

Comparing Empirical Methods

ECE1785: Assignment 1 - Comparison of Methods

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Abstract—

I. INTRODUCTION

II. HOW TO BREAK AN API

The first paper we will consult is “How to Break an API” [1], a 2016 multiple case study of three ecosystems philosophies toward change.

A. Method

A multiple case study, interviewing 28 developers in each of three ecosystems. Developers were recruited with recent, relevant experiences in similar roles contributing to packages with multiple upstream and downstream dependencies. The three ecosystems studied are Eclipse, R/CRAN, and Node.js/npm. Semi-structured interviews focused on personal practices and experiences negotiating upstream and downstream dependencies. Interviews were recorded, transcribed, then coded. Findings were validated with Dagenais and Robillard’s [2] methodology to check fit and applicability as defined by Corbin and Strauss [3].

B. Research Questions

- How do developers make decisions about whether and when to perform breaking changes?
- How do they mitigate or delay costs for other developers?
- How do developers react and manage change in their dependencies?
- How do policies, tooling, and community values influence decision-making?

C. Evidence used to Reach Conclusion

III. NEED FOR TWEET

The second paper we studied is “Need for tweet: How open source developers talk about their GitHub work on twitter” [4].

A. Method

In the second paper, the researchers built a database of the linkage between Twitter and GitHub accounts and performed an ethnography case study on how different developers with different roles associated with specific projects tend to have

different tweeting patterns. They proposed a heuristic computational method to link software developers’ GitHub accounts to their Twitter accounts. Then they performed a qualitative analysis of the content of a sample of GitHub users’ tweets.

B. Research Question

- How to link developers cross-platform?
- How are the tweet contents correlate with the role of the open source developers on GitHub projects?

C. Evidence used to reach conclusion

In the validation process, the authors filtered out obvious false positives and conducted a random sampling check to show that their database has high validity, over 85%. Based on the final dataset, the author categorized six major emerging themes with respect to five main GitHub project roles. This paper used the quantitative analysis on a random sample to demonstrate the distribution of emerging themes across the different role strata.

IV. DIFFERENCES IN METHODS

V. DIFFERENCES BETWEEN QUALITATIVE AND QUANTITATIVE

VI. WHEN EACH METHOD IS APPROPRIATE

A. Qualitative

B. Quantitative

VII. WEAKNESSES OF EACH METHOD

A. Qualitative

B. Quantitative

VIII. CONCLUSION

REFERENCES

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- [2] B. Dagenais and M. P. Robillard, “Creating and evolving developer documentation: understanding the decisions of open source contributors,” in *Proceedings of the eighteenth ACM SIGSOFT international symposium on Foundations of software engineering*, 2010, pp. 127–136.
- [3] J. Corbin and A. Strauss, *Basics of qualitative research: Techniques and procedures for developing grounded theory*. Sage publications, 2014.

- [4] H. Fang, D. Klug, H. Lamba, J. Herbsleb, and B. Vasilescu, “Need for tweet: How open source developers talk about their github work on twitter,” in *Proceedings of the 17th International Conference on Mining Software Repositories*, 2020, pp. 322–326.