# NITTFEST'12

 $22^{ND} - 25^{TH}$  MARCH



RULEBOOK

## GENERAL RULES AND REGULATIONS

- 1. Event organizers' decision will be final and binding.
- 2. Rules are subject to change as per the discretion of the event organizers. The department coordinators will be informed about any such changes made after the release of the rulebook.
- 3. Organizers are not responsible for damage or loss of personal property.
- 4. For all the events, the decision of the judges is final and any arguments in this regard will not be entertained.
- 5. No departments are permitted to use the Barn Hall after March 1<sup>st</sup> unless allotted slots by the organizers. Departments will be disqualified if found to do so.
- 6. Unruly behavior or use of obscene language will invite reduction in overall points tally of the department and/or immediate disqualification of the participant/team/department, as is found appropriate.
- 7. In case of tie between two teams(for all events)

For first place: there will be no 2<sup>nd</sup> place and the points of the first and 2<sup>nd</sup> place will be added and split equally among the teams.

For 2<sup>nd</sup> place: there will be no 3rd place and the points of the 2<sup>nd</sup> and 3rd place will be added and split equally among the teams. For third place: the points will be divided equally.

- 8. Time limit, number of entries per event and submission deadlines **must** be strictly adhered to for all the events. Delayed submissions will not be accepted.
- 9. A hard and soft copy of the rule book will be available with the Department coordinators
- 10. Event Managers are not allowed to take part in their respective events.

- 11. With regard to all stage events, the time provided to "clear the stage" includes the time for vacating the backstage and leaving the Barn through the back exit.
- 12. All time deadlines for submission will be in accordance with <a href="http://www.worldtimeserver.com/current\_time\_in\_IN.aspx">http://www.worldtimeserver.com/current\_time\_in\_IN.aspx</a>
- 13. For all events involving in-person submission, one of the event coordinators will be available at Sun Lab from half an hour before the submission deadline. Participants are however required to confirm with the respective head in this regard. The organizers will NOT be responsible for unexpected changes in venue in this regard.
- 14. The participants are requested NOT to make any assumptions that have not been stated clearly in the rulebook. The organizers will NOT be held responsible for any confusion arriving due to the same. Please get such issues clarified from the organizers beforehand.
- **15**. For issues regarding any of the events, feel free to contact the respective heads, whose contacts have been included subsequently.

# CULTURAL EVENTS RULES

## 1) VOCALS

Consists of four categories:

- Classical
- Solo (Eastern)
- Solo (Western)
- Duet (Eastern): ({M, F} or {M, M} or {F, F})

M: Male, F: Female

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Points (Solo Events):
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First - 3

Second - 2

Third -1

## Points (Duet Event):

First - 5

Second - 3

Third -2

- Participants will be judged on vocal ability, adherence to pitch, tempo and quality of voice.
- A category will be subject to a minimum total participation of FIVE
- Number of participants allowed per department is ONE. In case of duet, ONE team comprising of TWO members can participate.
- Time limit :
- Solo 3 minutes
- Duet 5 minutes

- Every participant (solo/duet) is allowed one accompanying instrument which may be played by self or an accompanist (from the same department). A "shruti" box may also be used. No points will be awarded for the instrument and there is no restriction on the kind of instrument. Participants will have to arrange for their instrument. No pre-recorded or generated music /beats are allowed.
- Contestants are allowed to mix more than one song. They should, however, be continuous (i.e. no pause between songs).
- Contestants are free to choose any genre of song.
- Lyrics containing vulgarity will not be tolerated and will lead to disqualification.

## 2) INSTRUMENTALS

Consists of TWO categories:

- Non-percussions (Eastern)
- Non-percussions (Western)
- A category will be subject to a minimum total participation of FIVE

## **NON-PERCUSSIONS (EASTERN):**

**Points** 

First - 3 Second - 2

Third -1

- Number of participant(s) allowed per department is ONE.
- Time limit: 3 minutes.
- Participants will have to arrange for their instrument. No pre-recorded or generated music/beats are allowed.
- Instrument should be a standard musical instrument.

### **NON-PERCUSSIONS (EASTERN):**

**Points** 

First - 3 Second - 2 Third – 1

- Number of participant(s) allowed per department is ONE.
- Time limit: 3 minutes.
- Participants will have to arrange for their instrument. No pre-recorded or generated music/beats are allowed.
- Instrument should be a standard musical instrument.

## 3) ROCK MIME

**Points** 

First - 8 Second - 5 Third – 3

- Venue: Informals Stage.
- One team per department. A maximum of SEVEN performing members per team and a minimum of THREE. Apart from this a team can use a maximum of TWO people to help back stage.
- Time limit: TEN minutes (empty to empty). Points will be deducted
  if time is exceeded. The helpers back-stage will be allowed ONLY
  for stage setup. They cannot enter the stage during the performance.
- A team must choose a rock band and mime their song. The song could be of any language, genre etc. Instruments have to be made. No real time instruments are allowed. Nothing will be provided except for an empty stage.

- Teams shall be judged on the basis of
  - Costumes
  - Synchronization with the music
  - Attitude/style
  - Props (Instruments)
  - Creativity
- Teams should maintain decorum on-stage and off-stage.
   No obscenities or profanities are allowed (judges' discretion)

## 4) CHOREO

**Points** 

**First - 12** 

Second - 8

Third -5

- Venue: Barn
- Three categories are to be performed:
  - Eastern/folk dance
  - Western dance
  - A dance with a story-line supported purely by cinematic songs
- One team per department. A maximum of TWENTY THREE performing members per team and a minimum of FIVE at any point during the performance. Apart from this a team can use a maximum of TWO people to help back stage (including narration, music handling etc.).
- These two people are at no point of time allowed on stage. Noncompliance would attract disqualification on the spot.
- Time limit: TWELVE minutes (empty to empty) will be allotted to each team. This includes time for stage setup, reading an introduction, costume changeover AND clearing the stage. Exceeding the specified

time limit would lead to negative points. One minute into exceeding time limit, music shall be stopped.

