# IVAN WANG

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#### **EDUCATION**

## Carnegie Mellon University – B.S. in Computer Science

Minor in Mathematics, Game Design

Pittsburgh, PA Expected May 2016

3.77 GPA

• Representative Coursework: Game Design, Prototyping, and Production; Graph Theory

## Aragon High School - Diploma

San Mateo, CA

• SAT Reasoning Score: 2380 (780 Critical Reading / 800 Math / 800 Writing)

May 2012

## **QUALIFICATIONS**

// Code: SML, Python, Javascript	<web-dev="html, css,="" jquery"=""></web-dev="html,>
{{Frameworks}}: Angular JS, React, Rails, Flask	Version Control: Git, Mercurial
\$> comfortable in Linux or Mac dev environment	+= passion & & a desire to learn more;

#### LEADERSHIP & PROFESSIONAL EXPERIENCE

**Facebook** Palo Alto, CA

Software Engineering Intern

Jun 2015 – Aug 2015

• Built iOS client for speech recognition and voice search prototype in React Native. Implemented everything from native audio recording in Obj-C to presenting data cards of people, posts, events, etc. in response to voice queries.

## Go Daddy (Locu office)

Software Developer Intern

San Francisco, CA

Jun 2014 – Aug 2014

- Implemented full-stack deduplication service and front-end dashboard to find and notify partners (e.g. Yelp, Foursquare) of duplicate venues (multiple instances of the same business).
- Developed automated end-to-end testing suite (with Selenium, Jenkins, and Phabricator integration) to screenshot and create image diffs of changes to site.

#### **Carnegie Mellon University**

Pittsburgh, PA

Teaching Assistant

Aug 2013 - present

• Led recitations and office hours to teach students the basics of functional programming (15-150), parallel data structures, and algorithm design (15-210, 15-451).

#### PROJECTS - PORTFOLIO

# Carnegie Mellon University - Game Creation Society

Pittsburgh, PA

Project Leader

Jan 2013 - Dec 2014

• Led and coordinated meetings with 10 artists, programmers, musicians, and designers to develop a 2D side-scrolling platformer in Flixel and ActionScript 3 and text-based adventure in Javascript.

# HackMIT, PennApps, MHacks, TartanHacks, and more

Universities across US

Hacker

Oct 2013 - Present

 Designed and developed several mobile and webapps, including crowdsourced food delivery, gamified file system visualizer, geocaching virtual pets, and customizable educational games for teachers.