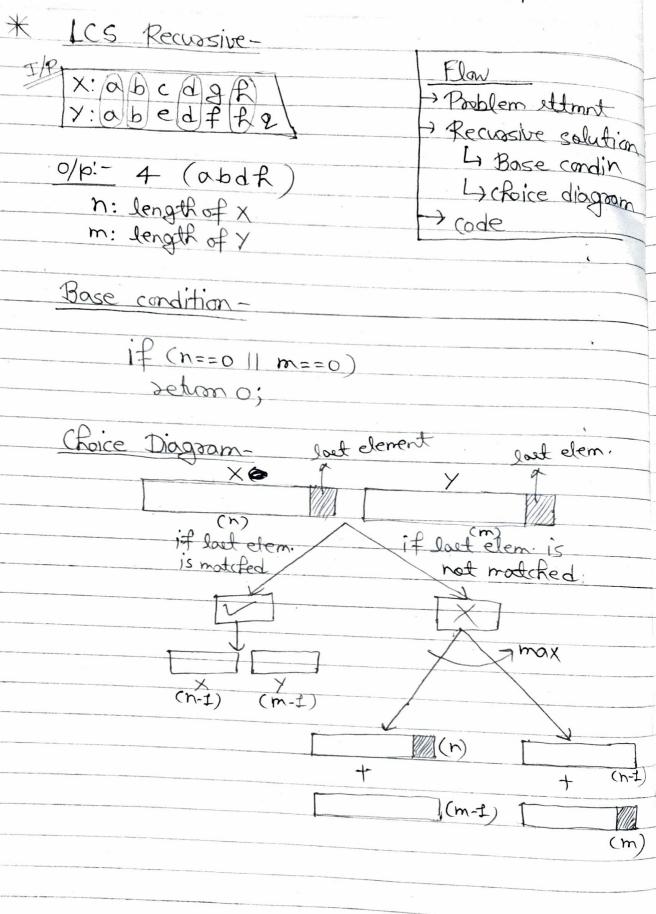
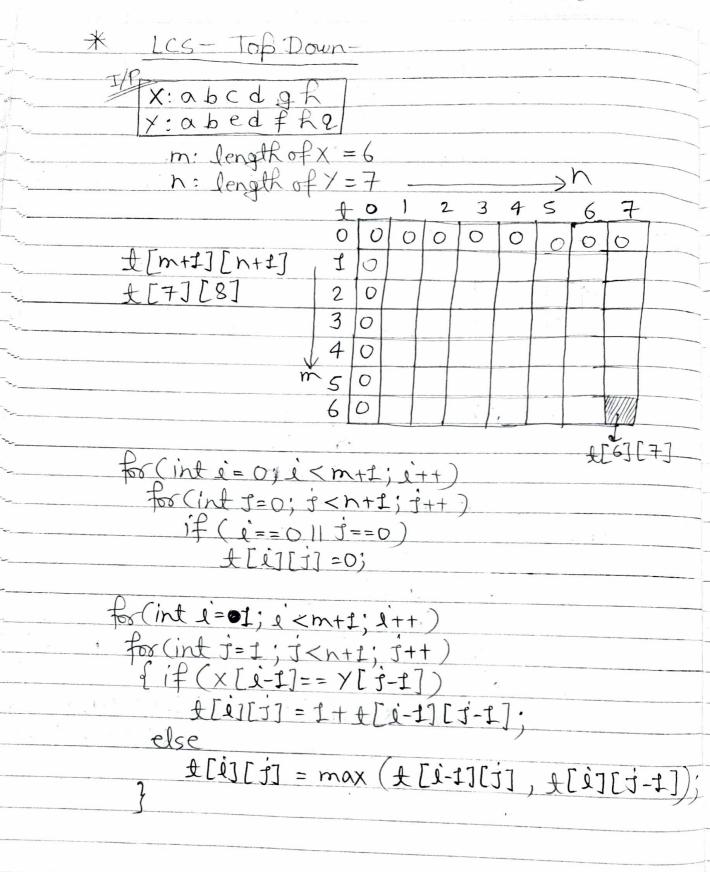
141 Min no of insertion in a stoing to make it a folindoome.



