

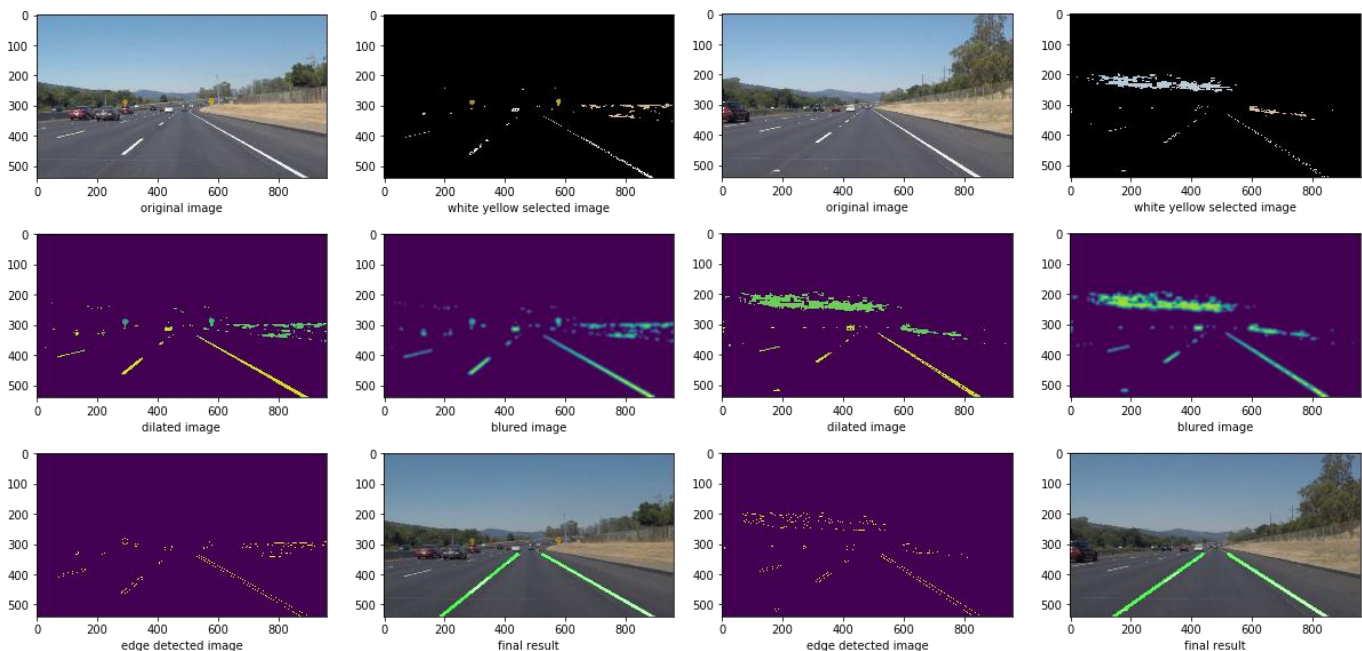
Pipeline description

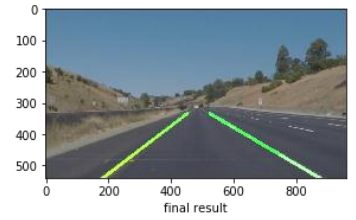
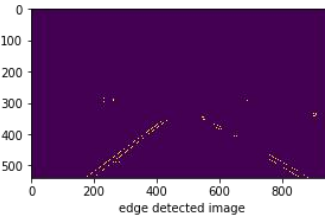
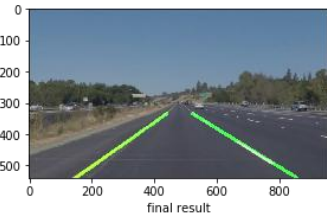
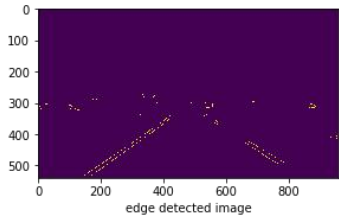
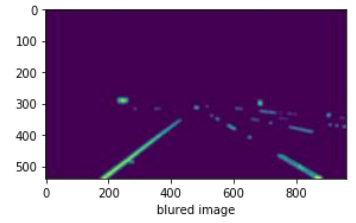
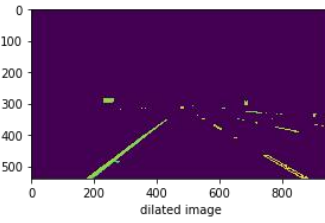
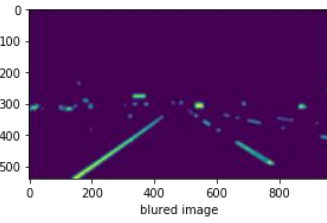
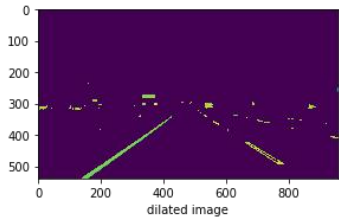
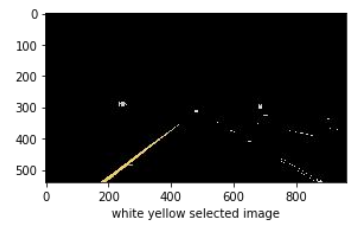
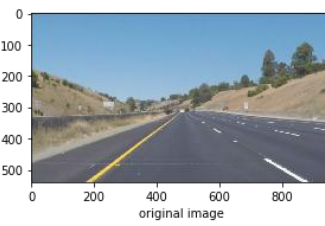
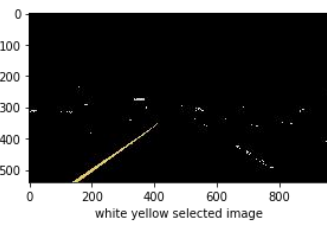
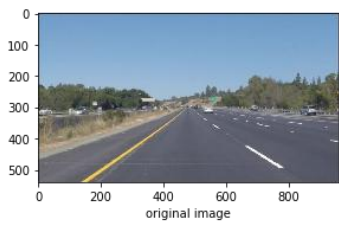
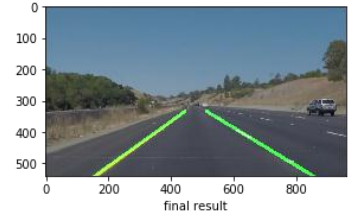
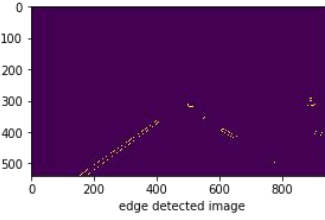
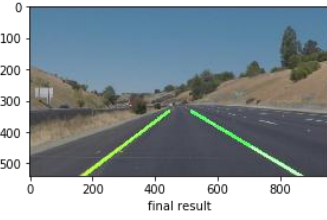
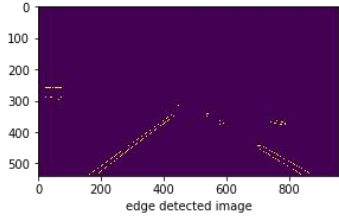
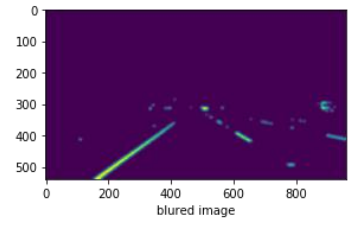
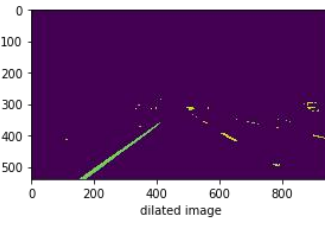
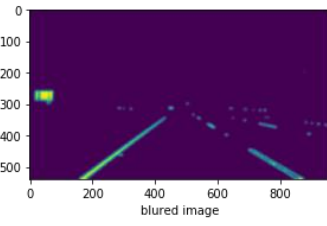
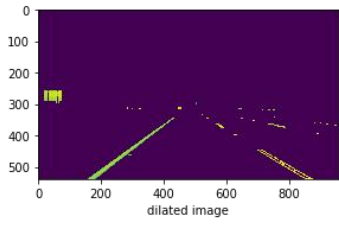
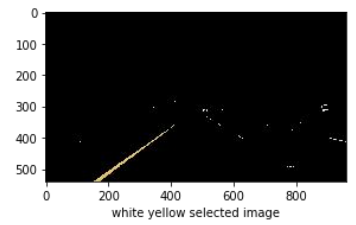
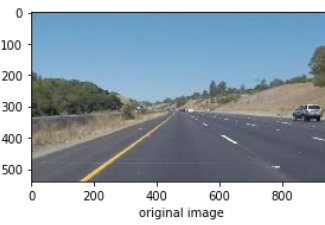
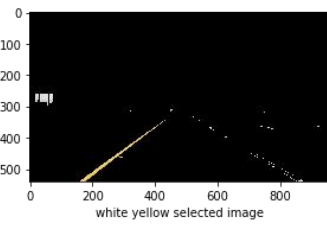
For this project I used opencv library for finding lane lines on the road.

My pipeline contains following steps:

- 1- Color selection: for color selection I used HLS color space. I did this because performance of RGB image for challenge video was not good. But by this transformation I got good performance. After transformation I selected white and yellow colors in image using `cv2.inRange()` command and tuned high and low threshold for this selection.
- 2- Gray scale: then I converted result of previous step to gray scale image.
- 3- Dilate: I used `cv2.dilate()` function to increase the white region in the image.
- 4- Gaussian blur: then I used `cv2.GaussianBlur()`, a Gaussian noise kernel to smooth the image.
- 5- Canny edge detection: then used `cv2.canny()` to detect edges in the image.
