

Payload Hiding

Overview

In certain circumstances it may be desirable for the mass storage device enumerated by the target when using `ATTACKMODE STORAGE` not to contain an `inject.bin` payload file on its root. To that end, the `HIDE_PAYLOAD` and `RESTORE_PAYLOAD` commands may come in handy.

HIDE_PAYLOAD and RESTORE_PAYLOAD

The `HIDE_PAYLOAD` command will remove the `inject.bin` file (and `seed.bin` file, if it too exists) from the root of the MicroSD card.

Example

```
REM Example payload hiding and restoring
ATTACKMODE OFF

BUTTON_DEF
    ATTACKMODE OFF
    RESTORE_PAYLOAD
    ATTACKMODE STORAGE
END_BUTTON

HIDE_PAYLOAD
ATTACKMODE HID STORAGE
DELAY 2000
STRING Nothing to see here...
```

Result

- Upon first enumeration, the attached computer will not be able to see the `inject.bin` or `seed.bin` files on the USB Rubber Ducky storage.
- Pressing the button will re-enumerate the USB Rubber Ducky storage with both files visible once more.

