Data Structures and Object Oriented Programming

Lecture 15

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Object-Oriented Programming in C++

Binary Search Trees

Deletion

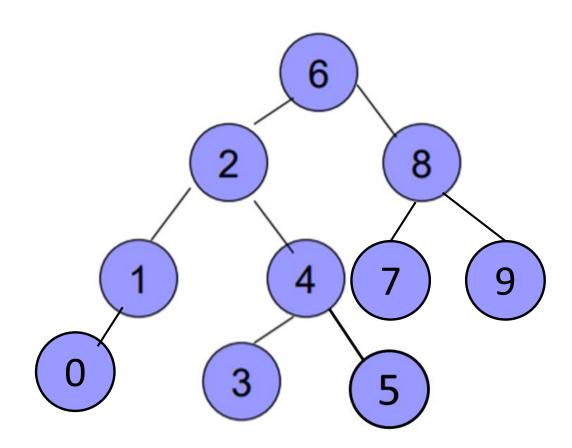
BST – Deletion

Deletion of a node **N** from the tree depends primarily on the number of children of node **N**.

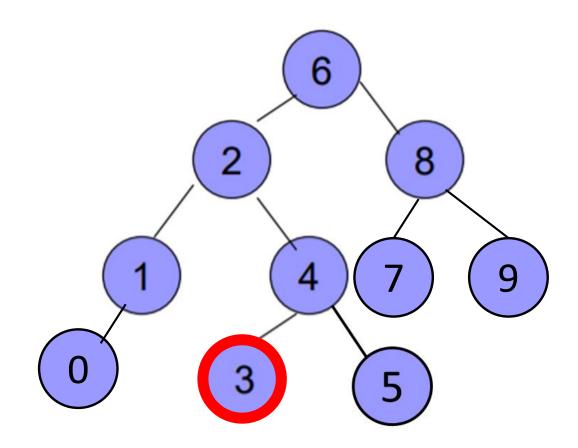
There are three cases:

- Case 1: No Children
- Case 2: One Child
- Case 3: Two Children

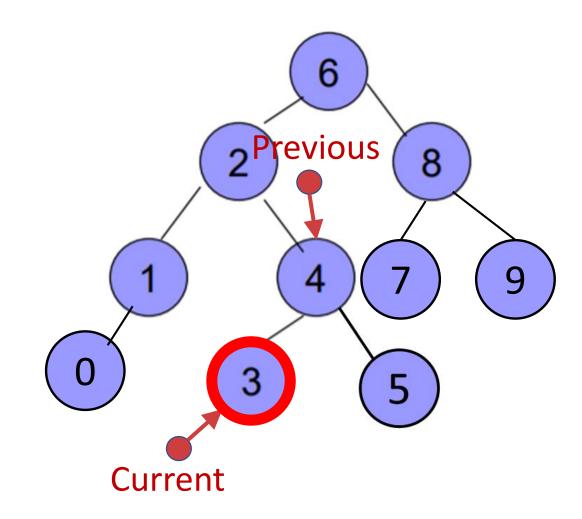
Case 1: No Children



Delete '3'

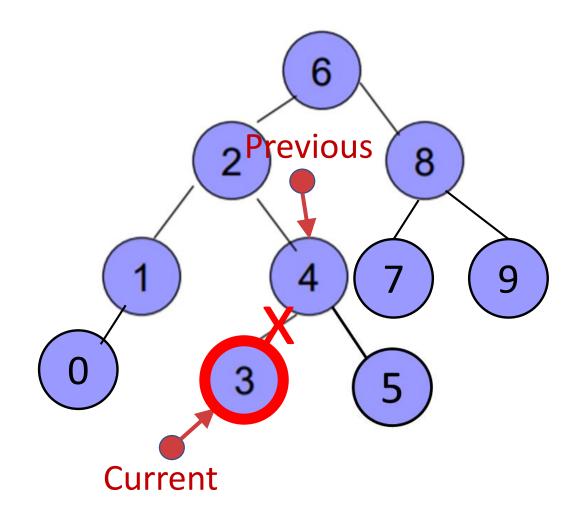


Delete '3'



