

Guest Editorial: AI-Enabled Threat Intelligence and Hunting Microservices for Distributed Industrial IoT System

I. INTRODUCTION

INDUSTRIAL Internet of Things (IIoT) systems are increasingly found in settings such as factories, smart cities/nations, and healthcare institutions. These systems facilitate the interconnection of automation and data analytics across different industrial technologies, such as cyber-physical systems, Internet of Things (IoT), and cloud and edge computing devices and systems. However, IIoT systems also generate significant volume of data, which can incur significant overheads in processing such data at cloud centers [A1]. Existing IIoT systems may be developed as monolithic architecture, where such a system is deployed as a single solution. In this architectural design, few programming languages can be used to create a single application or process composed of several classes, methods, and packages, in which the entire application is executed in one server irrespective of the application requirements.

This monolithic design of applications is module independent, has a uniform standard, is simple to develop and test, and scales horizontally. However, it has poor scalability as any overload in its functions could cause a bottleneck of execution, and any change in one function would affect other dependent functions. Additionally, this design increases the complexity of redeployment and maintenance, causing difficulty in solving heterogeneity-related challenges. To overcome the challenges associated with monolithic design, the potential of microservice architecture has been explored in [A2], where a single solution or application is divided into small manageable components (e.g., services). Every single microservice performs a single function and is independent of others. In addition, any programming language can be used to realize each provided microservice. In contrast to monolithic architecture, microservice reduces the complexity of redeploying and maintenance because the microservices are independent and can easily be modified and changed. Moreover, it supports many technology stacks and fault tolerance which, in turn, makes it more scalable.

For designing the most appropriate architecture for distributed IIoT systems, modular properties of microservices should be considered to enhance the performances of deploying applications. In a distributed IoT system, the instances of the microservices are scaled based on the load, which changes the number of

microservices and their locations dynamically. Several considerations need to be taken when deploying microservices including service discovery, interservice communication, data integrity, security, monitoring and health check, and quality assurance. The heterogeneity of IIoT data creates different challenges for existing data processing techniques when they handle heterogeneous data sources in IIoT networks. Therefore, new techniques are needed to harness the security of data and enhance the processing of heterogeneous data sources.

Artificial intelligence (AI) technology assists in inferring valuable knowledge from data generated by a device or human; thus, implementing AI through microservices can enhance the process of learning large-scale and heterogeneous data sources [A3]. AI-enabled microservices can be leveraged within IIoT systems for supporting intelligent services and enable the implementation of modular security techniques. There are microservice solutions, including Docker Swarm, OpenStack Magnum, and Kubernetes, which decompose applications and deploy a set of services to allow the execution of AI-enabled applications. Microservice orchestration techniques have been independently used in the cloud, edge, and IoT/IIoT systems. But, there is no standard architecture, which facilitates the implementation of AI-enabled threat intelligence and hunting microservices in distributed IIoT networks. Existing service orchestration and microservice approaches, methods, and frameworks have challenges related to the flexibility, security, and privacy of distributed IIoT systems, which do not enable the automation of the service orchestration management in a federated IIoT environment.

This Special Section on “AI-Enabled Threat Intelligence and Hunting Microservices for Distributed Industrial IoT System” highlights the main research challenges in the AI-based security and privacy microservices for IIoT systems. Of the 39 submissions, seven articles were eventually accepted after undergoing several rounds of rigorous peer reviews (i.e., acceptance rate of 17.95%). We will now introduce these seven articles in Sections II–V.

II. THREAT HUNTING AND INTELLIGENCE

Threat hunting and intelligence methods have become attractive areas of research for understating cyber-attack behaviors and how they occur. The development of these methods depends on

utilizing and modeling attack activities from systems, including intrusion-detection systems [A4], security information and event management, as well as security operation center. The intelligence of threat detection has become a big challenge that should effectively deal with large-scale and heterogeneous data sources of IIoT networks.