- A minimum of TWO minutes must be allotted for performing each of the three categories.
- The teams shall be judged on the criteria of :
  - Choreography
  - Entertainment Value
  - Coordination
  - Expressions/Energy/Attitude/Style
  - Costumes
  - For the third category, weightage will be given for entertainment value
- There are no restrictions on the choice of music. However, a dance of 1 2 minutes on any of the categories mentioned above should include an 80's-90's music track. The music may or may or may not contain lyrics or spoken words and can be of any language.
- Props are allowed. However, the use of fire, water, matches or any other inflammable substances (which include candles, fire crackers, lighters, earthen lamps etc.) is strictly prohibited.
- Teams should maintain decorum on and off stage. Obscenities or profanities will not be tolerated (judges' discretion).

## 5) MOVIE SPOOF

### **Points**

First - 10

Second - 6

Third -4

Venue: Barn

- One team per department. A maximum of FIFTEEN performing members per team and a minimum of FIVE. Apart from this a team can use a maximum of TWO people to help back stage. These two people are at no point of time allowed on stage. Non-compliance would attract disqualification on the spot.
- Time limit: TWELVE minutes (empty to empty). Exceeding the specified time limit would lead to negative points. No team will be allowed on stage beyond 13 minutes.
- The event follows the following format- Teams choose an original scene from any movie and alter the style of presentation. (Eg. indifferent moods, a different director etc.)
- Teams are free to mimic multiple movies but the names of the movies being spoofed should be informed to the organizers before the event (and soft copies provided, if asked for)
- Languages allowed: Hindi, English, Tamil
- Teams can use microphones, recorded dialogues or have live voiceover/narration, recorded music pertaining to the script is allowed.
   Organizers will be providing the equipment to play the music.
- Teams should maintain decorum on-stage and off-stage. Humour should not be distasteful in nature – no obscenities or profanities allowed (judges' discretion).
- Teams are required to bring in their own props. No props shall be provided. Use of fire, water, matches or any other inflammable substances (which include candles, fire crackers, lighters, earthen lamps etc.) is strictly prohibited.

## 6) MANORANJAN

**Points** 

First -12

Second - 8 Third - 5

Venue: Barn

 One team per department. A maximum of EIGHTEEN performing members per team and a minimum of FIVE. Apart from this a team can use a maximum of TWO people to help back stage. These two people are at no point of time allowed on stage. Non-compliance would attract disqualification on the spot.

Note: There can be less than five members performing on stage.

- Time limit: TWELVE minutes (empty to empty). Exceeding the specified time limit would lead to negative points. No team will be allowed on stage beyond 13 minutes including setting up and clearing off stage.
- Teams are required to bring in their own props; no props shall be provided.
- Teams can use microphones, recorded dialogues or have live voiceover/narration, recorded music pertaining to the script is allowed.
   Organizers will provide the equipment required to play the music.
- Use of fire, water, matches or any other inflammable substances (which include candles, fire crackers, lighters, earthen lamps, etc.) is strictly prohibited.
- Teams should maintain decorum on-stage and off-stage. No obscenities or profanities allowed (judges' discretion).

## 7) Battle of Bands

### **Points**

First - 10

Second - 6

Third -4

Venue: Barn

- One team per department. A band must consist of a minimum of three members and a maximum of eight members.
- Each band will be allotted 10+5 minutes (empty to empty) for both performance and setup.
- A standard right-handed 5 piece drum kit, a keyboard +stand, microphones and amplifiers will be provided. All other instruments have to be brought by the bands themselves.
- Bands can play both western and eastern. Covers of songs are allowed.
   Substantial weightage will be given for the bands' own compositions.
   Similarly, credit will also be given for original medleys.
- The teams will be judged based on
  - Tightness of the band
  - Vocal quality
  - Instrumental Quality
  - Versatility
  - Band Dynamics (Synchorization, etc.)
- Practice slots to use MT's drum kit will be provided on request.
   Please contact the organizers for further details.

## 8) FREESTYLE (SOLO DANCE)

### **Points**

First – 3 Second - 2

Third - 1

- There are two rounds:
  - Prelims: (3 minutes) Participants should come prepared with their own piece.
  - Final round: (3 minutes) Participants are required to perform extempore on the tracks provided.

- Maximum of 1 participant(s) are allowed from each department.
- The final track should be submitted to the organizers one day prior to the event.
- Judging will be done on the basis of the following :
  - Style
  - o Rhythm
  - o Energy/Attitude/Expressions
  - Originality of choreography
- No props are allowed.
- Points will be reduced for any indecency on stage.
- Judge's decision is final.

## 9) TAKE ONE (MOVIE-MAKING)

### **Points**

First - 10

Second - 6

Third - 4

- The entries have to be ORIGINAL. Plagiarized content will lead to disqualification.
- Only ONE entry per department.
- Entries cannot exceed TEN minutes including the time for titles and credits.
- Maximum of FIFTEEN members can appear as part of the cast and TEN people behind the scenes.
- Dialogues should be in **English only**.
- Presence of any form of vulgarity or obscenity will not be tolerated and will lead to direct disqualification.
- **Subtitles are mandatory**. Submissions without subtitles will not be judged.
- All entries will be screened on the day of the event.

- Participants should encode the video in standard formats i.e. "avi" or "mpeg".
- Entries that are of unrecognized video formats shall not be considered.
- The short film must be handed over to the event manager in person
- All entries should be submitted on or before 20<sup>TH</sup> MARCH, Tuesday,
   23.59 PM. Failure to do so will result in immediate disqualification. One of the organizers will be present at Sun Lab from 23:30PM.
- Participants may submit a small writeup if they deem it to be necessary.
- FAQ's:
- O Q: What do you mean be non documentary implementation?

A: It means that the screenplay of the movie should be original, either fictional or an adaptation of a real-life incident. The film should not be a recording of real life incidents compiled together.

Q: Would the number of heads limit count even for a crowd scene?

A: Nope. Not unless everyone in the crowd has something to say.

O Q: What software can I use for editing?

A: Premiere Pro, Magix Movie Edit or even Windows Movie Maker. Whichever you are comfortable with.

O Q: What are the standard formats of video?

A: The standard formats of video are "avi" and "mpeg". The entry must be in one of these two formats. You can use any of the freely available video conversion software to convert your entry to one of these formats.

## **10) PHOTOGRAPHY**

### Points:

First – 6
Second – 4
Third – 2
Fourth, Fifth, Sixth – 1 each

The event is divided into two stages.