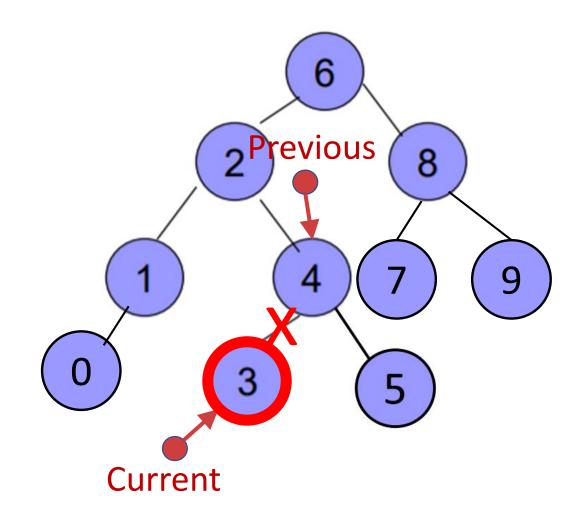
Delete '3'

if (Previous->right == Current)
Previous->right = NULL
else
Previous->left = NULL



Delete '3'

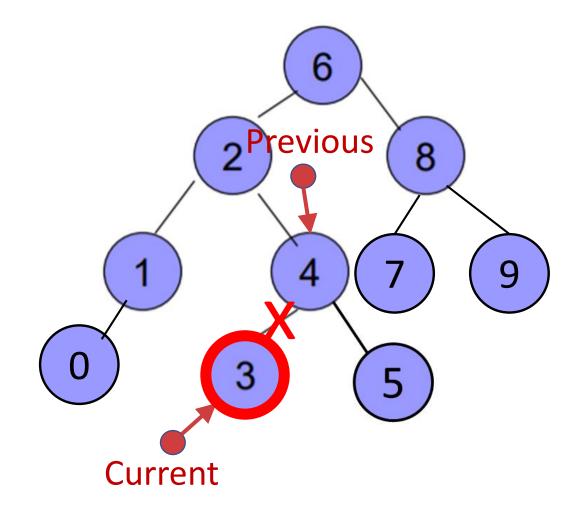
if (Previous->right == Current)
Previous->right = NULL
else
Previous->left = NULL





Delete '3'

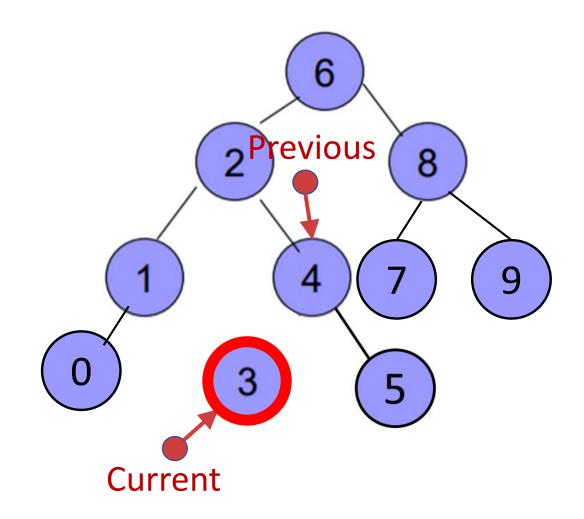
if (Previous->right == Current)
Previous->right = NULL
else
Previous->left = NULL



