Gaming Website

Submitted as Mini Project for Web Technologies

Semester III

**BACHELOR OF TECHNOLOGY**

in

Computer Science and Engineering

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**PROJECT DESCRIPTION:**

Our project is about a gaming website brochure or a catalog which displays all the trending games in the market. It gives you a brief about the ratings , gives you information and also allows you to buy the game. It links to youtube for videos and amazon cart for buying.

**What we learnt:**

We have learnt

1.how to create a basic structure and content of a webpage using html.

2.To design a webpage (where everything is placed and how It looks) using CSS.

3.To define the interactive elements of the webpage that helps to engage users using javascript.

4.PHP which makes our website to do stuff (store the details of the user).

**Functionality:**

We have used forms for button links and also used the hover feature.

We made use of the drop down boxes in the home page.

We have used an online package which allows us to give the star checked and unchecked ratings.

We have used the html marquee feature for scrolling images.

We have used mysql along with a database called newspaperblog to store the user’s details in the sign up page.







