

Computer Organization and Assembly Language (COAL)

Lecture 2

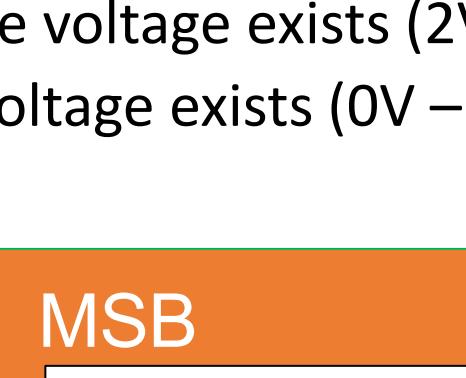
Dr. Naveed Anwar Bhatti

Webpage: naveedanwarbhatti.github.io

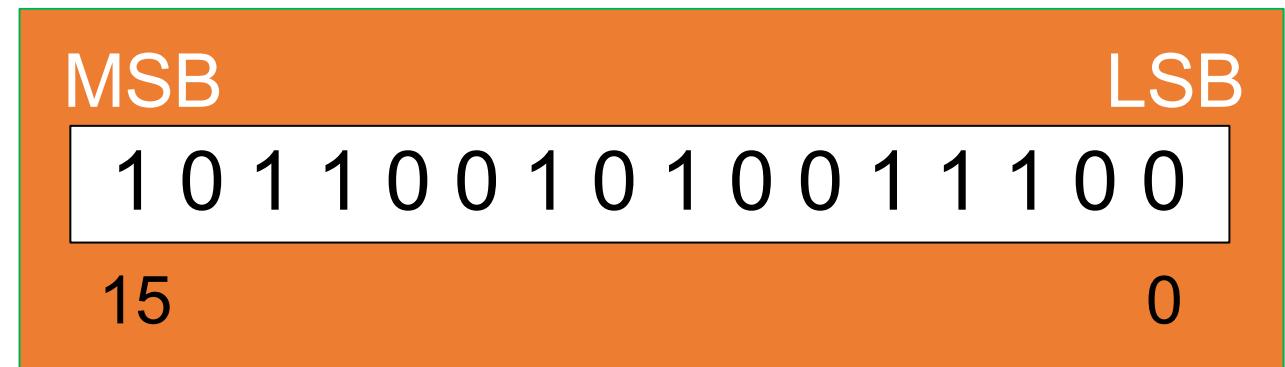
- Data Representation
- Boolean Operations



Binary Numbers

- Digits are 1 and 0
 - 1 = true In physical terms some voltage exists (2V - 5 V)
 - 0 = false In physical terms no voltage exists (0V – 1V)
 - MSB – most significant bit
 - LSB – least significant bit
 - Bit numbering:

The diagram shows a binary number 10110010. The first bit on the left is labeled "MSB" (most significant bit). The bits are arranged horizontally from left to right as 1, 0, 1, 1, 0, 0, 1, 0. Each bit is enclosed in a small black rectangular box.





Binary Numbers

- Each bit represents a power of 2:

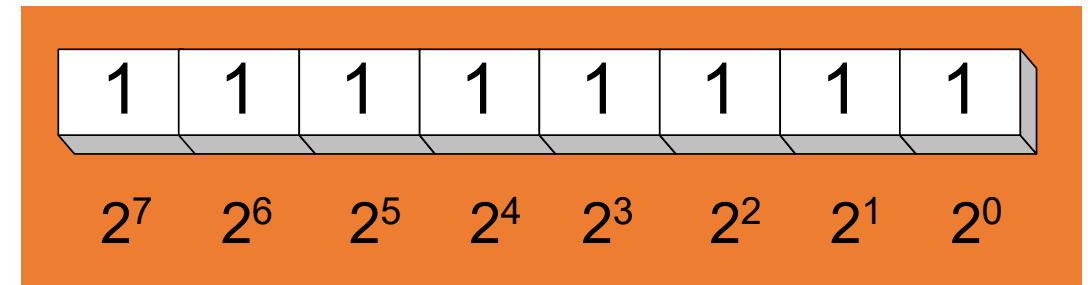


Table 1-3 Binary Bit Position Values.

