# Navjeet Doad

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# EXPERIENCE

# **Incoming Data Quality Intern**

Sept 2022 – Dec 2022

McCain Foods Limited

Toronto, ON

- Investigated data quality issues by performing data discovery, data health checks and root cause analysis
- Produced insights on current data health and reccomended data quality to ensure optimal data health
- Translation of business rules to technical code in Python and SQL
- Created self-serving data quality tools and implemented data governance standards
- Made use of tools such as Python, SQL, PowerBI and Microsoft Azure

#### **Data Scientist Intern**

Jan 2022 – Apr 2022

Legacy Leaders Inc.

Toronto, ON

- Oversaw development of **DonorCompass**, a **machine learning model** that predicts the quality of donors for **over 200** non-profit organizations
- Cleaned, transformed and analyzed various client data in order to draw conclusions
- Created, trained and tested many machine learning models to increase the overall models accuracy by 20%
- Leveraged tools such as Python, Pandas, sklearn, matplotlib, SQL, Excel and PowerBI

## Junior Machine Learning Developer

Jul 2021 - Aug 2021

AltaML

Calgary, AB

- Collaborated with Rogers Sports and Media on developing an artifical intelligence use case
- Utilized Azure Computer Vision to develop Rogers Sports and Media's tracking of NHL players
- Established a machine learning object detection model that operates with 83% accuracy

#### Projects

#### Shovel Knight | Java, LibGDX, Tiled

Apr 2019 - June 2019

- Developed a recreation of the side scrolling platformer game Shovel Knight
- Created in Java, along with the LibGDX graphics library
- Created a game map using the **Tiled** map editor, and used layers to distinguish the properties of tiles on the map
- Made use of objected oriented programming and data structure skills to create the project

# Graphic Design Application | Python, Pygame

Dec 2017 - Jan 2018

- Developed a functional graphic design application that included features such as drawing, painting, text, flood-filling, undo/redo capabilities, etc.
- Developed in Python using the Pygame library for graphical purposes
- Employed knowledge of data structures, data types and graphics in order to fully develop the project

# Audio Streaming App | JavaScript, React.js, Node.js

May 2021 – June 2021

- Developed an audio streaming app which lets users stream music while simultaneously viewing lyrics for songs
- Developed using React.js for the frontend, Node.js for the backend, and the Spotify API to make requests

#### EDUCATION

#### University of Waterloo

Waterloo, ON

Bachelor of Mathematics in Combinatorics and Optimization, Minor in Computing

Sept. 2020 - Current

## AZ-900 and AI-900

Azure Fundamentals and Azure AI Fundamentals

June 2021 - July 2021

- Certifed in AZ-900 and AI-900
- Studied the fundamentals of Azure and Azure AI, such as cloud concepts, security, privacy, machine learning, artifical intelligence and related Microsoft Azure services

## TECHNICAL SKILLS

Languages: Python, Java, C, SQL, JavaScript, HTML/CSS, R

Tools/Libraries: Git, Microsoft Azure, Excel, PowerBI, pandas, NumPy, Matplotlib, sklearn