### Stage 1: Photowalk

- Two photographers are allowed from each department
- Date of the event : 17<sup>th</sup> March 2012, Saturday
- The theme of this photo walk will be capturing the sights and sounds of the city.
- ❖ The photographers will be taken to either Trichy or Thanjavur and will be given a trail along which they can walk and take photographs. Allotted time is 3 hours. At the end of three hours people will be brought back to the college and will be given 2 hours to select the top 10 photographs for their submission and to post process them using Adobe Photoshop Lightroom or any other photo editing software. Adobe Photoshop is not allowed.
- Only one submission per department
- The EXIF information for the photographs must be intact
- Minimum resolution : 3 Megapixels
- Mobile phone cameras are not allowed
- The location will be disclosed only on the day of the event.
- HDR Images are not allowed
- The images may be submitted in JPEG format only
- All the images have to be put into a single zip file and submitted with the Department name as the file name
- No watermarks or signatures allowed
- For post processed images the originals should also be submitted
- The photograph must be relevant to the trail and theme and it is a major judging criteria
- The results of the first round will be announced right after the Inauguration Ceremony of NITTFEST'12 and only 6

- departments will be selected to participate in the second stage.
- Department coordinators are requested to submit the names, personal phone numbers and the year of the participating photographers by 14<sup>th</sup> March 2012, Sunday by 11:59PM. After this no further changes in the list of photographers will be allowed.

## **Stage 2: During NITTFEST**

- ❖ In this stage photographers from each department are allowed to cover the initial 3 days i.e. Day 0, 1 & 2 of NITTFEST '12.
- The submission has to be in the form of a **photo essay**. A photo essay is essentially a series of photographs bound to tell a story.
- ❖ The essay has to be submitted as a video file. It can consist of maximum 25 slides including the first and last slides. No background music. The individual pictures included in the video must also be submitted along with the video file.
- ❖ Submissions have to be made on 24<sup>th</sup> March 2012, Saturday by 11:59 PM. One of the organizers will be present at Sun Lab from 11:30 PM. Submissions by mail will not be accepted.
- If a department wants to cover any of the stage events happening in any of the Auditoriums or the Barn Hall only one photographer will be allowed to stand in front of the stage under any circumstance.
- Only the first three positions will be announced. The 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup> positions will not be announced but will receive 1 point each.

Please do not assume anything that has not been mentioned here and the department coordinators are requested to clarify it with the event manager (**Pravin: 9884320683**) to avoid any sort of confusion later on.

### **JUDGING CRITERIA:**

The main judging criteria would be the relevance to the theme and spirit of the event. The technical quality of the picture would also be a major point in consideration. In the case of the photo essay, the continuity in the sequence of images is a major criterion. The decision of the judges is final and binding and no further clarifications on the basis of the judging will be encouraged after the announcement of the results.

## **11) ENGLISH DRAMATICS**

### **Points**

First: 10 Second: 6 Third: 4

Venue: EEE Auditorium

- Each team is given a total of 15 minutes from stage entry to stage clear. At the end of the allotted time the stage must be completely cleared of all props used.
- The maximum number of participants on stage and as part of the entire acting crew is 5. This is inclusive of the narrator, if any.
- Only one team per department is permitted.
- There will be no restrictions with regard to script selection. Original Scripts, pre-written scripts and adaptations are welcome.
- There will be extra credits for good original scripts and for live music background during the play. The person playing the music does not comprise the acting crew.
- A maximum of 3 collar mikes shall be provided. Teams which pull off a good play without mikes will get extra credits.

- No suggestive action or obscene language is permitted on stage (Judges' discretion).
- The use of vernacular expressions should be limited and should be used only if absolutely necessary.
- The use of fire or liquids is not allowed on stage.
- Access to the backstage will NOT be provided due to certain issues.
- The judges' decisions will be final and binding, and are not open to review.
- The last date for submission of scripts for review will be informed to the department coordinators by the event manager. Scripts should be mailed to 107108071@nitt.edu.
- Please do not assume anything that has not been mentioned here and the department coordinators are requested to clarify it with the event manager (Sharan: 9976651051) to avoid any sort of confusion later on.

**Total Points:** 207

Contact: **DEEPAK BONELA** 7845636080

PRIYA SREE 9940306313

# ENGLISH LITS RULES

- Participants are expected to carry a pen for all competitions.
- Use of unfair means shall lead to disqualification.
- Use of mobile phones during the events is strictly prohibited.
- The decision of the Event Organizers shall be final and binding.
- In each event, a maximum of 2 teams per department will be allowed to qualify to the finals unless the event manager explicitly states otherwise.

## 1) Main Quiz (6-4-2):

General Quiz.

Written prelims with 30-35 questions.

Finals for 6-8 qualifying teams.

## **Registration:**

On the spot.

Any number of teams per department.

## Prelims(written):

- 1. Three members per team.
- 2. Maximum time allotted 30-45 minutes.
- 3. The top teams with the highest scores go through to the finals.

## 2) Lone Wolf (5-3-2):

Quiz. Written prelims followed by finals.

## **Registration:**

On the spot

Any number of participants per department in prelims.

## Prelims (written):

1. Single member teams.

- 2. Maximum time allotted 30-45 minutes.
- 3. The first eight participants with the highest scores go through to the finals.

## 3) JAM (5-3-2)

### **Registration:**

On the spot

Maximum number of participants per department is unlimited.

### **Prelims:**

Participants are short listed for the finals through a series of preliminary rounds.

## 4) Crossie (5-3-2)

The usual cryptic crossword solving.

### **Registration:**

On the spot during Nittfest 12
Any number of teams per department

### **Prelims:**

- 1. Two members per team.
- 2. Maximum time allotted -- 45 minutes.
- 3. The first eight teams with the highest scores go through to the finals.

The format and rules for the finals will be announced on the spot.

## 5) Debate (6-4-2)

Three members per team.

The maximum number of teams per department in prelims is 2. Maximum of 2 teams per department in the finals.

Preliminary rounds, followed by subsequent rounds where 2 teams go head to head. The details will be notified later.

## 6) Treasure Hunt (10-7-4)

Similar to last year's treasure hunt with minor changes. Further details are not being disclosed to maintain the element of surprise. Only one 10-member team for each department.

## 7) Puzzle Champ (6-4-2)

Written prelims.

