Controls

A=left move

D=Right move

Space=jump

Mouse Left Click= Fire bullet

Levels=3

Level1= 1 enemy patrolling in x direction

Level2= 2 enemies patrolling in x direction

Level3= 2 enemies patrolling in x direction and 1 enemy crouching on platform

Player can shoot bullet after picking Gun

Player can walk on fire after picking walk powerup

Game will over after collecting all the coins