R14: Rocket League PC – Manual Test Execution

This test run includes the execution of all test cases created for the Rocket League PC testing project. It covers main menu navigation, casual gameplay, match flow, scoreboard validation, settings behavior, app stability, and network handling. The goal is to verify core game functionality, usability, and stability using keyboard controls on a PC environment. All observations and defects will be logged during execution.

Created On	1/19/2026
Completed	No

Passed	Blocked	Untested	Skipped	Failed
96% (26/27)	0% (0/27)	0% (0/27)	0% (0/27)	4% (1/27)

Automation Passed	Automation Failed	Automation Error
0% (0/27)	0% (0/27)	0% (0/27)

Test Cases

Main Menu & Navigation   6

Tests related to the main menu, navigation options, and screen transitions.

ID	Title	Assigned To	Status
T105	Verify main menu loads successfully after game launch	Naveen G.	Passed
T106	Navigate to Play menu from main menu	Naveen G.	Passed
T107	Navigation using keyboard keys	Naveen G.	Passed
T108	Fast switching between menu options	Naveen G.	Passed
T109	Pressing ESC on main menu	Naveen G.	Passed
T110	Return to main menu after exiting a match	Naveen G.	Passed

Gameplay – Casual Mode   6

Tests for basic match flow, kickoff, car control, scoring, and end screen.

ID	Title	Assigned To	Status
T111	Verify match loads successfully after clicking Find Match	Naveen G.	Passed
T112	Verify kickoff countdown and match start	Naveen G.	Passed
T113	Verify basic car controls	Naveen G.	Passed
T114	Verify scoring and goal animation	Naveen G.	Passed
T115	Verify match timer and game flow	Naveen G.	Passed
T116	Network interruption during match	Naveen G.	Passed

Match Completion & Scoreboard   4

Tests that verify ending match behavior, scoreboard display, and replay option.

ID	Title	Assigned To	Status
T117	Verify scoreboard appears after match ends	Naveen G.	Passed
T118	Verify player statistics are displayed correctly	Naveen G.	Passed
T119	Verify Save Replay option works	Naveen G.	Passed
T120	Verify Exit to Main Menu from match end screen	Naveen G.	Passed

Settings (Video, Audio, Controls)   5

Tests for changing and applying video, audio, and control settings.

ID	Title	Assigned To	Status
T121	Verify Settings menu opens successfully	Naveen G.	Passed
T122	Verify Video settings can be changed and applied	Naveen G.	Passed
T123	Verify Audio settings adjust game volume	Naveen G.	Passed
T124	Verify Keyboard control bindings are visible	Naveen G.	Passed
T125	Verify invalid key binding is blocked or gives feedback	Naveen G.	Failed

App Stability (Minimize / Resume)   3

Tests for how the game behaves when minimized or switched using Alt+Tab.

ID	Title	Assigned To	Status
T126	Verify game remains stable when minimized and resumed	Naveen G.	Passed
T128	Verify game behavior when minimized for longer duration	Naveen G.	Passed
T127	Verify gameplay resumes correctly after Alt + Tab during match	Naveen G.	Passed

Network Behavior (Disconnect / Reconnect)   3

Tests for gameplay when network drops or reconnects.

ID	Title	Assigned To	Status
T129	Verify game shows proper error when internet is disconnected on main menu	Naveen G.	Passed
T130	Verify matchmaking stops and shows message when internet drops during queue	Naveen G.	Passed
T131	Verify the game reconnects after temporary internet loss	Naveen G.	Passed