



Project Name: **Squad Busters**  
**Game Test**  
Issue: [\*\*SBGT-7\*\*](#)  
Prepared By: Naveen

CONFIDENTIAL



# TEST PLAN

Squad Busters Game Testing Plan



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## 1. Introduction

### 1.1. Document Overview

This Test Report provides a summary of a test plan. This document has been generated automatically from the test management platform.

### 1.2. Test Plan SBGT-7 Details

Begin Date		End Date	
Summary	Squad Busters Game Testing Plan	Description	<p><b>1.2.1.</b> To validate core gameplay and user flows of the Squad Busters Android mobile game through manual testing, ensuring stable onboarding, gameplay, rewards, and progression experience for players.</p> <p><b>Device:</b> Vivo Y73 <b>Platform:</b> Android <b>OS Version:</b> Android 13 <b>Network:</b> Mobile data</p>

### 1.3. Overall Execution Status

Of the 20 Tests contained on SBGT-7:

TODO	0%
EXECUTING	0%
PASS	100%
FAIL	0%
ABORTED	0%





## 1.4. Tests Summary

Key	Summary	Issue Assignee	Requirements	Test Executions	Latest Status
<a href="#">SBGT-16</a>	Verify tutorial state remains stable after background and resume	Naveen		SBGT-36	PASSED
<a href="#">SBGT-15</a>	Verify user lands on home lobby after completing tutorial	Naveen		SBGT-36	PASSED
<a href="#">SBGT-13</a>	Verify tutorial launches on first play and progresses through guided steps	Naveen		SBGT-36	PASSED
<a href="#">SBGT-12</a>	Verify user cannot bypass age selection without choosing an age	Naveen		SBGT-36	PASSED
<a href="#">SBGT-11</a>	Verify age slider supports minimum and maximum values and allows proceeding	Naveen		SBGT-36	PASSED
<a href="#">SBGT-10</a>	Verify user can proceed after selecting a valid age	Naveen		SBGT-36	PASSED
<a href="#">SBGT-8</a>	Verify OK button is disabled when age is not selected	Naveen		SBGT-36	PASSED
<a href="#">SBGT-20</a>	Verify Game behaviour when network is lost during matchmaking	Naveen		SBGT-36	PASSED
<a href="#">SBGT-19</a>	Verify user can start matchmaking when tapping Play	Naveen		SBGT-36	PASSED
<a href="#">SBGT-17</a>	Verify Play option is visible and accessible on home lobby	Naveen		SBGT-36	PASSED



<u>SBGT-23</u>	Rewards flow remains stable after app background and resume	Naveen	SBGT-36	PASSED
<u>SBGT-22</u>	User can collect rewards and rewards are applied correctly	Naveen	SBGT-36	PASSED
<u>SBGT-21</u>	Rewards screen is displayed after match completion	Naveen	SBGT-36	PASSED
<u>SBGT-26</u>	Progression data remains consistent after app restart	Naveen	SBGT-36	PASSED
<u>SBGT-25</u>	User level increases when required portal energy is reached	Naveen	SBGT-36	PASSED
<u>SBGT-24</u>	User gains progression (portal energy) after completing a match	Naveen	SBGT-36	PASSED
<u>SBGT-30</u>	Reward indicators are shown when rewards or actions are available	Naveen	SBGT-36	PASSED
<u>SBGT-29</u>	User can equip an unlocked character	Naveen	SBGT-36	PASSED
<u>SBGT-28</u>	User can obtain or unlock a character when conditions are met	Naveen	SBGT-36	PASSED
<u>SBGT-27</u>	User can access character screen and view available characters	Naveen	SBGT-36	PASSED



## 1.5. Test Runs Summary

Key	Summary	Test Type	Requirements	Defects	Assignee	Test Executions	Status
<a href="#">SBGT-8</a>	Verify OK button is disabled when age is not selected	Manual		0	Naveen	<a href="#">SBGT-36</a> Android Manual Execution – Core Features (Squad Busters)	<b>PASSED</b>
<a href="#">SBGT-10</a>	Verify user can proceed after selecting a valid age	Manual		0	Naveen	<a href="#">SBGT-36</a> Android Manual Execution – Core Features (Squad Busters)	<b>PASSED</b>
<a href="#">SBGT-11</a>	Verify age slider supports minimum and maximum values and allows proceeding	Manual		0	Naveen	<a href="#">SBGT-36</a> Android Manual Execution – Core Features (Squad Busters)	<b>PASSED</b>
<a href="#">SBGT-12</a>	Verify user cannot bypass age selection without choosing an age	Manual		0	Naveen	<a href="#">SBGT-36</a> Android Manual Execution – Core Features (Squad Busters)	<b>PASSED</b>
<a href="#">SBGT-13</a>	Verify tutorial launches on first play and progresses through guided steps	Manual		0	Naveen	<a href="#">SBGT-36</a> Android Manual Execution – Core Features (Squad Busters)	<b>PASSED</b>
<a href="#">SBGT-15</a>	Verify user lands on home lobby after completing tutorial	Manual		0	Naveen	<a href="#">SBGT-36</a> Android Manual Execution – Core	<b>PASSED</b>



						Features (Squad Busters)	
<a href="#"><u>SBGT-16</u></a>	Verify tutorial state remains stable after background and resume	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-17</u></a>	Verify Play option is visible and accessible on home lobby	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-19</u></a>	Verify user can start matchmaking when tapping Play	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-20</u></a>	Verify Game behaviour when network is lost during matchmaking	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-21</u></a>	Rewards screen is displayed after match completion	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-22</u></a>	User can collect rewards and rewards are applied correctly	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>



						Features (Squad Busters)	
<a href="#"><u>SBGT-23</u></a>	Rewards flow remains stable after app background and resume	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-24</u></a>	User gains progression (portal energy) after completing a match	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-25</u></a>	User level increases when required portal energy is reached	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-26</u></a>	Progression data remains consistent after app restart	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-27</u></a>	User can access character screen and view available characters	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-28</u></a>	User can obtain or unlock a character when conditions are met	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>



						Features (Squad Busters)	
<a href="#"><u>SBGT-29</u></a>	User can equip an unlocked character	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>
<a href="#"><u>SBGT-30</u></a>	Reward indicators are shown when rewards or actions are available	Manual		0	Naveen	<a href="#"><u>SBGT-36</u></a> Android Manual Execution – Core Features (Squad Busters)	<span style="background-color: green; color: white; padding: 2px;">PASSED</span>



## 1.6. Test Executions Summary

Key	Summary	#Tests	Assignee	Status
<a href="#">SBGT-36</a>	Android Manual Execution – Core Features (Squad Busters)	20	Naveen	<span>TO DO: 0 %</span> <span>EXECUTING: 0 %</span> <span>PASSED: 100 %</span> <span>FAILED: 0 %</span> <span>ABORTED: 0 %</span>



## Appendix A: Approval

The undersigned acknowledge they have reviewed the **Test Plan** and agree with the approach it presents. Changes to this **Test Plan** will be coordinated with and approved by the undersigned or their designated representatives.

*Signature:*

*Date:*

*Print Name:*

*Title:*

*Role:*