### **Registration:**

On the spot

Any number of teams per department

### Prelims(written):

- 1. Three members per team.
- 2. Maximum time allotted -- 45 minutes.
- 3. The first six or eight teams with the highest scores go through to the finals.

## 8) What's the Good Word? (5-3-2)

Participants are expected to solve a collection of puzzles that require an ability to play with words, alphabets and more.

### Format:

Written prelims followed by an on-stage finals for 6-8 qualifying teams.

## Registration:

On the spot

Any number of teams per department

## Prelims(written):

- 1. Two members per team.
- 2. Maximum time allotted -- 45 minutes.
- 3. The first eight teams with the highest scores go through to the finals.

### **Finals:**

Rules will be announced on the spot.

## 9) Pixie (6-4-2)

Draw. Guess.

Team Size: 3

Format:

Split prelims followed by finals for 6-8 qualifying teams.

## **Registration:**

On the spot

Any number of teams per department

## Prelims (written):

Three members per team. Standard pixie rules. Any deviations will be mentioned.

### Finals:

Rules will be announced on the spot.

# 10) Dumb -C (6-4-2)

Mime. Guess

#### Format:

Prelims followed by finals for 6 qualifying teams.

## **Registration:**

On the spot

4-5 of teams per department.

## Prelims(written):

Three members per team. Standard dumb-c rules. Any deviations will be mentioned.

### Finals:

Rules will be announced on the spot.

## 11) TV Shows Quiz (5-3-2)

Intended to be a mass event, guarantees "should have known!" moments for the connoisseurs.

### Team Size: 2

#### Format:

A single written round with around 30-40 questions. A TV maniac will have more of an advantage over a regular quizzer.

### **Registration:**

On the spot.

Unlimited teams per department.

## 12) Scrabble (5-3-2)

## **Registration:**

On the spot.

Any number of teams per department in prelims.

## Prelims(written):

- 1. Two members per team.
- 2. Maximum time allotted -- 45 minutes.
- 3. The first six or eight teams with the highest scores go through to the finals.
- 4. A screen shot of the game is shown and the participants have to make words.

Finals is more or less the same.

## 13) Pot - Pourri (7-5-3)

### **Registration:**

On the spot.

Any number of teams per department.

### Prelims(written):

- 1) 5 members per team. Maximum of three members from a single year.
- 2) 2 members are required to play a word game and the other 3 members will have variants of pixie and tinto. The scores are added up.
- 3) The first eight teams with the highest scores go through to the finals.

### **Finals:**

- 1. The competition consists of 6 rounds.
- 2. The format will be announced during the event to maintain the element of surprise.

# 14) Spelling Bee ( 3-2-1 )

## **Registration:**

On the spot.

Maximum of 8 participants per department.

## Prelims(written):

- 1. This is a solo event.
- 2. The first 6-8 participants with the highest scores go through to the finals, subject to a maximum of 2 per department.

**Total number of points: 162** 

Contact: **KRISHNA** 9884243545







A あられる とうしょう (本の名)

தம்ழ் இலக்கியப் போட்டிகளின் விதிகள்

# ப்பாதுவிதியுறைகள்:

- ✓ போட்டிகள் பற்றிய அனைத்து
   தொடர்புகளும் துறை
   ஒருங்கணைப்பாளரிடம் மட்டுமே
   கெரிவிக்கப்ப/தம்.
- √ எல்லாப்போட்டிகளின் விதிகள், சுற்றுகள் மற்றும் மதிப்பெண் முறைகளை தமிழ்மன்ற உறுப்பினர்களே தீர்மானிப்பர். இவை அனைத்தும் மாற்றத்திற்கு உட்பட்டவை.
- √ அனைத்து போட்டிகளிளும் நடுவரின் தீர்ப்பே இறுதியானது.
- ✓ போட்டிகள் குறித்த இடத்தில் குறித்த நேரத்தில் தொடங்க ஒத்துழைப்பு தாருங்கள்.
- ✓ போட்டியாளர்கள் தாமதம் காரணமாக போட்டிகளில் கலந்து கொள்ளும் வாய்ப்பை இழந்தால் அதற்கு தமிழ்மன்றம் எவ்வகையிலும் பொறுப்பேற்காது.
- √ அவையின் அமைதிக்கு தீங்குவிளைவிப்போர் முன்னநிவிப்பின்றி வெளியேற்றப்படுவர்.

✓ எழுத்துவழித் தகுதிச் சுற்று மற்றும் போட்டிகளில் பிற அணியினரிடம் கலந்துரையாடுதல் அனுமதிக்கப்பட மாட்டாது. மிறுவோர் போட்டியிலிருந்து முன்னறிவிப்பின்றி தகுதி நீக்கம் செய்யப்படுவர்.

# 1) தினந்தோலும் (3 2 1)

- 🗲 தனிநபர் போட்டி.
- 🗲 துறைக்கு இரண்டு அணிகள்.
- முதல் நாள் மற்றும் இரண்டாம் நாட்களுக்கு இருவேறு வினாத்தாள்கள் வழங்கப்படும்.
- ≻ தமிழறிவுத்திறன் மற்றும் பல்திறன் சோதிக்கும் போட்டி.
- ➢ வரையறுக்கப்பட்ட நேரத்திற்குப்பின் எந்த படைப்பும் ஏற்கப்படமாட்டாது.

# 2) சிறுகதை மன்னன் (3 2 1)

- 🧲 கதைப் போட்டி.
- 🥦 தனிநபர் போட்டி.
- 🍃 எண்ணிக்கை வரம்பில்லை.

- ▶ போட்டி தலைப்புகள் துறை ஒருங்கிணைப்பாளரிடம் அறிவிக்கப்படும்.
- வரையறுக்கப்பட்ட தேதிக்குப்பின் எந்த படைப்பும் ஏற்கப்படமாட்டாது.

# 3) கவித்திடல் (3 உ 1)

- 🍃 கவிதைப் போட்டி.
- 🗲 தனிநபர் போட்டி.
- 🗲 பங்கு பெறுவோர் எண்ணிக்கை வரம்பில்லை.
- 🗲 போட்டி நடைபெறும் இடத்தில் தலைப்புகள் வழங்கப்படும்.

