

Day 17

To use resources file in C# code we need dependencies.

To Add dependencies

dependencies → right click →
manage new get packages

we can get already existing library in the dependencies.

↓
after that it will show Browse,
installed updates.

Browse → to search for dependencies
installed → to see installed
updates → to updates already
installed dependencies.
search → resource manager.

when ever adding the package

always read licence :-

if Author's microabt is not a issue

To remove unused namespace

right click → remove and sort usings.

To add the resource manager in C# we need to add namespace

eg:-

~~using~~ ~~System~~ ~~Resources~~

using System.Resources;

```
ResourceManager rm = new ResourceManager(  
    "name.Properties.Resources",  
    Assembly.GetExecutingAssembly());
```

~~rm~~ rm.GetString("key");

(Hi {0}, Hello {1}) → add in the resources
welcome → key.
using How = ResourceManager.GetString("welcome")

String.Format(
 output ~~welcome~~ How, Ram, Ben)

Hi Ram, Hello Ben