

Accessibility. Tips for teams

Developers

20% of users have a disability. Always use native code where possible. Where this is not possible, replicate semantic labels, roles, states, functionality and interaction patterns so that content is usable and understandable for everyone.



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■ Structural composition

Are structural elements like headings, lists & tables marked up correctly <h1> <h2> etc?



■ Identify elements

Is the name, role and state of all elements correctly and clearly defined?



■ Keyboard accessible

Are all interactions, and only interactions, visible and predictably usable?





■ Logical TAB order

Are all interactions reachable in logical TAB sequence using a keyboard?





■ Intuitive interaction

Is interaction use either obvious or clearly explained





Validation

Does the page pass automated accessibility checks?









■ Image 'alt'

Do image elements have an 'alt' attribute? Does it substitute for the image when it can't be seen?



Input correction

Are input mistakes easy to find and fix?









KEY



Reduced hearing



Limited mobility



Cognitive impairment



Low vision



Blind

■ Hide decorative images

Are decorative images hidden from screen reader users?



■ Prefer HTML

Use native HTML where possible. Sparingly supplement with ARIA that reflects W3C ARIA Authoring Practices



