

# JavaScript Functions

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# Functions

- Fundamental building block of JavaScript
- Allow you to store a piece of code that does a single task inside a defined block
- Call that code whenever you need it using a single short command
- Same as a Procedure or a Subroutine, in other programming languages
- To use functions, you need to
  - Define the function
  - Invoke (call) it

# Functions

- Defining functions

- A function definition consists of the 'function' keyword, followed by:
  - The name of the function
  - A list of parameters to the function, enclosed in parentheses and separated by commas
  - The JavaScript statements that define the function, enclosed in curly brackets, { }

```
function name(parameter1, parameter2, parameter3) {  
    code to be executed  
}
```

# Functions

- Calling functions

- Defining a function does not execute it
- Calling the function actually performs the specified actions with the indicated parameters
- To call a function 'greetUser()' that takes a string parameter, we can use the following statement:

```
greetUser('Hari');
```

- Arguments

- Function arguments are the values received by the function when it is invoked
- Inside the function, the arguments (the parameters) behave as local variables

# Functions

```
function square(num) {  
    console.log(num * num);  
}  
  
square(10);
```

```
function area(length, width) {  
    console.log(length * width);  
}  
  
area(5, 4);
```

```
function greet(person1, person2, person3) {  
    console.log('hi ' + person1);  
    console.log('hi ' + person2);  
    console.log('hi ' + person3);  
}  
  
greet('hari', 'shiv', 'krish');
```

# Functions

- Return value
  - Value returned by the function when it completes
  - Is optional, not all functions return a value
  - Generally, a return value is used where the function is an intermediate step in a calculation of some kind
  - We use the 'return' keyword to output a value from the function
  - The 'return' keyword stops execution of a function

```
function square(num) {  
    return num * num;  
}  
  
var result = square(10);  
console.log(result);
```

```
function capitalize(str) {  
    if(typeof str === 'number') {  
        return 'Not a string';  
    }  
    return str.charAt(0).toUpperCase()  
        + str.slice();  
}
```

# Functions

- Function expression
  - A way to define a function inside an expression

```
var myFunction = function [name]([param[, param[, ..., param]]) {  
    statements  
};
```

- name
  - The function name. Can be omitted, in which case the function is anonymous. The name is only local to the function body.
- param
  - The name of an argument to be passed to the function.
- statements
  - The statements which comprise the body of the function.

# Functions

- Function expression

```
var getRectArea = function(width, height) {  
    return width * height;  
}  
  
console.log(getRectArea(3,4));  
// expected output: 12
```



# Functions

- Scope
  - Determines the accessibility (visibility) of variables
  - JavaScript has two scopes
    - Function scope (Local scope)
    - Global scope
- Function scope
  - Each function creates a new scope
  - Variables defined within a function
    - are local to the function
    - can only be accessed within the function
    - are not visible (accessible) outside of the function
    - are created when the function starts and deleted when the function completes

# Functions

- Scope
  - Global scope
    - Variables declared outside any function are global in nature
    - All functions and scripts have access to global variables
    - If you assign a value to a variable that is not declared, it will automatically become a global variable
- Global variables in HTML
  - In HTML, the global scope is the 'window' object
  - All global variables belong to 'window' object
  - The global scope is the complete JavaScript environment

# Functions

- Higher order function
  - Function that takes a function as an argument (or)
  - Returns a function

# Q & A

- Thank you!