

# OverTheWire Bandit - My Learning Journey

## About This Guide

This repository documents my personal experience solving the Bandit wargame challenges. Each level includes my approach, the challenges I faced, and what I learned.

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## Level 0: Getting Started

### Challenge

Connect to the Bandit game server using SSH.

### My Approach

```
bash

ssh bandit0@bandit.labs.overthewire.org -p 2220
Password: bandit0
```

### What I Learned

- Basic SSH connection syntax
- Using non-standard ports with `(-p)` flag
- Username format for remote connections

### Notes

This level is about getting comfortable with SSH. Make sure you have an SSH client installed (built into

Linux/Mac, use PuTTY or Windows Terminal on Windows).

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## Level 0 → Level 1

### Challenge

Find and read a file called `readme` in the home directory.

### My Approach

```
bash
ls      # List files in current directory
cat readme # Display file contents
```

### Password Location

The password is in the `readme` file in the home directory.

### What I Learned

- `ls` - lists directory contents
- `cat` - concatenates and displays file contents
- Home directory is where you start when logging in

### Key Takeaway

Always start by exploring your environment with `ls` to see what files are available.

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## Level 1 → Level 2

### Challenge

Read a file with a special name: `-`

### Problem I Encountered

Running `cat -` doesn't work because `-` is interpreted as stdin.

### My Solution

```
bash  
  
cat ./-  
# OR  
cat < -
```

### What I Learned

- Special characters in filenames need careful handling
- Using `./` prefix treats the dash as a filename
- The `.` represents current directory

### Alternative Approaches

- `cat < -` (redirect from file)
  - Use absolute path: `cat /home/bandit1/-`
- 

## Level 2 → Level 3

## Challenge

Read a file named `spaces in this filename`

## My Approach

```
bash

# Method 1: Escaping spaces
cat spaces\ in\ this\ filename

# Method 2: Using quotes
cat "spaces in this filename"

# Method 3: Tab completion
cat spa[TAB] # Terminal auto-completes with proper escaping
```

## What I Learned

- Spaces in filenames must be escaped with backslash
- Quotes preserve the entire filename as one argument
- Tab completion automatically handles special characters

## Best Practice

Use quotes when dealing with filenames containing spaces - it's cleaner and less error-prone.

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## Level 3 → Level 4

## Challenge

Find a hidden file in the `inhere` directory.

## My Approach

```
bash
cd inhere
ls -a      # Show all files including hidden ones
cat .hidden # Read the hidden file
```

## What I Learned

- Files starting with `.` are hidden in Linux
- `ls -a` shows all files (including hidden)
- `ls -la` gives detailed listing of all files

## Common Hidden Files

- `.bashrc` - bash configuration
  - `.ssh` - SSH keys directory
  - `.git` - Git repository data
- 

## Level 4 → Level 5

### Challenge

Find the only human-readable file among many files in `inhere` directory.

### My Approach

## My Approach

```
bash

cd inhere
ls      # Shows files named -file00 through -file09
file ./* # Check file types for all files

# Found that -file07 is ASCII text
cat ./-file07
```

## What I Learned

- `file` command identifies file types
- "Human-readable" typically means ASCII text
- Wildcards (`*`) help check multiple files at once

## Why Use `./`?

The `./` prefix is needed because filenames start with `-`, which would otherwise be interpreted as command options.

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## Level 5 → Level 6

### Challenge

Find a file in `inhere` directory with specific properties:

- Human-readable
- 1033 bytes in size
- Not executable

- Not executable

## My Approach

```
bash

cd inhere
find . -type f -size 1033c -readable ! -executable
# Result: ./maybehere07/file2
cat ./maybehere07/file2
```

## What I Learned

- `find` is powerful for locating files by properties
- `-type f` specifies regular files
- `-size 1033c` means exactly 1033 bytes (c = bytes)
- `!` negates a condition (not executable)
- `-readable` checks if file is readable

## Find Command Syntax

```
bash

find [path] [conditions]
```

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## Level 6 → Level 7

## Challenge

Find a file somewhere on the entire server with:

- Owned by user bandit7
- Owned by group bandit6
- 33 bytes in size

## My Approach

```
bash

cd / # Go to root directory to search entire server
find . -user bandit7 -group bandit6 -size 33c 2>/dev/null
# Result: ./var/lib/dpkg/info/bandit7.password
cat /var/lib/dpkg/info/bandit7.password
```

## What I Learned

- Search from `/` (root) to scan entire system
- `2>/dev/null` redirects error messages (like "Permission denied")
- `-user` and `-group` filter by ownership
- File permissions can prevent access to most results

## Error Redirection

- `2>` redirects stderr (error messages)
  - `/dev/null` is a special file that discards all data
-



## Level 7 → Level 8

### Challenge

Find the password next to the word "millionth" in `data.txt`.

### My Approach

```
bash
grep millionth data.txt
```

### What I Learned

- `grep` searches for patterns in files
- Format: `grep [pattern] [file]`
- `grep` returns entire lines containing the match

### Useful `grep` Options

- `-i` - case insensitive search
  - `-n` - show line numbers
  - `-v` - invert match (show non-matching lines)
  - `-c` - count matching lines
- 

## Level 8 → Level 9

### Challenge

Find the only unique line in `data.txt` (appears exactly once).

## My Approach

```
bash  
  
sort data.txt | uniq -u
```

## What I Learned

- `sort` arranges lines alphabetically
- `uniq` filters duplicate adjacent lines
- `uniq -u` shows only unique lines (appearing once)
- `|` (pipe) sends output from one command to another
- **Must sort before using uniq** (uniq only works on adjacent duplicates)

## Command Pipeline Explained

1. `sort` groups identical lines together
  2. `uniq -u` finds lines that appear only once
- 

## Level 9 → Level 10

## Challenge

Find human-readable strings in a binary file, looking for ones starting with several `=` characters.

## My Approach

```
bash
```

```
strings data.txt | grep "==="
```

## What I Learned

- `strings` extracts printable characters from binary files
- Binary files contain non-printable data
- Combining `strings` with `grep` filters results
- Multiple `=` signs help narrow down the search

## Why strings?

Binary files can't be read with `cat`. The `strings` command extracts readable text sequences from any file type.

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## Level 10 → Level 11

### Challenge

Decode base64 encoded data in `data.txt`.

### My Approach

```
bash
```

```
base64 -d data.txt
```

## What I Learned

- Base64 is an encoding scheme (not encryption)

- `-d` flag decodes base64 data
- `-e` flag encodes to base64
- Base64 is commonly used for encoding binary data in text format

## Base64 Basics

- Converts binary data to ASCII text
  - Uses A-Z, a-z, 0-9, +, /
  - Often ends with `=` padding
- 

## Level 11 → Level 12

### Challenge

Decode ROT13 cipher in `data.txt`.

### My Approach

```
bash
cat data.txt | tr 'A-Za-z' 'N-ZA-Mn-za-m'
```

### What I Learned

- ROT13 rotates each letter by 13 positions
- `tr` (translate) replaces characters
- ROT13 is its own inverse (applying it twice gives original text)

- Format: `tr [set1] [set2]`

## ROT13 Explained

- $A \rightarrow N, B \rightarrow O, C \rightarrow P, \dots M \rightarrow Z$
- $N \rightarrow A, O \rightarrow B, P \rightarrow C, \dots Z \rightarrow M$
- Numbers and special characters unchanged

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## Level 12 $\rightarrow$ Level 13

### Challenge

Reverse a hexdump and repeatedly decompress a file.

### My Approach

```
bash
```

```
mkdir /tmp/mywork
cp data.txt /tmp/mywork
cd /tmp/mywork

# Reverse hexdump
xxd -r data.txt > data_bin

# Check file type and decompress accordingly
file data_bin # Shows compression type

# Repeat: rename, decompress, check type
# Process: gzip → bzip2 → gzip → tar → tar → bzip2 → tar → gzip
```

## Decompression Commands Used

```
bash

# For gzip (.gz)
mv file file.gz
gunzip file.gz

# For bzip2 (.bz2)
mv file file.bz2
bunzip2 file.bz2

# For tar (.tar)
tar -xf file.tar
```

## What I Learned

- `xxd -r` reverses a hexdump
- Files can be compressed multiple times

- Always check `file` command to know what to do next
- Different compression tools have different extensions
- Working in `/tmp` is safe for temporary files

### Key Strategy

1. Check file type with `file`
  2. Rename with appropriate extension
  3. Decompress
  4. Repeat until you get ASCII text
- 

## Level 13 → Level 14

### Challenge

Use an SSH private key to log into the next level.

