Appendix: MATLAB CODE

```
%Infinite horizon simulation
clear; clc
Q=[1 0;0 3]; %Cost function wieghting
R=[1 0;0 1]; %Cost function weighting
N=2; %Number of neighboring agents
E=[1 0;0 1]; %Cost function weighting
v1=[5;8]; %Initial velocity of first agent
v2=[70;-9]; %Initial velocity of second agent
v3=[30;-2]; %Initial velocity of third agent
v4=[10;9]; %Initial velocity of fourth agent
x1=[20;1]; %Initial position of first agent
x2=[2;12]; %Initial position of second agent
x3=[14;8]; %Initial position of third agent
x4=[2;1]; %Initial position of fourth agent
T=5; %Total simulation time
dt=0.1; % time step
t(1) = 0;
index=1;
%SteaDY state Optimal control gain calculation
K = care([0 \ 0; 0 \ 0], R/sqrt(2), 2*N*Q);
lamda=-1/2*R*K;
Simulation of system
for k=0:dt:T
    %Optimal control gain calculation
    %Acceleration calculation
    v1dot=lamda*(v1-(v2+v3)/2);
    v2dot=lamda*(v2-(v1+v4)/2);
    v3dot=lamda*(v3-(v1+v2)/2);
    v4dot=lamda*(v4-(v2+v3)/2);
    %Positon calculation
    x1=x1+v1*dt;
    x2=x2+v2*dt;
    x3=x3+v3*dt;
    x4=x4+v4*dt;
    %Velocity calculation
    v1=v1+dt*v1dot;
    v2=v2+dt*v2dot;
    v3=v3+dt*v3dot;
    v4=v4+dt*v4dot;
    %data recording
    x1Rec(:,index)=x1;
    x2Rec(:,index)=x2;
    x3Rec(:,index)=x3;
```

```
x4Rec(:,index)=x4;
             v1Rec(:,index)=v1;
             v2Rec(:,index)=v2;
             v3Rec(:,index)=v3;
             v4Rec(:,index)=v4;
             tRec(index) = k;
             index=index+1;
end
%ploting data
figure; hold on; box on;
p1 = plot(tRec, v1Rec(1,:), 'r--');
p2 = plot(tRec, v2Rec(1,:), 'm-');
p3 = plot(tRec, v3Rec(1,:), 'b-o');
p4 = plot(tRec, v4Rec(1,:), 'g-.');
set(p1, 'LineWidth', 2);
set(p2,'LineWidth',2);
set(p3,'LineWidth',2);
set(p4,'LineWidth',2);
set(gca, 'Fontsize', 14, 'Fontweight', 'Bold')
xlabel({'\boldmath $t [s]$'}, 'FontSize', 16, 'Interpreter', 'latex');
ylabel({'\boldmath $v_{x}$'}, 'FontSize', 16, 'Interpreter', 'latex');
legend([p1 p2 p3 p4],[{'\boldmath $v_{x1}$'} {'\boldmath $v_{x2}$'} {'\boldmath $v_{x3}$'} {'\boldmath $v_{x3}$'
figure; hold on; box on;
p1 = plot(tRec, v1Rec(2,:), 'r--');
p2 = plot(tRec, v2Rec(2,:), 'm-');
p3 = plot(tRec, v3Rec(2,:), 'b-o');
p4 = plot(tRec, v4Rec(2,:), 'g-.');
set(p1, 'LineWidth', 2);
set(p2,'LineWidth',2);
set(p3,'LineWidth',2);
set(p4,'LineWidth',2);
set(gca, 'Fontsize',14, 'Fontweight', 'Bold')
xlabel({'\boldmath $t [s]$'}, 'FontSize', 16, 'Interpreter', 'latex');
ylabel({'\boldmath $v_{y}$'}, 'FontSize', 16, 'Interpreter', 'latex');
legend([p1 p2 p3 p4],[{'\boldmath $v_{y1}$'} {'\boldmath $v_{y2}$'} {'\boldmath $v_{y3}$'} {'\boldmath $v_{y3}$'
figure; hold on; box on;
p1 = plot(x1Rec(1,:),x1Rec(2,:),'r--');
p2 = plot(x2Rec(1,:),x2Rec(2,:),'m-');
p3 = plot(x3Rec(1,:),x3Rec(2,:),'b-o');
p4 = plot(x4Rec(1,:),x4Rec(2,:),'g-.');
set(p1, 'LineWidth', 2);
set(p2,'LineWidth',2);
set(p3,'LineWidth',2);
set(p4,'LineWidth',2);
set(gca, 'Fontsize', 14, 'Fontweight', 'Bold')
xlabel({'\boldmath $x$'}, 'FontSize', 16, 'Interpreter', 'latex');
ylabel({'\boldmath $y$'}, 'FontSize', 16, 'Interpreter', 'latex');
legend([p1 p2 p3 p4],[{'\boldmath $1$'} {'\boldmath $2$'} {'\boldmath $3$'} {'\boldmath $4$'}],'I.