# 4) निग्नमं मिक्रिकिन (६ 4 2)

- ▶உங்கள் விருப்பத்திற்கேற்ப ஒரு பொருளையோ (அ) ஒரு நிகழ்வையோ விளம்பரப்படுத்த வேண்டும்.
- **≽**போட்டியன்று தேர்ந்தெடுக்கப்பட்ட படைப்புகள் திரையிடப்படும்.
- ≻ஒரு துறைக்கு ஒரு படைப்பு மட்டுமே ஏற்கப்படும்.
- ▶குழுவில் அதிகபட்சம் 10 நபர்கள் இருக்கலாம். படைப்பின் நீளம் 1 நிமிடத்திற்கு மிகாமல் இருக்க வேண்டும்.
- ▶நடுவருக்கான மேற்கோள்களை படைப்புடன் இணைத்து சமர்ப்பிக்கலாம்.

- ≻படைப்பின் வசனங்கள் தமிழில் இருத்தல் வேண்டும். வசனங்கள் முடிந்தமட்டும் தமிழ் துணையுரையுடன் அமைவது நல்லது.
- ≻எந்த வகையிலும் பிழைகள் ஏற்றுக்கொள்ளப்படமாட்டாது.
- ➢வன்மம் மற்றும் ஆபாசமான விமர்சனங்களைத் தவிர்க்கவும். மீறினால் படைப்பு போட்டியிலிருந்து விலக்கப்படும்.
- ≻படைப்பு வேறொரு படைப்பையோ திரைப்படத்தையோ தழுவி இருக்கக் கூடாது.
- >படைப்பு .avi, .mpeg, .mp4, .mkv, .vob ஆகிய படிவு வடிவங்கள் ஏதேனும் ஒன்றில் அமைந்திருக்க வேண்டும்.
- ➢வரையறுக்கப்பட்ட நேரத்திற்குப்பின் எந்த படைப்பும் ஏற்றுக்கொள்ளப்படமாட்டாது.

# 5) குரக்லாவியம் (5 3 2)

- 🗲 தனிநபர் போட்டி. துறைக்கு மூன்று பேர்.
- தகுதிச்சுற்று பேச்சுப்போட்டி. தலைப்புகள் போட்டிக்கு 3 நாட்கள் முன்பு துறை ஒருங்கிணைப்பாளரிடம் அறிவிக்கப்படும்.

# 6) சித்திரம் மீபசுதடி (3 2 1)

- ▶ சித்திர தொகுப்பு(Comics) வடிவமைத்தல் போட்டி.
- தங்களது படைப்புகளை A4 தாளில் வடிவமைத்தல் வேண்டும்.
  ஆறு பக்கங்களுக்கு மிகாமல் இருத்தல் வேண்டும்.
- ▶ போட்டி தலைப்பும், படைப்புகளை ஒப்படைப்பதற்கான கடைசி நாளும் துறை ஒருங்கிணைப்பாளரிடம் அறிவிக்கப்படும்.
- ≻ துறைக்கு ஒரு படைப்பு மட்டுமே ஏற்கப்படும்.

# 7) கொடம்பாக்கம் (6 4 2)

- 🗲 தமிழ் திரைத் துறை சார்ந்த போட்டி.
- 🍃 எழுத்து வழித் தகுதிச்சுற்று.
- 🍃 துறைக்கு நான்கு அணிகள்.
- 🍃 அணிக்கு மூவர்.

# 8) நாகரீக கோமாளி (6 4 2)

- 🗲 நகைச்சுவைத் ததும்பும் கற்பனைத்திறன் போட்டி.
- 🕨 எழுத்து வழித் தகுதிச்சுற்று.
- 🏲 துறைக்கு நான்கு அணிகள்.
- 🗲 அணிக்கு மூவர்.

# 9) காந்தோடு கதை மேசவா (5 3 2)

- 🧲 சைகை விளையாட்டு.
- 🕨 அணிக்கு மூவர்.
- 🍃 துறைக்கு மூன்று அணிகள்.
- தகுதிச்சுற்று மற்றும் இறுதிச்சுற்று சார்ந்த மற்ற விபரங்கள் துறை ஒருங்கிணைப்பாளரிடம் அறிவிக்கப்படும்.

# 10) குறுக்சிகழுத்து (3 2 1)

- 🗲 குறுக்கெழுத்துப்போட்டி.
- 🍃 அணிக்கு இருவர்.
- 🏲 தகுதிச்சுற்றுக்கு அணிகளின் எண்ணிக்கையில் வரம்பில்லை.

# 11) உயர்தனிச் சிசம்சிமாழி (6 4 2)

- 🗲 தமிழறிவுத்திறன் போட்டி.
- 🕨 அணிக்கு இருவர்.
- 🗲 அணிகளின் எண்ணிக்கையில் வரம்பில்லை.
- 🏲 எழுத்துவழித் தகுதிச்சுற்று.

# 12) தீல் இருந்தா நூள் (8 5 3)

- 🗲 பல்திறன் போட்டி.
- ➤ கூட்டு முயற்சி, படைப்பாற்றல், சமயோசித அறிவு போன்ற திறன்கள் சோதிக்கப்படும்.
- 🕨 அணிக்கு மூவர்.
- 🕨 துறைக்கு மூன்று அணிகள்.
- 🍃 எழுத்து வழித் தகுதிச்சுற்று.

# 13) GBTNO (3 2 1)

- 🗲 புள்ளி வைத்த கோலப்போட்டி.
- 🕨 அணிக்கு மூவர். துறைக்கு ஓர் அணி.
- போட்டிக்கான நேரம் 45 நிமிடங்கள். இடம் 5' x 5' அடி.
- தேவையான பொருட்கள் அனைத்தையும் போட்டியாளர்களே கொண்டு வரவேண்டும்.

# 14) கூத்தம்பலம் (12 8 5)

- 🍃 துறைக்கு ஒரு அணி.
- பதிவு செய்யப்பட்ட இசை அனுமதிக்கப்படமாட்டாது. இசைக்கருவிகளை பயன்படுத்தலாம். ஆனால் சொந்த இசையாக இருத்தல் வேண்டும்.