- 6- Region of interest: after that I selected a region in image which the probability of lane lines in that is more than other regions.
- 7- Hough transformation: then I used hough transformation to find lines in the RoI. In this part I tuned parameters of hough transformation to have good performance.
- 8- Then I merged original image and image with drawn lane lines together.

By applying above pipeline on images, results are as follow:





In order to draw a single line on the left and right lanes, I modified the `draw_lines()` function by separated lines based on their slope to left and right lines. Then I calculated slope, intercept and length of each line and assigned more weights to lines with more length. I also used a 0.5 threshold for slopes to remove lines with fewer slopes and have a smoother performance and prevent drastic changes in drawn lines. After that I used mean of parameters of left and right lines and used line equation to calculate x based on y, slope and intercept:

$$y = slope * x + intercept$$

Finally, I draw each line using `cv2.line()` command.

After working on images, I applied my pipeline on test videos and challenge video.

Shortcoming

- Highly sensitive to color
- Highly sensitive to tuned parameters
- Sensitive to existence of objects such as cars, pedestrians, animals and so on in region of interest
- Requires hard coded regions
- Highly dependent on lane location

Possible improvements to my pipeline

- Automatic calculation of corners of RoI.
- Tuning parameters of pipeline such as hough transform parameters, edge detection, color selection, RoI and so on to improve performance and have more robust pipeline.
- Use previous frames to prevent drastic changes in slope of drawn lines.
- Use some methods to draw curves not only lines on lane lines.