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DEPARTMENT OF CSE
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Program 1 Tokenizer with LEX for declarations in C language.

```
% {
#include<stdio.h>
int d=0,c=0,id=0,s=0;
% }
%%
int|float|char|double {printf("%s is a keyword\n",yytext);d++;}
"," {printf("%s is a special symbol\n",yytext);c++;}
[a-zA-Z][a-zA-Z0-9]* {printf("%s is an identifier\n",yytext);id++;}
";" {printf("%s is a special symbol\n",yytext);s++;}
%%
void main()
{
printf("enter the statement\n");
yylex();
if(((d==1)&&(c==0)&&(id==1)&&(s==1))||((d==1)&&(id>1)&&(c==(id-1))&&(s==1)))
printf("valid declaration statement");
else
printf("Invalid declaration statement");
}
```

Program 2 Tokenizer with LEX for assignment statement.

```
% {
#include<stdio.h>
int d=0,s=0,asgn=0,dd=0,id=0;
% }
%%
int|float|char|double {printf("%s is a keyword\n",yytext);d++;}
[a-zA-Z][a-zA-Z0-9]* {printf("%s is a identifier\n",yytext);id++;}
"=" {printf("%s is an operator\n",yytext);asgn++;}
[0-9]+ {printf("%s is a digit\n",yytext);dd++;}
";" {printf("%s is a special character\n",yytext);s++;}
%%
void main()
{
printf("enter the assignment statement");
yylex();
if(((d==1)&&(id==1)&&(asgn==1)&&(dd==1)&&(s==1))||((s==1)&&(id==1)&&(asgn==1)
&&(dd==1)))
printf("valid assignment statement");
else
printf("invalid assignment statement");
}
```

Program 3:-Validation of for statement using Lex and Yacc

Lex Part

```
%{  
# include "y.tab.h"  
%}  
  
alpha [A-Za-z]  
digit [0-9]  
  
%%  
  
for return FOR;  
{digit}+ return NUM;  
{alpha}({alpha}|{digit})* return ID;  
"<=" return LE;  
">=" return GE;  
"==" return EQ;  
"!=" return NE;  
"||" return OR;  
"&&" return AND;  
.    return yytext[0];  
%%
```

Yacc part

```
%{  
#include <stdio.h>  
#include <stdlib.h>  
%}  
  
%token ID NUM FOR LE GE EQ NE OR AND  
  
%right '='  
  
%left OR AND  
  
%left '>' '<' LE GE EQ NE  
  
%left '+' '-'  
  
%left '*' '/'
```

%right UMINUS

%left '!'

%%

S : ST {printf("Input accepted\n"); exit(0);}

;

ST: FOR '(' E1 ';' E2 ';' E3 ')' DEF

;

DEF: '{' BODY '}'

|;

BODY :E ';'

;

E : ID '=' E

| E '+' E

| E '-' E

| E '*' E

| E '/' E

| E '<' E

| E '>' E

| E LE E

| E GE E

| E EQ E

| E NE E

| E OR E

| E AND E

| E '+' '+'

| E '-' '-'

| ID

| NUM

;

E1: ID '=' NUM

;

E2 : E'<'E

| E'>'E

| E LE E

| E GE E

| E EQ E

| E NE E

| E OR E

| E AND E

;

E3: E'+'+'

|E '-' '-'

;

%%

void main() {

printf("Enter the expression:\n");

yyparse();

}

yyerror()

{

printf("error");

}

Program 4:-Evaluation of arithmetic expression with LEX and YACC.

Lex part

```
% {
#include "y.tab.h"
extern int yylval;
% }
%%
[0-9]+ {yylval=atoi(yytext);return num;}
\t ;
\n return 0;
. return yytext[0];
%%
```

yacc part

```
% {
#include<stdio.h>
#include<stdlib.h>
% }
%token num
%left '+' '-'
%left '*' '/'
%%
start: exp{printf("%d\n",$$);}
;
exp: exp '+' exp{ $$=$1+$3;}
| exp '-' exp{ $$=$1-$3;}
| exp '*' exp{ $$=$1*$3;}
| exp '/' exp
{
if($3==0)
{
yyerror("error");
exit(0);
}
else
$$=$1/$3;
}
| '(' exp ')' { $$=$2;}
| num { $$=$1;}
;
%%
```

void main()

```
{
printf("enter the expression in terms of integers:\n");
```

```
yyvsparse();  
}  
yyerror()  
{  
printf("error");  
}
```

Program5 Symbol table creation from a list of declarations.

