

Ex.No:1a

DEVELOP AN APPLICATION THAT USES GUI COMPONENTS

Date:

FONT AND COLOURS

AIM:

To develop a Simple Android Application that uses GUI components, Front and Colours.

PROCEDURE:

Creating a New Project:

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "ex1a" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.
- It will take some time to build and load the project.

Code for activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <TextView
        android:id="@+id/textView" android:layout_width="match_parent"
        android:layout_height="wrap_content" android:layout_margin="30dp"
        android:gravity="center" android:text="Hello World!" android:textSize="25sp"
        android:textStyle="bold" />

    <Button
        android:id="@+id/button1" android:layout_width="match_parent"
        android:layout_height="wrap_content" android:layout_margin="20dp"
        android:gravity="center" android:text="Change font size" android:textSize="25sp"
        <Button android:id="@+id/button2" android:layout_width="match_parent"
        android:layout_height="wrap_content" android:layout_margin="20dp"
        android:gravity="center" android:text="Change color" android:textSize="25sp" />

</linear layout>
```

Main Activity.java

```
package com.example.ex1a;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;

public class MainActivity extends AppCompatActivity {

    int ch=1;
    float font=30;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        EdgeToEdge.enable(this);
        setContentView(R.layout.activity_main);
        final TextView t=(TextView)findViewById(R.id.textView) ;
        Button b1=(Button)findViewById(R.id.button1);
        b1.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                t.setTextSize(font);
                font=font+5;
                if(font==50)
                    font=30;
            }
        });
        Button b2=(Button)findViewById(R.id.button2);
        b2.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                switch(ch){
                    case 1:
                        t.setTextColor(Color.RED);
                        break;
                    case 2:
                        t.setTextColor(Color.GREEN);
                        break;
                }
            }
        });
    }
}
```

```

case 3:
    t.setTextColor(Color.BLUE);
    break;
case 4:
    t.setTextColor(Color.CYAN);
    break;
case 5:
    t.setTextColor(Color.YELLOW);
    break;
case 6:
    t.setTextColor(Color.MAGENTA);
    break;
}
ch++;
if(ch==7)
    ch=1;
}
});

```

```

ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) ->

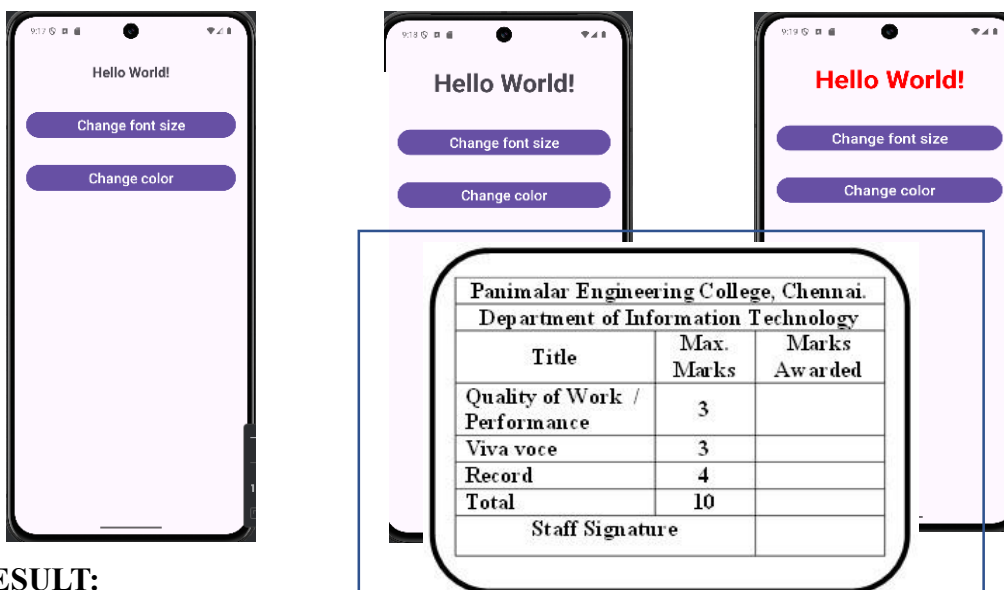
```

```

{
    Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars());
    v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom);
    return insets;
});
}
}

```

OUTPUT:



RESULT:

Thus a Simple Android Application that uses GUI components, Font and Colors is developed and executed successfully.

DEVELOP AN APPLICATION THAT USES LAYOUT AND MANAGERS EVENT LISTENERS

EX:NO:1(B)

DATE:

AIM:

To develop a Simple Android Application that uses Layout Managers and Event Listeners

PROCEDURE

- Creating a New project
- Open Android Studio and then click on File -> New -> New Project
- Then type the Application name as "exno1b" and click Next.
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.
- It will take some time to build and load the project.
- After completion it will look as given below.
- Creating Second Activity for the Android Application:
- Click on File -> New -> Activity → Empty Activity
- Type the Activity Name as Second Activity and click Finish button.
- Thus Second Activity For the application is created.

PROGRAM:

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">

    <TextView
        android:id="@+id/textView"
        android:layout_width="169dp"
        android:layout_height="43dp"
        android:text="Details Form"
        android:textAlignment="center"
        android:textColor="@color/black"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.483"
        app:layout_constraintStart_toStartOf="parent">
```

```
app:layout_constraintTop_toTopOf="parent"  
app:layout_constraintVertical_bias="0.155" />
```

```
<TextView  
    android:id="@+id/textView2"  
    android:layout_width="59dp"  
    android:layout_height="28dp"  
    android:text="Name"  
    app:layout_constraintBottom_toBottomOf="parent"  
    app:layout_constraintEnd_toEndOf="parent"  
    app:layout_constraintHorizontal_bias="0.11"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent"  
    app:layout_constraintVertical_bias="0.284" />
```

```
<TextView  
    android:id="@+id/textView3"  
    android:layout_width="58dp"  
    android:layout_height="25dp"  
    android:text="Reg.No"  
    app:layout_constraintBottom_toBottomOf="parent"  
    app:layout_constraintEnd_toEndOf="parent"  
    app:layout_constraintHorizontal_bias="0.11"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent"  
    app:layout_constraintVertical_bias="0.376" />
```

```
<TextView  
    android:id="@+id/textView4"  
    android:layout_width="52dp"  
    android:layout_height="21dp"  
    android:text="Dept"  
    app:layout_constraintBottom_toBottomOf="parent"  
    app:layout_constraintEnd_toEndOf="parent"  
    app:layout_constraintHorizontal_bias="0.108"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent"  
    app:layout_constraintVertical_bias="0.464" />
```

```
<Button  
    android:id="@+id/button"  
    android:layout_width="121dp"  
    android:layout_height="42dp"  
    android:text="Submit"  
    app:layout_constraintBottom_toBottomOf="parent"
```

```
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.446"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.588" />
```

<Spinner

```
android:id="@+id/spinner"
android:layout_width="217dp"
android:layout_height="25dp"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.603"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.467" />
```

<EditText

```
android:id="@+id/editTextText"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:ems="10"
android:inputType="text"
android:text=""
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.582"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.281" />
```

<EditText

```
android:id="@+id/editTextText2"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:ems="10"
android:inputType="text"
android:text=""
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.582"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.374" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

Activitymain2.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity2">
```

```
<TextView
    android:id="@+id/textView5"
    android:layout_width="242dp"
    android:layout_height="55dp"
    android:text=""
    android:textAlignment="center"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.456"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.259" />
```

```
<TextView
    android:id="@+id/textView6"
    android:layout_width="247dp"
    android:layout_height="56dp"
    android:text=""
    android:textAlignment="center"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.469"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.434" />
```

```
<TextView
    android:id="@+id/textView7"
    android:layout_width="242dp"
    android:layout_height="55dp"
    android:text=""
    android:textAlignment="center"
```

```

        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.455"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
        app:layout_constraintVertical_bias="0.578" />
</androidx.constraintlayout.widget.ConstraintLayout>

```

Main Activity.java

```

package com.example.ex1b;

import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Spinner;
import android.widget.TextView;

import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        EdgeToEdge.enable(this);
        setContentView(R.layout.activity_main);
        String dept_array[]={"Select","CSE","IT","EEE","MECH","ECE"};
        TextView t1=(TextView) findViewById(R.id.textView);
        TextView t2=(TextView) findViewById(R.id.textView2);

        EditText e1=(EditText) findViewById(R.id.editTextText);
        EditText e2=(EditText) findViewById(R.id.editTextText2);
        Spinner spinner=(Spinner) findViewById(R.id.spinner);
        ArrayAdapter adapter=new
        ArrayAdapter(MainActivity.this,android.R.layout.simple_spinner_dropdown_item,dept_array
        );
        spinner.setAdapter(adapter);
        Button b=(Button) findViewById(R.id.button);
    }
}

```



```

b.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        Intent i=new Intent(MainActivity.this,MainActivity2.class);
        i.putExtra("name",e1.getText().toString());
        i.putExtra("regno",e2.getText().toString());
        i.putExtra("dept",spinner.getSelectedItem().toString());
        startActivity(i);
    }
});

```

```

ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) ->
{
    Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars());
    v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom);
    return insets;
});
}
}

```

MainActivity2.java

```

package com.example.ex1b;
import android.os.Bundle;
import android.widget.TextView;
import android.content.Intent;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity2 extends AppCompatActivity {
    String name,regno,dept;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        EdgeToEdge.enable(this);
        setContentView(R.layout.activity_main2);
        TextView t5=(TextView) findViewById(R.id.textView5);
        TextView t6=(TextView) findViewById(R.id.textView6);
        TextView t7=(TextView) findViewById(R.id.textView7);
        Intent i=getIntent();
        name=i.getStringExtra("name");
        regno=i.getStringExtra("regno");
        dept=i.getStringExtra("dept");
        t5.setText(name);
        t6.setText(regno);
    }
}

```

```

if(dept.equals("Select")){
    t7.setText("Not Selected");
}
else {
    t7.setText(dept);
}
ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) -> {
    Insets systemBars =
insets.getInsets(WindowInsetsCompat.Type.systemBars());
    v.setPadding(systemBars.left, systemBars.top, systemBars.right,
systemBars.bottom);

return insets;
});
}
}

```

OUTPUT:



RESULT:

Thus a Simple Android Application that uses Layout Managers and Event Listeners is developed and executed successfully.

Ex.No:2

DEVELOP AN APPLICATION THAT MAKES USE OF DATABASES

Date:

AIM:

To develop a Simple Android Application that makes use of databases.

PROCEDURE:

Creating a New Project:

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "exno2" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.

Code for activity_main.xml:

- ```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="16dp"
 tools:context=".MainActivity">

 <TextView
 android:id="@+id/textViewTitle"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Employee Management"
 android:textSize="24sp"
 android:textStyle="bold"
 android:layout_gravity="center"
 android:paddingBottom="16dp" />
 <EditText
 android:id="@+id/editText"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:hint="Employee ID" />
 <EditText
 android:id="@+id/editText2"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:hint="Name" />
```

```

<EditText
 android:id="@+id/editTextText2"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:hint="Designation" />
<Button
 android:id="@+id/buttonIns"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:text="Insert" />
<Button
 android:id="@+id/buttondel"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:text="Delete" />
<Button
 android:id="@+id/buttonupd"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:text="Update" />
<Button
 android:id="@+id/button4"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:text="View" />
<Button
 android:id="@+id/buttonviewall"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:text="View All" />
</LinearLayout>

```

#### **Code for MainActivity.java:**

```

package com.example.exno2;
package com.example.myapplication;
import android.app.AlertDialog;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 EditText emp_id, name, designation;
 Button Insert, Delete, Update, View, ViewAll;

```

```
SQLiteDatabase db;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
```

```
 super.onCreate(savedInstanceState);
```

```
 setContentView(R.layout.activity_main);
```

```
 emp_id = findViewById(R.id.editText);
```

```
 name = findViewById(R.id.editText2);
```

```
 designation = findViewById(R.id.editTextText2);
```

```
 Insert = findViewById(R.id.buttonIns);
```

```
 Delete = findViewById(R.id.buttondel);
```

```
 Update = findViewById(R.id.buttonupd);
```

```
 View = findViewById(R.id.button4);
```

```
 ViewAll = findViewById(R.id.buttonviewall);
```

```
// Create or open the database
```

```
db = openOrCreateDatabase("EmployeeDB", Context.MODE_PRIVATE, null);
```

```
db.execSQL("CREATE TABLE IF NOT EXISTS Employee(emp_id VARCHAR, name
VARCHAR, designation VARCHAR);");
```

```
// Insert Record
```

```
Insert.setOnClickListener(new View.OnClickListener() {
```

```
 @Override
```

```
 public void onClick(View view) {
```

```
 if (emp_id.getText().toString().trim().isEmpty() ||
```

```
 name.getText().toString().trim().isEmpty() ||
```

```
 designation.getText().toString().trim().isEmpty()) {
```

```
 showMessage("Error", "Please enter all values");
```

```
 return;
```

```
 }
```

```
 db.execSQL("INSERT INTO Employee VALUES('" + emp_id.getText() + "', '" +
name.getText() + "', '" + designation.getText() + "');");
```

```
 showMessage("Success", "Record added");
```

```
 }
```

```
});
```

```
// Delete Record
```

```
Delete.setOnClickListener(new View.OnClickListener() {
```

```
 @Override
```

```
 public void onClick(View view) {
```

```
 if (emp_id.getText().toString().trim().isEmpty()) {
```

```
 showMessage("Error", "Please enter emp_id");
```

```

 return;
 }

 Cursor c = db.rawQuery("SELECT * FROM Employee WHERE emp_id=" +
emp_id.getText() + "", null);
 if (c.moveToFirst()) {
 db.execSQL("DELETE FROM Employee WHERE emp_id=" +
emp_id.getText() + "");
 showMessage("Success", "Record deleted");
 } else {
 showMessage("Error", "Invalid emp_id");
 }
}
});

// Update Record
Update.setOnClickListener(new View.OnClickListener() {
 @Override
 public void onClick(View view) {
 if (emp_id.getText().toString().trim().isEmpty()) {
 showMessage("Error", "Please enter emp_id");
 return;
 }

 Cursor c = db.rawQuery("SELECT * FROM Employee WHERE emp_id=" +
emp_id.getText() + "", null);
 if (c.moveToFirst()) {
 db.execSQL("UPDATE Employee SET name=" + name.getText() + ",
designation=" + designation.getText() + " WHERE emp_id=" + emp_id.getText() + "");
 showMessage("Success", "Record updated");
 } else {
 showMessage("Error", "Invalid emp_id");
 }
 }
});

// View Record
View.setOnClickListener(new View.OnClickListener() {
 @Override
 public void onClick(View view) {
 if (emp_id.getText().toString().trim().isEmpty()) {
 showMessage("Error", "Please enter emp_id");
 return;
 }
 }
});

```

```

 Cursor c = db.rawQuery("SELECT * FROM Employee WHERE emp_id='" +
emp_id.getText() + "'", null);
 if (c.moveToFirst()) {
 name.setText(c.getString(1));
 designation.setText(c.getString(2));
 } else {
 showMessage("Error", "Invalid emp_id");
 }
 }
});

```

*// View All Records*

```

ViewAll.setOnClickListener(new View.OnClickListener() {
 @Override
 public void onClick(View view) {
 Cursor c = db.rawQuery("SELECT * FROM Employee", null);
 if (c.getCount() == 0) {
 showMessage("Error", "No records found");
 return;
 }

 StringBuilder buffer = new StringBuilder();
 while (c.moveToNext()) {
 buffer.append("emp_id: ").append(c.getString(0)).append("\n");
 buffer.append("Name: ").append(c.getString(1)).append("\n");
 buffer.append("Designation: ").append(c.getString(2)).append("\n\n");
 }
 showMessage("Employee Details", buffer.toString());
 }
});
}

```

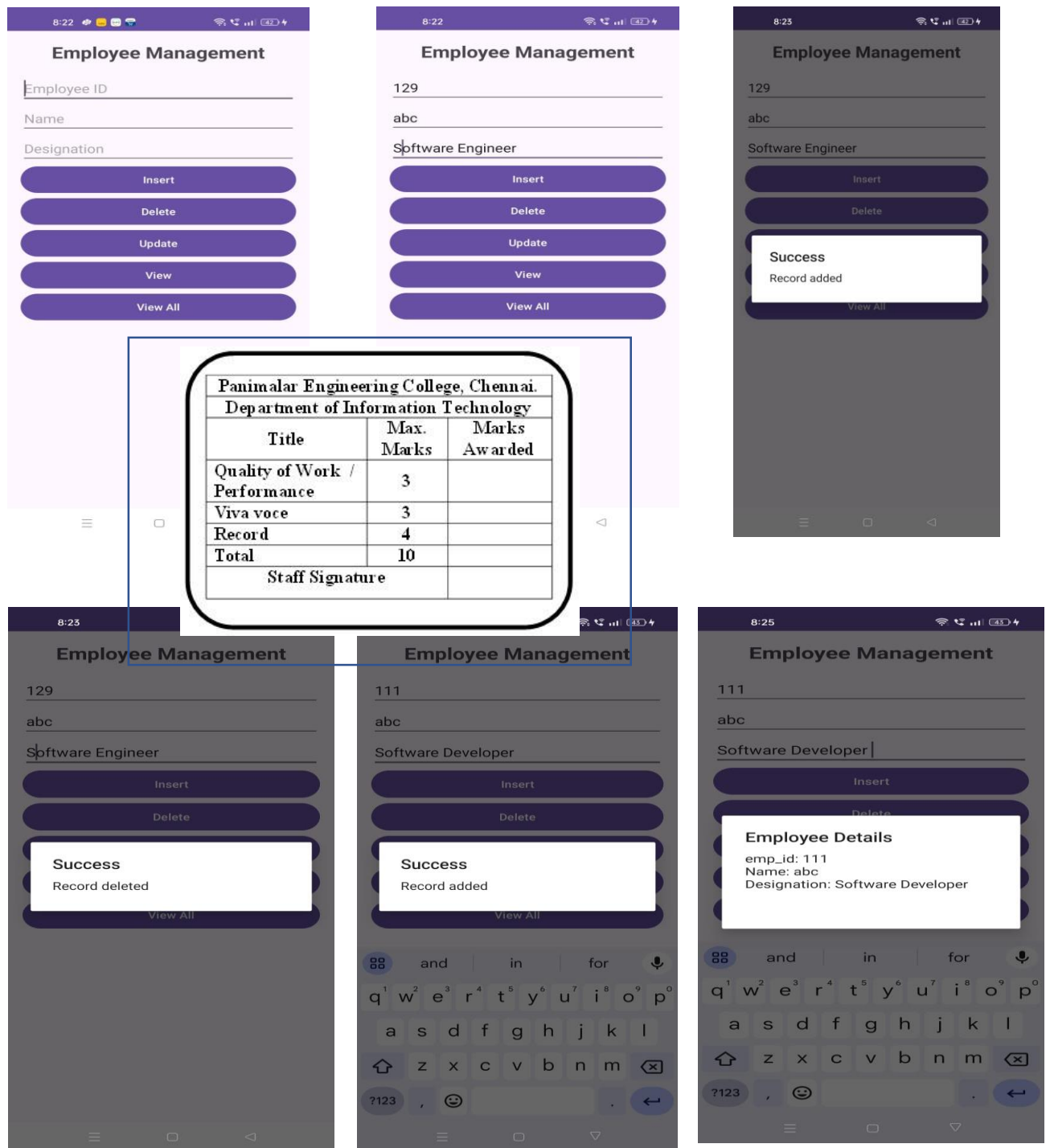
*// Function to show a message in a dialog*

```

public void showMessage(String title, String message) {
 AlertDialog.Builder builder = new AlertDialog.Builder(this);
 builder.setCancelable(true);
 builder.setTitle(title);
 builder.setMessage(message);
 builder.show();
}
}

```

## OUTPUT:



## RESULT:

Thus the Simple Android Application that makes use of Database is developed and executed successfully.



## DEVELOP A NATIVE APPLICATION THAT USES GPS LOCATION INFORMATION

**Ex.No: 3**

**Date:**

**AIM:**

To develop an Android Application that creates an alert upon receiving a message using GPS location information.

### PROCEDURE:

#### Creating a New Project:

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "gpsloc" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.

#### Code for activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:background="#7CE2EF"
 tools:context=".MainActivity">

 <TextView
 android:id="@+id/textView3"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Get Location"
 android:textSize="34sp"
 android:textColor="#000000"
 android:textStyle="bold"
 app:layout_constraintBottom_toTopOf="@+id/textView2"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toTopOf="parent"
 android:layout_marginTop="60dp"/>
```

```

<TextView
 android:id="@+id/textView2"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 app:layout_constraintBottom_toBottomOf="parent"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@id/textView3"
 android:layout_marginTop="16dp" />

```

```

<Button
 android:id="@+id/button_get_location"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Get Current Location"
 app:layout_constraintTop_toBottomOf="@id/textView2"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintEnd_toEndOf="parent"
 android:layout_marginTop="24dp"/>

```

```

</androidx.constraintlayout.widget.ConstraintLayout>

```

### **Code for MainActivity.java:**

```

package com.example.gpsloc;

import android.Manifest;
import android.content.Context;
import android.content.pm.PackageManager;
import android.location.Address;
import android.location.Geocoder;
import android.location.Location;
import android.location.LocationManager;
import android.os.Build;
import android.os.Bundle;
import android.widget.TextView;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import java.util.List;
import java.util.Locale;
public class MainActivity extends AppCompatActivity {
 LocationManager locationManager;
 TextView tv;

```

```

@Override
protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);

 tv = findViewById(R.id.textView2);
 locationManager = (LocationManager)
 getSystemService(Context.LOCATION_SERVICE);

 if (ActivityCompat.checkSelfPermission(this,
 Manifest.permission.ACCESS_FINE_LOCATION) !=
 PackageManager.PERMISSION_GRANTED ||
 ActivityCompat.checkSelfPermission(this,
 Manifest.permission.ACCESS_COARSE_LOCATION) !=
 PackageManager.PERMISSION_GRANTED) {
 requestLocationPermissions();
 } else {
 getLastKnownLocation();
 }
}

private void requestLocationPermissions() {
 if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.M) {
 Toast.makeText(this, "Allow location access, please",
 Toast.LENGTH_LONG).show();
 ActivityCompat.requestPermissions(this, new String[] {
 Manifest.permission.ACCESS_FINE_LOCATION,
 Manifest.permission.ACCESS_COARSE_LOCATION}, 5622);
 }
}

private void getLastKnownLocation() {
 if (ActivityCompat.checkSelfPermission(this,
 Manifest.permission.ACCESS_FINE_LOCATION) ==
 PackageManager.PERMISSION_GRANTED ||
 ActivityCompat.checkSelfPermission(this,
 Manifest.permission.ACCESS_COARSE_LOCATION) ==
 PackageManager.PERMISSION_GRANTED) {
 Location gpsLoc =
 locationManager.getLastKnownLocation(LocationManager.GPS_PROVIDER);
 Location networkLoc =
 locationManager.getLastKnownLocation(LocationManager.NETWORK_PROVIDER);
 Location finalLoc = gpsLoc != null ? gpsLoc : networkLoc;

 if (finalLoc != null) {

```

```

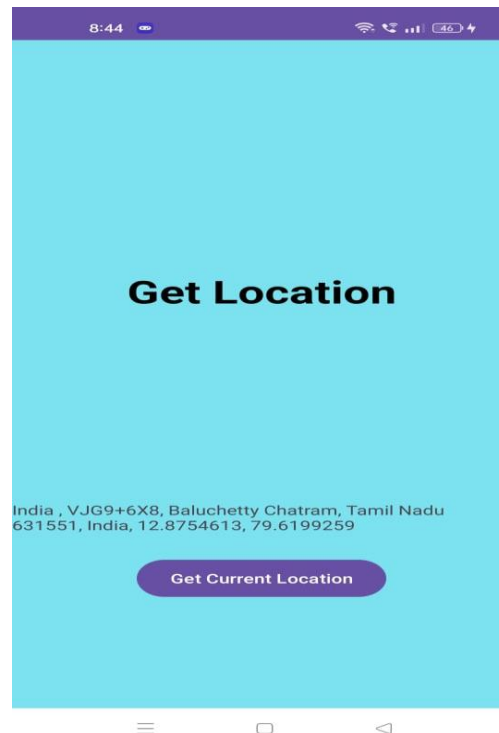
 double latitude = finalLoc.getLatitude();
 double longitude = finalLoc.getLongitude();
 getAddressFromLocation(latitude, longitude);
 } else {
 tv.setText("Location not available");
 }
}
}

private void getAddressFromLocation(double latitude, double longitude) {
 try {
 Geocoder geocoder = new Geocoder(this, Locale.getDefault());
 List<Address> addresses = geocoder.getFromLocation(latitude, longitude, 1);
 if (addresses != null && !addresses.isEmpty()) {
 String userCountry = addresses.get(0).getCountryName();
 String userAddress = addresses.get(0).getAddressLine(0);
 tv.setText(userCountry + " , " + userAddress + " , " + latitude + " , " + longitude);
 } else {
 tv.setText("Unknown location");
 }
 } catch (Exception e) {
 e.printStackTrace();
 tv.setText("Error fetching address");
 }
}

@Override
public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
@NonNull int[] grantResults) {
 super.onRequestPermissionsResult(requestCode, permissions, grantResults);
 if (requestCode == 5622) {
 if (grantResults.length > 0 && grantResults[0] ==
PackageManager.PERMISSION_GRANTED) {
 getLastKnownLocation();
 } else {
 Toast.makeText(this, "Permission denied", Toast.LENGTH_SHORT).show();
 }
 }
}
}

```

## OUTPUT:



| Panimalar Engineering College, Chennai. |            |               |
|-----------------------------------------|------------|---------------|
| Department of Information Technology    |            |               |
| Title                                   | Max. Marks | Marks Awarded |
| Quality of Work / Performance           | 3          |               |
| Viva voce                               | 3          |               |
| Record                                  | 4          |               |
| Total                                   | 10         |               |
| Staff Signature                         |            |               |

## RESULT:

Thus the Android Application that creates a GPS location information is developed and executed successfully.

**Ex.No:4**

## **IMPLEMENT AN APPLICATION THAT CREATES AN ALERT**

**Date:**

**UPON RECEIVING A MESSAGE**

**AIM:**

To develop an Android Application that creates an alert upon receiving a message.

**PROCEDURE:**

**Creating a New Project:**

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "notification" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.

**Code for activity\_main.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">

 <TextView
 android:id="@+id/textView"
 android:layout_width="0dp"
 android:layout_height="wrap_content"
 android:text="Message"
 android:textSize="20sp"
 app:layout_constraintBottom_toTopOf="@+id/editText1"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toTopOf="parent"
 android:layout_marginTop="32dp"
 android:layout_marginStart="16dp"
 android:layout_marginEnd="16dp"/>

 <EditText
 android:id="@+id/editText1"
 android:layout_width="0dp"
 android:layout_height="wrap_content"
 android:layout_marginStart="16dp"
 android:layout_marginEnd="16dp"
 android:layout_marginTop="16dp"
 android:inputType="textMultiLine"
```

```

 android:ems="10"
 app:layout_constraintBottom_toTopOf="@+id/button"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@+id/textView" />

<Button
 android:id="@+id/button"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Notify"
 app:layout_constraintBottom_toBottomOf="parent"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@+id/editText1"
 android:layout_marginTop="32dp" />
</androidx.constraintlayout.widget.ConstraintLayout>

```

### Code for AndroidManifest.xml:

```

<manifest xmlns:android="http://schemas.android.com/apk/res/android"
 package="com.example.notification">

 <application
 android:allowBackup="true"
 android:icon="@mipmap/ic_launcher"
 android:label="@string/app_name"
 android:roundIcon="@mipmap/ic_launcher_round"
 android:supportRtl="true"
 android:theme="@style/Theme.Notification">

 <activity
 android:name=".MainActivity"
 android:exported="true">
 <intent-filter>
 <action android:name="android.intent.action.MAIN" />
 <category android:name="android.intent.category.LAUNCHER" />
 </intent-filter>
 </activity>
 </application>

</manifest>

```

### Code for MainActivity.java:

```
package com.example.notification;
```

```
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.Context;
import android.content.Intent;
import android.os.Build;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
```

```
public class MainActivity extends AppCompatActivity {
 private static final String CHANNEL_ID = "notify_channel";
```

```
 @Override
```

```
 protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);
```

```
 final EditText editText = findViewById(R.id.editText1);
 Button notifyButton = findViewById(R.id.button);
```

```
 // Create the notification channel
 createNotificationChannel();
```

```
 notifyButton.setOnClickListener(new View.OnClickListener() {
```

```
 @Override
```

```
 public void onClick(View v) {
```

```
 String message = editText.getText().toString();
```

```
 if (!message.isEmpty()) {
```

```
 showNotification(message);
```

```
 } else {
```

```
 Toast.makeText(MainActivity.this, "Please enter a message",
```

```
 Toast.LENGTH_SHORT).show();
```

```
 }
```

```
 }
```

```
 });
```

```
 }
```



```

private void createNotificationChannel() {
 if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O) {
 CharSequence name = "Notification Channel";
 String description = "Channel for notifications";
 int importance = NotificationManager.IMPORTANCE_DEFAULT;
 NotificationChannel channel = new NotificationChannel(CHANNEL_ID, name,
importance);
 channel.setDescription(description);

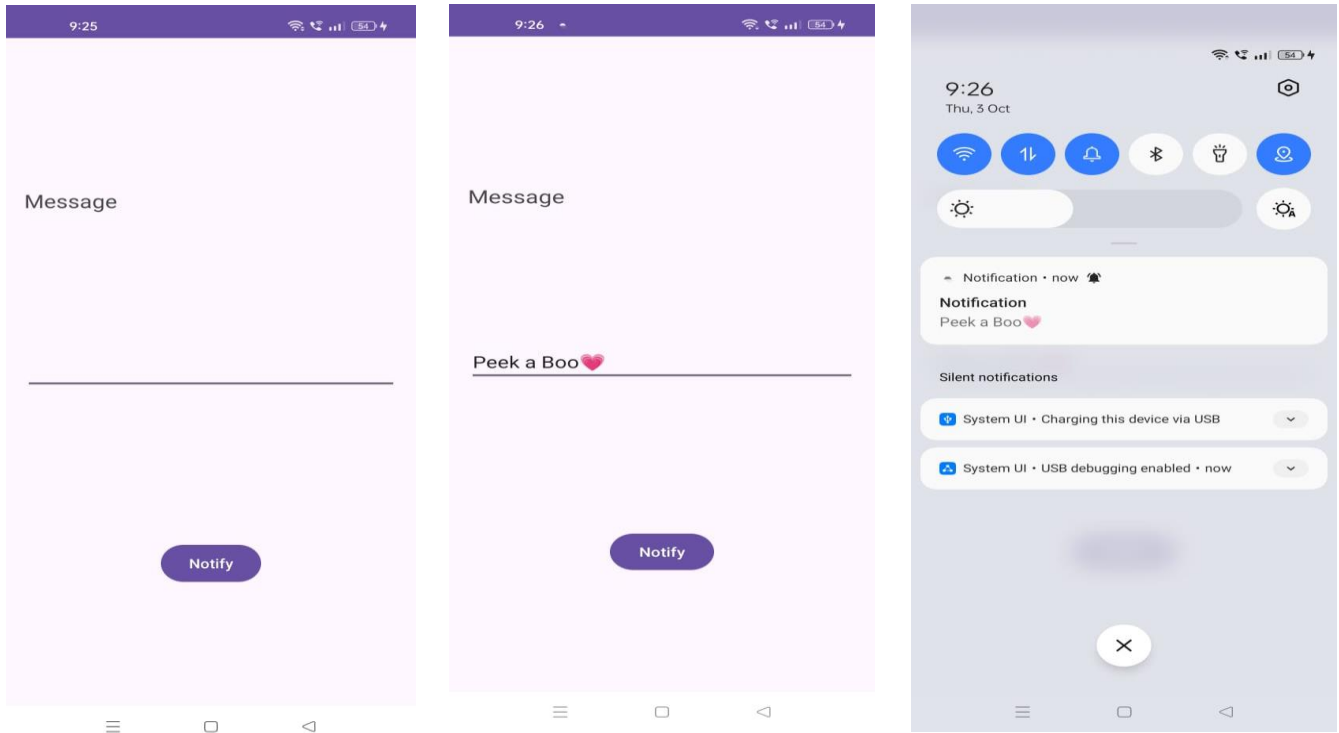
 NotificationManager notificationManager =
getSystemService(NotificationManager.class);
 notificationManager.createNotificationChannel(channel);
 }
}

private void showNotification(String message) {
 NotificationCompat.Builder builder = new NotificationCompat.Builder(this,
CHANNEL_ID)
 .setSmallIcon(R.drawable.ic_launcher_foreground) // Your notification icon
 .setContentTitle("Notification")
 .setContentText(message)
 .setPriority(NotificationCompat.PRIORITY_DEFAULT);

 NotificationManager notificationManager = (NotificationManager)
getSystemService(Context.NOTIFICATION_SERVICE);
 notificationManager.notify(1, builder.build());
}
}

```

## OUTPUT:



| Panimalar Engineering College, Chennai. |            |               |
|-----------------------------------------|------------|---------------|
| Department of Information Technology    |            |               |
| Title                                   | Max. Marks | Marks Awarded |
| Quality of Work / Performance           | 3          |               |
| Viva voce                               | 3          |               |
| Record                                  | 4          |               |
| Total                                   | 10         |               |
| Staff Signature                         |            |               |

## RESULT:

Thus the Android Application that creates an alert upon receiving a message is developed and executed successfully.

**Ex.No:5**

## **DEVELOP AN APPLICATION THAT MAKES USE OF RSS FEED**

**Date:**

**AIM:**

To develop an Android Application that makes use of RSS Feed.

**PROCEDURE:**

**Creating a New Project:**

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "rss" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.

**Code for activity\_main.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 tools:ignore="ExtraText">

 <!-- Use the standard Android ID for ListView -->
 <ListView
 android:id="@android:id/list"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"/>

</LinearLayout>
```

**Code for AndroidManifest.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
 package="com.example.rss"> <!-- Make sure this matches your app's package structure -->

 <!-- Internet permission to allow the app to connect to the web -->
 <uses-permission android:name="android.permission.INTERNET"/>

 <application
 android:allowBackup="true"
```

```

 android:icon="@mipmap/ic_launcher"
 android:label="@string/app_name"
 android:supportsRtl="true"
 android:theme="@style/AppTheme">
 <!-- Define MainActivity as the launcher activity -->
 <activity android:name=".MainActivity"
 android:exported="true">
 <intent-filter>
 <action android:name="android.intent.action.MAIN" />
 <category android:name="android.intent.category.LAUNCHER" />
 </intent-filter>
 </activity>
</application>
</manifest>

```

### Code for MainActivity.java:

```

package com.example.rss;

import android.app.ListActivity;
import android.content.Intent;
import android.net.Uri;
import android.os.AsyncTask;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ListView;

import org.xmlpull.v1.XmlPullParser;
import org.xmlpull.v1.XmlPullParserException;
import org.xmlpull.v1.XmlPullParserFactory;

import java.io.IOException;
import java.io.InputStream;
import java.net.MalformedURLException;
import java.net.URL;
import java.util.ArrayList;
import java.util.List;

public class MainActivity extends ListActivity {
 List<String> headlines;
 List<String> links;

 @Override
 protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 }

```

```

 new MyAsyncTask().execute(); // Start the AsyncTask to fetch RSS feed
}

class MyAsyncTask extends AsyncTask<Object, Void, ArrayAdapter<String>> {
 @Override
 protected ArrayAdapter<String> doInBackground(Object... params) {
 headlines = new ArrayList<>();
 links = new ArrayList<>();
 try {
 URL url = new URL("https://codingconnect.net/feed"); // RSS feed URL
 XmlPullParserFactory factory = XmlPullParserFactory.newInstance();
 factory.setNamespaceAware(false);
 XmlPullParser xpp = factory.newPullParser();
 xpp.setInput(getInputStream(url), "UTF-8");

 boolean insideItem = false;
 int eventType = xpp.getEventType();
 while (eventType != XmlPullParser.END_DOCUMENT) {
 if (eventType == XmlPullParser.START_TAG) {
 if (xpp.getName().equalsIgnoreCase("item")) {
 insideItem = true; // Found an item
 } else if (xpp.getName().equalsIgnoreCase("title") && insideItem) {
 headlines.add(xpp.nextText()); // Extract the headline
 } else if (xpp.getName().equalsIgnoreCase("link") && insideItem) {
 links.add(xpp.nextText()); // Extract the link
 }
 } else if (eventType == XmlPullParser.END_TAG &&
xpp.getName().equalsIgnoreCase("item")) {
 insideItem = false; // End of an item
 }
 eventType = xpp.next(); // Move to the next element
 }
 } catch (MalformedURLException e) {
 e.printStackTrace();
 } catch (XmlPullParserException e) {
 e.printStackTrace();
 } catch (IOException e) {
 e.printStackTrace();
 }
 return null; // Return null, but headlines and links are populated
 }
 @Override
 protected void onPostExecute(ArrayAdapter<String> adapter) {
 // Create and set the adapter with the fetched headlines
 adapter = new ArrayAdapter<>(MainActivity.this, android.R.layout.simple_list_item_1,
headlines);
 }
}

```

```

 setListAdapter(adapter);
 }
}
@Override
protected void onItemClick(ListView l, View v, int position, long id) {
 // Handle list item click by opening the corresponding link
 Uri uri = Uri.parse(links.get(position)); // Get the link
 Intent intent = new Intent(Intent.ACTION_VIEW, uri); // Create intent to view the link
 startActivity(intent); // Start the activity to view the link
}
public InputStream getInputStream(URL url) {
 try {
 return url.openConnection().getInputStream(); // Open connection and return input
stream
 } catch (IOException e) {
 e.printStackTrace(); // Print stack trace for debugging
 return null; // Return null if there's an error
 }
}
}
}

```

#### Code for Colors.xml:

```

<?xml version="1.0" encoding="utf-8"?>
<resources>
 <color name="colorPrimary">#6200EE</color> <!-- You can change this color code -->
 <color name="colorPrimaryDark">#3700B3</color> <!-- Change as needed -->
 <color name="colorAccent">#03DAC5</color> <!-- Change as needed -->
</resources>

```

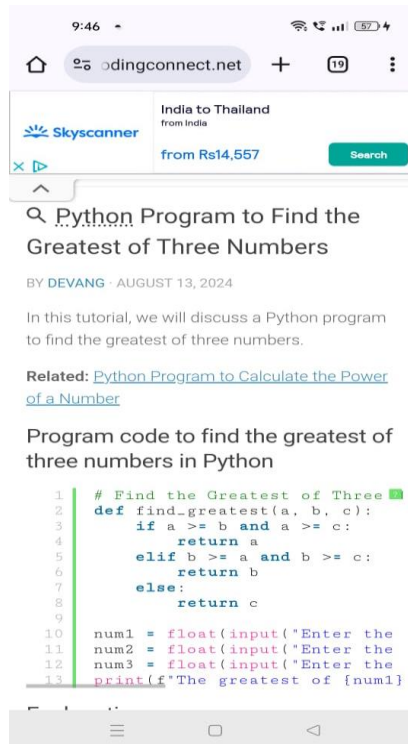
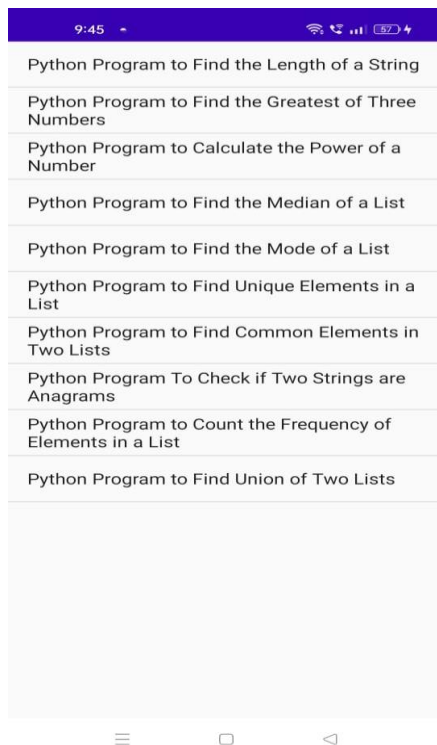
#### Code for styles.xml:

```

<resources>
 <!-- Base application theme. -->
 <style name="AppTheme" parent="Theme.AppCompat.Light.DarkActionBar">
 <!-- Customize your theme here. -->
 <item name="colorPrimary">@color/colorPrimary</item>
 <item name="colorPrimaryDark">@color/colorPrimaryDark</item>
 <item name="colorAccent">@color/colorAccent</item>
 </style>
</resources>

```

## OUTPUT:



Panimalar Engineering College, Chennai		
Department of Information Technology		
Title	Max. Marks	Marks Awarded
Quality of Work / Performance	3	
Viva voce	3	
Record	4	
Total	10	
Staff Signature		

## RESULT:

Thus Android Application that makes use of RSS Feed is developed and executed successfully.

**Ex.No:6**

## **CREATE AN APPLICATION USING SENSOR MANAGER**

**Date:**

**AIM:**

To create an application using Sensor Manager.

### **PROCEDURE:**

#### **Creating a New Project:**

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "sensor\_manager" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.
- It will take some time to build and load the project .
- After completion it will look as given below.

#### **Code for activity\_main.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">

 <TextView
 android:id="@+id/textview"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Distance Status"
 android:textSize="24sp"
 android:layout_marginTop="100dp"
 app:layout_constraintBottom_toBottomOf="parent"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```



### Code for MainActivity.java:

```
package com.example. sensor_manager;

import android.content.Context;
import android.graphics.Color;
import android.hardware.Sensor;
import android.hardware.SensorEvent;
import android.hardware.SensorEventListener;
import android.hardware.SensorManager;
import android.os.Bundle;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity implements SensorEventListener {
 SensorManager sensorManager;
 Sensor proximitySensor;
 TextView tv1;

 @Override
 protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);
 tv1 = findViewById(R.id.textview);
 tv1.setBackgroundColor(Color.YELLOW);

 sensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);
 proximitySensor = sensorManager.getDefaultSensor(Sensor.TYPE_PROXIMITY);

 if (proximitySensor == null) {
 Toast.makeText(this, "No proximity sensor found in device.",
 Toast.LENGTH_SHORT).show();
 finish();
 } else {
 sensorManager.registerListener(this, proximitySensor,
 SensorManager.SENSOR_DELAY_NORMAL);
 }
 }

 @Override
 public void onSensorChanged(SensorEvent event) {
 if (event.sensor.getType() == Sensor.TYPE_PROXIMITY) {
 if (event.values[0] == 0) {
 tv1.setText("Near");
 } else {
```

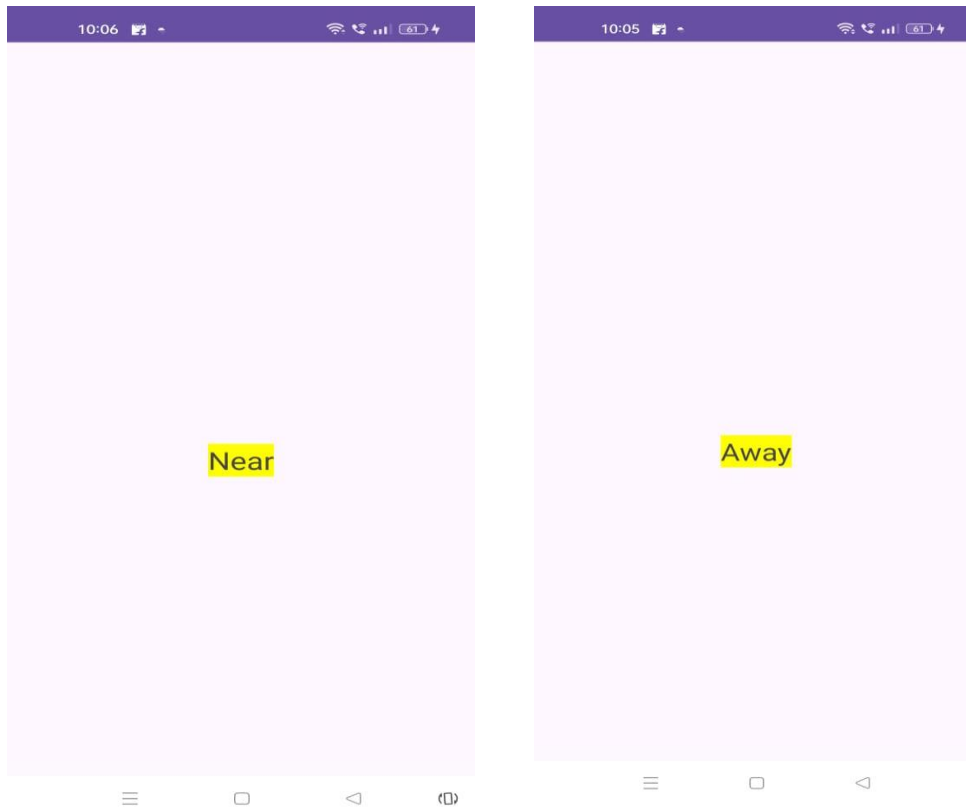
```
 tv1.setText("Away");
 }
}

@Override
public void onAccuracyChanged(Sensor sensor, int accuracy) {
 // Can be left empty for this example
}

@Override
protected void onResume() {
 super.onResume();
 sensorManager.registerListener(this, proximitySensor,
SensorManager.SENSOR_DELAY_NORMAL);
}

@Override
protected void onPause() {
 super.onPause();
 sensorManager.unregisterListener(this);
}
}
```

## OUTPUT:



Panimalar Engineering College, Chennai.		
Department of Information Technology		
Title	Max. Marks	Marks Awarded
Quality of Work / Performance	3	
Viva voce	3	
Record	4	
Total	10	
Staff Signature		

## RESULT:

Thus Android Application that creates an application using Sensor Manager is developed and executed successfully.

**Ex. No: 7**

## **CREATE AN ANDROID APPLICATION THAT CONVERTS**

**Date:**

## **THE USER INPUT TEXT TO VOICE**

### **AIM:**

To create an Android application that converts the user input text to voice.

### **PROCEDURE:**

#### **Creating a New Project:**

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "texttospeech and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.

#### **Code for activity\_main.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:paddingLeft="16dp"
 android:paddingRight="16dp"
 android:paddingTop="16dp"
 android:paddingBottom="16dp"
 tools:context=".MainActivity"
 android:transitionGroup="true">

 <TextView
 android:text="Text to Speech"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:id="@+id/textview"
 android:textSize="35sp"
 android:layout_alignParentTop="true"
 android:layout_centerHorizontal="true" />

 <ImageView
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:id="@+id/imageView"
 android:src="@drawable/drawable"
 android:layout_below="@+id/textView"
 android:layout_centerHorizontal="true"
```

```
android:theme="@style/Base.TextAppearance.AppCompat" />
```

```
<EditText
```

```
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:id="@+id/editText"
 android:layout_below="@+id/imageView"
 android:layout_marginTop="46dp"
 android:hint="Enter Text"
 android:textColor="#ff7aff10"
 android:textColorHint="#fff23d1" />
```

```
<Button
```

```
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:text="Text to Speech"
 android:id="@+id/button"
 android:layout_below="@+id/editText"
 android:layout_centerHorizontal="true"
 android:layout_marginTop="46dp" />
```