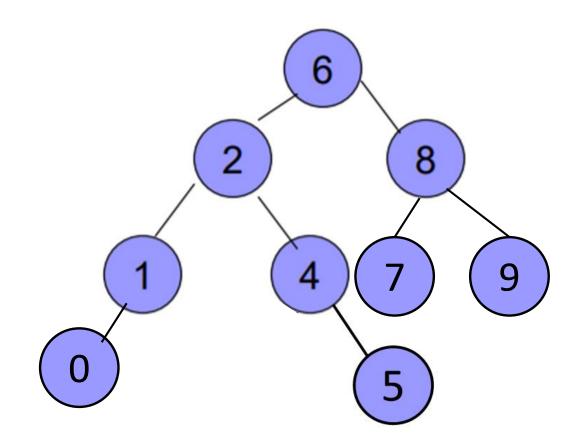


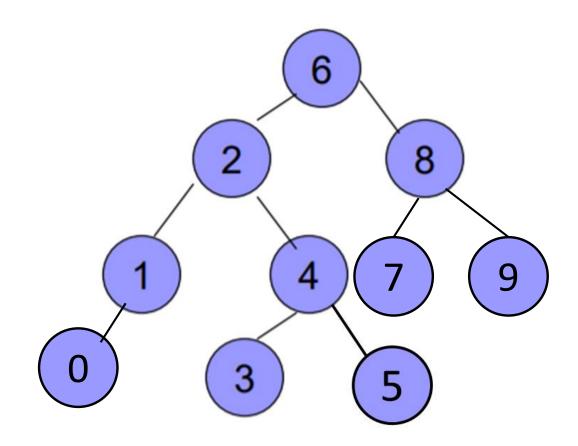
Delete '0'

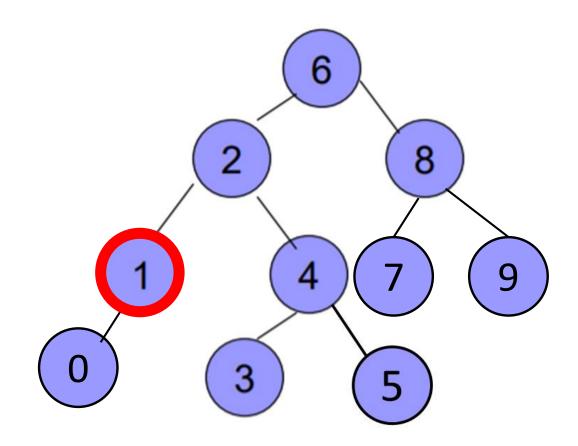
Delete Current

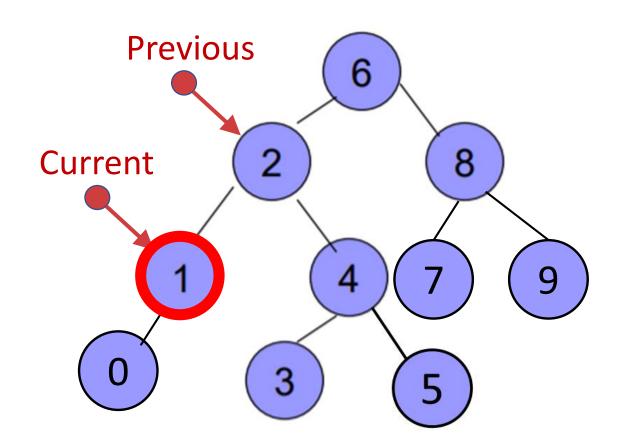


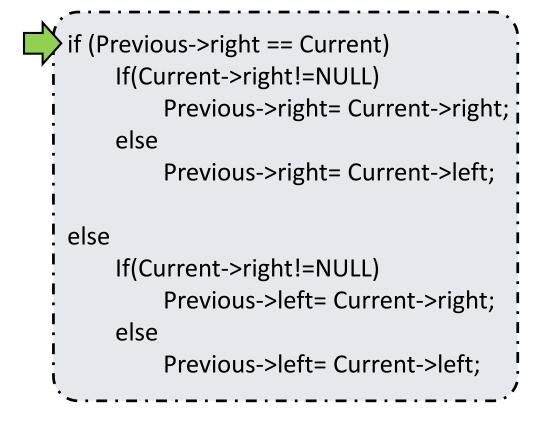
Delete '0'