Input File:-

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a,b;
char c;
double d,e;
float f;
getch();
}
```

C program

```
#include<stdio.h>
#include<string.h>
char type[4][7]={ "char","int","float","double"},*s=" ,;\n";
int size[4]={ 1,2,4,8};
void main()
{
char *token,*token1,currentline[400];
int i,j=3000;
FILE *f1;
f1=fopen("a.txt","r");
printf("\nDatatype\tVariable\tSize\tAddress\n");
while((fgets(currentline,1000,f1))!=NULL)
{
token=strtok(currentline,s);
printf("%c",token);
for(i=0;i<4;i++)
{
if(strcmp(token,type[i])==0)
{
while((token1=strtok(NULL,s))!=NULL)
{
printf("\n%s\t\t%s\t\t%d\t\t%d",type[i],token1,size[i],j);
j=j+size[i];
}
}
}
}
fclose(f1);
}
```

Program 6: Parser for if statement

Lex part


```

%{
#include "y.tab.h"
}%

alpha [A-Za-z]
digit [0-9]

%%

if return IF;
then return THEN;
{digit}+ return NUM;
{alpha}({alpha}|{digit})* return ID;
"<=" return LE;
">=" return GE;
"==" return EQ;
"!=" return NE;
"||" return OR;
"&&" return AND;
[ \t\n]
. return yytext[0];
%%

```

Yacc Part

```

%{
#include <stdio.h>
#include <stdlib.h>
}%

%token ID NUM IF THEN LE GE EQ NE OR AND ELSE

%right '='

%left AND OR

%left '<' '>' LE GE EQ NE

%left '+' '-'

```

```

%left '*'/'

%%

S:ST {printf("Input accepted.\n");exit(0);};
ST:IF(' E2 ') THEN ST1;'

;

ST1:E

;

E :ID='E

    |E'+'+'

    |E'-'-'

    |'+'+'E

    |'-'-'E

    |ID

    |NUM

;

E2:E2 '<' E2

|E2 '>' E2

    |E2 LE E2

    |E2 GE E2

    |E2 EQ E2

    |E2 NE E2

    |E2 OR E2

    |E2 AND E2

    |ID

    |NUM

;

%%

void main()

{

    printf("Enter the exp");

```

```
    yyparse();  
}  
yyerror()  
{  
    printf("invalid");  
}
```

7. Three address code generation for assignment statements with Array references

Lex part

```
%{  
#include"y.tab.h"  
%}  
%%  
[a-z] {yyval.sym= (char)(yytext[0]);return LETTER;}  
. {return yytext[0];}  
\n {return 0;}  
%%  
void yyerror(char *str)  
{  
printf("Invalid Character");  
}  
int main()  
{  
printf("Enter Expression x =>");  
yyparse();  
return(0);  
}
```

YACC part

```
%{  
#include"y.tab.h"  
#include<stdio.h>  
char p='A'-1;  
char q='P';  
%}  
%union  
{
```

```

char sym;

}

%token <sym> LETTER

%type <sym> S

%type <sym> E

%type <sym> array

%left '+' '-'

%left '*' '/'

%%

S : E {printf("x = %c\n", $$);}
   | array {printf("x=%c\n", $$);}
;

E : LETTER {}

|E '+' E {p++;printf("\n %c = %c + %c\n", p, $1, $3); $$=p;}

|E '-' E {p++;printf("\n %c = %c - %c\n", p, $1, $3); $$=p;}

|E '*' E {p++;printf("\n %c = %c * %c\n", p, $1, $3); $$=p;}

|E '/' E {p++;printf("\n %c = %c / %c\n", p, $1, $3); $$=p;}

| '(' E ')' { $$=p; }

;

array:LETTER '[' LETTER ']' {p++;printf("\n%c=%c*4\n", p, $3);printf("%c = %c +
&%c\n", q, p, $1); $$=q;}

%%

```

```

~$ ./a.out
Enter Expression x =>a[i]

A=i*4
P = A + &a
x=P
~$ ./a.out
s Enter Expression x =>a*b+c

A = a * b

B = A + c
x = B
.

```

Program 8: Three address code generation from —while statement.

