

Lemonade from Lemons: Information Design and Adverse Selection

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Introduction

- **Asymmetric information** can affect market outcomes
 - adverse selection can limit efficiency (Akerlof 70; Stiglitz Weiss 81)
 - private information can alter distribution (Mussa Rosen 78)
- Various mechanisms alter—help or hurt—outcomes
 - signaling (Spence 73)
 - screening (Rothschild Stiglitz 76)
- Our paper: **information design**
 - fix a canonical **interdependent-values** trading environment
 - characterize **all** outcomes as participants' info varies
 - interested in more than just efficiency
- Interpretations
 - designer with some objective (e.g., buyer or regulator)
 - predictions across info structures

Punchlines

- Information design can achieve a lot
 - with no restrictions, all feasible and “indiv. rational” payoffs
 - restrictions to canonical classes of info **do** matter; but in some salient cases, do not

→ The (non)limits to adverse selection

- Methodological contributions
 - allow information to vary on both sides of market
 - identify role of canonical information classes

Example

Example (1)

- Seller can sell one indivisible good

	Prob(1/2)	Prob(1/2)
Buyer's valuation v	1	2
Seller's cost $c(v)$	1/2	2

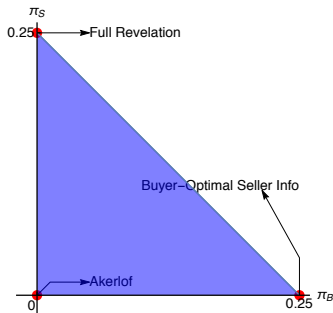
- Seller posts a TIOLI price $p \in \mathbb{R}$

- Payoffs:

	Seller	Buyer
No trade	0	0
Trade	$p - c(v)$	$v - p$

- **Akerlof benchmark:** Fully-informed Buyer; Uninformed Seller
 - eqm price $p \geq 2$; no gains from trade; foregone surplus 1/4

Example (2)

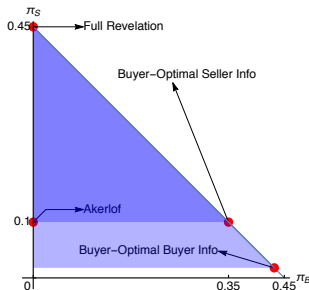


- Both informed: eqm price $p = v$; all surplus to Seller
- Is there **Seller info** (w/ informed Buyer) giving all surplus to Buyer?
 - **Yes**: reveal $c = 2$ sometimes and o-wise induce belief with $\mathbb{E}c = 1$.
Upon latter, Seller prices at 1, efficient trade, no surplus to Seller.
- **All** points in \triangle obtain w/ some Seller info (and informed Buyer)
- Feasibility + IR \implies nothing else implemented with **any** info design

Example (3)

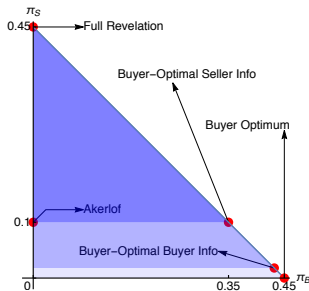
	Prob(1/2)	Prob(1/2)
Buyer's valuation v	1	2
Seller's cost $c(v)$	0.3	1.8

- Akerlof benchmark: $p = 2$; still inefficient, but some gains from trade



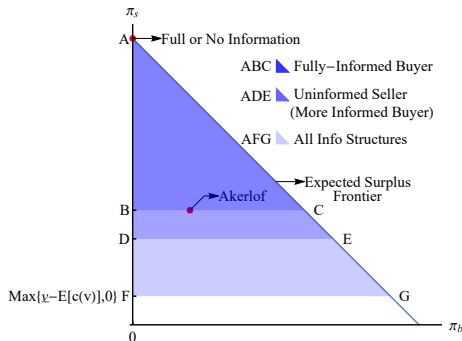
- Implement other payoffs with **Buyer info design**, and **uninformed Seller**
- In fact, a superset of those with fully-informed Buyer