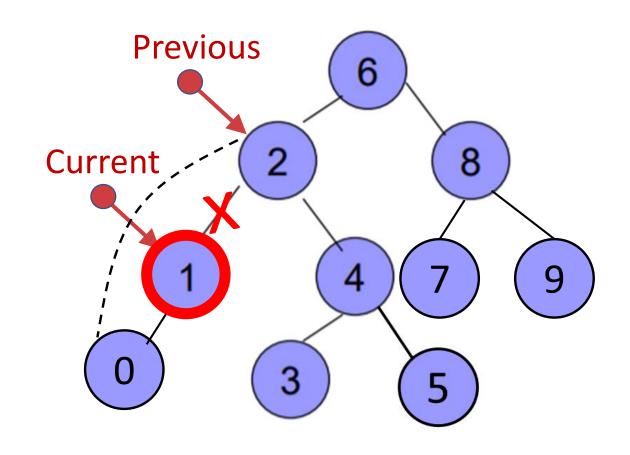




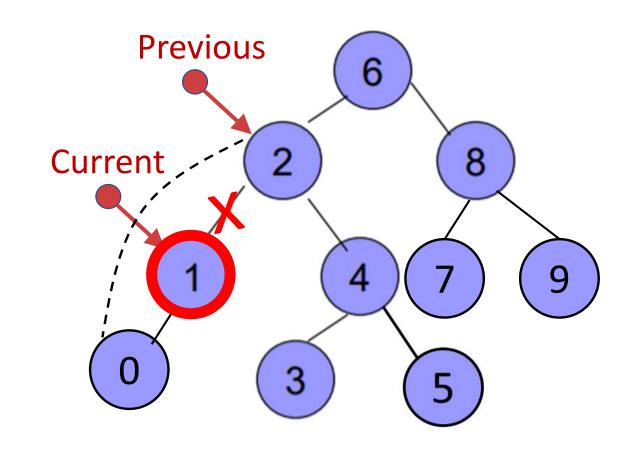




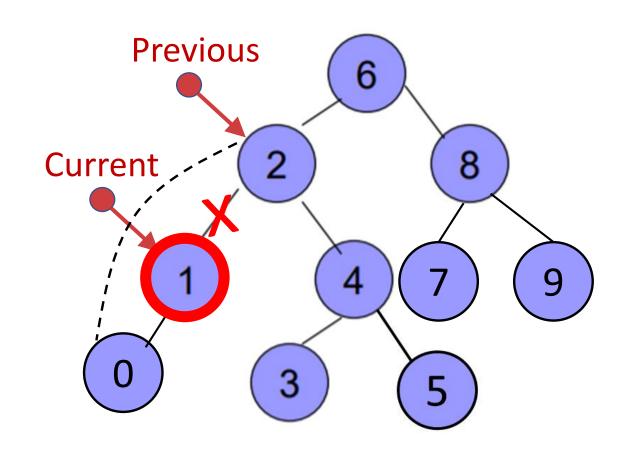




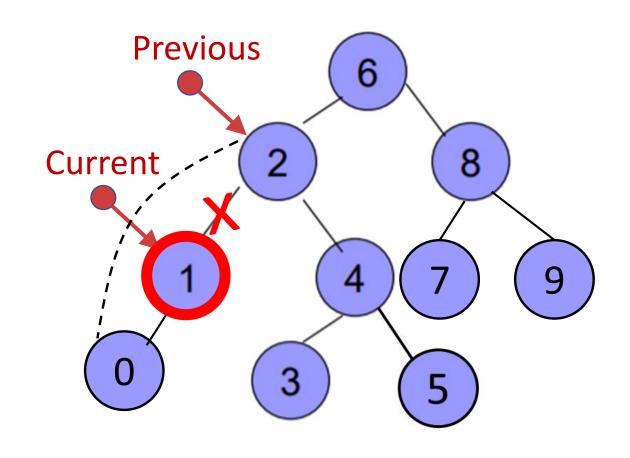
```
if (Previous->right == Current)
    If(Current->right!=NULL)
         Previous->right= Current->right;
    else
         Previous->right= Current->left;
else
    If(Current->right!=NULL)
         Previous->left= Current->right;
    else
         Previous->left= Current->left;
```



