## Practice Lab 10 - Circularly and Doubly Linked list - 21-10-2020

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Double linked list

Source code:

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
struct noderec
   int info;
   struct noderec *lptr;
   struct noderec *rptr;
typedef struct noderec * node ;
typedef node header;
node new, temp;
header h ;
int i = 1;
void create()
    h = (struct noderec*) malloc(sizeof(struct noderec));
   h->lptr = NULL;
   h->rptr = NULL;
int isEmpty()
    return (h->rptr ==NULL);
void insertBeg( header h, int x)
    new = (struct noderec*) malloc(sizeof(struct noderec));
   new->info = x;
    if(isEmpty())
        new->rptr = NULL;
```

```
new->lptr = h;
        h->rptr = new;
    else
        new->rptr = h->rptr;
        new->lptr = h;
        (h->rptr)->lptr = new;
        h->rptr = new;
void insertEnd(header h, int x)
    new = (struct noderec*) malloc(sizeof(struct noderec));
    new->info = x;
    if(isEmpty())
        new->rptr = NULL;
        new->lptr = h;
        h->rptr = new;
    else
        temp = h->rptr ;
        while(temp->rptr !=NULL)
            temp = temp->rptr ;
        new->rptr = NULL;
        new->lptr = temp;
        temp->rptr = new;
void insertMid(header h, int x, int pos)
new = (struct noderec*) malloc(sizeof(struct noderec));
    new->info = x;
    if(isEmpty())
        new->rptr = NULL;
        new->lptr = h;
        h->rptr = new;
    else
        temp = h;
        while( temp->rptr !=NULL && i< pos)</pre>
            temp = temp->rptr ;
```

```
if(temp->rptr ==NULL)
            new->rptr = NULL;
