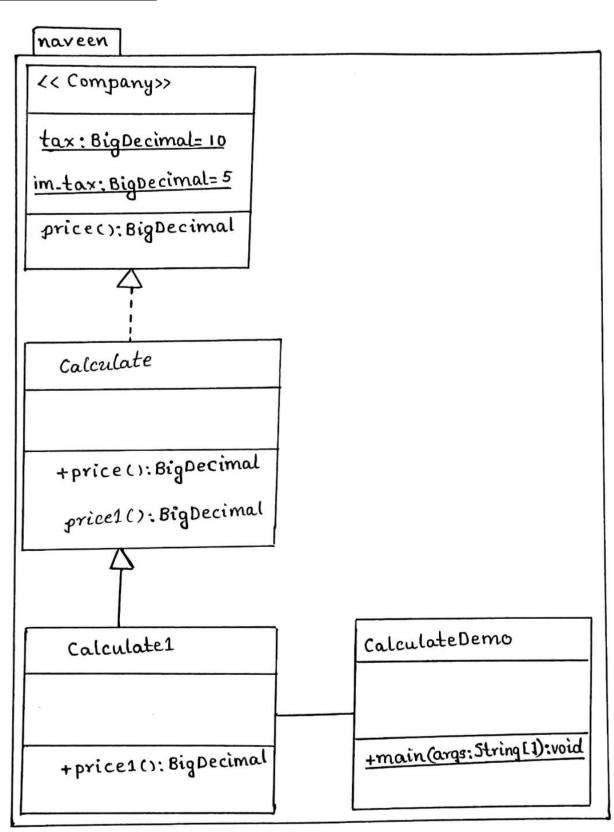
SKILLING EXERCISE-5

Name: Badisa Naveen

Reg.no: 2000031509

CLASS DIAGRAM:



Interface:

- 1. Like a class, an interface can have methods and variables, but the methods declared in an interface are by default abstract (only method signature, no body). It specify what a class must do and not how. It is the blueprint of the class.
- 2. To declare an interface, use **interface** keyword. It is used to provide total abstraction and all the members are final and static
- 3. To implement interface, we use **implements** keyword and denoted by



Why do we use interface?

- Since java does not support multiple inheritance in case of class, but by using interface it can achieve multiple inheritance
- It is also used to achieve loose coupling

Abstract Class:

- 1. A class which is declared with the abstract keyword is known as an abstract class. It can have abstract and non-abstract methods (method with the body).
- 2. For any abstract java class we are not allowed to create an object i.e., for abstract class instantiation is not possible.

Note:

In interface are abstract methods where as in abstract class at least one abstract method.

BigDecimal:

- 1. The BigDecimal class provides operations on double numbers for arithmetic, scale handling, rounding, comparison, format conversion and hashing
- 2. It can handle very large and very small floating point numbers with great precision i.e Big Decimal provides us with the exact answer.

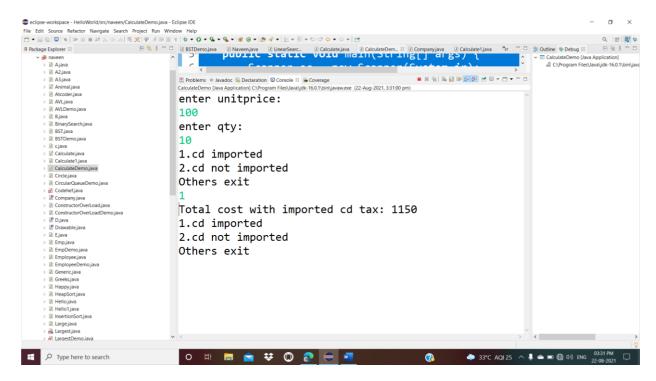
Code:

```
package naveen;
import java.math.BigDecimal;
public interface Company {
      final static BigDecimal tax = new BigDecimal("10");
       final static BigDecimal imported_tax = new BigDecimal("5");
       public abstract BigDecimal price();
package naveen;
import java.math.BigDecimal;
public abstract class Calculate implements Company {
     public BigDecimal price() {
          return Company.tax;
  public abstract BigDecimal price1();
package naveen;
import java.math.BigDecimal;
public class Calculate1 extends Calculate {
 public BigDecimal price1()
       return imported_tax;
package naveen;
import java.math.BigDecimal;
import java.util.Scanner;
public class CalculateDemo {
     public static void main(String[] args) {
           Scanner sc = new Scanner(System.in);
           Calculate 1 c = \text{new Calculate } 1();
           System.out.println("enter unitprice: ");
           BigDecimal unitPrice =sc.nextBigDecimal();
           System.out.println("enter qty: ");
           BigDecimal qty =sc.nextBigDecimal();
           boolean repeat = true;
```

```
while(repeat)
                System.out.println("1.cd imported\n2.cd not
imported\nOthers exit");
             switch(sc.nextInt())
             case 1:
                BigDecimal a = c.price();
                a = a.add(unitPrice);
                a = a.add(c.price1());
                a = a.multiply(qty);
                System.out.println("Total cost with imported cd tax:
''+a);
                break;
             case 2:
                BigDecimal b = c.price();
                b = b.add(unitPrice);
                b = b.multiply(qty);
                System.out.println("Total cost without imported cd
tax: "+b);
                break;
                default:
                      System.out.println("Incorrect input, so program
terminated ");
                      repeat=false;
                }
          sc.close();
     }
```

ScreenShots:

Total cost if cd imported:



Total cost if cd is not imported:

