CENG-322 Deliverable 3

The Automators

Smart Home Automation Project

Ву

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Brief Description of the project.

Our Project goal is to make a complete Smart home system, which consists of multiple hardware applications in one model. From our android app, the user can control and check the status of the sensors and devices. The main objective of the system is to improve the quality of life and convenience in the home. Further goals are greater security and more efficient use of energy, along with remotely-controllable devices. This product saves time by streamlining device control and also provides energy-efficient solutions. This cost-efficient system could also be adapted for commercial and industrial settings.

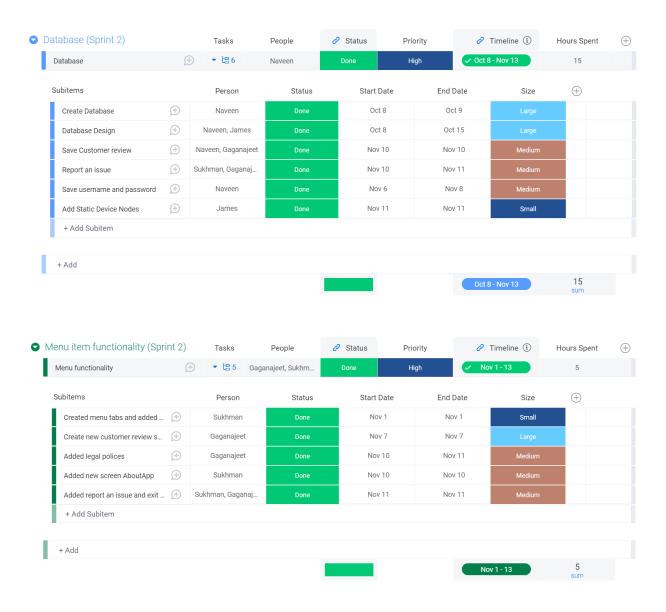
Member Participation

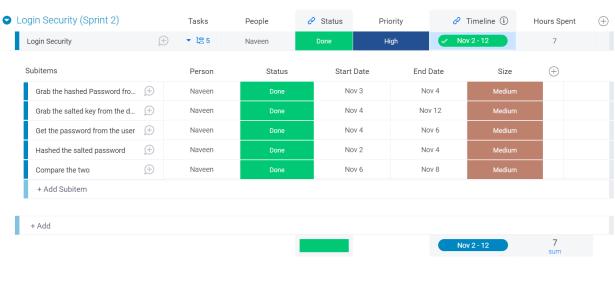
Name	ld	Signature	Effort
Naveen Kumar	N01355935	Naveen	100%
James Ricci	N00411900	James	100%
Gaganajeet Hanny	N01350705	GSingh	100%
Sukhmanpreet	N01355022	sukhman	100%
Kaur			

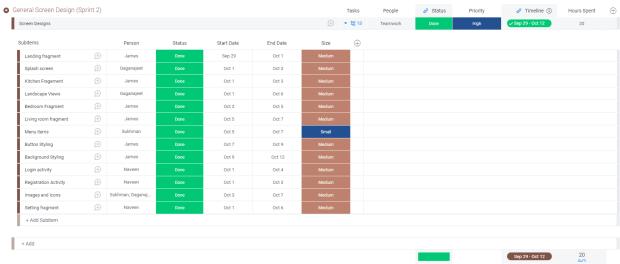
Git Hub Repo link -

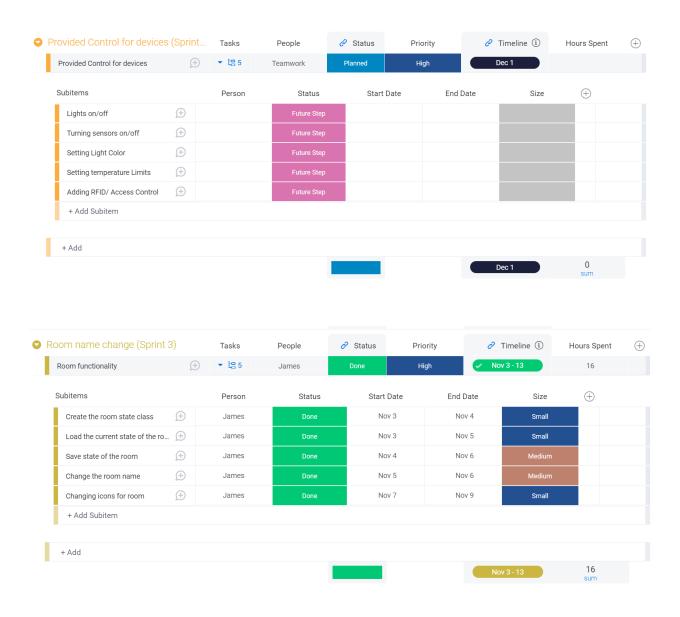
https://github.com/naveenKumar5935/smartHomeAutomation.git

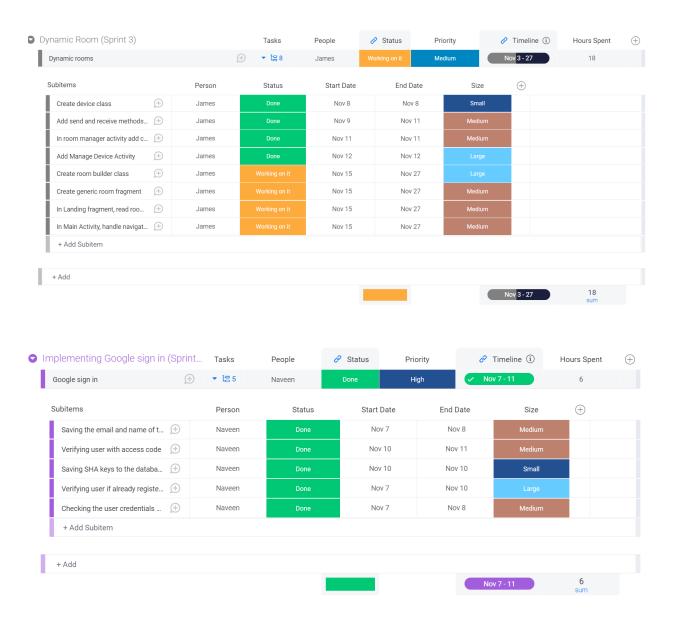
Screenshots Sprint 2 and 3



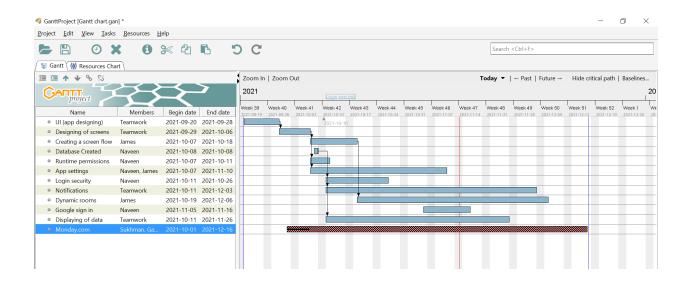








Gantt Chart



Sprint Goals

- 1. Add Functionality to menu items
- 2. Add room name and icon changing abilities
- 3. Begin work on communicating with database
- 4. Add password encryption and authorization
- 5. Allow for settings to be persistent
- 6. Build structure for notifications and complete temperature notifications
- 7. Begin work on dynamic rooms
- 8. Add user feedback and issue report functionality

Daily Stand-ups

Nov 1, 2021

	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Began work on room manager	Working on how to connect project with firebase	Made changes to the things went wrong in deliverable 2	Added new icons and cleaned out the files
What will you work on today?	room manager	Today i completed the implementation	Ghantt chart	Gantt Chart
Any Blockers?	No	No	No	No

Nov 3, 2021

	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Completed part of room manager	Completed login signup functionality	Searched the implementation of customer review screen	Added menu items, subitems and their icons.
What will you work on today?	Room manager	Working on remember me function	Design of customer review screen	Will update Monday.com
Any Blockers?	No	No	No	No

Nov 7, 2021

	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Added FirebaseConnec t class	Remember me is implemented and working on google sign in	Design of review screen done	Worked on Customer review screen

What will you work on today?	Room Manager	Implemented google sign in and signup button and still working on functionality	Start on the functionality on this screen and design legal screen	Will work designing new screen
Any Blockers?	No	Login and signup working on 2 clicks	problem showing Rating bar size in different screens	No

Nov 9, 2021

	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Room name change - complete	Google sign in working	Review Screen is done and some changes to the menu item functionality	Added new About an App screen
What will you work on today?	Room icon change	Still looking for 2 clicks error.	Functionality of legal screen	Make changes in the designing of screen
Any Blockers?	No	Login works in 2 clicks	No	No

Nov 10,2021

	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Added more vector assets, completed icon change, Added	Two clicks error solved and working.	Legal Screen done and connecting review screen	About App done

	save state to room manager		data to database	
What will you work on today?	Begin work on Dynamic rooms	Implementing a access code requirement before signup	Report screen design	Exit Functionality
Any Blockers?	No	NO	No	No

Nov 12, 2021

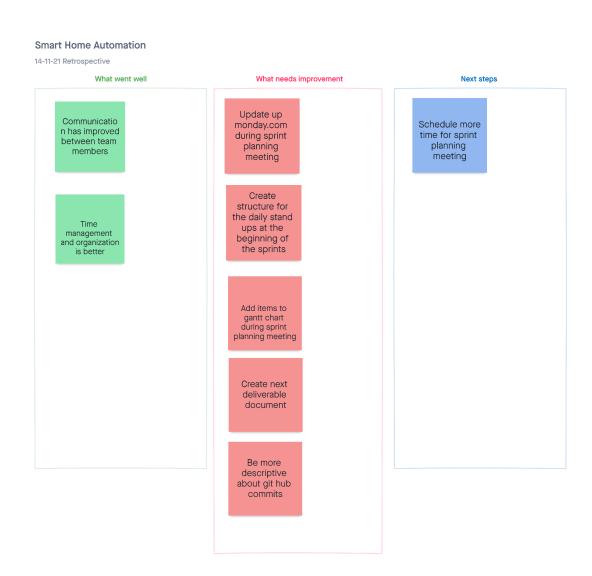
	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Added all the classes I think we'll need for dynamic rooms. Device class has been structured	Implemented google signup with access code requirement	Report Screen done	Report Screen functionality
What will you work on today?	Writing functionality in Device class stub routines	Making remember me for google sign in	Check the complete functionality of my screens and using proper buttons	Review the report an issue screen
Any Blockers?	No	NO	No	No\

Nov 13, 2021

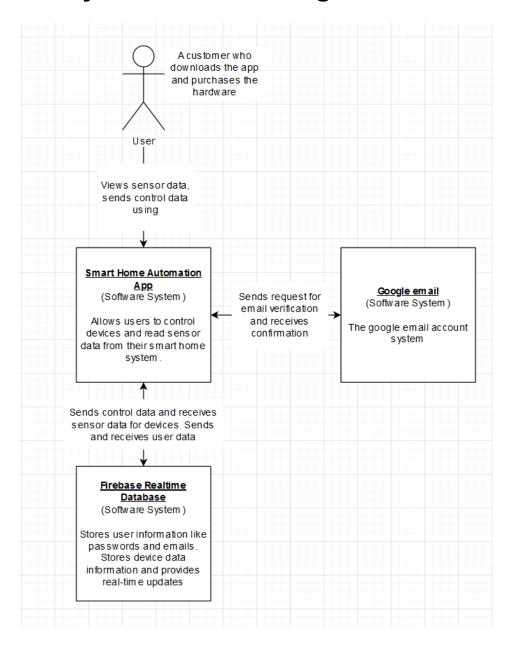
	James	Naveen	Gaganajeet	Sukhman
What did you work on yesterday?	Completed Device class. Added create and delete row functionality to Room Manger.	Checking everything login signup and working fine	All given screens for my part is done	Updated Monday.com

What will you work on today?	AsyncTask, Dark mode, Begin work on Firebase communication	Allowing user to setup profile image which is being saved to database	Checking and testing the code	Checked Monday.com, Gantt Chart, documentation, Code testing.
Any Blockers?	No	No	No	No

Sprint Retrospective



C4 - System Context Diagram



Design Patterns

Device class - Dependency injection

The device class depends on the identifier being injected into it by the process it is being called by.

FirebaseConnect class - Singleton

FirebaseConnect occurs in only a single instance throughout the app and handles all device data communication with firebase.

Design Principles

ManageDeviceActivity (getDrawable method) - Keep It Simple and Stupid

The getDrawable method is a simple and quick method that could have been incorporated into the display method, but extracting it to its own method allows it to be reused and changed easily.

PasswordEncryption class - Single Responsibility

The PasswordEncryption class has only one responsibility. To encrypt and return the given password string as a hashed string.

Coding work progress since deliverable 2.

- Integrated Firebase into app
- User registration, login, logout, and remember me using firebase with app persistence
- New menu items with functionality added
 - Legal policies
 - Customer Review
 - Help
 - About App
 - Report an issue
 - Exit
- RoomManager class, room name and icon changing functionality with app persistence
- FirebaseConnect singleton added to handle firebase sensor data communication
- Customer Review with firebase connection, reads device model to database
- Began work on Dynamic Rooms
- Google sign in with app persistence
- About app screen
- Device Class
- Lock screen to portrait
- Dark mode
- RoomState class saves room state to shared preferences
- AsyncTask added to room state
- Profile image now saved to database
- Upload access card from settings screen
- Various UI improvements
- Temperature limit notifications
- Various Bug and crash Fixes

Runtime permission implemented

The runtime permission used is for storage and gallery access. The user can provide permissions for the gallery and if so, they can select an image which they want to set as a profile image for the account.