2^n	Decimal Value	2^n	Decimal Value
2^0	1	2^8	256
2^1	2	2^9	512
2^2	4	2^{10}	1024
2^3	8	2^{11}	2048
2^4	16	2^{12}	4096
2^5	32	2^{13}	8192
2^6	64	2^{14}	16384
2^7	128	2^{15}	32768

Every binary number is a sum of powers of 2



Converting Binary to Decimal



Weighted positional notation shows how to calculate the decimal value of each binary bit:

$$\text{Decimal} = (d_{n-1} \times 2^{n-1}) + (d_{n-2} \times 2^{n-2}) + \dots + (d_1 \times 2^1) + (d_0 \times 2^0)$$

d = binary digit

binary 00001001 = decimal 9:

$$(1 \times 2^3) + (1 \times 2^0) = 9$$



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value. Example of “37”

Division	Quotient	Remainder
$37 / 2$		
$18 / 2$		
$9 / 2$		
$4 / 2$		
$2 / 2$		
$1 / 2$		



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$		
$9 / 2$		
$4 / 2$		
$2 / 2$		
$1 / 2$		



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$	9	0
$9 / 2$		
$4 / 2$		
$2 / 2$		
$1 / 2$		



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$	9	0
$9 / 2$	4	1
$4 / 2$		
$2 / 2$		
$1 / 2$		



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$	9	0
$9 / 2$	4	1
$4 / 2$	2	0
$2 / 2$		
$1 / 2$		



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$	9	0
$9 / 2$	4	1
$4 / 2$	2	0
$2 / 2$	1	0
$1 / 2$		



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$	9	0
$9 / 2$	4	1
$4 / 2$	2	0
$2 / 2$	1	0
$1 / 2$	0	1



Convert Unsigned Decimal to Binary

- Repeatedly divide the decimal integer by 2. Each remainder is a binary digit in the translated value:

Division	Quotient	Remainder
$37 / 2$	18	1
$18 / 2$	9	0
$9 / 2$	4	1
$4 / 2$	2	0
$2 / 2$	1	0
$1 / 2$	0	1

least significant bit

most significant bit

stop when quotient is zero

$37 = 100101$



Binary Addition

- Starting with the **LSB**, add each pair of digits, include the carry if present.

$$\begin{array}{r} & & & \text{carry: } 1 \\ & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & (4) \\ + & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & (7) \\ \hline & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & (11) \end{array}$$

bit position: 7 6 5 4 3 2 1 0



Integer Storage Sizes

Standard sizes:

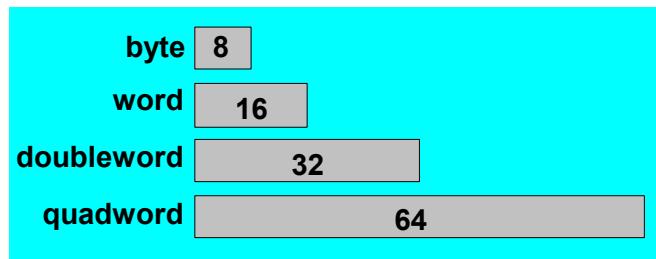
byte	8
word	16
doubleword	32
quadword	64

Storage Type	Range (low–high)	Powers of 2
Unsigned byte		
Unsigned word		
Unsigned doubleword	i	
Unsigned quadword		



Integer Storage Sizes

Standard sizes:

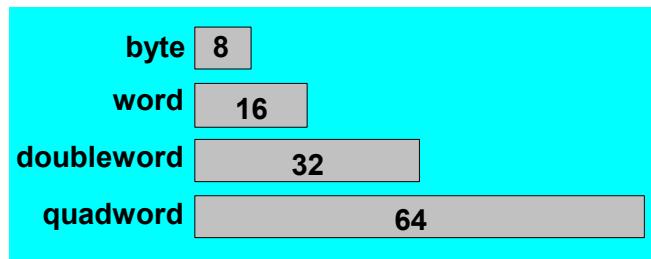


Storage Type	Range (low–high)	Powers of 2
Unsigned byte	0 to 255	0 to $(2^8 - 1)$
Unsigned word		
Unsigned doubleword		
Unsigned quadword		



Integer Storage Sizes

Standard sizes:



Storage Type	Range (low–high)	Powers of 2
Unsigned byte	0 to 255	0 to $(2^8 - 1)$
Unsigned word	0 to 65,535	0 to $(2^{16} - 1)$
Unsigned doubleword	0 to 4,294,967,295	0 to $(2^{32} - 1)$
Unsigned quadword	0 to 18,446,744,073,709,551,615	0 to $(2^{64} - 1)$