            new->lptr = temp;
            temp->rptr = new;
        else
            new->lptr = temp;
            new->rptr = temp->rptr;
            (temp->rptr)->lptr = new;
            temp->rptr = new ;
void delete( header h, int x)
    if(!isEmpty(h))
        temp = h->rptr ;
        while(temp != NULL &&temp->info!=x)
            temp = temp->rptr;
        if(temp ==NULL)
            printf("element not found");
        else
            (temp->rptr)->lptr = temp->lptr ;
            (temp->lptr)->rptr = temp->rptr ;
            free(temp);
    else
        printf("list is empty");
int search(header h, int x)
    temp = h->rptr;
int pos=0;
    if(!isEmpty(h))
        while(temp!=h && temp->info!=x)
            temp = temp->rptr ;
            pos++;
        if(temp ==h)
            return 0;
```

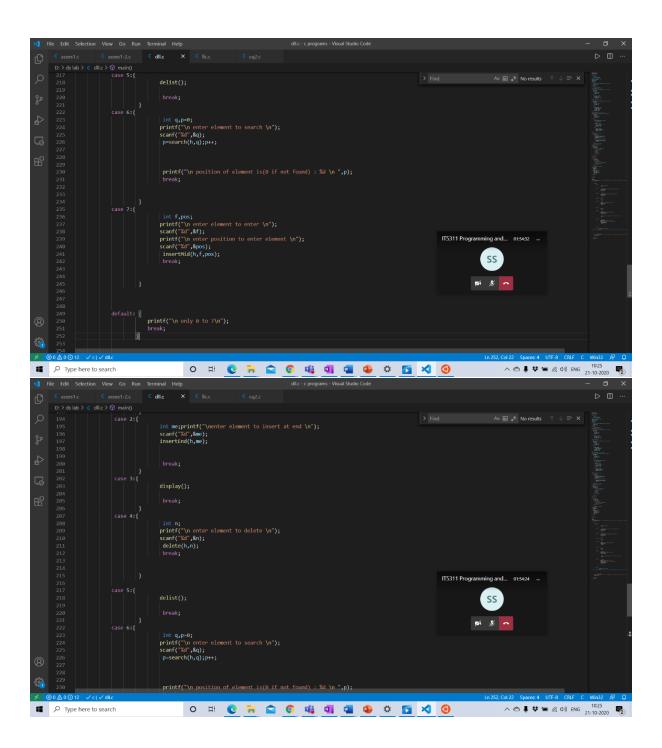
```
else
            return pos;
    else
void display()
   printf("\n\n");
   if( !isEmpty(h) )
        temp = h->rptr ;
        while( temp != NULL )
            printf(" \t %d ", temp->info );
            temp = temp ->rptr ;
        printf("\n\n");
    else
        printf("list is empty");
void delist() {
 if (isEmpty(h)) {
   free(h);
 } else {
    node temp = h->rptr;
   node prev = h;
   while (temp != NULL) {
     prev = temp;
     temp = temp->rptr;
     free(prev);
   free(h);
int main()
int c;
create();
printf("\nenter 0 to exit\n 1 to insert at beginning \n 2 to insert at end
\n 3 to display \n 4 to delete element\n 5 to delete list \n 6 search \n 7 ins
ert mid\n");
        scanf("%d",&c);
   do
```