```
</RelativeLayout>
```

### **Code for AndroidManifest.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
 package="com.example.texttospeech">
```

```
<application
```

```
 android:allowBackup="true"
 android:icon="@mipmap/ic_launcher"
 android:label="@string/app_name"
 android:theme="@style/AppTheme">
```

```
<activity
```

```
 android:name=".MainActivity"
 android:label="@string/app_name"
 android:exported="true"> <!-- Explicitly set exported -->
 <intent-filter>
 <action android:name="android.intent.action.MAIN" />
 <category android:name="android.intent.category.LAUNCHER" />
 </intent-filter>
</activity>
```

```
</application>
```

```
</manifest>
```

### ***Coding for styles.xml:***

```
<?xml version="1.0" encoding="utf-8"?>
<resources>

 <!-- Base application theme -->
 <style name="AppTheme" parent="Theme.AppCompat.Light.DarkActionBar">
 <!-- Customize your theme here -->
 <item name="colorPrimary">@color/colorPrimary</item>
 <item name="colorPrimaryDark">@color/colorPrimaryDark</item>
 <item name="colorAccent">@color/colorAccent</item>
 </style>

</resources>
```

### ***Coding for colors.xml:***

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
 <color name="colorPrimary">#6200EE</color> <!-- Default color -->
 <color name="colorPrimaryDark">#3700B3</color> <!-- Darker shade -->
 <color name="colorAccent">#03DAC5</color> <!-- Accent color -->
</resources>
```

### **Code for MainActivity.java:**

```
package com.example.texttospeech;

import android.app.Activity;
import android.os.Bundle;
import android.speech.tts.TextToSpeech;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import java.util.Locale;

public class MainActivity extends Activity {
 TextToSpeech t1;
 EditText ed1;
 Button b1;

 @Override
 protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);

 ed1 = findViewById(R.id.editText);
 b1 = findViewById(R.id.button);
 }
}
```

```

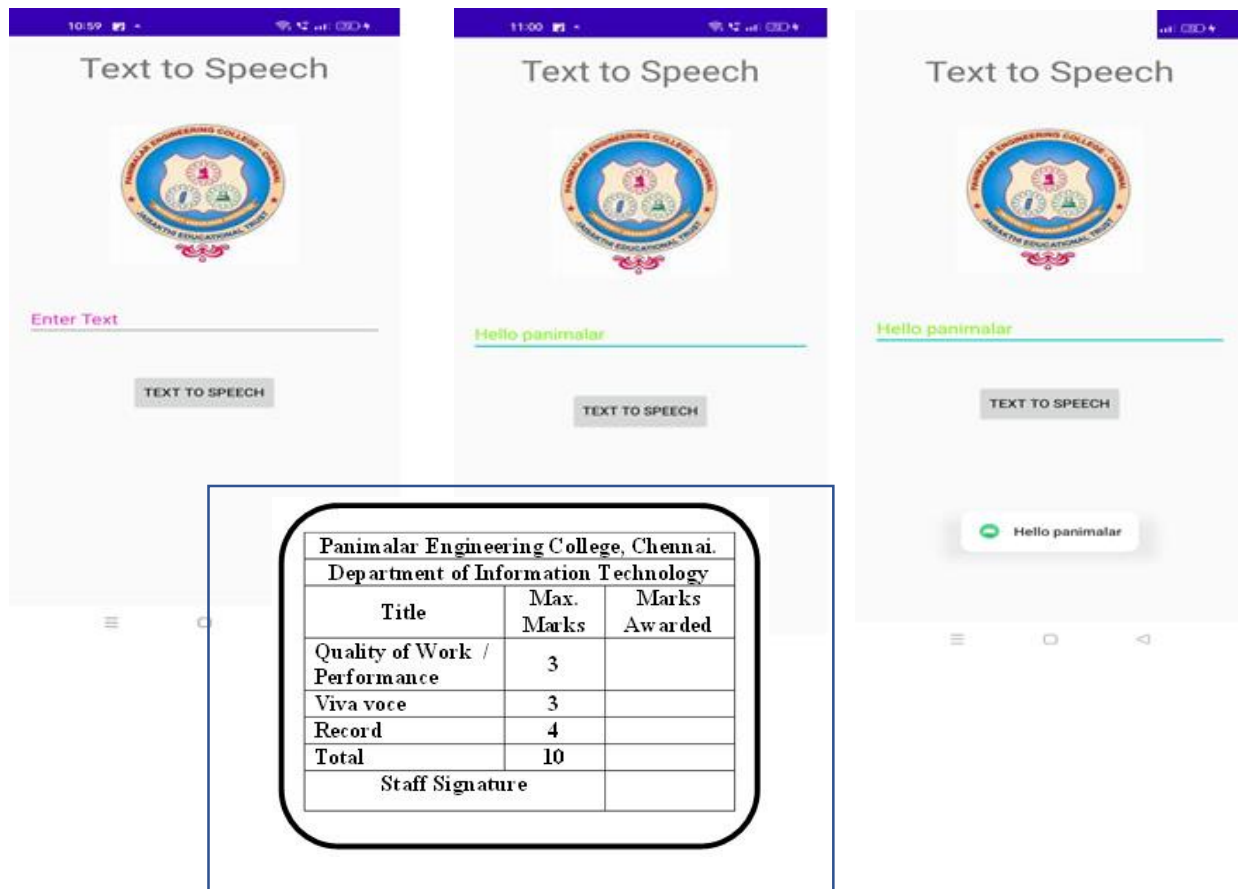
 // Initialize TextToSpeech
 t1 = new TextToSpeech(getApplicationContext(), new
TextToSpeech.OnInitListener() {
 @Override
 public void onInit(int status) {
 if (status != TextToSpeech.ERROR) {
 t1.setLanguage(Locale.UK);
 } else {
 Toast.makeText(getApplicationContext(), "TTS Initialization failed!",
Toast.LENGTH_SHORT).show();
 }
 }
 });

 // Button Click Listener
 b1.setOnClickListener(new View.OnClickListener() {
 @Override
 public void onClick(View v) {
 String toSpeak = ed1.getText().toString();
 if (!toSpeak.isEmpty()) {
 Toast.makeText(getApplicationContext(), toSpeak,
Toast.LENGTH_SHORT).show();
 // Use four-parameter speak method for newer versions of Android
 t1.speak(toSpeak, TextToSpeech.QUEUE_FLUSH, null, null);
 } else {
 Toast.makeText(getApplicationContext(), "Please enter text",
Toast.LENGTH_SHORT).show();
 }
 }
 });
 }

 @Override
 protected void onPause() {
 if (t1 != null) {
 t1.stop();
 t1.shutdown();
 }
 super.onPause();
 }
}

```

## OUTPUT:



## RESULT:

Thus Android Application that creates an application using Sensor Manager is developed and executed successfully.



## **DEVELOP A MOBILE APPLICATION FOR SIMPLE AND DAY TO DAY NEEDS**

### **(Mini Project) – CALCULATOR**

**Ex.No: 8**

**Date:**

**AIM:**

To create an Android application for simple and day to day needs.

**PROCEDURE:**

**Creating a New Project:**

- Open Android Studio and then click on File -> New -> New project.
- Then type the Application name as "miniproject" and click Next
- Then select the Minimum SDK as shown below and click Next.
- Then select the Empty Activity and click Next.
- Finally click Finish.

**Code for activity\_main.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:padding="16dp"
 tools:context=".MainActivity">

 <EditText
 android:id="@+id/num1EditText"
 android:layout_width="0dp"
 android:layout_height="48dp"
 android:layout_marginTop="44dp"
 android:hint="Enter number 1"
 android:inputType="numberDecimal"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toTopOf="parent" />

 <EditText
 android:id="@+id/num2EditText"
 android:layout_width="0dp"
 android:layout_height="48dp"
```

```
android:layout_marginTop="12dp"
android:hint="Enter number 2"
android:inputType="numberDecimal"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.47"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@id/num1EditText" />
```

```
<Button
 android:id="@+id/addButton"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="20dp"
 android:text="+"
 android:textSize="16sp"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@id/num2EditText" />
```

```
<Button
 android:id="@+id/subtractButton"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="20dp"
 android:text="-"
 android:textSize="16sp"
 app:layout_constraintEnd_toStartOf="@id/multiplyButton"
 app:layout_constraintStart_toEndOf="@id/addButton"
 app:layout_constraintTop_toBottomOf="@id/num2EditText" />
```

```
<Button
 android:id="@+id/multiplyButton"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="20dp"
 android:text="x"
 android:textSize="16sp"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintTop_toBottomOf="@id/num2EditText" />
```

```
<Button
 android:id="@+id/divideButton"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="20dp"
 android:text="/"
 android:textSize="16sp"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@id/addButton" />
```

```
<Button
 android:id="@+id/sqrtButton"
```

```

 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="20dp"
 android:layout_marginEnd="140dp"
 android:text="Sqrt"
 android:textSize="16sp"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintTop_toBottomOf="@id/subtractButton" />

<TextView
 android:id="@+id/resultTextView"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginStart="4dp"
 android:layout_marginTop="40dp"
 android:text="Result: "
 android:textSize="18sp"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@id/divideButton" />

</androidx.constraintlayout.widget.ConstraintLayout>