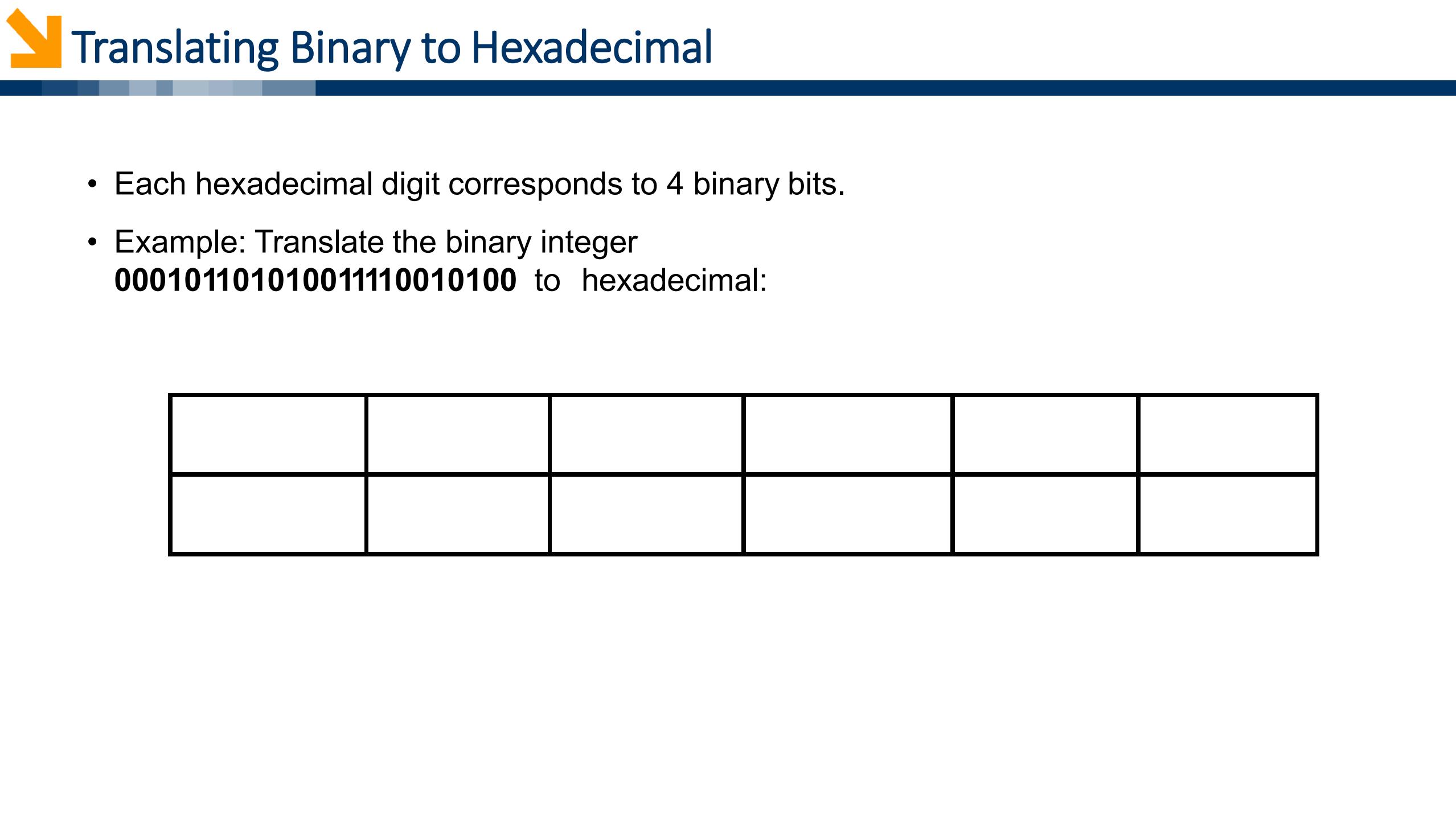
What is the largest unsigned integer that may be stored in **20 bits**?



Hexadecimal Integers

Binary values are represented in hexadecimal.