### My Approach

```
bash  
  
ssh -i sshkey.private bandit14@localhost -p 2220
```

### What I Learned

- `-i` specifies identity file (private key)
- Private keys enable passwordless authentication

- `localhost` refers to the same machine
- SSH keys are more secure than passwords

## SSH Key Authentication

- Private key stays secret (like a password)
  - Public key goes on servers
  - Never share private keys
- 

## Level 14 → Level 15

### Challenge

Submit the current level's password to port 30000 on localhost.

### My Approach

```
bash

# First get the password
cat /etc/bandit_pass/bandit14

# Connect and submit
nc localhost 30000
[paste password]
```

### What I Learned

- `nc` (netcat) connects to network ports



- Can send data to specific ports
- Format: `nc [host] [port]`
- Password for level 14 is in `/etc/bandit_pass/bandit14`

## Netcat Basics

- Swiss army knife of networking
  - Can act as client or server
  - Useful for testing network services
- 

## Level 15 → Level 16

### Challenge

Submit password to port 30001 using SSL/TLS encryption.

### My Approach

```
bash

openssl s_client -connect localhost:30001
[paste password for bandit15]
```

### What I Learned

- `openssl s_client` creates SSL/TLS connections
- SSL encrypts data transmission
- `-connect` specifies host:port

- Regular netcat doesn't support encryption

## SSL/TLS Explained

- Secures communication between client and server
  - Prevents eavesdropping
  - Used by HTTPS websites
- 

## Level 16 → Level 17

### Challenge

Find which port (31000-32000) speaks SSL and gives credentials.

### My Approach

```
bash

# Scan for open ports
nmap -p 31000-32000 localhost

# Test SSL ports found
openssl s_client -connect localhost:31790
[paste password]
```

### Handling the SSH Key

```
bash
```

```
# Save the returned private key
mkdir /tmp/mykeys
nano /tmp/mykeys/bandit17.key
[paste the private key]

# Set proper permissions
chmod 600 /tmp/mykeys/bandit17.key

# Use it to login
ssh -i /tmp/mykeys/bandit17.key bandit17@localhost -p 2220
```

## What I Learned

- `nmap` scans for open ports
- `-p` specifies port range
- SSH keys need restrictive permissions (600)
- `chmod 600` makes file readable/writable only by owner

## Port Scanning Ethics

- Only scan systems you have permission to test
- Port scanning can be detected
- Used by both security professionals and attackers

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## Level 17 → Level 18

### Challenge

Find the difference between two password files.

## My Approach

```
bash
diff passwords.old passwords.new
```

## What I Learned

- `diff` compares files line by line
- `<` indicates lines from first file
- `>` indicates lines from second file
- Changed line in `passwords.new` is the password

## Diff Output Format

```
42c42
< old line
---
> new line
```

---

## Level 18 → Level 19

### Challenge

Login despite `.bashrc` logging you out immediately.

### My Approach

## My Approach

```
bash

# Method 1: Execute command without shell
ssh bandit18@bandit.labs.overthewire.org -p 2220 cat readme

# Method 2: Use different shell
ssh bandit18@bandit.labs.overthewire.org -p 2220 -t /bin/sh
cat readme
```

## What I Learned

- `.bashrc` runs automatically on login
- Can execute commands via SSH without interactive shell
- `-t` forces pseudo-terminal allocation
- Different shells available: bash, sh, zsh, etc.

## Bypassing `.bashrc`

When `.bashrc` contains malicious commands, you can:

1. Run single command via SSH
2. Use alternative shell
3. Specify `--norc` flag (in some scenarios)

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## Level 19 → Level 20

## Challenge

Use a setuid binary to read bandit20's password.