%Finite horizon simulation
```

clear; clc

```
Q=[1 0;0 3]; %Cost function wieghting
R=[1 0;0 1]; %Cost function weighting
N=2; %Number of neighboring agents
E=[1 0;0 1]; %Cost function weighting
v1=[5;8]; %Initial velocity of first agent
v2=[70;-9]; %Initial velocity of second agent
v3=[30;-2]; %Initial velocity of third agent
v4=[10;9]; %Initial velocity of fourth agent
x1=[20;1]; %Initial position of first agent
x2=[2;12]; %Initial position of second agent
x3=[14;8]; %Initial position of third agent
x4=[2;1]; %Initial position of fourth agent
T=30; %Total simulation time
dt=0.1; % time step
t(1) = 0;
index=1;
K = 2 *E; %initial condition for calculating optimal conrol gain
%Optimal control gain calculation
for k=T:-dt:0
    Kdot=2*N*Q-1/2*K(:,:,index)*R*K(:,:,index);
    K(:,:,index+1)=K(:,:,index)+Kdot*dt;
    tRec(index)=k;
    index=index+1;
end
t(1) = 0;
index=1;
%Simulation of system
for k=0:dt:T
    %Interaction term calculation
    F= 2*K(:,:,length(K)-index+1)^-1*Q;
    %Optimal control gain calculation
    u1=-1/2*R^1*K(:,:,length(K)-index+1)*v1;
    u2=-1/2*R^1*K(:,:,length(K)-index+1)*v2;
    u3=-1/2*R^1*K(:,:,length(K)-index+1)*v3;
    u3=-1/2*R^1*K(:,:,length(K)-index+1)*v4;
    %Acceleration calculation
    v1dot=u1+F*(v2+v3);
    v2dot=u2+F*(v1+v4);
    v3dot=u3+F*(v1+v2);
    v4dot=u3+F*(v2+v3);
    %Positon calculation
    x1=x1+v1*dt;
    x2=x2+v2*dt;
    x3=x3+v3*dt;
    x4=x4+v4*dt;
```

```
%Velocity calculation
              v1=v1+dt*v1dot;
              v2=v2+dt*v2dot;
              v3=v3+dt*v3dot;
              v4=v4+dt*v4dot;
              %data recording
              x1Rec(:,index)=x1;
              x2Rec(:,index)=x2;
              x3Rec(:,index)=x3;
              x4Rec(:,index)=x4;
              v1Rec(:,index)=v1;
              v2Rec(:,index)=v2;
              v3Rec(:,index)=v3;
              v4Rec(:,index)=v4;
              tRec(index) = k;
              index=index+1;
end
%ploting data
figure; hold on; box on;
p1 = plot(tRec, v1Rec(1, :), 'r--');
p2 = plot(tRec, v2Rec(1,:), 'm-');
p3 = plot(tRec, v3Rec(1,:), 'b-o');
p4 = plot(tRec, v4Rec(1,:), 'g-.');
set(p1, 'LineWidth', 2);
set(p2,'LineWidth',2);
set(p3,'LineWidth',2);
set(p4, 'LineWidth', 2);
set(gca, 'Fontsize', 14, 'Fontweight', 'Bold')
xlabel({'\boldmath $t [s]$'}, 'FontSize', 16, 'Interpreter', 'latex');
ylabel({'\boldmath $v_{x}$'}, 'FontSize', 16, 'Interpreter', 'latex');
legend([p1 p2 p3 p4],[{'\boldmath $v_{x1}$'} {'\boldmath $v_{x2}$'} {'\boldmath $v_{x3}$'} {'\boldmath $v_{x3}$'
figure; hold on; box on;
p1 = plot(tRec, v1Rec(2,:), 'r--');
p2 = plot(tRec, v2Rec(2,:), 'm-');
p3 = plot(tRec, v3Rec(2,:), 'b-o');
p4 = plot(tRec, v4Rec(2,:), 'g-.');
set(p1, 'LineWidth', 2);
set(p2,'LineWidth',2);
set(p3,'LineWidth',2);
set(p4,'LineWidth',2);
set(gca,'Fontsize',14,'Fontweight','Bold')
xlabel({'\boldmath $t [s]$'}, 'FontSize', 16, 'Interpreter', 'latex');
ylabel({'\boldmath $v_{y}$'}, 'FontSize', 16, 'Interpreter', 'latex');
legend([p1 p2 p3 p4],[{'\boldmath $v_{y1}$'} {'\boldmath $v_{y2}$'} {'\boldmath $v_{y3}$'} {'\boldmath $v_{y3}$'
figure; hold on; box on;
p1 = plot(x1Rec(1,:), x1Rec(2,:), 'r--');
p2 = plot(x2Rec(1,:), x2Rec(2,:), 'm-');
p3 = plot(x3Rec(1,:),x3Rec(2,:),'b-o');
p4 = plot(x4Rec(1,:),x4Rec(2,:),'g-.');
set(p1, 'LineWidth', 2);
set(p2,'LineWidth',2);
set(p3,'LineWidth',2);
set(p4,'LineWidth',2);
```

```
set(gca,'Fontsize',14,'Fontweight','Bold')
xlabel({'\boldmath $x$'},'FontSize',16,'Interpreter','latex');
ylabel({'\boldmath $y$'},'FontSize',16,'Interpreter','latex');
legend([p1 p2 p3 p4],[{'\boldmath $1$'} {'\boldmath $2$'} {'\boldmath $3$'} {'\boldmath $4$'}],'Interpreter','latex');
```