- 🕨 அணிக்கு 12 பேர் அனுமதிக்கப்படுவர்.
- 🗲 மேடையில் அதிகபட்சம் பத்து நபர்கள் அனுமதிக்கப்படுவார்கள்.
- தீ, கண்ணாடி போன்ற ஆபத்தான பொருட்களை மேடைக்கு எடுத்துவரக்கூடாது.
- 🏲 அனைவரும் ஒரே மாதிரியான உடைகள் அணிய வேண்டும்.
- 🏲 சிறப்பு பொருள்கள் (props) பயன்படுத்தக்கூடாது.
- 🏲 ஆபாசங்கள் தவிர்க்கப்பட வேண்டும்.
- திரைத்துறை சம்பந்தப்பட்ட இசை. பாடல் வரிகள், வசன வரிகள் போன்றவற்றவை பயன்படுத்தக்கூடாது.
- ➢ போட்டி நடப்பதற்கு நான்கு நாட்களுக்கு முன்னர் கதைக் கருவினை துறை ஒருங்கிணைப்பாளர் தமிழ் மன்ற உறுப்பினர்களிடம் சமர்ப்பிக்க வேண்டும்.
- முகச்சாயங்கள் அணிதல் ஏற்கப்படும். ஆனால் அனைவரும் ஒரே மாதிரியான முகச்சாயம் அணிதல் வேண்டும்.
- ▶ ஒரு துறைக்கு 12 நிமிடங்கள் ஒதுக்கப்படும் (மேடை அமைப்பிற்கும் வெளியேற்றத்திற்கும் ஆகும் நேரம் உட்பட).

# 15) செரல் விளையரட்டு (3 2 1)

- 🏲 தமிழ்ச் சொற்கள் சார்ந்த போட்டி.
- 🍃 அணிக்கு இருவர்
- 🕨 துறைக்கு இரு அணிகள்

▶ தகுதிச்சுற்று மற்றும் இறுதிச்சுற்று சார்ந்த மற்ற விபரங்கள் துறை ஒருங்கிணைப்பாளரிடம் அறிவிக்கப்படும்.

# 16) **&**BŮYŮ **&**UNLŲ (6 3 2)

▶ போட்டியின் பெயர், விதிமுறைகள், மற்றும் இதர விபரங்கள் துறை ஒருங்கிணைப்பாளரிடம் அறிவிக்கப்படும்.

निणाकुंक प्रमंमीकमां-162

சிதாடர்புக்கு: சதீஷ் (9500701128)

# हिन्दी साहित्य नियम

# 1) जश्न - ए मौसिकी (हिन्दी अन्ताक्षरी)

- कार्यक्रम के दो चरण पूर्वपरीक्षा और फाइनल.
- प्रत्येक टीम में दो सदस्य.
- पूर्वपरीक्षा के लिए असीमित प्रविष्टियाँ
- पूर्वपरीक्षा लिखित होगी
- पूर्वपरीक्षा में हिन्दी फिल्में, गाने और बॉलीवुड के कुछ सामान्य ज्ञान का परीक्षण किया जाएगा.
- फाइनल में छह टीमों होंगी, एक विभाग से अधिकतम दो टीमों का चयन किया जा सकता है.
- कुल 12 अंक (6+4+2) के रूप में विभाजित होंगे.
- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।

# 2) हल्का फुल्का (हिन्दी व्याकरण / ज्ञान प्रश्नोत्तरी)

- एकल चरण ईवेंट|
- प्रत्येक टीम में दो सदस्य|
- एक विभाग से सीमित प्रविष्टियाँ (एक विभाग से अधिकतम चार टीमें )|
- इवेंट मूल रूप से सामान्य जागरूकता, हिंदी साहित्य, पौराणिक कथाओं और हिन्दी व्याकरण के बारे में ज्ञान का परीक्षण करेगा |
- कुल 12 अंक (6+4+2) के रूप में विभाजित होंगे|

- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।
- किसी भी टीम के उत्तर पत्र को किसी भी परिस्थिति में नहीं दिखाया जाएगा।

# 3) त्वरित सृजनात्मक लेखन (रचनात्मक लेखन)

- एकल चरण ईवेंट|
- प्रत्येक टीम में दो सदस्य।
- एक विभाग से सीमित प्रविष्टियाँ (एक विभाग से अधिकतम तीन टीमें )|
- इवेंट म्लतः लेखन कौशल, रचनात्मकता, प्रस्तुति और भाषा का परीक्षण करेगा।
- कुल 10 अंक (5+3+2) के रूप में विभाजित होंगे।
- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।
- िकसी भी टीम के उत्तर पत्र को किसी भी परिस्थिति में नहीं दिखाया जाएगा।

# 4) शब्दजाल (हिन्दी वर्ग पहेली)

- एकल चरण ईवेंट|
- प्रत्येक टीम में दो सदस्य।
- एक विभाग से सीमित प्रविष्टियाँ (एक विभाग से अधिकतम तीन टीमें )|
- इवेंट मूल रूप से एक हिन्दी शब्दावली का परीक्षण करेगा।
- कुल 10 अंक (5+3+2) के रूप में विभाजित होंगे|

- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।
- किसी भी टीम के उत्तर पत्र को किसी भी परिस्थिति में नहीं दिखाया जाएगा।

# 5) जुगलबन्दी (काव्य गोलाबारी)

- एकल चरण ईवेंट|
- प्रत्येक टीम में दो सदस्य|
- हर टीम को 4 मिनट का समय दिया जाएगा ।
- एक विभाग से सीमित प्रविष्टियाँ (एक विभाग से अधिकतम दो टीमें )|
- जैसा कि नाम से पता चलता है यह ईवेंट प्रतिभागियों के सस्वर पाठ,काव्य बहस कौशल, छंदो में सहभागिता या विरोधाभास का परीक्षण करेगा।
- कुल 15 अंक (7+5+3) के रूप में विभाजित होंगे।
- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।

# 6) वाद विवाद

- रंगमंच पर होने वाली घटना ।
- एक टम मे दो सदस्य होगें।
- एक विभाग से अधिकतम दो टीमे भाग ले सकते हैं ।
- विषय आपको एक दिन पहले दिया जाएगा ।
- कुल 12 अंक (6+4+2) के रूप में विभाजित होंगे |

- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।
- किसी भी परिस्थिति में अंकपत्र नहीं दिखया जायेगा ।

