

"Organize, and you will be better off..."



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The Main Module

- A module is a .py file containing definitions and statements. So all .py files that we created so far for our programs are modules.
- When we execute a program its module name is __main__. This name is available in the variable __name__.

```
def display( ) :
    print('You cannot make History if you use Incognito Mode')

def show( ) :
    print('Pizza is a pie chart of how much pizza is left')

print(__name__)
display( )
show( )
```

On execution of this program, we get the following output:

```
__main__
You cannot make Hi<mark>story if you use</mark> Incognito Mode
Pizza is a pie ch<mark>art of how much</mark> pizza is left
```

Multiple Modules

- There are two reasons why we may want to create a program that contains multiple modules:
 - (a) It makes sense to split a big program into multiple .py files, where each .py file acts as a module.

Benefit - Ease of development and maintenance.

(b) We may need a set of handy functions in several programs. In such a case instead of copying these functions in different program files, we may keep them in one file and use them in different programs.

Benefit - Reuse of existing code.

Importing a Module

 To use the definitions and statements in a module in another module, we need to 'import' it into this module.

```
# functions.py
def display( ) :
    print('Earlier rich owned cars, while poor had horses')

def show( ) :
    print('Now everyone has car, while only rich own horses')

# usefunctions.py
import functions
functions.display( )
functions.show( )
```

When we execute 'usefunctions.py', it runs as a module with name main .

import functions makes the definitions in 'functions.py' available in 'usefunctions.py'.

• A module can import multiple modules.

Here __name__ contains __main__ indicating that we are executing the main module. random and math are standard modules. functions is a user-defined module.

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Variations of import

• The **import** statement can be used in multiple forms.

import math import random

is same as

import math, random

• If we wish, we can import specific names from a module.

from math import sin, cos, tan from functions import display from functions import *

imports only display function # imports all functions

 We can rename a module while importing it. We can then use the new name in place of the original module name.

import functions as fun fun.display()

or even

from functions import display as disp disp()

Search Sequence

- If we import a module called 'myfuncs', following search sequence will be followed:
 - Interpreter will first search for a built-in module called 'myfuncs'.
 - If such a module is not found, then it will search for it in directory list given by the variable sys.path.
- The list in the sys.path variable contains directory from where the script has been executed, followed by a list of directories as specified in PYTHONPATH environment variable.
- We can print the list of directories in sys.path using:

```
import sys
for p in sys.path :
print(p)
```

Same Code, Different Interpretation

- Suppose we have a module called functions in 'functions.py'. If this
 module has functions display() and main(). We want to use this
 program sometime as an independent script, and at other times as a
 module from which we can use display() function.
- To achieve this, we need to write the code in this fashion:

```
# functions.py
def display():
    print('Wright Brothers are responsible for 9/11 too')

def main():
    print('If you beat your own record, you win as well as lose')
    print('Internet connects people at a long distance')
    print('Internet disconnects people at a short distance')
    display()

if __name__ == '__main__':
    main()
```

If we run it as an independent program, if will be satisfied. As a result, main() will be called. The name of this function need not be main().

If we import this module in another program, if will fail, so main() will not be called. However, the program can call display() independently.

Packages

- The way drives, folders, subfolders help us organize files in an OS, packages help us organize sub-packages and modules.
- A particular directory is treated as a package if it contains a file named __init__.py in it. The directory may contain other subpackages and modules in it. __init__.py file may be empty or it may contain some initialization code for the package.

 Suppose there is a package called pkg containing a module called mod.py. If the module contains functions f1() and f2() then the directory structure would be as follows:

```
Directory - pkg
Contents of pkg directory - mod.py and __init__.py
Contents of mod.py - f1() and f2()
```

• Program to use f1() and f2() would be as follows:

```
# mod.py
def f1():
    print('Inside function f1')
def f2():
    print('Inside function f2')
```

```
# client.py
import pkg.mod
pkg.mod.f1()
pkg.mod.f2()
```

Third-party Packages

- Pythonistas in Python community create software and make it
 available for other programmers to use. They use PyPI—Python
 Package Index (www.pypi.org) (tottdis/fixibuthept/peiorg) ftware. PyPI
 maintains the list of such third-party Python packages available.
- There are third-party packages available for literally doing everything under the sun.
- You too can register at PyPI and upload your packages there. You should follow the guidelines given at www.pypi.org (ttxtpr≠#tewth.pypi.org) package, build it and upload it to the Python Package Index.
- To use a package available at PyPI we need to first download it and then install it. The installation is done using a package manager utility called pip. pip itself is installed when Python is installed.
- Following command shows how to use pip to install a package pykrige that has been downloaded from PyPI.

c:\>pip install pykrige



Problem 16.1

Write a Python program that is organized as follows:

Packages:

```
messages.funny
messages.curt
```

Modules:

modf1.py, modf2.py, modf3.py in package messages.funny modc1.py, modc2.py, modc3.py in package messages.curt

Functions:

```
funf1() in module modf1
```

funf2() in module modf2

funf3() in module modf3

func1() in module modc1

func2() in module modc2

func3() in module modc3
Use all the functions in a program client.py.

