CLASSES

Board

* Properties:
  + Size = width x height
* Methods:
  + Draw

Paddle

* Properties:
  + Board size = width x height
  + Size = width x height
  + Speed (how fast is the paddle moving)
  + Position (x, y)
* Methods:
  + Draw

Ball

* Properties:
  + Board size = width x height
  + Radius, circumference, area
* Methods:
  + Draw
  + Wall bounce
  + Move
  + Direction

Scoreboard

* Properties:
  + Size (x, y)
* Methods:
  + Change score