Binary	Decimal	Hexadecimal	Binary	Decimal	Hexadecimal
0000	0	0	1000	8	8
0001	1	1	1001	9	9
0010	2	2	1010	10	A
0011	3	3	1011	11	B
0100	4	4	1100	12	C
0101	5	5	1101	13	D
0110	6	6	1110	14	E
0111	7	7	1111	15	F



- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:



Translating Binary to Hexadecimal



- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

0001					



Translating Binary to Hexadecimal



- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

0001	0110				



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

0001	0110	1010			



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

0001	0110	1010	0111		



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

0001	0110	1010	0111	1001	



Translating Binary to Hexadecimal



- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

0001	0110	1010	0111	1001	0100



Translating Binary to Hexadecimal



- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

1					
0001	0110	1010	0111	1001	0100



Translating Binary to Hexadecimal



- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

1	6				
0001	0110	1010	0111	1001	0100



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

1	6	A			
0001	0110	1010	0111	1001	0100



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

1	6	A	7		
0001	0110	1010	0111	1001	0100



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

1	6	A	7	9	
0001	0110	1010	0111	1001	0100



Translating Binary to Hexadecimal

- Each hexadecimal digit corresponds to 4 binary bits.
- Example: Translate the binary integer
000101101010011110010100 to hexadecimal:

1	6	A	7	9	4
0001	0110	1010	0111	1001	0100



Converting Hexadecimal to Decimal

- Multiply each digit by its corresponding power of 16:

$$\text{dec} = (D_3 \times 16^3) + (D_2 \times 16^2) + (D_1 \times 16^1) + (D_0 \times 16^0)$$

- Hex **1234** equals $(1 \times 16^3) + (2 \times 16^2) + (3 \times 16^1) + (4 \times 16^0)$, or decimal **4,660**.
- Hex **3BA4** equals $(3 \times 16^3) + (11 \times 16^2) + (10 \times 16^1) + (4 \times 16^0)$, or decimal **15,268**.



Powers of 16

Used when calculating hexadecimal values up to 8 digits long:

16^n	Decimal Value	16^n	Decimal Value
16^0	1	16^4	65,536
16^1	16	16^5	1,048,576
16^2	256	16^6	16,777,216
16^3	4096	16^7	268,435,456



Converting Decimal to Hexadecimal

Division	Quotient	Remainder
$422 / 16$	26	6
$26 / 16$	1	A
$1 / 16$	0	1

decimal 422 = 1A6 hexadecimal



Hexadecimal Addition

- Divide the sum of two digits by the number base (16). The quotient becomes the carry value, and the remainder is the sum digit.

$$\begin{array}{r} 36 & 28 & 28 & 6A \\ 42 & 45 & 58 & 4B \\ \hline 78 & 6D & 80 & B5 \end{array}$$

↑

$21 / 16 = 1, \text{rem } 5$

Important skill: Programmers frequently add and subtract the addresses of variables and instructions.



Hexadecimal Subtraction

- When a borrow is required from the digit to the left, add 16 (decimal) to the current digit's value:

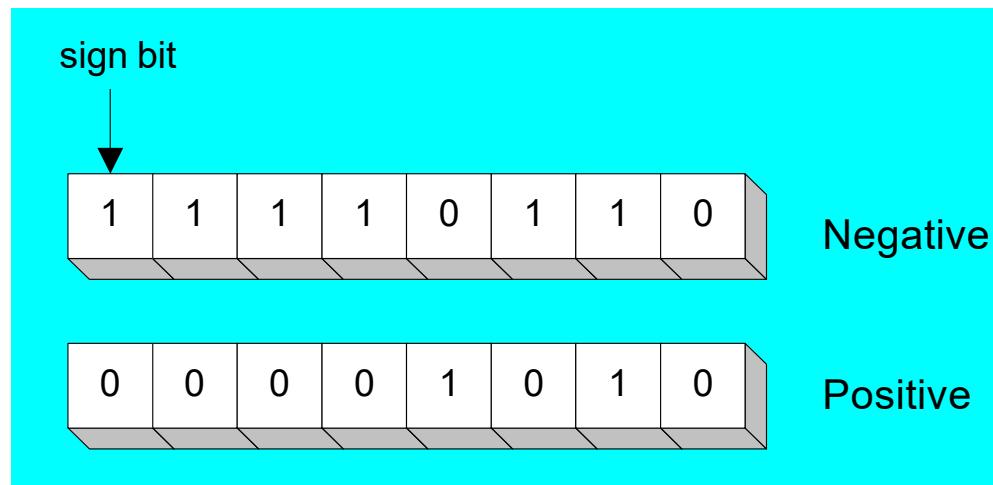
$$\begin{array}{r} 16 + 5 = 21 \\ \hline & -1 \downarrow \\ \begin{array}{r} C6 \\ A2 \\ \hline 24 \end{array} & \begin{array}{r} 75 \\ 47 \\ \hline 2E \end{array} \end{array}$$

