



Accessibility. Tips for teams

Product Owners

20% of users have a disability. Consider their needs and make better products for everyone. Plan early, understand your audiences, choose skilled suppliers and include people with disabilities in research and product testing.



Visit
abc.net.au/accessibility

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■ Diverse abilities

Are people with different abilities represented in your planning?

■ Text alternatives

Have you sought text alternatives for images and media?

■ Issue tracker

Can stakeholders easily flag and fix accessibility concerns?

■ Negotiated needs

Have you consulted and agreed on accessibility requirements and milestones?

■ 3rd party tools

Have you considered accessibility of outsourced add-ins?

■ Distribute checklists

Have you shared these checklists with your team?

■ Suitable skills

Have you chosen staff and suppliers who are skilled to deliver accessible outcomes?

■ Early feedback

Have you considered accessibility needs early in your design process?

■ Sprint planning

Accessibility testing is part of Definition of Done

■ User research

Have you sought feedback from people with disabilities in your research?