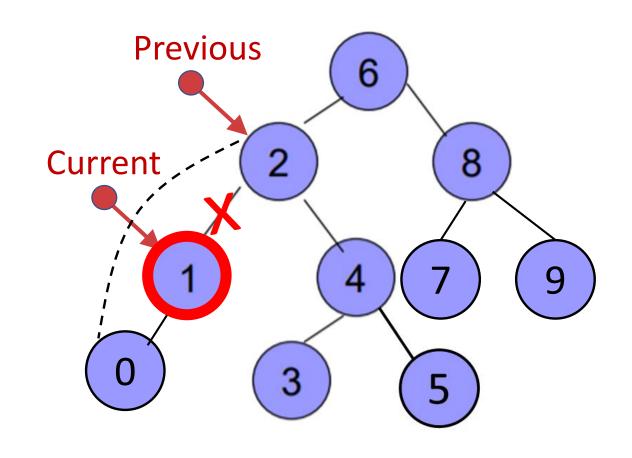
```
if (Previous->right == Current)
    If(Current->right!=NULL)
         Previous->right= Current->right;
    else
         Previous->right= Current->left;
else
     If(Current->right!=NULL)
         Previous->left= Current->right;
    else
         Previous->left= Current->left;
```



```
if (Previous->right == Current)
    If(Current->right!=NULL)
         Previous->right= Current->right;
    else
         Previous->right= Current->left;
else
    If(Current->right!=NULL)
         Previous->left= Current->right;
    else
         Previous->left= Current->left;
```

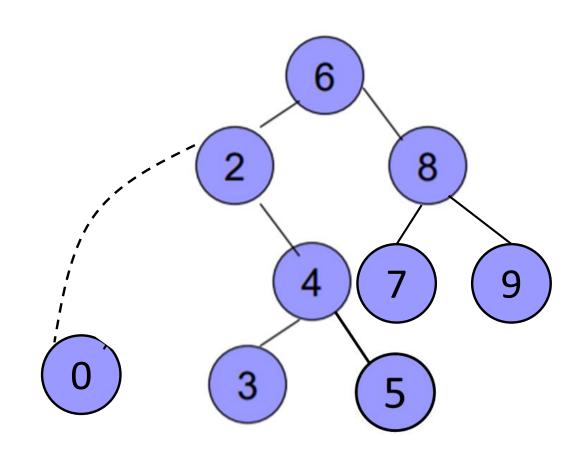


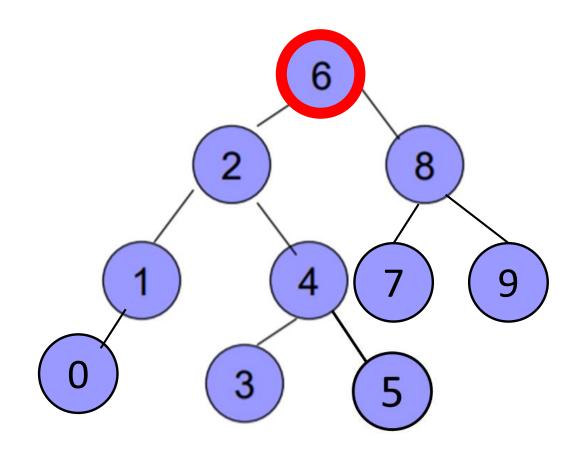
```
if (Previous->right == Current)
    If(Current->right!=NULL)
         Previous->right= Current->right;
    else
         Previous->right= Current->left;
else
    If(Current->right!=NULL)
         Previous->left= Current->right;
    else
         Previous->left= Current->left;
```