# 7) कव्वाली

- 8 से 12 लोगों की एक टीम होगी। आप या तो सिर्फ एक टीम बनाएँ या आपस में दो टीमें बना कर कव्वाली करें।
- 10+2 मिनट का समय दिया जायेगा। 2 मिनट व्यवस्थापन और 10 मिनट प्रस्त्ति के लिए मिलेंगे।
- कार्यक्रम के कुल 21 अंक हैं(9+7+5)
- आप निम्नलिखित भारतीय शास्त्रीय वाद्य यंत्र बजा सकते हैं।
   इसके कोई अलग से अंक नहीं मिलेंगे |अंक केवल प्रदर्शन के
   आधार पर मिलेंगे।
- हारमोनियम, झाँझर, ढोलक, करताल, डफली, तबला, की बोर्ड,
   मृदंग|
- एकरुपता, ताल-मेल, मंच प्रदर्शन, तार-तम्य के अंक मिलेंगे |

# 8) रंग - ए - चौपाल

- एकल चरण कार्यक्रम।
- न्यूनतम 6 और अधिकतम 12 सदस्य प्रति टीम।
- केवल एक विभाग से एक टीम|
- रंगमंच की सामग्री(props) का प्रयोग निषेध है| पूरी टीम में एकरूपता होनी चाहिए| मेकअप, रंग और माइक का प्रयोग निषेध है| कोई भी पूर्व रिकार्ड किया हुआ टेप या संगीत वाद्ययंत्र का इस्तेमाल नहीं किया जा सकता है | सामान्य

- स्ट्रीट प्ले नियम लागू।
- सिर्फ एक द्पट्टे का उपयोग प्रति व्यक्ती किया जा सकता है
- कार्यक्रम के क्ल 22 अंक हैं(10+7+5)
- लिपियों के सार (Script) दो दिन अग्रिम में प्रस्तुत करने है.
- नाटक का समय (10 +2) मिनट का होना चाहिए.
- आपको अपनी जगह में व्यवस्थित हिने के लिए अतिरिक्त दो मिनट दिए गए हैं।
- किसी भी विवादस्पद स्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा।
- किसी भी परिस्थित में प्रत्येक विभाग के अंक नहीं दिखाए जाएगें।
- कोई भी रंगमंच और दर्शक प्रदान नहीं किए जायेगें। मार्ग आपका रंगमंच और एकत्रित हुए लोग दर्शक हैं और आपकी क्रिया आपका संदेश बताएगी।

# 9) तत्कालिक भाषण

- एकल रंगमंच पर होने वाली घटना ।
- एक टीम में केवल एक प्रतिभागी ।
- विषय सामान्य सहजता और रचनात्मकता को परखना हैं।
- एक विभाग से अधिकतम तीन प्रतिभागी प्रतिभाग कर सकते
   हैं ।
- पूर्ण अंक 7 (4+2+1)
- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।
- किसी भी परिस्थिति में अंकपत्र नहीं दिखया जायेगा ।

# 10) अतुल्य भारत इंडिया क्विज

- इस कार्यक्रम के दो चरण हैं। प्रथम चरण लिखित होगा ।
- एक टीम में दो सदस्य होगें।
- प्रथम चरण में कितनी भी टीमें प्रतिभाग कर सकती हैं।
- एक विभाग से अधिकतम दो टीमे अन्तिम चरण में प्रवेश कर सकती हैं । अन्तिम चरण में सिर्फ छह टीमे प्रवेश करेंगी ।
- पूर्ण अंक 12 (6+4+2)
- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।

# 11) कुछ न कहो डम्ब सी

- इस कार्यक्रम के दो चरण हैं प्रथम चरण और अन्तम चरण ।
- एक टीम में तीन सदस्य होगें।
- प्रथम चरण मे एक विभाग से अधिकतम तीन टीमे प्रतिभाग कर सकती हैं ।
- पूर्ण अंक 14 (7+4+3)
- किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।

# 12) के. बी. सी. सी(कौन बनेगा चन्द्रगुप्त चाणक्य)

- इस कार्यक्रम के दो चरण हैं प्रथम चरण और अन्तम चरण ।
- एक टीम में तीन सदस्य होगें ।
- प्रथम चरण मे एक विभाग से कितनी भी टीमे भाग ले सकती हैं

- प्रथम चरण लिखित होगा और इसमे आपके सामान्य ज्ञान और aptitude की परीक्षा होगी।
- अंतिम चरण जो कि एक गेम शो है, उसमे एक विभाग से एक टीम ही आ सकती है।
- कुल अंक 15 (7+5+3).

किसी भी विवादस्पद परिस्थिति में निर्णायक समीति का निर्णय अन्तिम माना जाएगा ।

## सामान्य नियम

- परिणाम की घोषणा दिन 0 से की जाएगी.
- पुनरावेक्षण या परामर्श पर विचार नहीं किया जाएगा.
- प्रतियोगिता के दौरान अनुशासन बनाए रखा जाना चाहिए
   अन्यथा विभाग को परिणाम भ्गतना पर सकता है
- टीम कि संरचना शुरुआत से अंत तक एक जैसी रहनी चाहिए.
- घटनाओं के नियम अस्थायी हैं और बदलाव के अधीन हैं , परिवर्तन के मामले में संबंधित विभाग समन्वयक को सूचित कर दिया जायेगा

क्ल अंक: 162

निखिल कुमार 8144696766

# ARTS EVENTS RULES

## 1) Elasto Art

- Only one team, comprising of 3 members can participate from each department.
- Teams should make any creative model out of elastic bands, ice cream sticks, plastic sticks (the ones that are used by grilled corn vendors), fevicol and newspapers provided by the organizers. The model should necessarily have a moving part powered by the elastic band. Ex, a Wind Mill.
- The teams will be given a time span of 3 hours.
- Decision of the judges will be final and binding.

#### **Points**

First: 6 Second: 4 Third: 2

## 2) Collage

- Participants need to make a big picture using newspapers and magazines provided.
- Only one team of maximum 3 members from each department can participate.
- Materials other than provided must not be used.
- Decision of the judges will be final and binding.

### **Points**

First: 5 Second: 3 Third: 2

## 3) Soap Carving

• Participants need to carve out models out of two soap cakes provided to them.

- Only one team of two members can participate from each department.
- Tools such as toothpicks, pins and small knives would be provided.
- Decision of judges will be final and binding.

