=> static website hosting => user data

Load balancer, monolith, microservices

Website :
-> Collection of web pages (html pages)
->static website --> gives same response to every user
-> dynamic website --> gives response based on user

--> Webserver is used to host/run our website

for static websites --> httpd, apache2, ...
for dynamic websites --> tomcat , IIS.....

Hosting website using httpd
==========
$ sudo yum update -y

$ sudo yum install httpd

$ sudo systemctl start httpd
Note : Enable HTTP : 80 in Security group inbound rules

Access our website using EC2 vm public ip

to modify the content we can navigate
$ cd /var/www/html

sudo vi index.html

insert : <h1> bbbbbb</h1>

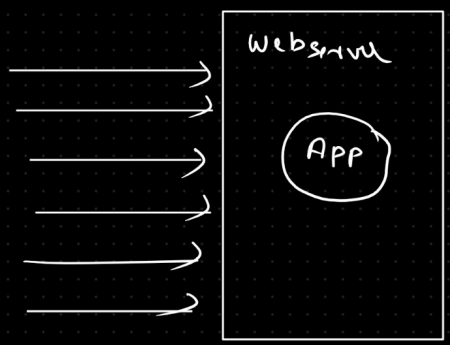
Again access our website using ec2 instance public ip

user-data in EC2 VM
==========
--> used to execute script while launching machine

-->User data will execute only once

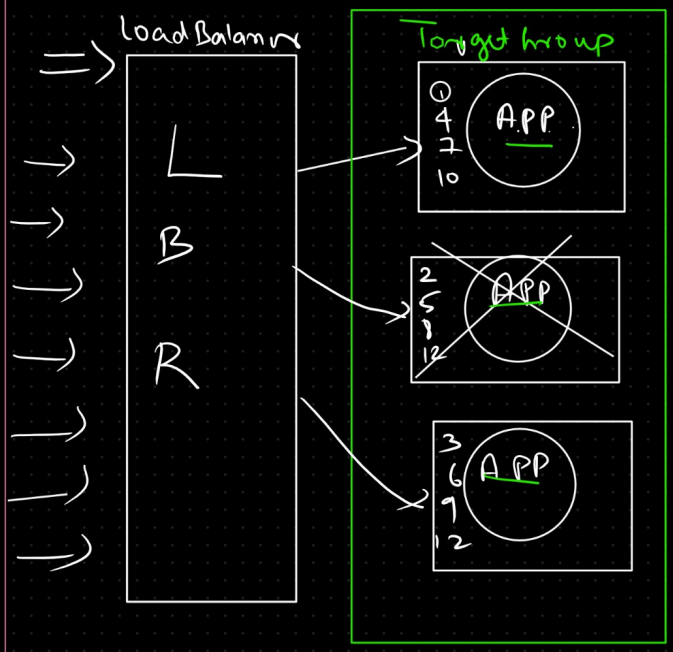
Create EC2 VM with below user data

Disadvantage of having one server



=> One server must handle all the incoming request
-> high burden on server which might result in delay in response
-> can lead to server crash (single point of failure)

Business loss



Load Balancer LBR --> used to distribute incoming load to multiple servers in round robbin technique

There diff types of Load Balancers in AWS :
1) Application Load Balancer (http & https)
2) Network Load Balancer
3) Gateway Load Balancer

Classic Load Balancer (outdated / old gen)

Practical Task on Load Balancer
==========

--->Create EC2 VM1
#! /bin/bash

sudo su
yum install httpd -y
cd /var/www/html
echo "<html><h1>Telusko Banking App Server -1 </h1></html>" > index.html
service httpd start

---> Create EC2 VM2

#! /bin/bash

sudo su
yum install httpd -y
cd /var/www/html
echo "<html><h1>Telusko Banking App Server -2 </h1></html>" > index.html
service httpd start

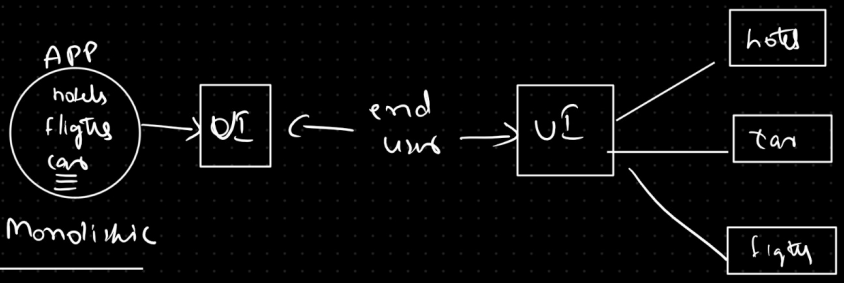
-->Add these instances to one Target Group -->(TG - List of servers running our app)