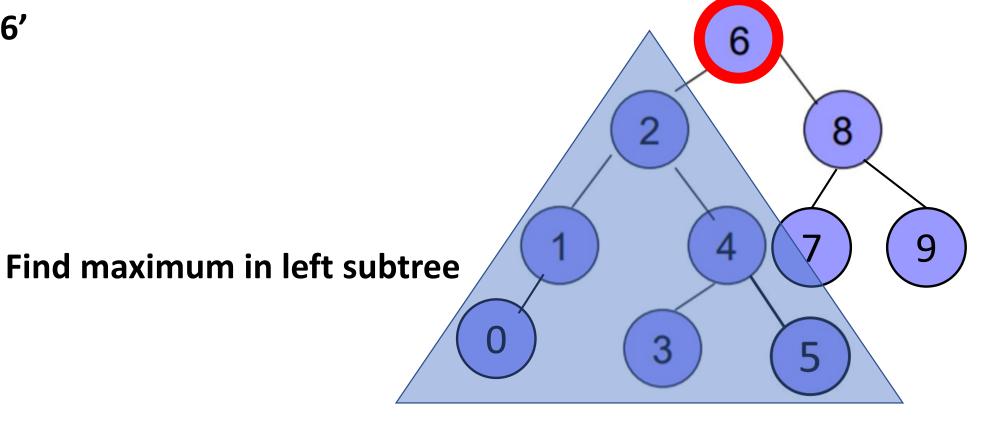


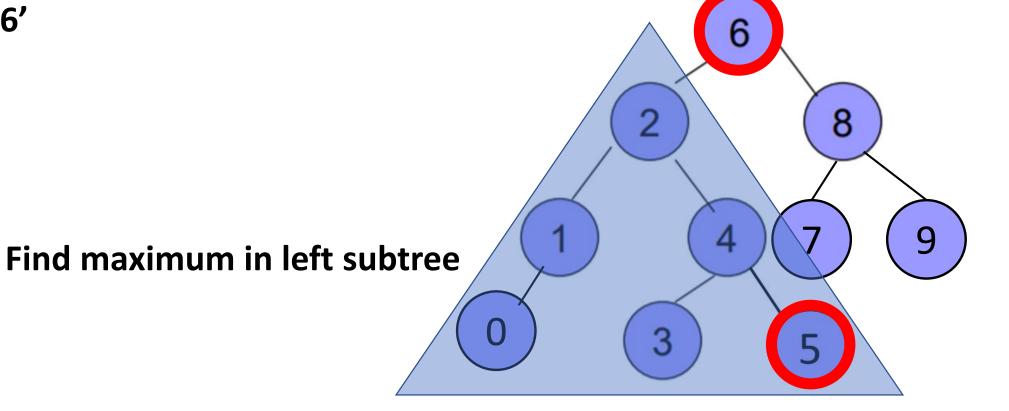
Delete '1'

Delete Current





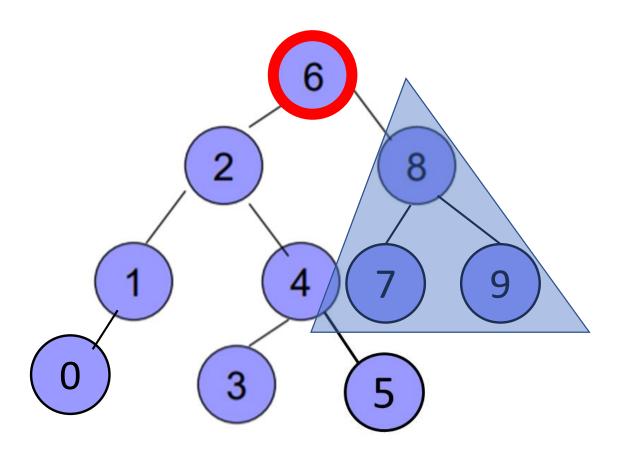






Delete '6'

