# Naveen Kumar

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# NMAMIT, NITTE

Bachelor of Engineer (BE in IT)

(2013-2016)

CGPA – 7.70/10

## Career Objective

I would like to be a part of an organization where I can use and enhance my knowledge and talent for the development of both the organization and myself.

## Professional Exposure

- Sound knowledge in **Data structures and Algorithm, Design Pattern, Core Java, C++**. Fast learner and ability to learn new technologies. Highly self-motivated, analytical. Ability to work in a fast-paced dynamic environment.
- Good understanding and implementation experience of Software Design Patterns. Good understanding about designing and implementing scalable product.
- Fluency in **Java**(Multithreading, Collection Framework, Exception Handling, Oops concept), C++, Java Script, jQuery, HTML, CSS, JSON, MySQL, SQLite, REST Services, JDBC.
- Knowledge of Google web designer, Flutter mobile UI framework, Adobe Photoshop etc.

## Work Experience

**Software Engineer**, *Juego Studios Private Limited*                                       **Sep 2016 - Present**

- 2048 Game for **Hike Messenger:** Developed the entire Game code using JavaScript with the
- additional functionality of **send and receive challenge** as well as a one-step **undo.**
- **Candy Cube** Game(Android, iOS & Web)                              */com.svizzera.candycube*
- **Sankal Kite King** Game(Android & iOS)                             */com.maduracoats.sankalkiteking*
- **Duck on The Run** Game (Android & iOS) to be released.            /com.daticient.dotr
- **LetterSchool Educational app**                                    /com.letterschool.lite
- Applied **Design pattern and principle** (singleton, factory design pattern, data manager, touch controller and grid manager) for reduce time complexity.
- Integrated with **API's** such as REST, Facebook, WhatsApp, JSON Parser and other such API's. All of which have modern intuitive UI and UX.
- Implemented efficient data structure for insert and search, delete operation (Reduced time from O(n) to O (log n)).

## Area of Interest

**Core Java**, C++, JavaScript, IOT, Data Structure and Algorithm, **Coding**, Solving **Logical** problems, and Hacking.

## Achievements Awards

- Competitive Programming at **Hacker Rank and Hacker Earth**
- Underwent a semester long course on soft skill entitled "Individual Effectiveness Lab" and week-long workshop titled "Impressive group workshop" for developing the organizational skills, both conducted by I-Pont, Mangalore.
- Organized "Labyrinth" technical event at Tech-Nidarshan`15 in NMAMIT.

## Declaration

I do hereby declare that the above statements given by me are true to the best of my knowledge and belief.

Date:

Place: Bangalore                                                                                      Naveen Kumar