Program

Directory structure will be as follows:

```
messages
__init__.py
funny
__init__.py
modf1.py
modf2.py
modf3.py
curt
__init__.py
modc1.py
modc2.py
modc3.py
```

client.py

Of these, messages, funny and curt are directories, rest are files. All __init__.py_ files are empty.

```
# modf1.pv
def funf1():
   print('The ability to speak several languages is an asset...')
               print('ability to keep your mouth shut in any language is priceless')
# modf2.pv
def funf2():
   print('If you cut off your left arm...')
   print('then your right arm would be left')
# modf3.pv
def funf3():
   print('Alcohol is a solution!')
# modc1.py
def func1():
  print('Light travels faster than sound...')
  print('People look intelligent, till they open their mouth')
# modc2.py
def func2():
  print('There is no physical evidence to say that today is Tuesday...')
  print('We have to trust someone who kept the count since first day')
# modc3.pv
def func3():
  print('We spend five days a week pretending to be someone else...')
  print('in order to spend two days being who we are')
# client.py
import messages.funny.modf1
import messages.funny.modf2
import messages.funny.modf3
import messages.curt.modc1
import messages.curt.modc2
import messages.curt.modc3
messages.funny.modf1.funf1()
```

```
messages.funny.modf2.funf2()
messages.funny.modf3.funf3()
messages.curt.modc1.func1()
messages.curt.modc2.func2()
messages.curt.modc3.func3()
```

Tips

Directory structure is very important. For a directory to qualify as a
package, it has to contain a file __init__.py.

Problem 16.2

Rewrite the import statements in Program 16.1, such that using functions in different modules becomes convenient.

Program

```
from messages.funny.modf1 import funf1
from messages.funny.modf2 import funf2
from messages.funny.modf3 import funf3
from messages.curt.modc1 import func1
from messages.curt.modc2 import func2
from messages.curt.modc3 import func3
funf1()
funf2()
funf3()
func1()
func2()
func3()
```

Tips

- Benefit Calls to functions does not need the dotted syntax.
- Limitation Only the specified function gets imported.

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Problem 16.3

Can we rewrite the following imports using * notation?

from messages.curt.modc1 import func1 from messages.curt.modc2 import func2 from messages.curt.modc3 import func3

from messages.funny.modf1 import funf1 from messages.funny.modf2 import funf2 from messages.funny.modf3 import funf3

Program

We may use the following import statements:

client.py

from messages.curt.modc1 import *

from messages.curt.modc2 import *

from messages.curt.modc3 import *

from messages.funny.modf1 import *

from messages.funny.modf2 import * from messages.funny.modf3 import *

funf1()

funf2()

funf3()

func1()

func2() func3()

Tips

- Limitation Since there is only one function in each module, using *
 is not so useful.
- Also, * is not so popular as it does not indicate which function/class are we importing.



[A] Answer the following questions:

- (a) Suppose there are three modules m1.py, m2.py, m3.py, containing functions f1(), f2() and f3() respectively. How will you use those functions in your program?
- (b) Write a program containing functions fun1(), fun2(), fun3() and some statements. Add suitable code to the program such that you can use it as a module or a normal program.
- (c) Suppose a module mod.py contains functions f1(), f2() and f3(). Write 4 forms of import statements to use these functions in your program.
- [B] Attempt the following questions:
- (a) What is the difference between a module and a package?
- (b) What is the purpose behind creating multiple packages and modules?
- (c) By default, to which module do the statements in a program belong?

 How do we access the name of this module?
- (d) In the following statement what do a, b, c, x represent? import a.b.c.x
- (e) If module m contains a function fun(), what is wrong with the following statements?

import m fun()

- (f) What are the contents of PYTHONPATH variable? How can we access its contents programmatically?
- (g) What does the content of sys.path signify? What does the order of contents of sys.path signify?
- (h) Where a list of third-party packages is maintained?
- (i) Which tool is commonly used for installing third-party packages?
- (j) Do the following import statements serve the same purpose?

```
# version 1
import a, b, c, d

# version 2
import a
import b
import c
import d

# version 3
from a import *
from b import *
from c import *
from d import *
```

- [C] State whether the following statements are True or False:
- (a) A function can belong to a module and the module can belong to a package.
- (b) A package can contain one or more modules in it.
- (c) Nested packages are allowed.
- (d) Contents of **sys.path** variable cannot be modified.
- (e) In the statement import a.b.c, c cannot be a function.
- (f) It is a good idea to use * to import all the functions/classes defined in a module.