=> Monolithic vs Microservices

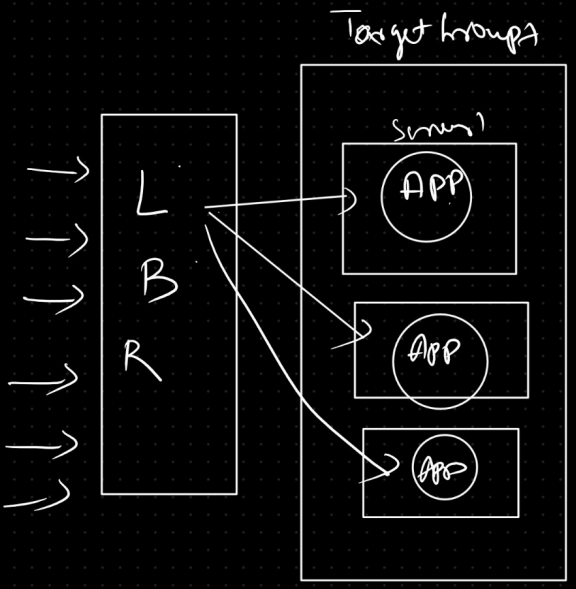
Monolithic --> Developing All functionalities in single application

For Monolithic app usually we need One Target Group

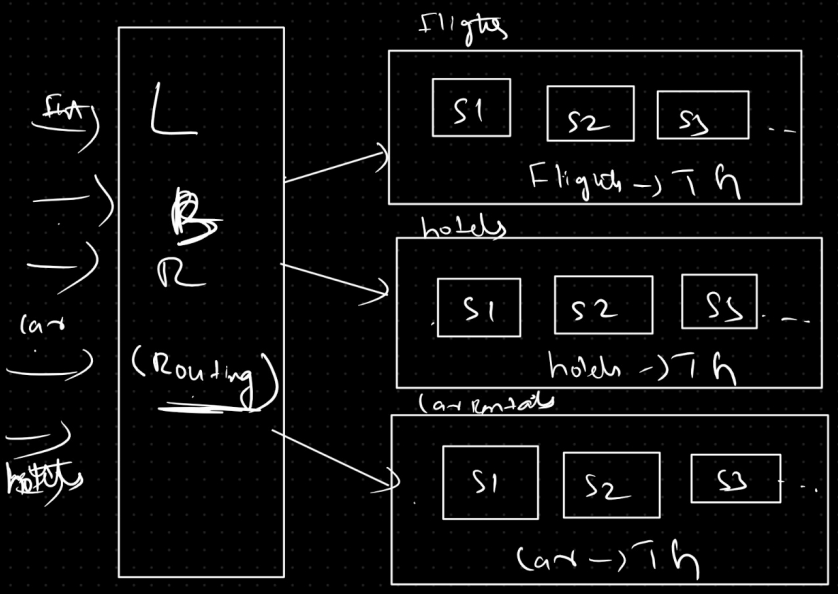
Microservices --> Dividing functionalities into Multiple apis (One App is divided into multiple sub / micro app)



Monolithic App Load Balancing



Microservices



=> Types of Load Balancers

-> Application Load Balancer (ALB)
-> Network Load Balancer (NLB)
-> Gateway Load Balancer (GWLB)

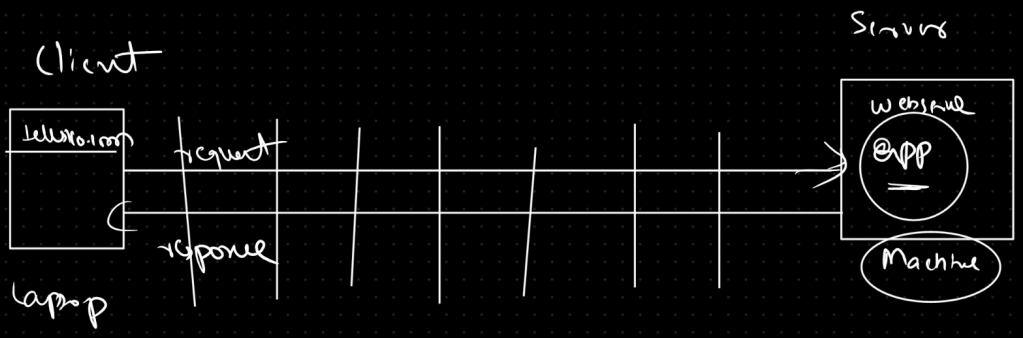
OSI model => Open Systems Interconnection

