

# Design Problem 1: h<sub>FE</sub> Tester

Batch No. 36

Yash Pandya (2014B4A7914G)

Himanshu Agarwal (2014B4A3578G)

Vishal Agrawal (2014B5A7566G)

Sarthak Munjal (2014B5A7701G)

Ashutosh Saboo (2014B4A7427G)

Ankit Anand (2014B5A3672G)

#### **Problem Statement**

- Design a microprocessor based transistor h<sub>FE</sub> tester. The system has to display the h<sub>FE</sub> value of NPN transistors.
- The transistor under test (TUT) is to be inserted in the socket, and its base is energized with a current from a device DI.
- The current I produced by the device DI, can be controlled by supplying it with a DC voltage V.
- The relationship is as follows. I = V \* 10<sup>-6</sup> A
- The emitter of the transistor is grounded, and the collector is connected to a 1K resistor, whose other end is connected to the +5V supply.
- The Voltage drop across a 1K resistor is measured and this is related to the h<sub>FE</sub> by the following relation:

#### h<sub>FE</sub> \* I \* 1000 = Voltage drop

- The h<sub>FE</sub> value should be displayed on a seven segment display.
- If the h<sub>FE</sub> value is less than 20, an alarm should be sounded.
- For the transistor being tested current varying from 1-10  $\mu$ A is given as input in steps with a resolution of  $1\mu$ A.
- A switch is provided for the user -which has to be closed after the transistor has been placed in TUT Slot.

### **Assumptions**

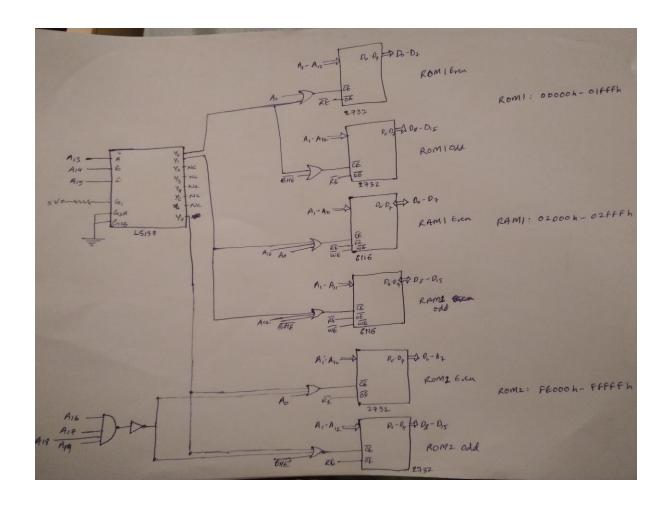
- hFE is in the range 0-255 (can be expressed in 8 bits.). If it is greater than 255, we display 255.
- We cannot do floating-point calculations in 8086, we are using reasonable approximations to deal with remainder of a division operation for hFE calculation.
- The design already includes a transistor which is placed in the TUT slot.
- The switch provided turns the sounder (alarm) off, and allows the execution to continue.
- We cannot generate 1-10  $\mu$ A exact resolutions of 1  $\mu$ A because the resolution of DAC 0808 doesn't allow it, but we generate reasonable approximations as best allowed by the resolution of DAC0808.
- All calculations are started with the approximation which arises from the resolution of ADC0808 being 19.53mV when we have Vref+=5V and Vref-=0V.

# **Components Used**

Component	Quantity
8086 Microprocessor	1
8255A - Programmable Peripheral Interface	2
ADC 0808 – Analog to Digital Convertor	1
DAC 0808 –Digital to Analog Convertor	1
74LS447 – BCD to 7 segment Decoder	3
6116 – RAM	2
2732 - ROM	4
74LS373 - Latch	4
74LS245 – Octal Bus Transceiver (Buffer)	2
LF 351 – Op Amp	1
3 input OR Gate	3
74LS138 – 3:8 Decoder	2
Device DI	1
Switch	1
Sounder	1
2N2369 – NPN Transistor	1
Resistor – 5k ohms	4
Resistor – 1k ohms	1
0.1 μF — Capacitor	1
Power and Clock Generator	-
7 Segment Display	3

## **Memory Interfacing**

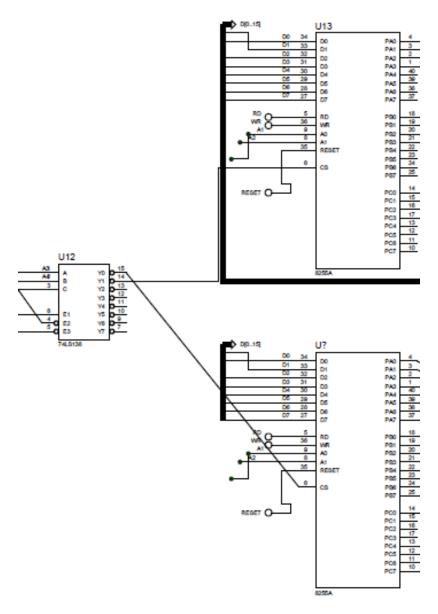
Memory Component	Start Address	End Address
ROM1	00000h	01FFFh
ROM2	FE000h	FFFFFh
RAM1	02000h	02FFFh