Example (4)



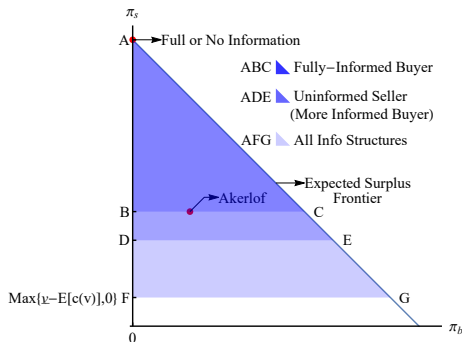
- No more can be implemented if Buyer is **more-informed** than Seller
- But can implement still more otherwise
 - e.g., Uninformed Buyer; with ε pr. Seller is informed of $v = 1$
Seller's $p = \mathbb{E}c$ indep of signal; Buyer gets all the surplus
→ Seller's info makes off-path belief credible
- Using joint info design, can fill in the entire feasible & IR \triangle

General Results



- Uninformed Seller sufficient for more-informed Buyer
 - more generally, if Buyer does not update from price
- All three triangles coincide if and only if either
 - Akerlof info can generate full trade
 - Akerlof info can generate no trade

Literature



Monopoly pricing

- Bergemann, Brooks, & Morris 2015
- Roesler & Szentes 2017

...

Info design in games

- Bergemann & Morris 2016
- Makris & Renou 2019

...

Others

- Kessler 2001; Levin 2001
- Bar-Isaac, Jewitt, Leaver 2018

...

Model

Model

- Buyer's valuation: $v \in [\underline{v}, \bar{v}]$; prior μ with support V
- Seller's cost: $c(v) \leq v$, continuous with $\mathbb{E}[v - c(v)] > 0$
- Private signals $t_b, t_s \sim P(t_b, t_s | v)$: **info structure; design variable**
→ private signals are wlog
- Seller posts a price $p \in \mathbb{R}$; Buyer decides whether to accept
- Seller, Buyer vNM payoffs:
$$\begin{cases} (0, 0) & \text{if no trade} \\ (p - c(v), v - p) & \text{if trade} \end{cases}$$
- weak Perfect Bayesian Equilibrium
+ strengthenings

Nb: not assuming $c(v) \uparrow$
subsumes monopoly pricing, adverse or favorable selection

Canonical Info Structures and Notation

$\Gamma \equiv (c(v), \mu)$ is the environment

Canonical classes of information structures

- \mathbf{T} : all (joint) info structures
- \mathbf{T}_{mb} : Buyer more informed than Seller, i.e., t_b is suff statistic for v
- \mathbf{T}_{us} : Seller uninformed
- \mathbf{T}_{fb} : Buyer fully-informed

Implementable payoffs

- $\mathbf{\Pi}(\Gamma)$: payoff vectors across all info structures and all wPBE
- $\mathbf{\Pi}^*(\Gamma)$: subset with **price-independent beliefs**
 - Buyer does not update from price, after conditioning on t_b
 - implied by NSWYDK if Buyer more informed
- $\mathbf{\Pi}_i^*(\Gamma)$: further subset when information structure is restricted to class $i = mb, us, fb$

$$\mathbf{\Pi}_{us}^*(\Gamma) \cup \mathbf{\Pi}_{fb}^*(\Gamma) \subset \mathbf{\Pi}_{mb}^*(\Gamma) \subset \mathbf{\Pi}^*(\Gamma) \subset \mathbf{\Pi}(\Gamma)$$

Results

All Info Structures

Total surplus: $\mathbb{E}[v - c(v)] \equiv S(\Gamma)$

Seller guarantee: $\max\{\underline{v} - \mathbb{E}[c(v)], 0\} \equiv \underline{\pi}_s(\Gamma)$

Buyer guarantee: 0

Theorem

Consider all information structures and equilibria.

