECTS

CRM Project | Code | Live

Aug 2024

A fullstack Client Relationship Management(CRM) Web Application using ReactJS and NodeJS.

- Used **optimization** techniques like **code splitting** & **lazy loading** for faster initial loading time and **React.Memo** to prevent **unnecessary re-renders**.
- Bulk import and export of leads(clients) through CSV file.
- All essential features like authorization, authentication, and **interactive UI** were implemented.

BlogAl | Code | Live

May 2024

A NextJS generative AI blog generating web app.

- Generates creative blog posts like humans with images.
- Authorization and search functionality with debouncing.

ShopKar | Code | Live

March 2024

A fully-functional E-commerce application built using MERN Stack.

- All CRUD functionality with filtering and sorting.
- Used Redux Toolkit to manage state and integrated payment gateway.
- Developed an Admin Dashboard to manage products, orders, and users.

PRACTICE PROJECTS

- Conway's Game of Life(optimized algorithm) | Live
- Tower of Hanoi(auto solve) | Live

EDUCATION

Jaipur National University, Jaipur (Rajasthan)

2020 - 2023

Bachelor of Computer Application (BCA)

Gudha International School, Gudha Gorji (Rajasthan)

2018 - 2019

CBSE (Class XII)

ADDITIONAL ACHIEVEMENTS

- Secured 2nd position in National Cyber Olympiad in class 11th at School Level
- Solved 235+ DSA problems on Leetcode platform