

Population Dynamics

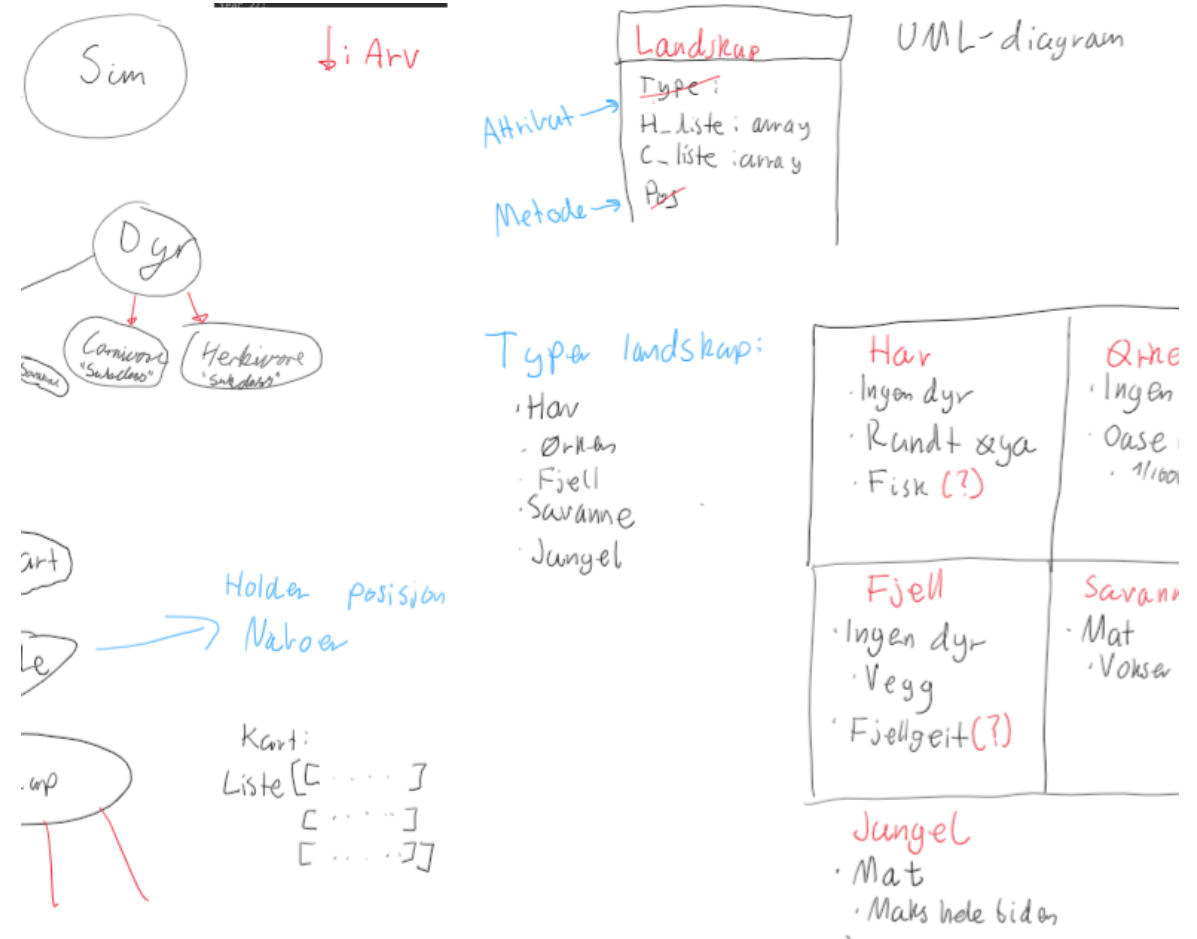
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22/6-2020

Before June block

Plan project structure

Understand class hierarchy



Development Process



Test Driven development



Git

14 days before first merge conflict!!!