```
#include <stdio.h>

#include <stdlib.h> // For exit()

int main()
{
    FILE *fptr1, *fptr2;
    char str[50];
    char alpha='A';
    fptr1 = fopen("ff.txt", "r");
    if (fptr1 == NULL)
    {
        printf("Cannot open file");
        exit(0);
    }
    fptr2 = fopen("sample.txt", "w");
    if (fptr2 == NULL)
    {
        printf("Cannot open file");
        exit(0);
    }
    while (fgets(str, 50, fptr1) != NULL)
    {
        for(int i=0;str[i]!='\n';i++)
        {

            if(str[i]=='w'&&str[i+1]=='h'&&str[i+2]=='i'&&str[i+3]=='l'&&str[i+4]=='e')
            {
                int l=i+5;
                fputc(alpha,fptr2);
                fputs(" ",fptr2);
```

```

        fputs("if",fptr2);
        while(str[l]!='\n')
        {
            char ch=str[l];
            fputc(ch,fptr2);
            l++;
        }
        fputs("then goto",fptr2);
        fputs(" ",fptr2);
        char a=alpha+1;
        fputc(a,fptr2);
        fputs("\n",fptr2);
        break;
    }//if
else
    {
        fputc(alpha,fptr2);
        fputs(" ",fptr2);
        fputs(str,fptr2);
        fputs("\n",fptr2);
        break;
    }//else
}//for
alpha++;
}while
}main

```

OUTPUT

Input file

ff.txt

i=0;

s=0;

while(i<10)

s=s+i;

sample.txt(OUTPUT file) OPEN AS gedit sample.txt

A i=0;

B s=0;

C if(i<10)then goto D

D s=s+i;

Program 9:-

Construction of flow graph from list of three address statements.

```
a.c
#include <stdio.h>
#include <stdlib.h> // For exit()
int main()
{
FILE *fptr1, *fptr2,*fptr3;
char str[50];
char label;

    fptr1 = fopen("s.txt", "r");
    if (fptr1 == NULL)
    {
        printf("Cannot open file");
        exit(0);
    }
    fptr2 = fopen("c.txt", "w");

    if (fptr2 == NULL)
    {
        printf("Cannot open file");
        exit(0);
    }

while (fgets(str, 50, fptr1) != NULL) {
    for(int i=0;str[i]!='\n';i++)
    {
```

```

        if(str[i]=='g'&&str[i+1]=='o'&&str[i+2]=='t'&&str[i+3]=='o')
        {
            label=str[i+5];
            printf("Label value is %c",label);
            break;
        }
    }

}

fptr3=fopen("s.txt", "r");
while (fgets(str, 50, fptr3) != NULL) {
    if(str[0]=='1')
    {
        fputs("B1\n",fptr2);
        fputs(str,fptr2);
    }
    if(str[0]=='2')
    {

        fputs(str,fptr2);
    }
    if(str[0]=='3')
    {
        fputs("B2\n",fptr2);
        fputs(str,fptr2);
    }
    if(str[0]=='4')
    {

        fputs(str,fptr2);
    }
}

```

}}

Input File

s.txt

1.i=0

2.p=0

3.i=i+1

4.if(i>10) then goto 3

OUTPUT

Label value is 3

Output Open c.txt as gedit c.txt

B1

1.i=0

2.p=0

B2

3.i=i+1

4.if(i>10) then goto 3

Program 10: Implement Constant Propagation

```
#include <stdio.h>
#include <stdlib.h> // For exit()

int main()
{
FILE *fptr1, *fptr2;
int i;
char filename[100],line[100], c;
printf("enter the assignment expression with semicolon at end");
scanf("%s",line);
fptr1 = fopen("b.txt", "r");
if (fptr1 == NULL)
{
printf("Cannot open file %s \n", filename);
exit(0);
}
fptr2 = fopen("c.txt", "w");
if (fptr2 == NULL)
{
printf("Cannot open file %s \n", filename);
exit(0);
}

// Read contents from file
c = fgetc(fptr1);
while (c != EOF)
{
if(c==line[0])
{
i=2;
while (line[i]!=';')
{
fputc(line[i], fptr2);
i++;
c = fgetc(fptr1);
}
}
else
{
fputc(c, fptr2);
c = fgetc(fptr1);
}
}

fclose(fptr1);
fclose(fptr2);
return 0;
```

```
}
```

Output

```
b.txt
```

```
i=a+10;
```

```
b=a+20;
```

```
c=b+a;
```

```
cc f.c
```

```
./a.out
```

Enter the assignment statement with semicolon at the end

```
a=3;
```

```
c.txt (open it using gedit c.txt)
```

```
i=3+10;
```

```
b=3+20;
```

```
c=b+3;
```