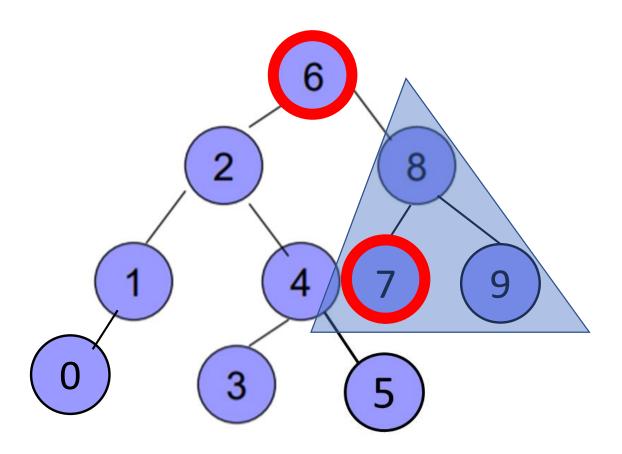
Find minimum in left subtree

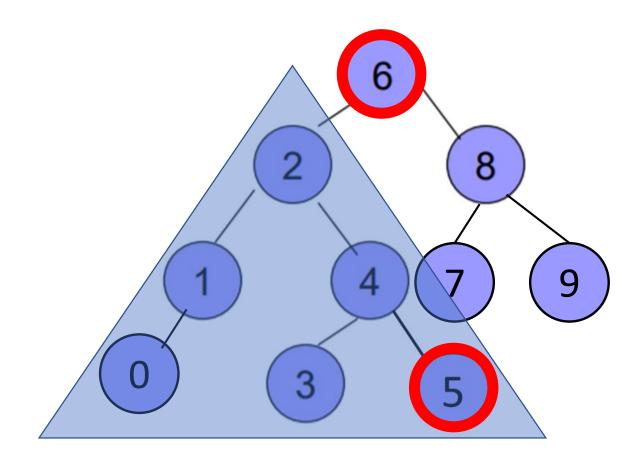




Delete '6'

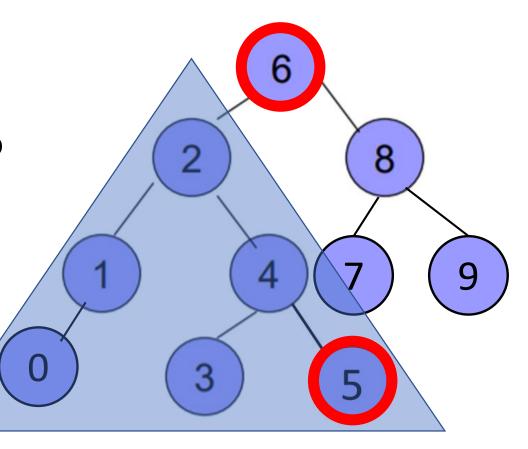
Find minimum in left subtree





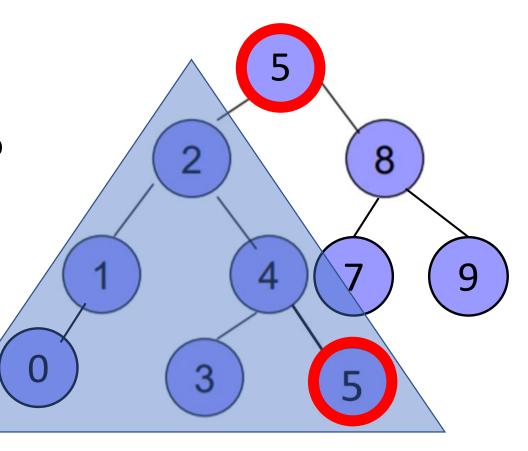
Delete '6'

Simply copy the contents of '5' into
 '6' including key



Delete '6'