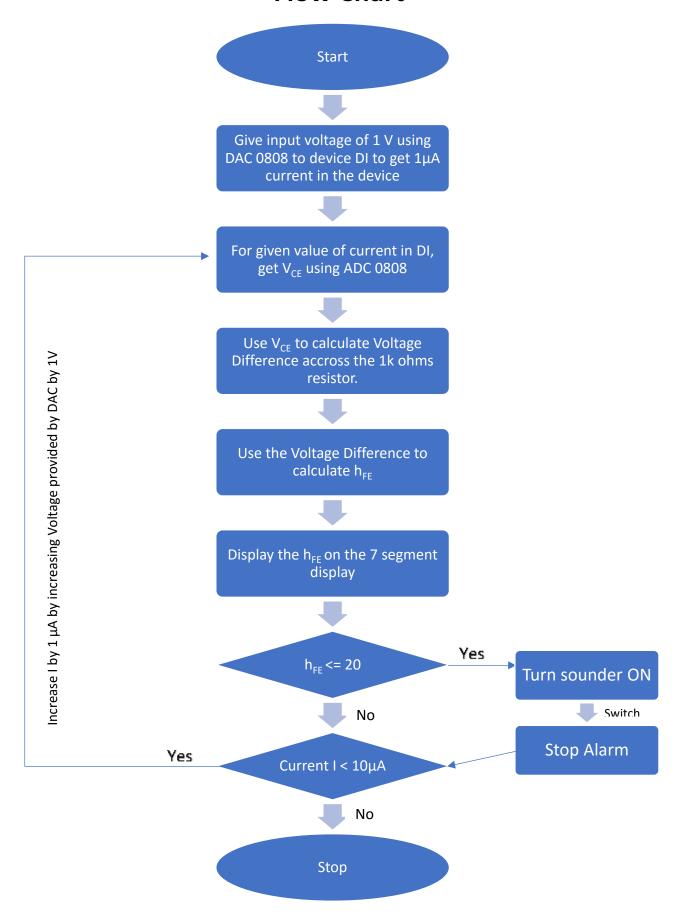
# I/O Interfacing

### Using two 8255A:

- The 8255A used to connect the DAC 0808, ADC 0808 and switch has starting address of 00h.
- The 8255A used to connect to 7 segment display has starting address of 08h.



### **Flow Chart**



#### **ALP**

```
#make_bin#
#LOAD_SEGMENT=FFFFh#
#LOAD_OFFSET=0000h#
#CS=0000h#
#IP=0000h#
#DS=0000h#
#ES=0000h#
#SS=0000h#
#SP=FFFEh#
#AX=0000h#
#BX=0000h#
#CX=0000h#
#DX=0000h#
#SI=0000h#
#DI=0000h#
#BP=0000h#
; add your code here
         jmp
                 st2
         nop
         dw
                 0000
                 0000
         dw
         dw
                 ad_isr
         dw
                 0000
                  1012 dup(0)
;main program
st2:
          mov ax, 0
          mov [0ah], ax
          cli
; intialize ds, es,ss to start of RAM
                    ax,0200h
          mov
          mov
                    ds,ax
```

```
mov
                     es,ax
          mov
                     ss,ax
          mov
                     sp,0FFFEH
;intialise porta as input & b& c as output
          mov
                     al,91h
          out
                         06h,al
                       al,80h
         mov
         out
                       0eh,al
          mov al, 17
          mov [02], al
                        al,00001110b
          mov
         out
                       06h,al
                       al, 91h
            mov
            out 06h, al
;select ch0
          mov al, [02]
st1:
            out 2, al
;give ale
                     al,00100000b
          mov
                       04h,al
            out
;give soc
                        al,00110000b
          mov
                          04h,al
            out
            nop
            nop
            nop
            nop
;make soc 0
                       al,00010000b
            mov
                       04h,al
            out
;make ale 0
                       al,00000000b
            mov
                       04h,al
            out
          mov [04], 0
          cmp [04], 0
aa:
          jz aa
```

```
mov cx, 1000
xx1:
          nop
          loop xx1
            mov al, [02]
          add al, 17
          mov [02], al
          mov ax, 170
          cmp [02], al
          jbe st1
          mov ax, 10
          mov bx, [0ah]
          mov cx, 0
            mov dx, 0
x23:
        add cx, 1
         add dx, ax
         cmp dx, bx
         jle x23
         dec cx
          mov al, cl
          mov ah,0
          mov bl, 10
          mov bh, 0
          div bl
          mov cl, al
          mov al, ah
          out 0ch, al
          mov al, cl
          mov ah,0
            mov bl, 10
            div bl
            mov cl, al
            mov al, ah
            out 0ah, al
          mov al, cl
          mov ah,0
            mov bl, 10
            div bl
            mov cl, al
```

```
mov al, ah out 08h, al
```

inf: jmp inf

ad\_isr: mov al,01000000b out 04h,al

in al,00h

mov [04], 1

mov [06], al

mov cl, 255

sub cl, al

inc cl

mov al, 33

mov ah, 0

mul cl

mov bx, ax

mov al, [02] mov ah, 0

mov cx, 0 mov dx, 0

xxxx: add cx, 1

add dx, ax

cmp dx, bx

jle xxxx

dec cx

mov ax, cx

mov cx, 10

mul cx

mov [08], ax

cmp ax, 256

jle xx2

mov ax, 255

```
xx2:
          mov al, al
          mov ah, 0
          mov bx, [0ah]
          add bx,ax
          mov [0ah], bx
          mov cl, al
            mov ah,0
            mov bl, 10
            div bl
            mov cl, al
            mov al, ah
            out 0ch, al
          mov al, cl
          mov ah,0
            mov bl, 10
            div bl
            mov cl, al
            mov al, ah
            out 0ah, al
          mov al, cl
          mov ah,0
            mov bl, 10
            div bl
            mov cl, al
            mov al, ah
            out 08h, al
         mov ax, 20
            cmp [08], ax
         jg rett
buzz:
                        al,00001111b
          mov
                          06h,al
            out
                       al, 91h
            mov
            out 06h, al
            in al, 04h
            and al, 01h
            jz buzz
                        al,00001110b
          mov
                          06h,al
            out
```

mov al, 91h out 06h, al

rett:

iret