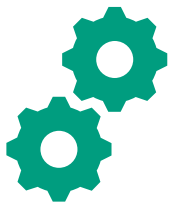


Pair Programming for crucial steps



TODOs for small tasks

Github



ContinuousIntegration



Issues for new tasks



Milestones in BioSim Project

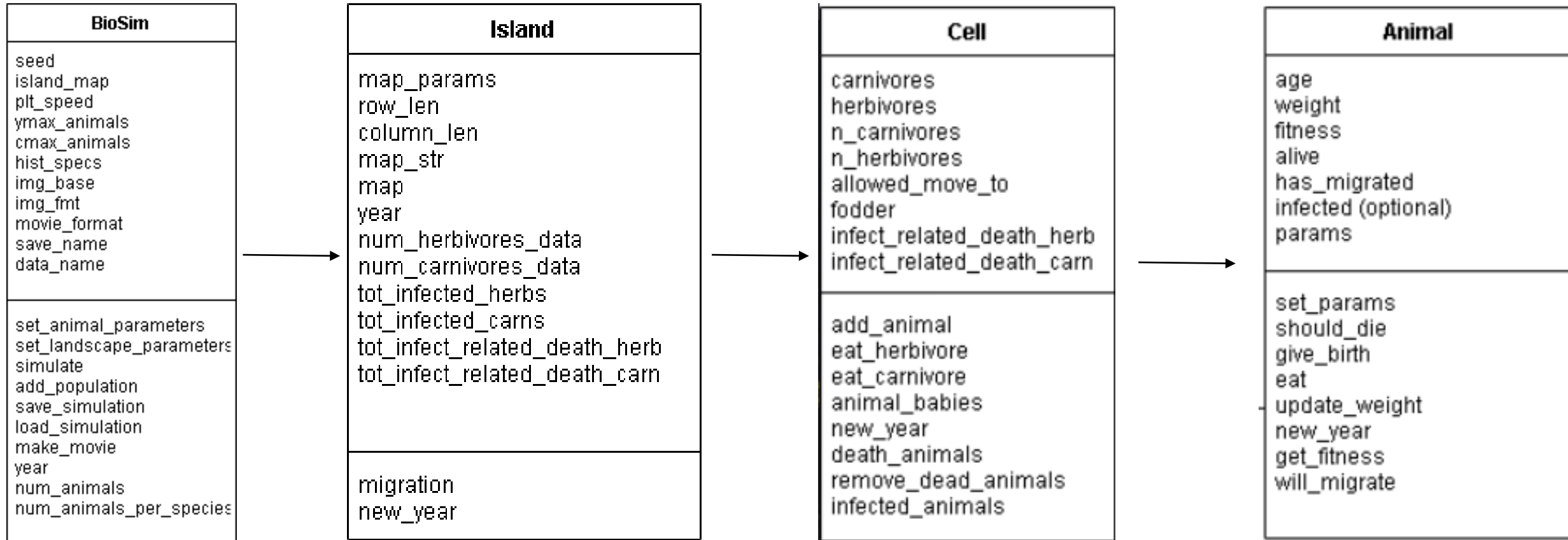
Mypy

Static type checking

```
Herbs: List[Herbivores] = [Herbivore()...]
```



Our Solution



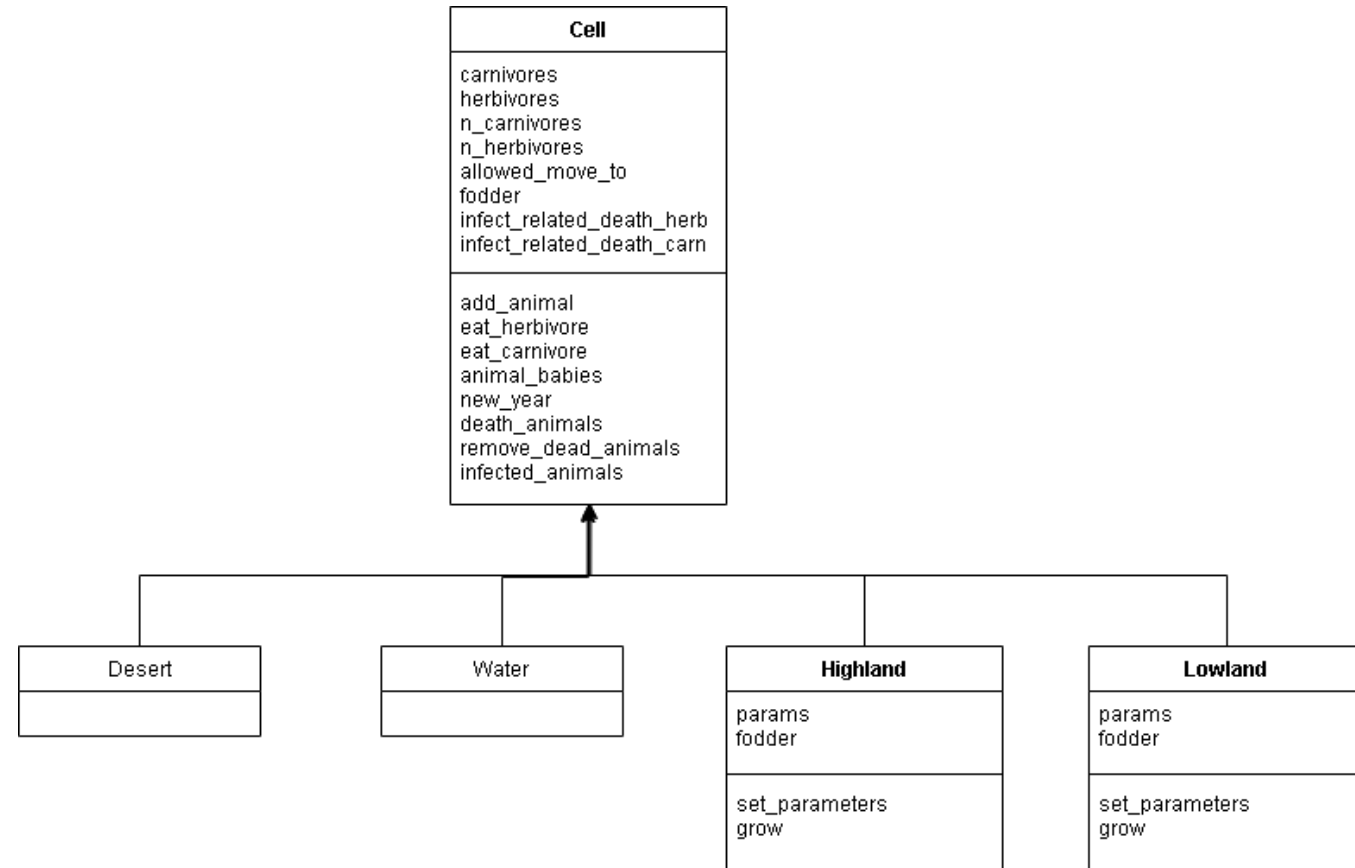
BioSim

BioSim
seed island_map plt_speed ymax_animals cmax_animals hist_specs img_base img_fmt movie_format save_name data_name
set_animal_parameters set_landscape_parameters simulate add_population save_simulation load_simulation make_movie year num_animals num_animals_per_species