Practice: The address of **var1** is 00400020. The address of the next variable after var1 is 0040006A. **How many bytes are used by var1?**



Signed Integers

The highest bit indicates the sign. 1 = negative, 0 = positive



If the highest digit of a hexadecimal integer is > 7, the value is negative. Examples: 8A, C5, A2, 9D



Forming the Two's Complement

- Negative numbers are stored in two's complement notation
- Represents the **additive Inverse**

Starting value	0000001
Step 1: reverse the bits	1111110
Step 2: add 1 to the value from Step 1	1111110 +0000001
Sum: two's complement representation	1111111

Note that $0000001 + 1111111 = 00000000$



Binary Subtraction

- When subtracting $A - B$, convert B to its two's complement
- Add A to $(-B)$

$$\begin{array}{r} 00001100 \\ - 00000011 \\ \hline \end{array} \quad \longrightarrow \quad \begin{array}{r} 00001100 \\ 11111101 \\ \hline 00001001 \end{array}$$

Practice: Subtract 0101 from 1001.



Hexadecimal Two's Complement

- Reverse all bits and add 1
- An easy way to reverse the bits of a hexadecimal digit is to subtract the digit from 15

6A3D \rightarrow 95C2 + 1 \rightarrow 95C3

95C3 \rightarrow 6A3C + 1 \rightarrow 6A3D



Translating Signed Binary to Decimal

- If the highest bit is a 1, the number is stored in two's-complement notation
- Take two's-complement again and convert this new number to decimal as if it were an unsigned binary integer.
- If the highest bit is a 0, you can convert it to decimal as if it were an unsigned binary integer

Starting value	11110000
Step 1: Reverse the bits	00001111
Step 2: Add 1 to the value from Step 1	$\begin{array}{r} 00001111 \\ + \quad \quad 1 \\ \hline \end{array}$
Step 3: Create the two's complement	00010000
Step 4: Convert to decimal	16



Translating Signed Decimal to Binary

- Convert the absolute value of the decimal integer to binary
- If the original decimal integer was negative, create the two's complement of the binary number from the previous step



Translating Signed Decimal to Hexadecimal

- Convert the absolute value of the decimal integer to hexadecimal
- If the decimal integer was negative, create the two's complement of the hexadecimal number from the previous step.



Translating Signed Hexadecimal to Decimal

- If the hexadecimal integer is negative, create its two's complement; otherwise, retain the integer as is
- Using the integer from the previous step, convert it to decimal. If the original value was negative, attach a minus sign to the beginning of the decimal integer.



Ranges of Signed Integers

The highest bit is reserved for the sign. This limits the range:

Storage Type	Range (low–high)	Powers of 2
Signed byte	-128 to +127	-2^7 to $(2^7 - 1)$
Signed word	-32,768 to +32,767	-2^{15} to $(2^{15} - 1)$
Signed doubleword	-2,147,483,648 to 2,147,483,647	-2^{31} to $(2^{31} - 1)$
Signed quadword	-9,223,372,036,854,775,808 to +9,223,372,036,854,775,807	-2^{63} to $(2^{63} - 1)$

Practice: What is the largest positive value that may be stored in **20 bits**?