(ode-if (x[n-t] == y[m-t]) retion (I+LCS(X, X, n-I, m-I); else return max (LCS(X, Y, n, m-1), LCs(x,y,n-1,m));Memoization (LCS) -£[n+1][m+1] Base condition if (+[m][m]!=-1) if (n== 0 11 m== 0) setum 0; Main code-1 X [m] if(x[n-1] == Y[m-1]) setion &[n][m] = 1+ LCS(x, y, n-1, m-1); else setum &[n][m]=max(LCS(X,Y,n,m-1), LCS(X, y, n-1, m));



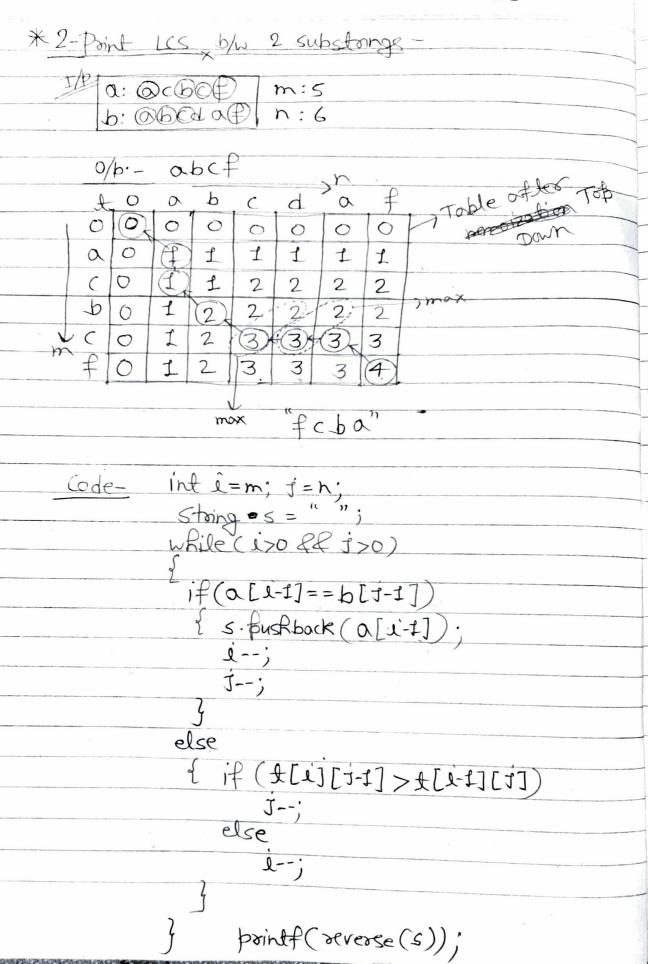
| * 1- Long | eet (| Comm | non | Substoing |
|-----------|--------|------|-------|------------------------------|
| FRa: | abcdo | e / | m: 5 | 7 |
| | a.b.fc | | | |
| common | sube | toir | ge, (| Doe-"op", "e", "c" longeet |
| 0/ | b= le | ngth | 3 of | longeet common substoring |
| 9/4 | 0 = 2 | | | subetong |
| Initaliz | ation. | | | |
| 1 | 00 | 0 | 0 | |
| | 0 | | | £[m+1][n+f] |
| | 0 | , , | | |
| , | | | | |
| Code- | | | | |

Code
if (a[i-1] == b[j-1])

t[i][j]= 1 + t[i-1][j-1];

else

t[i][j]= 0;



| 2-9 |
|--|
| * 3-Skorteet Common SuperSequence- |
| D: "geek" b: "eke" |
| Given two stoing star of star, the Jack is to find the length of the shortest stoing that has both star of edge as |
| Subsequence. Fx= Q: "geek" |
| b:"eke" |
| Le con respe the stong in many usys- |
| b: "eke" Le can respe the stong in many hogs- geeke, geekeke |
| |
| Ex- a: "AGGTAB" b: "GXT X A Y B" |
| Ry parae - |
| By MORE - AGGTGX ABTXAYB, AGGXTXAYB |
| |
| Approarl = a > = m+n |
| = (m+n)-LCS |
| GTAB GTAB |
| LCS |
| = SCSS L |
| |
| |

sequence > order maintained but it is not important that

it is continuous.