### **Points**

First: 5 Second: 3 Third: 2

## 4) Face Painting

- Two teams, each of two members from each department can participate.
- One of the participants must paint the other using the water colours and brushes provided.
- Materials other than provided must not be used.
- Decision of judges will be final and binding.

#### **Points**

First: 5 Second: 3 Third: 2

## 5) Clay Modelling

- Participants need to make a model out of the clay provided to them.
- Only one team of two members from each department can participate.
- The modeling is not pertaining to a single theme.
- Wires and sticks for internal reinforcement of the model will be provided.
- Decision of the judges will be final and binding.

### **Points**

First: 5 Second: 3 Third: 2

## 6) Dominoes

- Participants need to make an artistic pattern using matchboxes
- (units) covered with colored papers or painted .
- Only one team of 5 members from each department can participate.
- The pattern must be made within an area of 1m \* 1m.
- The pattern must be visible upon falling of all the units.
- The pattern must not touch the marked boundaries of the area or fall out of it.
- Participants must bring the units covered totally with colored papers or painted.
- Any number of colors can be used to paint / cover the matchboxes with.
- The units are to be made only with matchboxes.
- The units must all be of same size (any size but same). joining of two units, inserting
- One into another or using them partially open is not allowed.
- Violation of rules would invite immediate disqualification.
- Decision of judges will be final and binding.

### **Points**

First: 8 Second: 5 Third: 3

**Total Points:** 68

Contact: **ATIF NABIL** 7200408167

# DESIGN EVENTS RULES

## 1) T-Shirt Design Competition

### **Submission Guidelines:**

- 1. The design must be submitted on the T-Shirt template that will be provided by the organizers.
- 2. The design must not go onto the sleeves, or collar of the tee shirt. The front and back designs may be continuous, but may not be printed as such. Thus, for best results, the design must be confined to the large, seamless torso of the tee shirt.
- 3. The file format must be one \*.jpeg file @ 100%, one \*.jpeg file @ 25% and one \*.psd file @ 100%. On the \*.psd file, the design and the t-shirt template layer MUST NOT BE MERGED.
- 4. A short (max. 250 word) abstract of the design must be submitted in a \*.pdf document, explaining the design and putting it in perspective, to allow for unbiased judging.
- 5. The Design should be submitted to the Organizers before **23:59**, **7**<sup>th</sup> **March, Wednesday**. One of the organizers will be present at Sun Lab from 23:30PM. Submissions by mail will **not** be accepted.

## **Design Guidelines:**

- 1. The design must only consist of solid, distinct colors. Any gradients of colors will not be accepted. In these cases, the participants will be forced to substitute the gradient with a solid color, and points reduced. Different opacities of same color are treated as different colors.
- 2. The design must NOT be an unmodified or barely modified stock image or photograph
- 3. The design must NOT be an unmodified or barely modified standard clipart.
- 4. The design must NOT contain any text or graphic that is considered vulgar, insulting or derogatory to any part of society, or

humanity as a whole. Interesting misspells of explicit language will not be encouraged either.

- 5. The NITTFEST logo provided by the organizers shall be placed on the right sleeve of the T-Shirt.
- 6. The NIT, Trichy logo provided by the organizers shall be placed on the left sleeve of the T-Shirt.

Failure to comply with these rules may lead to disqualification or a major loss of points. The organizers decision in this regard is final. The organizers may demand individual design elements on separate layers at any time during the judging process, to ensure that plagiarism does not take place. Participants are hence advised to keep their design elements on distinct layers and to rasterize any smart object or text layer before submission.

### **Scoring Guidelines:**

Please note that this is a T-Shirt design competition, not a graphic art competition. Hence, submitted designs will be judged strictly based on the final T-Shirts themselves, and not the design on the computer. The designs are judged on, but not only on, the following:

- 1. Creativity
- 2. Content (Relevance to the department/discipline)
- 3. Coherence (Interplay of various design elements)
- 4. Typography (Font selection and uitilization)
- 5. Colors (Colors must not exceed 7 distinct colors, including the base color)
- 6.Mass appeal

### **Points**

First: 8 Second: 6

Third: 4

## 2) Logo Design Competition

To design a logo for your department which is meant to be the department's identity during NITTFEST '12.

The Design should be submitted to the Organizers before **23:59**, **7**<sup>th</sup> **March**, **Wednesday**. One of the organizers will be present at Sun Lab from 23:30PM. Submissions by mail will **not** be accepted.

## **Specifications:**

- The Logo must be youthful, yet reflect the essential attitude, nature and psyche of a particular department.
- The dimensions of the logo may be of any proportion (Square/Rectangular). Please note, however, that the logo is meant to be horizontal, not vertical.

The Logo must be submitted in 3 files, of the following specifications, with a plain white background color and \*.jpg extention:

- 1. Letterhead: 1000 x 500 px, 300 dpi, RGB
- 2. T-Shirt: A4, 300 dpi, CMYK
- 3. Banner: 10 ft by 5 ft, 72 dpi, CMYK
- 4. All dimensions given are maximum dimensions
- The logo used in all three files must be similar, and of identical dimensions and colorschema.
- Restriction on the T-Shirt version: The logo MUST CONTAIN only distinct colors. There is no limit on the number of colors.

## **Judging:**

The logo will be judged on the following factors:

- All 3 versions of the logo will count towards the final score.
- Any non-adherence to aforementioned file specifications may result in a NULL score for that version of the logo.
- Participants are encouraged to think and design to the format of the event, as described above.

- The specific areas that a design may be judged on are (but not restricted to)
  - 1. Creativity
  - 2. Color Scheme
  - 3. Relevance
  - 4. Symbolism

Please note that participants are NOT expected to provide T-Shirt and Banner ideas. They are merely required to provide a version of their logo that can be incorporated into the same. Any additional design on the T-Shirt or Banner may be interpreted as part of the Logo, and hence may be subject to disqualification.

Also note that yulgarity and plagiarism will be considered serious

Also note that vulgarity and plagiarism will be considered serious offences, and may lead not only to certain disqualification from the competition, but from certain 'goodies' that all participants and departments are eligible for. Vulgarity and Plagiarism will be the sole discretion of the organizers.

### **Points**

First: 6 Second: 4 Third: 2

**Total Points: 30** 

Contact: DINESH PRASANTH 9994405350

61 events, 791 points to be won. Let the battle begin!