Character Storage

- Character sets
 - Standard ASCII (0 – 127)
 - Extended ASCII (0 – 255)
 - ANSI (0 – 255)
 - Unicode (0 – 65,535)
- Null-terminated String
 - Array of characters followed by a *null byte*
- Using the ASCII table
 - back inside cover of book



Reading Assignment

Read Character sets from book including the interpretation of ASCII table and ASCII control characters



Numeric Data Representation



- pure binary
 - can be calculated directly
- ASCII binary
 - string of digits: "01010101"
- ASCII decimal
 - string of digits: "65"
- ASCII hexadecimal
 - string of digits: "9C"

Boolean Operations



Boolean Operations

- NOT
- AND
- OR
- Operator Precedence
- Truth Tables



Boolean Algebra

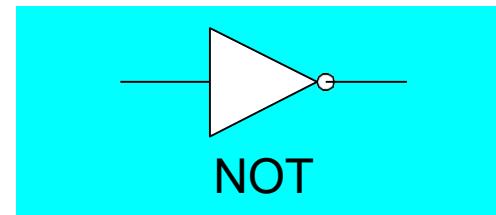
- Based on **symbolic logic**, designed by George Boole
- Boolean expressions created from:
 - NOT, AND, OR

Expression	Description
$\neg X$	NOT X
$X \wedge Y$	X AND Y
$X \vee Y$	X OR Y
$\neg X \vee Y$	(NOT X) OR Y
$\neg(X \wedge Y)$	NOT (X AND Y)
$X \wedge \neg Y$	X AND (NOT Y)

- Inverts (reverses) a boolean value
- Truth table for Boolean NOT operator:

x	$\neg x$
F	T
T	F

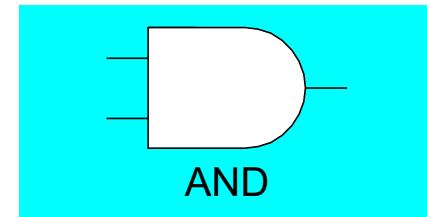
Digital gate diagram for NOT:



- Truth table for Boolean AND operator:

X	Y	$X \wedge Y$
F	F	F
F	T	F
T	F	F
T	T	T

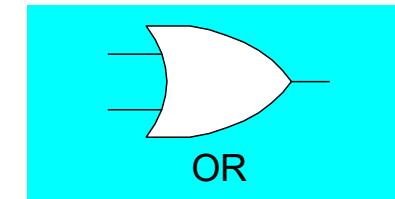
Digital gate diagram for AND:



- Truth table for Boolean OR operator:

X	Y	$X \vee Y$
F	F	F
F	T	T
T	F	T
T	T	T

Digital gate diagram for OR:





Operator Precedence

- Examples showing the order of operations:

Expression	Order of Operations
$\neg X \vee Y$	NOT, then OR
$\neg(X \vee Y)$	OR, then NOT
$X \vee(Y \wedge Z)$	AND, then OR



Truth Tables (1 of 3)

- A **Boolean function** has one or more Boolean inputs, and returns a single Boolean output.
- A **truth table** shows all the inputs and outputs of a Boolean function

X	$\neg X$	Y	$\neg X \vee Y$
F	T	F	T
F	T	T	T
T	F	F	F
T	F	T	T



Truth Tables (2 of 3)

- Example: $X \wedge \neg Y$

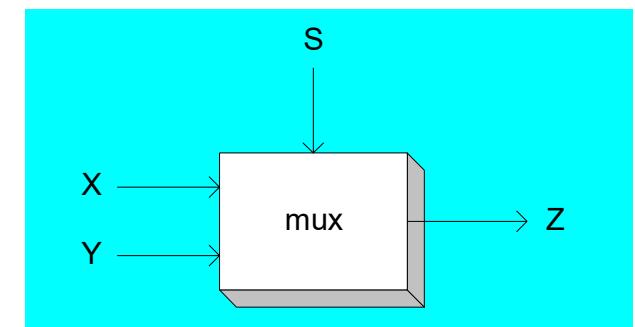
X	Y	$\neg Y$	$X \wedge \neg Y$
F	F	T	F
F	T	F	F
T	F	T	T
T	T	F	F



Truth Tables (3 of 3)

- Example: $(Y \wedge S) \vee (X \wedge \neg S)$

X	Y	S	$Y \wedge S$	$\neg S$	$X \wedge \neg S$	$(Y \wedge S) \vee (X \wedge \neg S)$
F	F	F	F	T	F	F
F	T	F	F	T	F	F
T	F	F	F	T	T	T
T	T	F	F	T	T	T
F	F	T	F	F	F	F
F	T	T	T	F	F	T
T	F	T	F	F	F	F
T	T	T	T	F	F	T



Two-input multiplexer

Thanks a lot



If you are taking a Nap, **wake up.....Lecture Over**