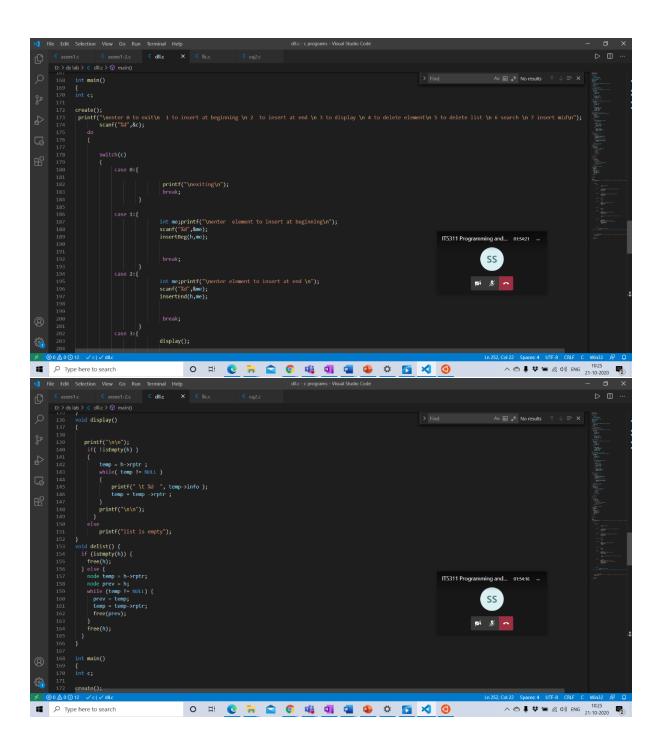
```
switch(c)
             case 0:{
                             printf("\nexiting\n");
                             break;
             case 1:{
                            int me;printf("\nenter element to insert at begin
ning\n");
                            scanf("%d",&me);
                             insertBeg(h,me);
                             break;
             case 2:{
                            int me;printf("\nenter element to insert at end \n
");
                             scanf("%d",&me);
                             insertEnd(h,me);
                             break;
             case 3:{
                             display();
                             break;
             case 4:{
                            printf("\n enter element to delete \n");
                             scanf("%d",&n);
                             delete(h,n);
                             break;
            case 5:{
                             delist();
                             break;
```

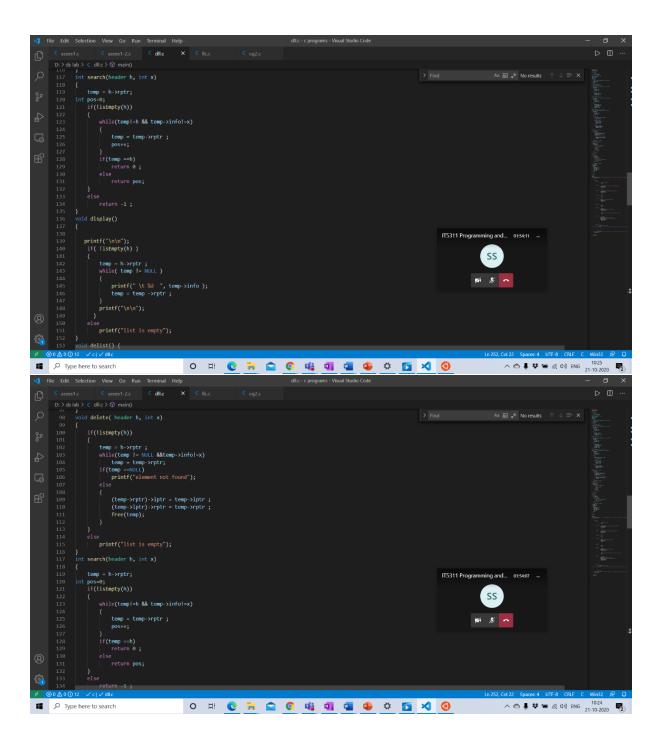
```
case 6:{
                             int q,p=0;
                            printf("\n enter element to search \n");
                            scanf("%d",&q);
                             p=search(h,q);p++;
                             printf("\n position of element is(0 if not found)
 : %d \n ",p);
                             break;
            case 7:{
                             int f,pos;
                            printf("\n enter element to enter \n");
                            scanf("%d",&f);