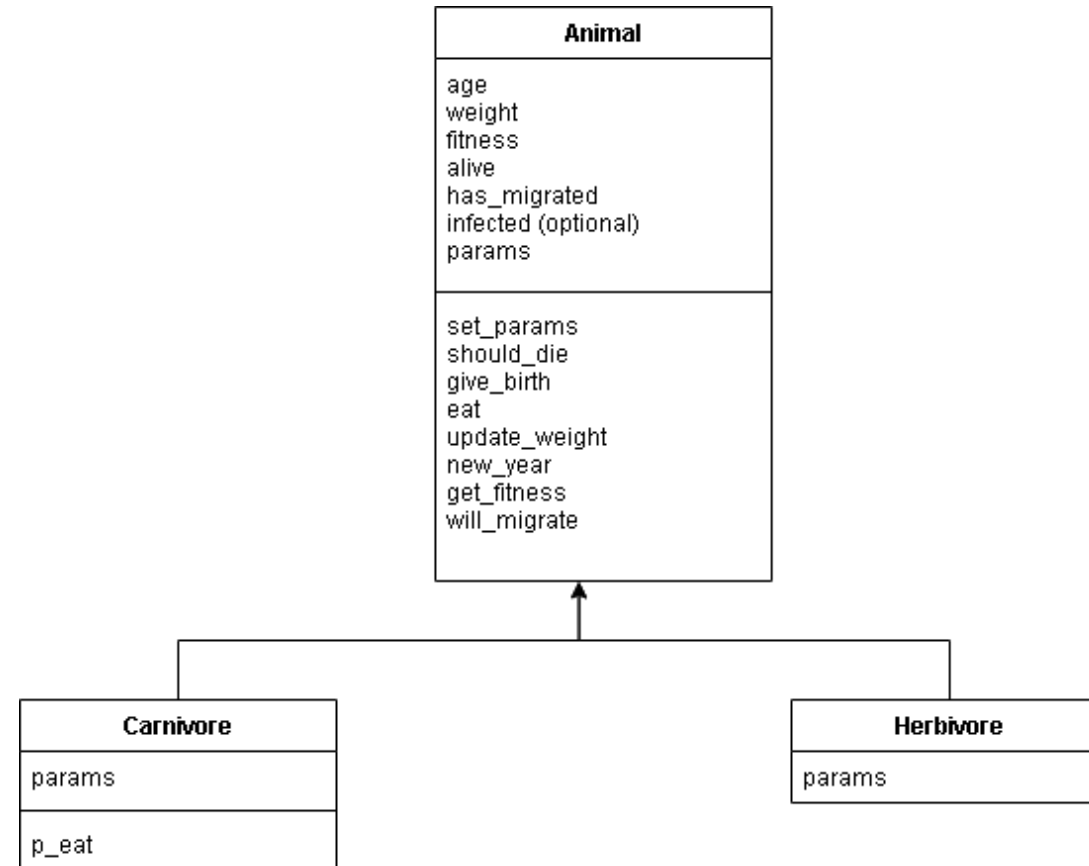
Island

Island
map_params row_len column_len map_str map year num_herbivores_data num_carnivores_data tot_infected_herbs tot_infected_carns tot_infect_related_death_herb tot_infect_related_death_carn
migration new_year

Cell



Animals



COVID-19

- Inspired by COVID-19 modelling lecture
- All animals in cell infected (social distancing)
- Offspring inherit COVID-19
- Seperate COVID-19 kill counter
- Completely optional by user

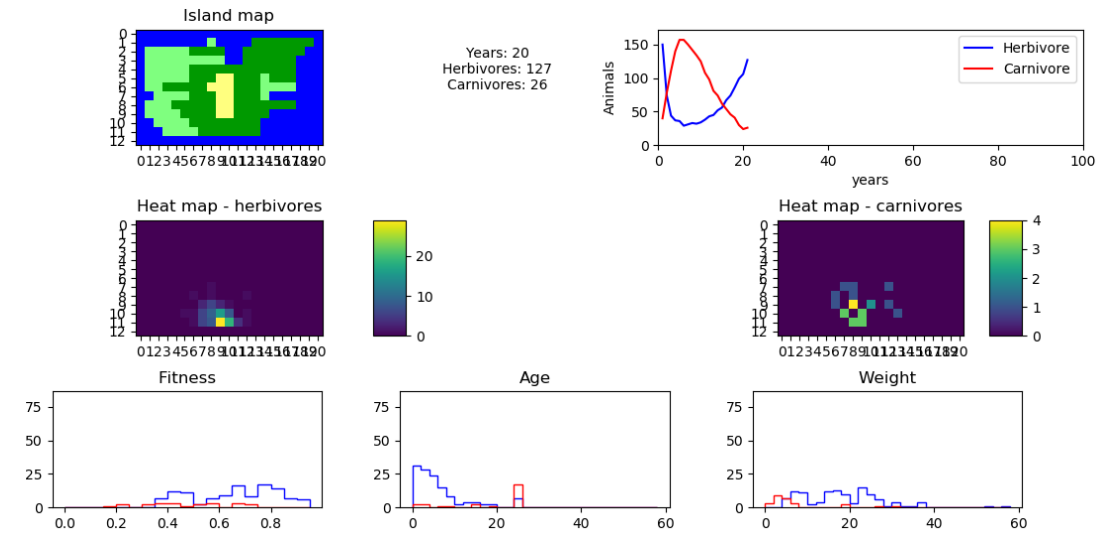
Years: 10
Herbivores: 289
Carnivores: 107

Tot infected herbivores: 1102
Tot infected carnivores: 669

Total infect related death herbivores: 208
Total infect related death carnivores: 170

Visualisation

- Object oriented approach
- Static and dynamic plots
- Animal counter



Test Coverage



Island.py 97% (Without `__repr__`)



Animal.py 100%



Cell.py 98% (Without `__repr__`)

Extras

- Serialization
- Load and save simulation
- COVID-19
- Mypy type checker
- Continuous Integration

Improvements

Optimization

Numpy JIT compiling

More statistical tests

GUI

More realistic Covid-19