```

### Code for MainActivity.java:

```

package com.example.miniproj;

import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;

import java.text.DecimalFormat;

public class MainActivity extends AppCompatActivity {
 // Declare variables to hold references to UI elements
 private EditText num1EditText, num2EditText;
 private TextView resultTextView;

 @Override
 protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);

 // Initialize UI elements from the layout
 }
}

```

```

num1EditText = findViewById(R.id.num1EditText);
num2EditText = findViewById(R.id.num2EditText);
resultTextView = findViewById(R.id.resultTextView);

// Set click listeners for arithmetic operation buttons
setUpButtonListeners();
}

private void setUpButtonListeners() {
 Button addButton = findViewById(R.id.addButton);
 addButton.setOnClickListener(v -> performCalculation('+'));

 Button subtractButton = findViewById(R.id.subtractButton);
 subtractButton.setOnClickListener(v -> performCalculation('-'));

 Button multiplyButton = findViewById(R.id.multiplyButton);
 multiplyButton.setOnClickListener(v -> performCalculation('*'));

 Button divideButton = findViewById(R.id.divideButton);
 divideButton.setOnClickListener(v -> performCalculation('/'));

 Button sqrtButton = findViewById(R.id.sqrtButton);
 sqrtButton.setOnClickListener(v -> calculateSquareRoot());
}

private void performCalculation(char operator) {
 // Get the values entered in the input fields
 String num1Str = num1EditText.getText().toString();
 String num2Str = num2EditText.getText().toString();

 // Check if either input field is empty
 if (num1Str.isEmpty() || num2Str.isEmpty()) {
 Toast.makeText(this, "Please enter both numbers", Toast.LENGTH_SHORT).show();
 return; // Exit the method to prevent calculations with empty inputs
 }

 // Convert the input values to numeric format
 double num1 = Double.parseDouble(num1Str);
 double num2 = Double.parseDouble(num2Str);
 double result;

 // Perform the appropriate calculation based on the operator
 switch (operator) {
 case '+':
 result = num1 + num2;
 break;
 case '-':
 result = num1 - num2;
 break;
 case '*':
 result = num1 * num2;

```

```

 break;
 case '/':
 if (num2 != 0) {
 result = num1 / num2;
 } else {
 Toast.makeText(this, "Cannot divide by zero", Toast.LENGTH_SHORT).show();
 return; // Exit the method if division by zero is attempted
 }
 break;
 default:
 return; // Exit if operator is invalid (should not happen)
}

// Format the result and display it
displayResult(result);
}

private void calculateSquareRoot() {
 String num1Str = num1EditText.getText().toString();

 if (num1Str.isEmpty()) {
 Toast.makeText(this, "Please enter a number", Toast.LENGTH_SHORT).show();
 return; // Exit the method to prevent calculations with empty inputs
 }

 double num = Double.parseDouble(num1Str);
 double sqrtResult = Math.sqrt(num);

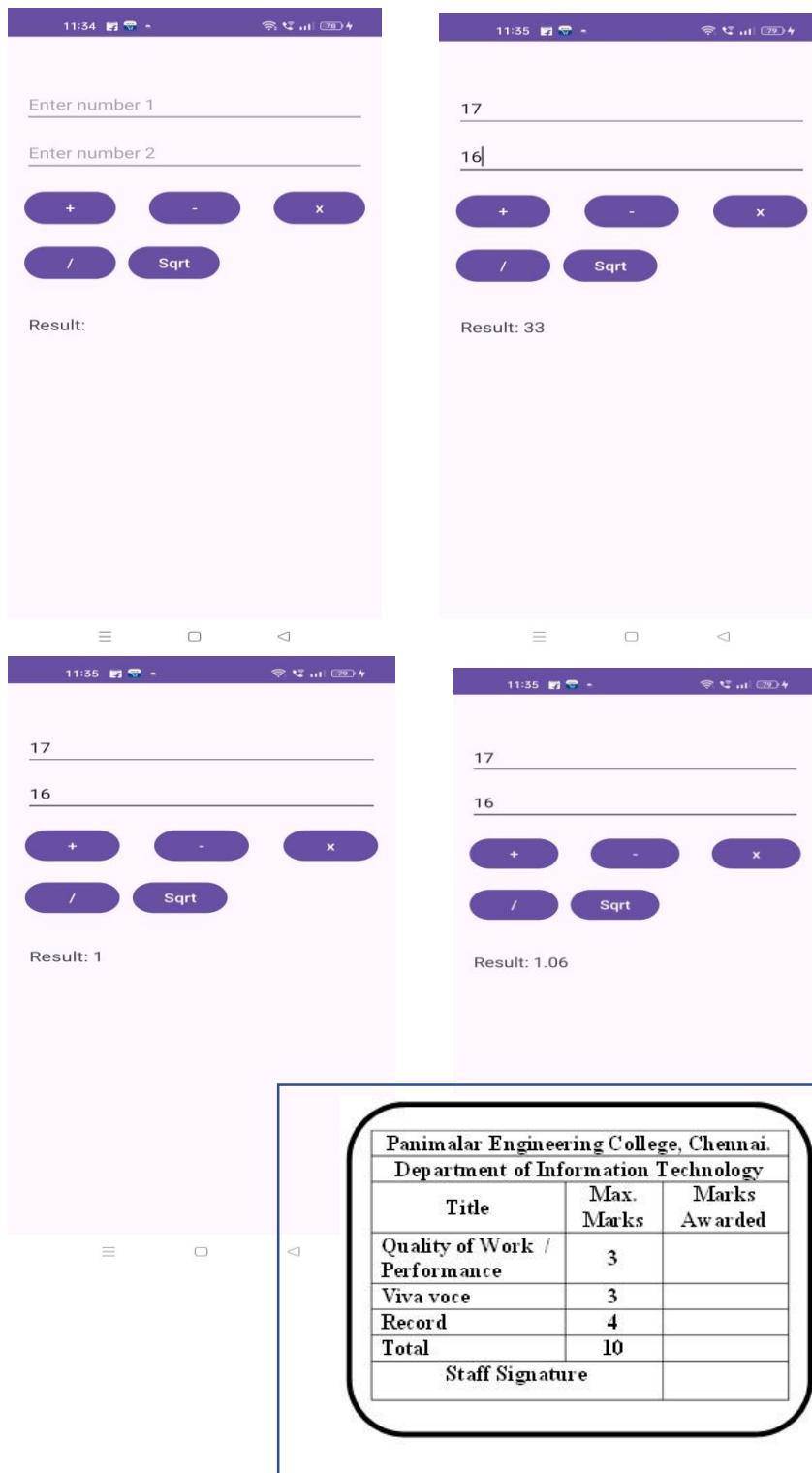
 // Format the square root result and display it
 displayResult(sqrtResult, "Square Root: ");
}

private void displayResult(double result) {
 displayResult(result, "Result: ");
}

private void displayResult(double result, String prefix) {
 DecimalFormat df = new DecimalFormat("#.###");
 resultTextView.setText(prefix + df.format(result));
}
}

```

## OUTPUT:



## RESULT:

Thus Android Application that creates an application for simple and day to day needs are developed and executed successfully.