```
# PROJECT 02: ENCODE TEXT AS IMAGE
# F08: CONVERT SHUFFLE CHARACTER MATRIX TO RGB VECTOR
______
f08_rgb_values <- function(mat_SWM, df_ref_ascii) {</pre>
 N <- nrow(mat SWM)
 NN <- N * N
 vec RGB <- matrix(0, nrow = NN, ncol = 4)</pre>
 for(i in 1:N) {
   for(j in 1:N) {
     val char <- mat SWM[i, j]</pre>
     val_R <- 0</pre>
     val G <- 0
     val B <- 0
     for(k in 1:nrow(df ref ascii)) {
       val chk <- as.character(df ref ascii[k, 2])</pre>
       if(val char == val chk) {
         val_R <- df_ref_ascii[k, 3]</pre>
         val G <- df ref ascii[k, 4]</pre>
         val B <- df ref ascii[k, 5]</pre>
        break
       }
     }
     vec_RGB[x, 1] <- val_char</pre>
     vec_RGB[x, 2] \leftarrow val_R
     vec RGB[x, 3] <- val G
     vec RGB[x, 4] \leftarrow val B
     x < -x + 1
  }
 return (vec RGB)
______
# vec RGB <- f08 rgb values(mat SWM, df ref ascii)</pre>
# rm(f08 rgb values)
```