In [A5], suggested a novel federated deep learning model (Fed-TH) for addressing the challenge of threat detection and hunting cyber-attacks via extracting the temporal and spatial representations of network data. Then, a container-based industrial edge computing framework was designed to implement the proposed Fed-TH model as a threat-hunting microservice on edge servers. To address the latency problem, an exploratory microservice placement method was also suggested to allow high performance of deploying the proposed model through microservices.

III. BLOCKCHAIN

Blockchain has been coined to offer transparent and integrity characteristics for various IIoT applications. One of the key limitations of IIoT applications is privacy leakage and insufficient model accuracy. To address this limitation, Youliang *et al.* [A6] presented a blockchain-based machine learning framework for edge services in IIoT systems. To be specific, a smart contract-based approach was constructed to encourage multi-party participation of edge services to enhance the efficiency of data processing. Then, an aggregation strategy was proposed to verify and aggregate model parameters to assert the accuracy of decision tree models. Lastly, a data security model based on SM2 public key cryptosystem to accomplish data security and prevent data privacy leakage.

Arafatur *et al.* [A7] introduced a security solution for tackling the problem of designing a secure education Industry 4.0 architecture using microservices. A novel security technique of data transactions was suggested for education microservices using blockchain. The technique includes three phases: blockchain, data sending-receiving, and confidentiality-integrity-availability features, for securing data transmissions of IIoT applications, achieving high performances compared with peer techniques.

IV. PRIVACY PRESERVATION

Privacy preservation has been widely studied for developing techniques that can secure data sharing and conceal sensitive information from disclosure by unauthorized users. The development of privacy-preserving microservices enables the flexibility and enhances data privacy in IIoT systems [A8]. Jin *et al.* [A9] presented a differential privacy mechanism to secure preserve data sources of 5G and IoT systems. More importantly, the authors suggested a multiple-strategies differential privacy framework based on sparse tensor factorization (STF) (MDP-STF) for securing network traffics of IoT systems network traffic data analysis. MDPSTF includes three differential privacy (DP) mechanisms: DP, concentrated DP, and local DP to strengthen the data privacy of IoT networks.

False data injection attacks (FDIAs) have become a key cyber threat to smart grids. The majority of existing detection techniques have concentrated on learning the temporal

relationship of time-series measurement data, without considering the spatial relationship between bus/line measurement data, as well as the relationship between subgrids to efficiently discover FDIA events. Xuefei *et al.* [A10] designed a subgrid-oriented microservice framework via integrating a spatial-temporal neural network for FDIA detection in power systems. First, neural network was developed to train the spatial-temporal relationship of bus/line measurements for subgrids. After that, a microservice-based supervising network is suggested for accumulating the representation features gathered from subgrids for achieving high performance in identifying FDIAs.

V. EDGE COMPUTING

There have been attempts to address some challenges of cloud computing via moving the computing resources near to the network edge, named edge computing [A11]. Atonu *et al.* [A12] suggested a secured edge gateway microservices architecture, the so-called SEGA for IIoT-based monitoring systems. The proposed SEGA gateway enables the secure data collection, and transmission and log of data at the network edge. A KNN-based analytical technique was implemented at the edge gateway to learn and infer data at the edge. The technique can effectively infer machine states and monitored parameters of systems, for example, power factor and power consumption.

Mojtaba *et al.* [A13] proposed a two-layer intrusion detection technique to identify attack types from wireless-based metering systems at the edge. The sequential probability ratio testing method was used as a detection engine that discovers attack activities. The detection engine was developed using a random walk that depends on a threshold function that defines the boundaries of attack events at the edge.

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APPENDIX RELATED ARTICLES

- [A1] G. Liu, B. Huang, Z. Liang, M. Qin, H. Zhou, and Z. Li, "Microservices: Architecture, container, and challenges," in *Proc. IEEE 20th Int. Conf. Softw. Quality, Rel. Secur. Companion*, 2020, pp. 629–635.
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