## My Approach

```
bash  
  
ls -la # Check file permissions  
./bandit20-do cat /etc/bandit_pass/bandit20
```

## What I Learned

- SetUID bit allows running programs as file owner
- Shown as `(s)` in permissions: `(-rwsr-x---)`
- Security risk if misused
- Used for programs needing elevated privileges

## SetUID Explained

- Allows temporary privilege elevation
  - User runs file as if they were the owner
  - Common in system utilities (like `(passwd)`)
- 

## Level 20 → Level 21

### Challenge

Create a listening port, then connect with the setuid binary.

## My Approach

```
bash
```

```
# Terminal 1: Create listener
```

```
echo "GbKksEFF4yrVs6il55v6gwY5aVje5f0j" | nc -l -p 12345 &
```

```
# Terminal 2: Connect with suconnect
```

```
./suconnect 12345
```

## What I Learned

- `nc -l` creates a listening server
- `-p` specifies port number
- `&` runs command in background
- Can communicate between two terminals
- The binary reads from our listener and responds with next password

## Netcat Listening

- `-l` means listen mode
- Port number should be  $> 1024$  (non-privileged)
- Can pipe data directly to netcat

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**Level 21 → Level 22**

## Challenge

Examine a cron job to find the password.

## My Approach

```
bash

cd /etc/cron.d
ls
cat cronjob_bandit22
# Shows: @reboot and * * * * * both run a script

cat /usr/bin/cronjob_bandit22.sh
# Script copies password to /tmp file

cat /tmp/t7O6lds9S0RqQh9aMcz6ShpAoZKF7fgv
```

## What I Learned

- Cron runs scheduled tasks automatically
- `@reboot` runs at system startup
- `* * * * *` means every minute
- Cron jobs are defined in `/etc/cron.d/`
- Scripts can be read even if we can't execute them

## Cron Time Format

```
* * * * * command
| | | | |
| | | | └─ Day of week (0-7)
| | | └─── Month (1-12)
```



Day of month (1-31)  
Hour (0-23)  
Minute (0-59)

## Level 22 → Level 23

### Challenge

Understand and exploit a cron job script.

### My Approach

```
bash

cat /etc/cron.d/cronjob_bandit23
cat /usr/bin/cronjob_bandit23.sh

# Script creates filename from: echo I am user $myname | md5sum | cut -d ' ' -f 1
# We need to run this AS bandit23

myname=bandit23
echo I am user $myname | md5sum | cut -d ' ' -f 1
# Output: 8ca319486bfbbc3663ea0fbe81326349

cat /tmp/8ca319486bfbbc3663ea0fbe81326349
```

### What I Learned

- Can simulate script execution with different variables
- MD5 creates hash of input
- `cut` extracts specific fields

- `cut` extracts specific fields
- `-d ' '` sets delimiter as space
- `-f 1` takes first field

### Script Analysis Strategy

1. Read and understand the script
  2. Identify variables and their values
  3. Simulate execution with target user's context
  4. Find where output is stored
- 

### Level 23 → Level 24

#### Challenge

Create a script that gets executed by a cron job to retrieve the password.

#### My Approach

```
bash
```

```
# Create working directory
mkdir /tmp/mythings
cd /tmp/mythings

# Create script to copy password
cat > myscript.sh << EOF
#!/bin/bash
cat /etc/bandit_pass/bandit24 > /tmp/mythings/password
EOF

chmod 777 myscript.sh
chmod 777 /tmp/mythings

# Copy to cron directory
cp myscript.sh /var/spool/bandit24/

# Wait about a minute
sleep 60

# Read password
cat /tmp/mythings/password
```

## What I Learned

- Scripts in `/var/spool/bandit24/` get executed by bandit24
- Need write permissions on output directory
- Cron jobs run with owner's privileges
- Scripts are deleted after execution
- `chmod 777` gives full permissions (read, write, execute for all)

## Permission Numbers

- 4 = read (r)
  - 2 = write (w)
  - 1 = execute (x)
  - $7 = 4+2+1 = \text{rwx}$
- 

## Level 24 → Level 25

### Challenge

Brute force a 4-digit PIN by connecting to port 30002.