                            printf("\n enter position to enter element \n");
                            scanf("%d",&pos);
                             insertMid(h,f,pos);
                             break;
            default: {
                        printf("\n only 0 to 7\n");
                        break;
                if(c==0) break;
     printf("\nenter 0 to exit\n 1 to insert at beginning \n 2 to insert at
end \n 3 to display \n 4 to delete element\n 5 to deletelist \n 6 search \n
7 insert at mid\n");
        scanf("%d",&c);
    }while(c!=0);
    return 0;
```

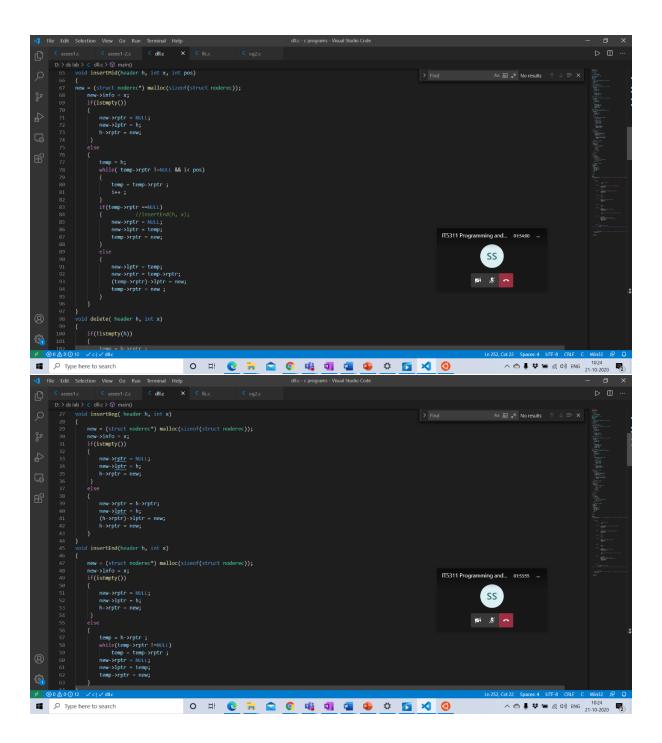


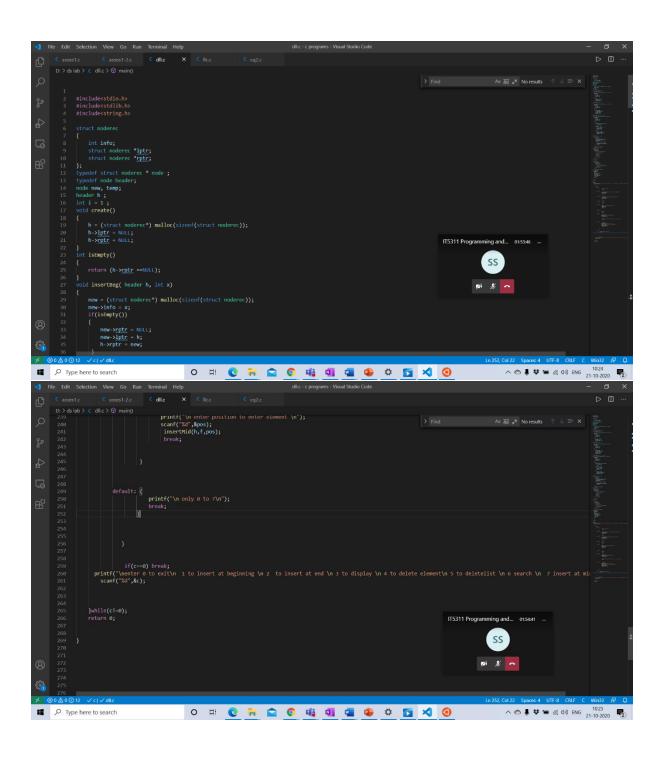
Source code screenshot:



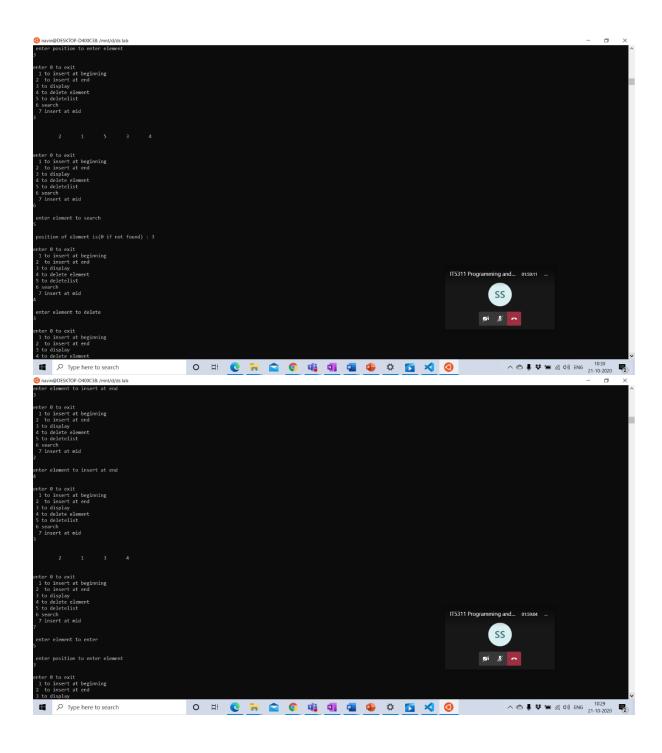


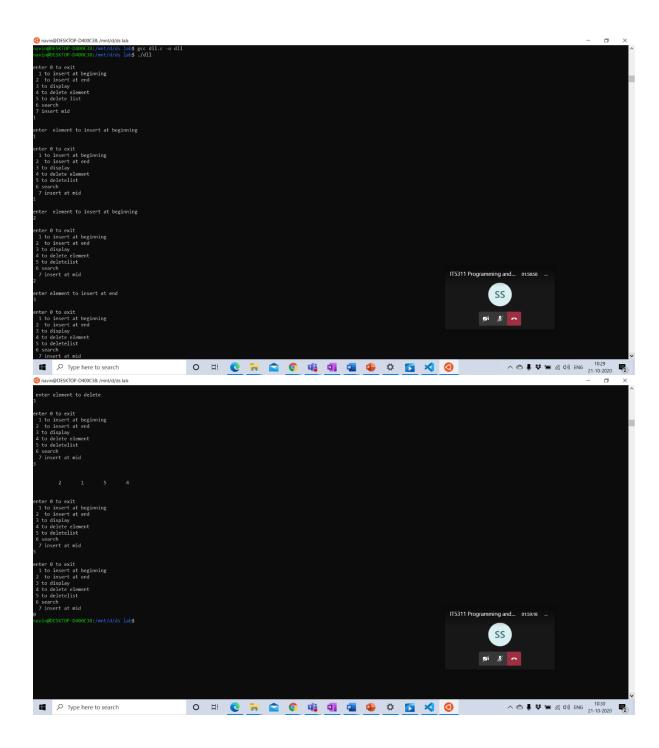






## Output screenshot





## Circular linked list

## Source code

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
struct noderec
    int info;
     struct noderec *next;
};
typedef struct noderec * node ;
node new, temp, prev ;
typedef node header;
header h;
void create()
{
    h = (struct noderec*) malloc(sizeof(struct noderec));
   h->next = h;
int isEmpty(header h)
    return (h->next == h);
void insertBeg(header h, int x)
    new = (struct noderec*) malloc(sizeof(struct noderec));
    new->info = x;
    new->next = h->next ;
    h->next = new ;
void insertEnd(header h, int x)
    new = (struct noderec*) malloc(sizeof(struct noderec));
    new->info = x;
    temp = h->next;
    while(temp->next != h)
        temp = temp->next;
    new->next = h;
    temp->next = new;
void display(header h)