$$\Pi(\Gamma) = \left\{ (\pi_b, \pi_s) : \begin{array}{l} \pi_b \geq 0 \\ \pi_s \geq \underline{\pi}_s(\Gamma) \\ \pi_b + \pi_s \leq S(\Gamma) \end{array} \right\}.$$

*Moreover, $\forall \varepsilon > 0 \exists$ a finite information structure and price grid whose set of **sequential—even “D1”—equilibrium** payoffs is an ε -net of $\Pi(\Gamma)$.*

Nb: a single information structure implements entire payoff set

More-informed Buyer

$$\underline{\pi}_s^{us}(\Gamma) \equiv \inf \{ \pi_s : \exists (\pi_b, \pi_s) \in \Pi_{us}^*(\Gamma) \}$$

Theorem

Consider equilibria with price-independent beliefs.

- 1 $\Pi^*(\Gamma) = \Pi_{mb}^*(\Gamma) = \Pi_{us}^*(\Gamma)$.
- 2 $\Pi_{us}^*(\Gamma) = \{ (\pi_b, \pi_s) \in \Pi(\Gamma) : \pi_s \geq \underline{\pi}_s^{us}(\Gamma) \}$.
- 3 $\forall (\pi_b, \pi_s) \in \Pi_{us}^*(\Gamma)$ with $\pi_s > \underline{\pi}_s^{us}(\Gamma)$, $\exists \tau \in \mathbf{T}_{us}$ s.t. all equilibria have payoffs (π_b, π_s) .

- Given price-indep beliefs, uninformed Seller is sufficient
- Only additional constraint now is $\underline{\pi}_s^{us}(\Gamma) \geq \underline{\pi}_s(\Gamma)$. Inequality is strict if $\underline{v} \leq \mathbb{E}[c(v)]$ and $c(v) < v \ \forall v$.
- Unique implementation

Fully-Informed Buyer

$$\underline{\pi}_s^{fb}(\Gamma) \equiv \sup_p \int_p^{\bar{v}} (p - c(v)) \mu(v)$$

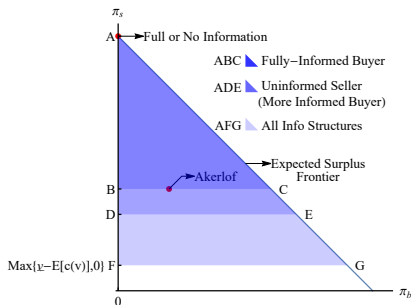
Theorem

Consider a fully informed Buyer and price-independent beliefs.

- ① $\Pi_{fb}^*(\Gamma) = \{(\pi_b, \pi_s) \in \Pi(\Gamma) : \pi_s \geq \underline{\pi}_s^{fb}(\Gamma)\}.$
- ② $\forall (\pi_b, \pi_s) \in \Pi_{fb}^*(\Gamma)$ and $\varepsilon > 0$, $\exists \tau \in \mathbf{T}_{fb}$ with all eqm payoffs in ε -ngbhd of $(\pi_b, \pi_s).$

- Of course, $\underline{\pi}_s^{fb}(\Gamma) \geq \underline{\pi}_s^{us}(\Gamma)$; strictly if $\underline{\pi}_s^{fb}(\Gamma) > \underline{\pi}_s(\Gamma)$
- Proof via “incentive compatible distributons”, generalizing Bergemann, Brooks & Morris’ (2015) “extreme markets”
- Approx. unique implementation

In Sum



Further issues

- characterizing uninformed-Seller bound $\underline{\pi}_s^{us}$ (✓ linear v)
- more general correlation in c, v (✓ if $c \leq v$)
- negative trading surplus (✓ for all info structures)
- other mechanisms
 - if $\underline{v} - \mathbb{E}[c(v)] \leq 0$, cannot implement any more s.t. participation
 - if $\underline{v} - \mathbb{E}[c(v)] > 0$, mech design is useful

Appendix