### My Approach

```
bash
```

```
mkdir /tmp/brute24
cd /tmp/brute24

# Create brute force script
cat > brute.sh << EOF
#!/bin/bash
password="UoMYTrfrBFHyQXmg6gzctqAwOmw1IohZ"

for pin in {0000..9999}; do
    echo "$password $pin"
done | nc localhost 30002 > result.txt
EOF

chmod +x brute.sh
./brute.sh

# Find the correct response
grep -v "Wrong" result.txt | grep -v "Please"
```

## What I Learned

- Brute forcing tests all possibilities
- `{0000..9999}` generates all 4-digit combinations
- Piping multiple attempts to netcat at once
- `grep -v` excludes lines matching pattern
- 10,000 attempts (0000-9999)

## Optimization Note

This script sends all attempts at once, which is faster than connecting 10,000 times separately.

---

## Level 25 → Level 26

### Challenge

Escape from a restricted shell that uses `more` command.

### My Approach

```
bash

# First, make terminal window VERY small (vertically)
ssh -i bandit26.sshkey bandit26@localhost -p 2220

# When 'more' is active (shows partial text):
# Press 'v' to enter vim

# In vim:
:set shell=/bin/bash
:shell

# Now you have a proper shell
cat /etc/bandit_pass/bandit26
```

### What I Learned

- Can check user's shell: `getent passwd bandit26`
- `more` paginates output for large files
- `v` in `more` opens vim at current line
- Vim can execute shell commands

- `:set shell` changes vim's shell
- `:shell` spawns a shell from vim
- Small terminal forces `more` to paginate

### More Command Tricks

- `v` - open in editor
  - `q` - quit
  - Space - next page
  - Works only when content exceeds terminal height
- 

## Level 26 → Level 27

### Challenge

Use the `setuid` binary after escaping the restricted shell.

### My Approach

```
bash
```

```
# After getting shell from previous level
```

```
./bandit27-do cat /etc/bandit_pass/bandit27
```

### What I Learned

- Same `setuid` concept as level 19
- Must first escape restricted shell

- Then can use privileges of bandit27

## Quick Reminder

This level combines skills from previous levels:

1. Escape restricted shell (Level 25)
  2. Use setuid binary (Level 19)
- 

## Level 27 → Level 28

### Challenge

Clone a git repository and find the password.

### My Approach

```
bash
mkdir /tmp/git27
cd /tmp/git27

git clone ssh://bandit27-git@localhost:2220/home/bandit27-git/repo
cd repo
cat README
```

### What I Learned

- `git clone` copies a repository
- SSH can be used for git operations



- Format: `ssh://user@host:port/path`
- Password is same as current level's user

## Git Clone Basics

- Creates local copy of repository
  - Downloads all files and history
  - Can clone via HTTPS, SSH, or local path
- 

## Level 28 → Level 29

### Challenge

Find password in git history (it was censored in current version).

### My Approach

```
bash
```

```
mkdir /tmp/git28
cd /tmp/git28

git clone ssh://bandit28-git@localhost:2220/home/bandit28-git/repo
cd repo

cat README.md # Shows censored password

# Check commit history
git log

# View older commit
git show [commit-hash-with-password]
# OR
git checkout [commit-hash]
cat README.md
```

## What I Learned

- Git stores all historical versions
- `git log` shows commit history
- `git show` displays specific commit
- `git checkout` switches to previous commits
- Sensitive data in git history is still accessible

## Important Security Lesson

Never commit passwords to git, even temporarily! They remain in history forever.

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## Level 29 → Level 30

### Challenge

Find password in a different git branch.

### My Approach

```
bash

mkdir /tmp/git29
cd /tmp/git29

git clone ssh://bandit29-git@localhost:2220/home/bandit29-git/repo
cd repo

cat README.md # Says "no passwords in production"

# List all branches
git branch -a

# Check dev branch
git checkout dev
cat README.md
```

### What I Learned

- Git branches enable parallel development
- `git branch -a` shows all branches (including remote)
- `git checkout` switches branches
- Common branch names: master/main, dev, staging, production

- Sensitive data often in development branches

## Git Branching

- Separate lines of development
  - Changes isolated until merged
  - Remote branches prefixed with `remotes/origin/`
- 

## Level 30 → Level 31

### Challenge

Find password in git tags.