{ printf("\n\n");
   if( !isEmpty(h) )
```

```
temp = h->next ;
        while( temp != h )
            printf("\t %d ", temp->info );
            temp = temp ->next;
       printf("\n\n");
   else
       printf("list is empty");
 int search(header h, int x)
   temp = h->next;
int pos=0;
   if(!isEmpty(h))
       while(temp!=h && temp->info!=x)
            temp = temp->next;
            pos++;
        if(temp ==h)
            return 0;
        else
            return pos;
   else
       return -1;
 void delete( header h, int x)
   if(!isEmpty(h))
        temp = h->next;
        while(temp != h &&temp->next->info!=x)
            temp = temp->next;
        if(temp ==h)
            printf("element not found");
        else
           node temp1=temp->next;
            temp->next = temp->next->next ;
            free(temp1);
```

```
else
        printf("list is empty");
void delist() {
 if (isEmpty(h)) {
   free(h);
  } else {
    node temp = h->next;
    node prev = h;
   while (temp != h) {
     prev = temp;
     temp = temp->next;
     free(prev);
    free(h);
int main()
int c;
create();
printf("\nenter 0 to exit\n 1 to insert at beginning \n 2 to insert at end
\n 3 to display \n 4 to delete element\n 5 to delete list \n 6 search\n");
        scanf("%d",&c);
   do
        switch(c)
             case 0:{
                             printf("\nexiting\n");
                             break;
             case 1:{
                            int me;printf("\nenter element to insert at begin
ning\n");
                            scanf("%d",&me);
                            insertBeg(h,me);
