

Navneet Singh

IOS TEAM LEAD & MOBILE
ARCHITECTURE

Details

Guadalajara

Mexico (Permanent Resident)

+521 3310214823

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Skills

Swift, Objective-C, SwiftUI,
Combine, Xcode, Storyboards,
CoreData

Automation, Continuous
Integration, SCRUM, Universal
app, AutoLayouts

Mobile App Architectures (MVC,
MVP, MVVM, MVW, VIPER),
Design Patterns, OpenTok (Live
Video Calling), TDD

GIT, CocoaPods, Carthage, Swift
Package Manager, Payment
Gateway (TRXvault), Hardware
Integration

Leadership Skills

Languages

English

Punjabi

Spanish

Links

[LinkedIn](#)

[GitHub](#)

Hobbies

Problem Solving and Challenges,
Best Coding Practices, Freelance,
CrossFit, Racing, Meditating

Profile

- iOS Team Lead, with 8.0+ years of experience in iOS development and real passion for mobile apps development
- Project Types: Healthcare, entertainment, food, enterprise, retail, social, educational, kids, audio/video, live video calling, external hardware (iBeacon, scanner, printers), frameworks, etc
- Experience Types: Team Lead, Project Champion, Principle Architecture, Subject Matter Expert, Individual Contributor, Freelance

Employment History

iOS Team Lead, Distillery, Mexico City

JANUARY 2020 – PRESENT

- Analyzes the current architecture to identify weaknesses and develop opportunities for improvements
- Evaluated employee skills and knowledge regularly, providing hands-on training and mentoring to individuals with lagging skills.
- Design and implement new features, create UI, debugging, data modeling, CI/CD implementation
- Testing all applications against software and hardware versions. Provide timely turnaround, and documentation of bug fixes during test cycle
- Provide technical leadership and take ownership for the technical development project/program delivery of component design, development and maintenance
- Delivered webinar live iOS technical talks on multiple occasions, among the mobile community globally

Sr. iOS Developer, Global HITSS, Guadalajara, Mexico

JULY 2017 – JANUARY 2020

- Architecture design, Development, Testing (UI and Unit testing), Sprint Planning, Grooming, Scrum
- Lead R&D team and work on new enhancements in iOS and cross-platform
- Represent company at global talent concerts/meetups
- Gave training for mobile technologies, and volunteer develop apps for company events and interest, which increase productivity

Sr. iOS Developer, Subject Matter Expert, iTexico, Guadalajara, Mexico

JULY 2015 – JUNE 2017

- Project estimation, client interaction, requirement understanding and increased 40% productivity in company ongoing projects
- Generate iOS training content for junior and mid developers (best practices) and lead the project in team
- Architecture design, development of project, code reviews, design code structure, fixing bugs of existing iOS projects written in SWIFT or Obj-C
- Research and give consultancy/support for the technologies like PhoneGap, NativeScript, etc

iOS Developer, Chetu, Inc, Noida, India

MAY 2014 – JUNE 2015

- Develop, design, debug, test the app and App Store submission
- Worked on new SWIFT language and implemented external hardware like Printers, Barcode scanners, iBeacons, Payment gateways, etc
- Worked closely with ENT team for code reviews and best practices
- Create flow diagrams and use case requirements for project and R&D on new iOS features
- Participated in company events and coding challenges

iOS Developer, Deftsoft, Mohali, India

JANUARY 2013 – MAY 2014

- Learn and develop iOS apps in Objective-C

- Work closely with back-end developers to read and send data from API's in JSON/XML format and increased knowledge about web services
- Fixing errors from existing iOS projects
- Learn and practice advance iOS

Education

Bachelor of Technology in Computer Science, Lovely Professional University

AUGUST 2008 – OCTOBER 2012

CGPA

7.23 / 10.0

Projects

Earnin

<https://apps.apple.com/us/app/earnin-get-paid-today/id723815926>

- Implemented new features
- Used swagger for API's generation
- Implemented Unit/UI test cases
- Run the Circle CI process

DriveSense

SEPTEMBER 2017 – JANUARY 2020

<https://apps.apple.com/us/app/drivesense-mobile-by-esurance/id1101825622>

Develop, design, sprint Planning, grooming, principle architecture and provide the best solutions and road map

- Became client top priority product
- Improved customer reviews and feedback
- Make the product 99.26% crash free
- Guest users can also use
- Improved the quality and overall experience

PDX Enterprise Solution

2014 – 2015

Developed enterprise iPad application for PDX solutions.

- Implemented TRX vault payment gateway
- Added external hardware like Printers, Barcode scanners , Card Reader, etc
- Implemented for both merchant and customers
- Whole application supports offline handling
- Real time calculations for different products

Happy Not Perfect

2017 – 2018

<https://apps.apple.com/us/app/happy-not-perfect-meditation/id1254349656>

Most Proud Of

Learning Material

Created advance iOS learning material for everyone on Github

Participated in talent meetups/concerts

Facilitation Techniques & Source Training