### My Approach

```
bash
```

```
mkdir /tmp/git30
cd /tmp/git30

git clone ssh://bandit30-git@localhost:2220/home/bandit30-git/repo
cd repo

# Check usual places (nothing useful)
git log
git branch -a

# Check tags
git tag
# Shows: secret

git show secret
```

## What I Learned

- Git tags mark specific points in history
- Often used for version releases (v1.0, v2.0)
- `git tag` lists all tags
- `git show [tag]` displays tag contents
- Tags can contain messages

## Tags vs Branches

- Tags: Fixed points (releases, milestones)
- Branches: Moving lines of development

## Level 31 → Level 32

### Challenge

Push a file to the remote git repository.

### My Approach

```
bash

mkdir /tmp/git31
cd /tmp/git31

git clone ssh://bandit31-git@localhost:2220/home/bandit31-git/repo
cd repo

cat README.md # Instructions to push key.txt

# Create required file
echo "May I come in?" > key.txt

# Check .gitignore
cat .gitignore # Shows *.txt is ignored

# Remove or edit .gitignore
rm .gitignore

# Add, commit, push
git add key.txt
git commit -m "Add key"
git push origin master
```

## What I Learned

- `.gitignore` prevents files from being tracked
- Must remove `.gitignore` rule to track ignored files
- `git add -f` can force-add ignored files
- `git push` uploads commits to remote
- Remote repository can execute hooks on push

## Git Push Workflow

1. `git add` - stage changes
  2. `git commit` - save changes locally
  3. `git push` - upload to remote
- 

## Level 32 → Level 33

### Challenge

Escape from an uppercase shell.

### My Approach

```
bash
```

*# After login, everything is converted to uppercase*

*# Try special shell variable*

`$0`

*# This spawns a new shell (sh)*

*# Now check who you are*

`whoami` *# Shows bandit33*

*# Get password*

`cat /etc/bandit_pass/bandit33`

## What I Learned

- `$0` contains name of current shell
- Executing `$0` starts a new shell instance
- Shell variables aren't converted to uppercase
- SetUID bit gave us bandit33 privileges
- Creative thinking needed for escape challenges

## Shell Variables

- `$0` - shell name
  - `$1, $2...` - script arguments
  - `$$` - current process ID
  - `$?` - last command exit status
-



## Level 33 → Level 34

### Final Level

Congratulations! You've completed all the current Bandit levels.

### What I Learned From This Journey

1. **Linux Command Line:** Proficiency with essential commands
2. **File Permissions:** Understanding ownership and permissions
3. **Networking:** Using tools like netcat and SSH
4. **Scripting:** Creating bash scripts to automate tasks
5. **Git:** Working with version control
6. **Problem Solving:** Breaking down complex challenges
7. **Security Concepts:** SetUID, cron jobs, privilege escalation

### Skills Acquired

- File manipulation and searching
- Text processing with grep, awk, cut
- Compression and encoding
- Network connections
- Git version control
- Shell scripting
- Creative problem-solving

## Next Steps

- Try other OverTheWire wargames (Natas, Leviathan, Krypton)
  - Practice on CTF platforms (HackTheBox, TryHackMe)
  - Learn more advanced Linux administration
  - Study cybersecurity fundamentals
- 

## Tips for Success

1. **Read Man Pages:** `man [command]` is your friend
2. **Experiment:** Try different approaches
3. **Take Notes:** Document what you learn
4. **Be Patient:** Some levels are frustrating - that's normal
5. **Google Wisely:** Look for concepts, not direct answers
6. **Understand Why:** Don't just copy commands, understand them

## Resources Used

- OverTheWire Bandit: <https://overthewire.org/wargames/bandit/>
  - Linux man pages
  - Bash documentation
  - Git documentation
-

## Acknowledgments

This walkthrough represents my personal learning journey through the Bandit wargame. Each challenge taught me valuable skills in Linux system administration and security.

**Remember:** The goal is to learn, not just to get passwords. Take time to understand each concept!