                             break;
```

```
case 2:{
                            int me;printf("\nenter element to insert at end \n
");
                            scanf("%d",&me);
                            insertEnd(h,me);
                             break;
            case 3:{
                            display(h);
                             break;
            case 4:{
                            printf("\n enter element to delete \n");
                            scanf("%d",&n);
                             delete(h,n);
                             break;
           case 5:{
                            delist();
                             break;
           case 6:{
                             int n,p=0;
                            printf("\n enter element to search \n");
                            scanf("%d",&n);
                             p=search(h,n);p++;
                             printf("\n position of element is(0 if not found)
: %d \n ",p);
                             break;
           default: {
                        printf("\n only 0 to 5\n");
                       break;
```

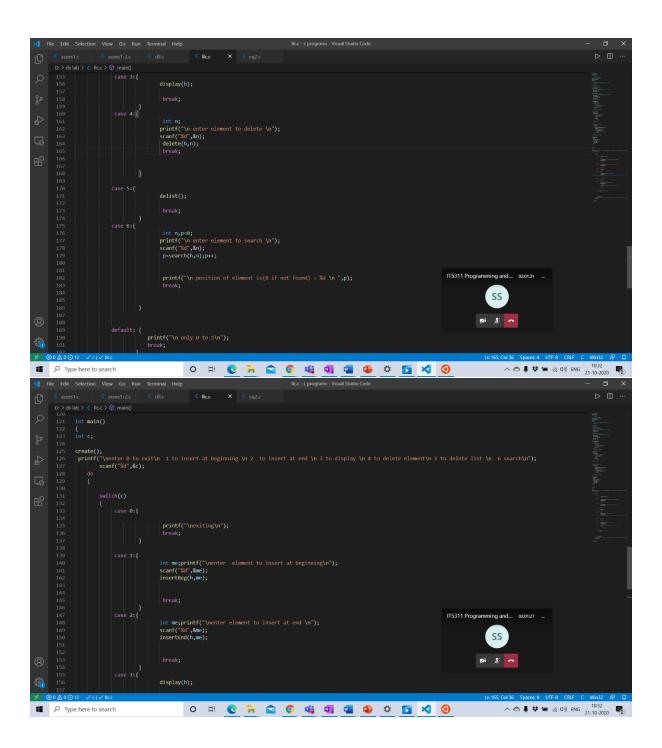
```
}

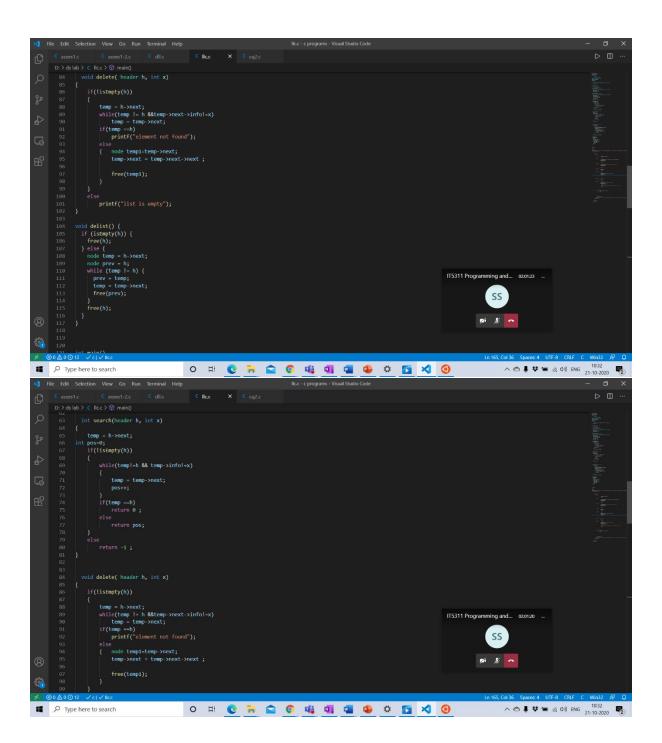
if(c==0) break;

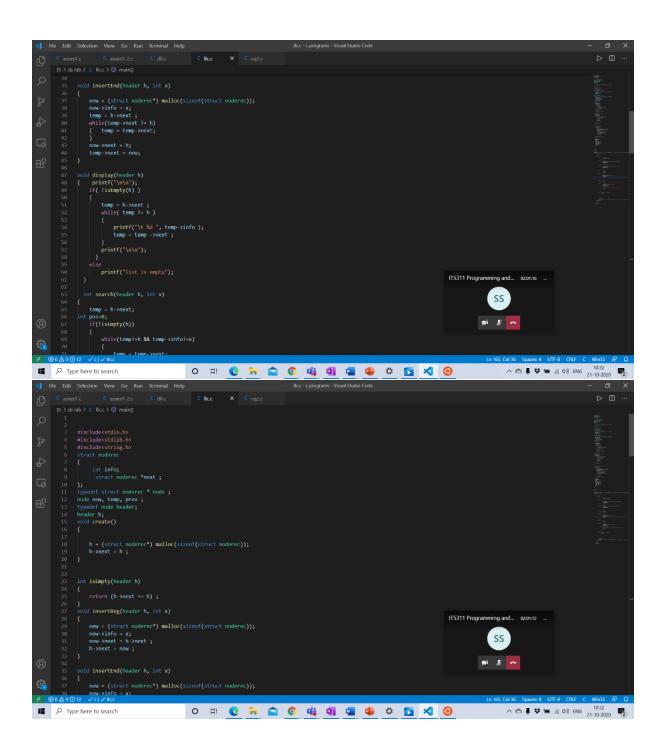
printf("\nenter 0 to exit\n 1 to insert at beginning \n 2 to i
nsert at end \n 3 to display \n 4 to delete element\n 5 to delete list\n 6 se
arch\n");
    scanf("%d",&c);

}while(c!=0);
return 0;
}
```

Screenshot of source code







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Screenshot of output

