method overloading

* it's allows multiple method to have the same name but different parameters

eg:-

```
Class Dog {
  public String bark() {
    return buoof;
  }
  public string bark(int num) {
    for (int i = 0; i < num; i++) {
      return woof;
    }
  }
}
```

* we have same parameters name with different data type

```
Public  String  bork ( int num =  1)
{
    String s = " ";
    por ( i = 0 ; i < num ; i++) {
        s = s + "woof ";
    }
    oretuhn s ;
}
```

it shudd
alwaye be Cart

```
Public String bank (String name , int num = 1)
{
    String s = name ;
    por( i = 0 ; i < num ; i++) {
        s = s + "woof"
    }
    oretunn s
}
```

_____

```
Public List < String > data ( ) {
```

To oretunn List type.

/// -> To make summary template.

```
/// < summary >
///   _____
/// < /Summary >
/// < param name = "name" >  _____ < /param>        -> about
/// < /returns)  _____  </returns>
```

Optional parameter should alway be last.

Public string bark (string name , int num = 1)

named parameter :

Dog sound = new Dog();

Sound . bark (name :"sam" , num : 2);
                    ↳ named parameter.

We can use (:) to call repersting
parameter using the parameter name.