Conditional Statements

Overview

Previously, original DuckyScript payloads executed sequentially — line by line from start to finish.

With DuckyScript 3.0, it isn't necessary for payload execution to be linear. Conditional statements, loops and functions allow for dynamic execution.

ΙF

The flow control statement **IF** will determine whether or not to execute its block of code based on the evaluation of an expression. One way to interpret an **IF** statement is to read it as "**IF** this condition is true, **THEN** do this".

Syntax

- The IF statement consists of these parts
- The IF keyword
- The condition, or expression that evaluates to **TRUE** or **FALSE** In nearly all cases, the expression should be surrounded by parenthesis ()
- The THEN keyword
- One or more newlines containing the block of code to execute
- The END_IF keyword

Example

```
REM Example IF THEN

$F00 = 42
$BAR = 1337

IF ( $F00 < $BAR ) THEN
```

```
STRING 42 is less than 1337
END_IF
```

Result

- The expression "Is 42 less than 1337" is evaluated and determined to be TRUE.
- Because the IF condition is TRUE, the code between the keywords THEN and END_IF are executed.
- The string "42 is less than 1337" is typed.

ELSE

The ELSE statement is an optional component of the IF statement which will only execute when the IF statement condition is FALSE. One way to interpret an ELSE statement is to read it as "IF this condition is true, THEN do this thing, or ELSE do another thing".

Example

```
REM Example IF THEN ELSE

IF ( $_CAPSLOCK_ON == TRUE ) THEN
    STRING Capslock is on!
ELSE IF ( $_CAPSLOCK_ON == FALSE ) THEN
    STRING Capslock is off!
END_IF
```

Result

- The condition of the capslock key, as determined by the target operating system, is checked.
- If the capslock key state has been reported by the target as ON, the string "capslock is on" will be typed.
- Otherwise, if the capslock key state has not been reported by the target (or it has been reported as not being on), the string "capslock is off" will be typed.

Nested IF Statements

A nested IF statement is quite simply an IF statement placed inside another IF statement. Nested IF statements may be used when evaluating a combination of conditions.

Example

Result

- The condition of the first <code>IF</code> statement is evaluated whether or not the target has reported that the Capslock key is on. If it is <code>TRUE</code>, then the nested <code>IF</code> statement will run.
- The second IF statement is evaluated much like the first, only this time checking the status of the Numlock key.
- If both the capslock and numlock keys have been reported by the target as being on, then the string "Both Capslock and Numlock are on!" will be typed.

IF Statements with logical operators

In some cases it may be more efficient to use logical operators within a single IF statement, rather than using a nested IF structure.

Example

```
REM Example IF statement with logical operators
IF (( $_CAPSLOCK_ON == TRUE ) && ( $_NUMLOCK_ON == TRUE )) THEN
```

```
STRING Both Capslock and Numlock are on!
END_IF
```

Result

- Because the AND logical operator is in use, the whole condition will only evaluate as TRUE if both sub conditions are TRUE.
- Similar to the Nested IF example, the string "Both Capslock and Numlock are on!" will only be typed if both capslock and numlock are reported by the target as being on.

IF Statement Optimization

The syntax of F states that in nearly all cases the expression should be surrounded by parenthesis () — however there is an exception to this rule.

If the condition of only one variable is *true* or *false*, the parenthesis may be omitted. This results in a slightly smaller encoded <code>inject.bin</code> file as well as slightly faster payload execution. This is because it removes the step of first reducing the order precedence.

Example

```
REM Example of optimized and unoptimized IF statements

REM Consider

VAR $FLAG = TRUE

IF $FLAG THEN
    STRING FLAG is TRUE

END_IF

REM versus

IF ( $FLAG == TRUE ) THEN
    STRING FLAG is TRUE

END_IF
```

Result

- In the first example, the IF statement without the parenthesis results in a 6 bytes added to the compiled inject.bin file.
- In the second example, the **IF** statement surrounded by parenthesis results in 16 bytes added to the compiled **inject.bin** file.

Example

```
REM Example of optimized IF statement with internal variable

IF $_CAPSLOCK_ON THEN
    STRINGLN The caps lock key is on

END_IF
```

Result

- The internal variable **\$_CAPSLOCK_ON** is checked.
- If it evaluates as TRUE, the message "The caps lock key is on" is typed.