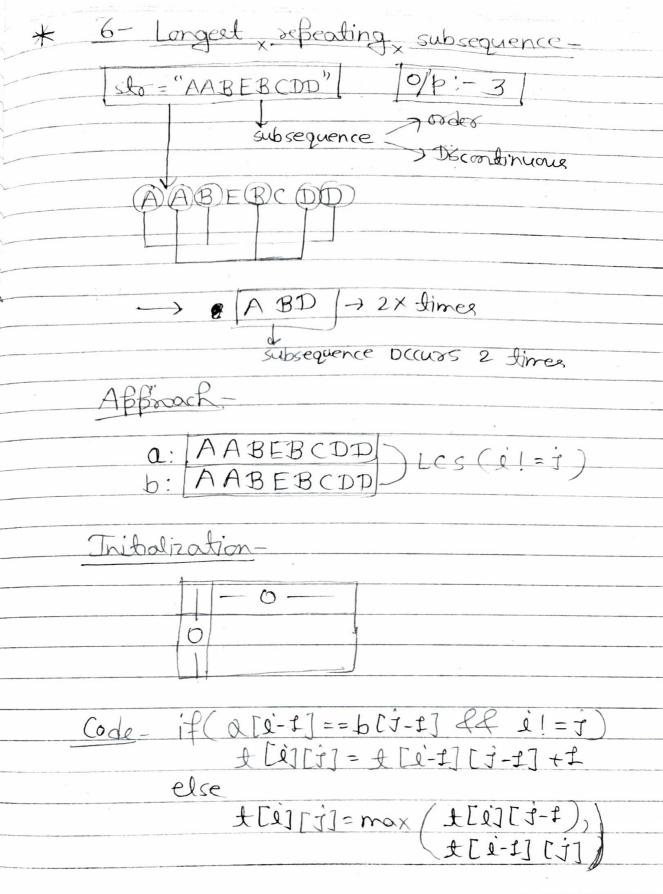
```
*4-Point Shortest common supersequence-
    IP: a: acbef
        b: abcdaf,
    OP: "acbcdaf"
    It is similiar to front LCS!
        0 0 0 0 0
     000
                       0
  4
      0: acbef ]: Les = abef
b: abedaf]
   I then he have a: ac
                 p: 6(cr) ""
               LCS=0 SCSS=ac
  Code- int e'=m, j=n;
Stoing <="";
While (2>0 ff 5>0)
         if ( o[e-t] == b[j-t])
           { S. Bushback (a[i-t]);
```

```
else (
   if ($[$][$-$]$ \\ [$-$][$]) {
                S. Bushback(b[J-1]);
                j--; }
    else ( | [ + [ -1] [ ] ] > + [ 2] [ ] - +])
         5. fushback (a[i-1]);
wRile (1120) {
     s. Bushback (a[1-1]);
While ( 1 70 ) {
    s. Bushback (blj-t]);
```

| * 5- Minimum no of Insertion & Deletion To convert stong a to stong b. TIP a: Reap O/P- Insert-1 b: bea Delete-2 |
|---|
| D. per Delete - 2 |
| |
| D'Keak -> bea Reak -> bea 2 determ / I insention LCS (LCS(ea)) |
| |
| 2 deletion / I inscortion |
| LCS (Ea) |
| 2 determ / I insection LCS LCS(ea) len(a)-LCS Jen(b)-LCS |
| |
| |
| result = (len(a)-LCS) + (len(b)-LCS) |
| = (4-2) + (3-2) |
| = 2+1 |
| = 3 |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |

| * 10- Longert Palindonnic Subsequence - (LPS) |
|---|
| IP S: agbaba o/p [5] |
| Subsequence Subsequence |
| Palindromic |
| |
| longeel |
| office of the second on the |
| This queetion is based on LCS, but he former only one stoing and To solve |
| fave only are stoing o's. To solve using us he must have 2 stoings! |
| So be denve and |
| eting using tel eting. |
| Lel, a: ogboba. |
| b: abcbga -> reverse of a |
| |
| · Now we can apply LCS- |
| LCS of alb => "abcba" which is |
| also LPA |
| OUSO LPM |
| =) LPS(0) = LCS(0, reverse(0)) |
| |
| |

| 13- Min no of deletion in a stoing to make it a falindrome |
|---|
| I/P [2: "agbcba"] 0/p: [+] |
| agbcba |
| ×8bcb×(3) ×8kck×(5) oxbcba(t) |
| (DCD) (DCDQ) V |
| 2 Palindrone |
| Therefor LPS & I No of deletion I |
| Min no of deletion = length of etoing - LPS |
| |
| |



| * 8- Sequence Pallem Matching- |
|---|
| a: "AXY" O/P:- T/F:T b: "ADXCPY" |
| is "a" a subsequence of "b" |
| |
| Approach a! Axy J. Les= a/b b: ADXCPY J. Les= a/b |
| Find LCS +fen, if (LCS == a.length()) |
| ochon Tone |
| else . |
| return False |
| |

| * 14- Min No. of insertion in a stoing to make it a polindrone- |
|--|
| 5: "aebcbda" [0/P:2] |
| a e b c b d a |
| |
| adebobeda xadebobedax |
| $(2) \qquad (4)$ |
| |
| Approach- Let s: [De[bcb]d] |
| To make s falindance, le can delete |
| some elements or he can insert |
| Some elements. |
| Previouely he abody |
| elidied what is min no of deletion to |
| make etong Balindsone? |
| make etong falindsome? If he insert those elements which he |
| hant to delete to make palindrone then |
| he con make along folindsome. => No of insertion = No of deletion |
| => No of insertion = No of deletion |
| |
| |
| |