

98

$$1.0 \leq (10)^{11} = 10^{11} \quad (1)$$

Global Addressing

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Local Addressing

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CSC 5380

Section-002

②

Actual value

TP	FP
FN	TN

Predicted value

Actual value

TP	FN
FP	TN

Table

$P(Y=+ C_1)$	0.15	0.2	0.25	0.37	0.41	0.55	0.65	0.8
$P(Y=- C_2)$	0.33	0.22	0.1	0.41	0.68	0.59	0.72	0.3
	-	-	+	-	+	-	-	+

①

$$C_1 \geq 0.7$$

Predicted

TP	FN
0.8, 0.92, 0.99	0.25, 0.41
FP	TN
-	0.15, 0.2, 0.37 0.55, 0.65

Actual

0.8, 0.92, 0.99	0.25, 0.41
-	0.15, 0.2, 0.37 0.55, 0.65



$PCY = \#c_2 \geq 0.625$

Actual values

Predicted

Actual

	TP	FN
0.68, 0.06497		0.72
0.75, 0.95		
FP		FN
0.1		0.33, 0.22
		0.59, 0.41

NT	TP
NT	FP

⑥ F-measure:

2 \* Precision \* Recall

(Precision + Recall)

Precision =  $\frac{TP}{TP + FP}$

Recall =  $\frac{TP}{TP + FN}$

Accuracy =  $\frac{TP + TN}{TN + FP + TP + FN}$

$$\text{Accuracy}(C_1) = \frac{(0.82 + 0.92 + 0.99)}{8.05} + \frac{0.05 + 0.2 + 0.37 + 0.55 + 0.65}{14.15}$$

$$0.82 + 0.92 + 0.99 + 0.15 + 0.2 + 0.37$$

$$+ 0.55 + 0.65 + 0.25 + 0.41$$

$$= 0.87$$

*in F1 measure, C2 is better over C1*

$$\text{Accuracy}(C_2)$$

$$(0.69 + 0.64 + 0.75 + 0.95) + (0.33 + 0.22 + 0.59 + 0.41)$$

$$0.68 + 0.64 + 0.75 + 0.95 + 0.72 + 0.1$$

① No rules are not mutually exclusive  
 = most 0.86 are similar and exclusive  
 each other, we can have our conditions  
 original with previous application and

$$F_1 \text{ measure: } 2 * \left( \frac{2.7}{3.37} \right)$$

$$(C_1)$$

$$2 * \left( \frac{2.68}{2 * 3 + 2 * 0} \right) = 0.75$$

AC = accuracy  
 P = precision  
 R = recall



$F_1$  measure

$$F_1 = \frac{2 \times 4}{2 \times 4 + 1} = 0.8$$

Accuracy is similar in both cases but

in  $F_1$  measure  $C_2 > C_1$

$C_2$  is better over  $C_1$  → in terms of  $F_1$  measure

### ③ Rule based Binary Classification

① No rules are not mutually exhaustive exclusive since values are different from each other, we can have air conditioner and high mileage working with good engine

② Rule Set is Exhaustive — Yes

It covers all combination and every instance ~~sub~~ gives trigger to one rule atleast

Air conditioner = Working	Engine = good
AC = Working	Engine = bad
AC = NOT Working	Engine = Bad



(c) Yes we need ordering because rule set ~~is~~ is not mutually ~~exclusive~~ exclusive

(d) <sup>(No)</sup> We don't need exhaustive default ~~rule~~ class for rule because instance triggers at least one rule

### (5) C4.5 Rules of strength

- Easy to implement and produce decision tree
- Indirect learning algorithm - produce rules to help decision making with ability to build multiple decision trees
- Use both Categorical and Entropy values

#### Weakness

- Builds empty branches. Has many nodes  
~~no~~ Zero values



Ripper

→ Designed for Constructing models from dataset  
It as it uses validation set

→ Designed for  $\text{CV}$

→ Works with noisy data as it uses validation set to fix model overfitting

## Weakness

Complexity  
Complex to create, Hard to implement, slow

→ C4.5 Rules algorithm generates Classification Rules from global perspective as Rules are from decision tree which are induced with objective of partitioning

The feature space into homogenous regions without forming or class

→ Rppor generates one ~~node~~ class at a time  
Biased towards generated classes at ~~first~~  
which are produced at first instance



⑥ C<sub>4.5</sub> has class ordering scheme which is easier to interpret than scheme used by Ripper as there is large difference in class size

⑦

⑥ Accuracy (R)

$$\frac{N_{\text{correct}}}{N_{\text{covered}}}$$

R<sub>1</sub> → positive = 5

negative = 1

R<sub>2</sub> → positive = 20

negative = 5

R<sub>3</sub> → positive = 50

negative = 40

Total → R<sub>1</sub> = 5 + 1 = 6

Positive Total =  $\frac{5}{6} \Rightarrow 0.83 \Rightarrow 83\%$

R<sub>2</sub> Total =  $\frac{20 + 5}{25} = \frac{25}{25} = 80\%$

R<sub>3</sub> 50 + 40 = 90 =  $\frac{50}{90} = 55\%$



$\rightarrow$  Best Candidate  $R_1$  - highest Accuracy  
 $R_3$  - lowest Accuracy

## ① Gain information gain

$$\text{Gain}(R_0, R_1) = p_i \times \left[ \log_2 \left( \frac{p_i}{p_i + n_i} \right) - \log_2 \left( \frac{p_i}{p_i + n_i} \right) \right]$$

$R_0$  - initial Rule  
 = 50 positive

negative = 200

$$R_1 = 5 \left[ \log_2 \left( \frac{5}{6} \right) - \log_2 \left( \frac{50}{250} \right) \right] =$$

$$5 \left( -0.263 - (-2.32) \right)$$

$$= 10.32$$

$$R_2 = 20 \left[ \log_2 \left( \frac{20}{25} \right) - \log_2 \left( \frac{50}{250} \right) \right]$$

$$20 \left( -0.32 - (-2.32) \right)$$

$$= 40.02$$



$$R_3 = 50 \left[ \log_2 \left( \frac{50}{90} \right) - \log_2 \left( \frac{50}{250} \right) \right]$$

$$= 50 (-0.84 - (-2.32))$$

$$= 40.74\%$$

$R_3$  is highest and Best

$R_1$  is Worst  
Candidate

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