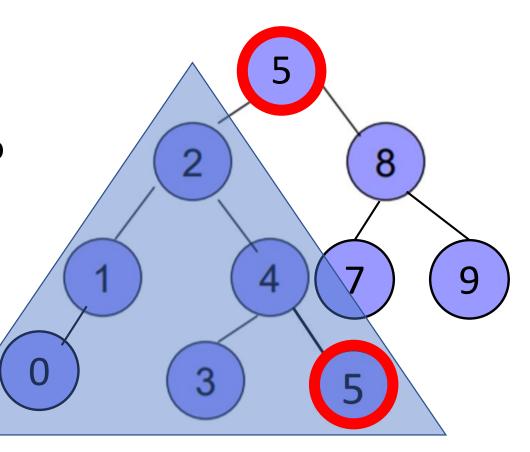
Simply copy the contents of '5' into
 '6' including key



Delete '6'

Simply copy the contents of '5' into
 '6' including key

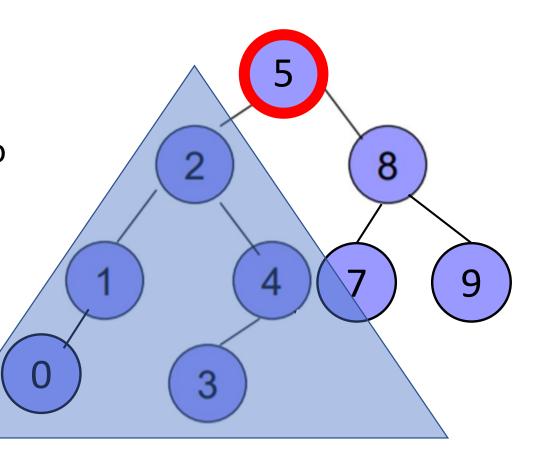
• Delete '5' in left subtree



Delete '6'

Simply copy the contents of '5' into
 '6' including key

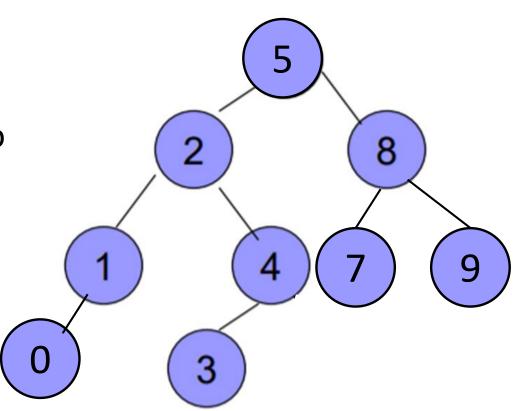
• Delete '5' in left subtree



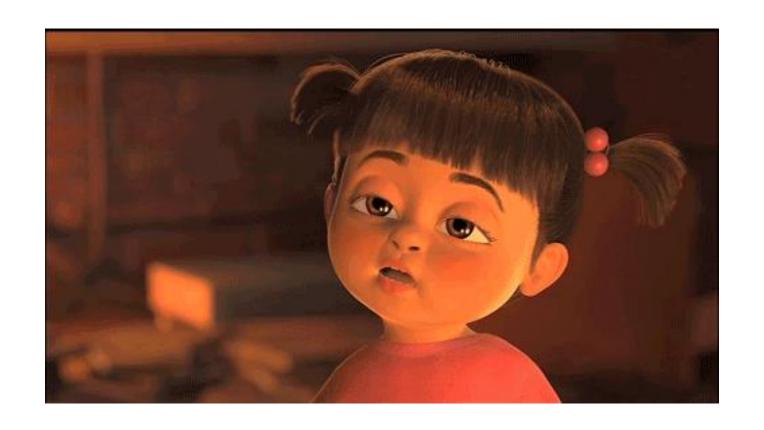
Delete '6'

Simply copy the contents of '5' into
 '6' including key

• Delete '5' in left subtree



Thanks a lot



If you are taking a Nap, wake up.....Lecture Over