Report on the funtly used in the program

* JFrame(): It is a constructor for the JFrame Class which is part of javax.Swing package, which is part of the Java Swing standard widget Toolkit). JFrame (String title) creates a new JFrame with the specified title.

* setSize(): The setSize method of a JFrame object is called as object.setSize(int width, int height), and sets the size of the Jframe window as width pixels wide by height pixels high.

* setLayout(): The setLayout method sets the layout of the Jframe Object, taking a layout object as a parameter. The layout object can be:
  * FlowLayout(): arranges components one after the other in a sequence. The default alignment is centre and the horizontal and vertical gap will be 5 pixels.

* setDefaultCloseOperation(): This method specifies what action is supposed to be performed when the user button is clicked. The options are: Jframe object.setDefaultCloseOperation(arg); where arg is:
  * Jframe.EXIT_ON_CLOSE: Exit the application.
  * Jframe.HIDE_ON_CLOSE: Hide the frame, but keeps the application running.
  * Jframe.DISPOSE_ON_CLOSE: Dispose of the frame object, but keep the application running.
  * Jframe.DO_NOTHING_ON_CLOSE: Ignore the close.

* **JLabel ( ):** It is used to create an Object of a component for placing text in a container. It is used to display single line of read only text. The text can be changed by an application but a user cannot edit it directly. It inherits the JComponent class.

* **JTextField ( ):** It is used to create an Object for an editable text box. It takes the number of columns as an argument. For example, JTextField (8) means a text box of 8 columns.

* **JButton:** Creates a Button Object with an optional argument of the text to be displayed inside the button.

* **addActionListener ( ):** It is used to add an action event to check for for a particular Object when that Object is clicked. It takes an ActionListener Object as argument and when the Object is clicked, the actionPerformed method is executed.

* **setText ( ):** The setText ( ) method of a JLabel Object sets the text content of that label to the specified text.