↓

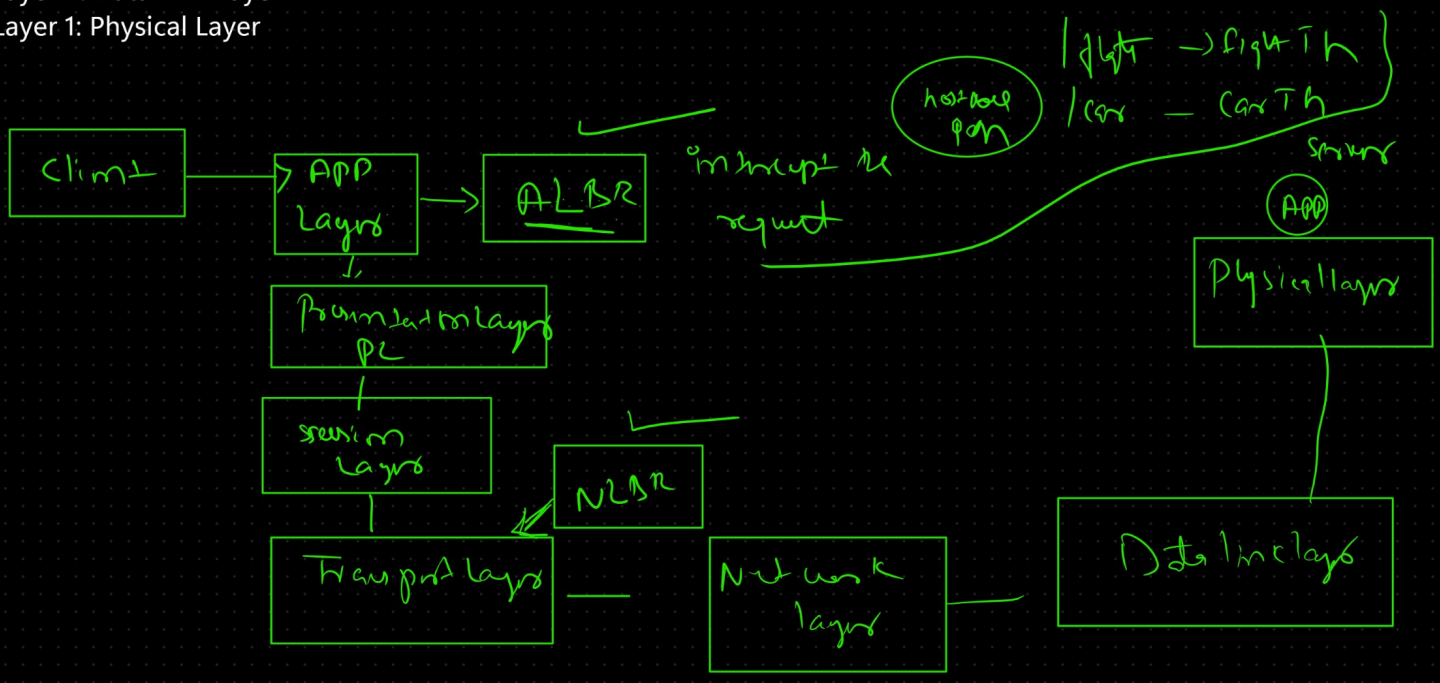
7 Layers

↓

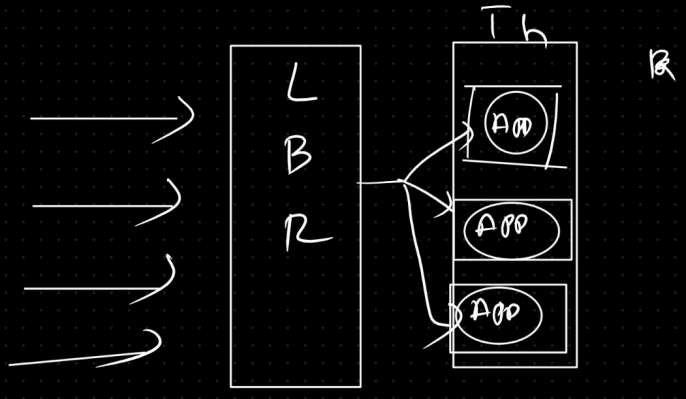
represents how request will transfer from client to server.



Layer - 7 : Application Layer (ALB)
Layer 6 : Presentation Layer
Layer 5 : Session Layer
Layer 4 : Transport Layer(NLB)
Layer 3: Network Layer
Layer 2: Data Link Layer
Layer 1: Physical Layer



Application Load Balancer : Operates at 7(Application layer) of OSI Model
--> Designed to route HTTP and HTTPS traffic based on content (host based and path based routing) with HTTP Headers
--> Ideal for modern web application , Microservices and (Container based application)



Auto Scaling Groups

RPM ⇒ 18K ⇒ 3 servers

1 lakh ⇒ 30 servers

30 servers

7 am → 40K ⇒ No problem

9 am → 80K RPM ⇒ No problem

11 am ⇒ 2L ⇒ Not capable to handle

⇓

Increase the servers 90 servers

3L RPM ⇒

12 pm ⇒ 2.5L RPM ⇒ No problem

1pm ⇒

2pm ⇒ 25K RPM