Profile Summary

Generated 20-Mar-2021 23:48:50 using performance time.

Function Name	Calls	Total Time	Self Time*
<u>ScriptFileForSAPlotFinal</u>	1	121.440 s	7.926 s
SuboptimalAlgorithm2	2500	65.620 s	16.342 s
SuboptimalAlgorithm1	2500	46.202 s	25.951 s
<u>eigs</u>	87820	37.732 s	10.783 s
union	280960	30.088 s	7.675 s
union>unionR2012a	280960	22.413 s	5.758 s
eigs>checkInputs	87820	18.153 s	10.725 s
unique	285960	16.997 s	11.173 s
eigs>fullEig	87820	8.796 s	8.796 s
eigs>checkInputs/LUfactorB	87820	5.889 s	5.889 s
unique>uniqueR2012a	285960	5.823 s	5.823 s
<u>cell.ismember</u>	87820	1.292 s	1.292 s
legend	5	1.228 s	0.028 s
legend>make_legend	5	1.185 s	0.120 s
ismember	47681	1.086 s	0.277 s
setdiff	5000	0.826 s	0.163 s
ismember>ismemberR2012a	47681	0.809 s	0.615 s
setdiff>setdiffR2012a	5000	0.663 s	0.149 s
Legend.Legend>Legend	5	0.637 s	0.068 s
Legend.doSetup	5	0.496 s	0.044 s

Total Time Plot (dark band = self time) 1

<u>Legend.doMethod</u>	22	0.431 s	0.010
Legend.doMethod>set_contextmenu	5	0.355 s	0.109
graph2dhelper	61	0.325 s	0.048
Manager>AxesLayoutManager.doUpdate	9	0.306 s	0.074
(arraytoconvert)int64(arraytoconvert)	87820	0.248 s	0.248
<u>title</u>	5	0.224 s	0.033
Legend.Legend>Legend.set.Axes	5	0.193 s	0.002
Legend.Legend>Legend.set.Axes_I	5	0.188 s	0.004
Legend.Legend>Legend.setAxesImpl	5	0.183 s	0.008
ismember>ismemberBuiltinTypes	47660	0.178 s	0.178
scribe\private\createScribeUIMenuEntry	50	0.160 s	0.013
legendcolorbarlayout	10	0.154 s	0.055
Legend.getPreferredSize	6	0.130 s	0.011
<u>ylabel</u>	5	0.127 s	0.025
legend>delete_legend	3	0.085 s	0.005
scribe\private\updateLegendMenuToolbar	6	0.073 s	0.038
Legend.doSetup>@(h,e)hObj.doDelete	3	0.073 s	0.002
Legend.doDelete	3	0.070 s	0.002
enuEntry>localCreateLineWidthEntry	5	0.067 s	0.001
ibeUIMenuEntry>localCreateNumEntry	5	0.066 s	0.049
Legend.doMethod>getsizeinfo	6	0.061 s	0.018
anager>AxesLayoutManager.addToTree	5	0.055 s	0.010
hggetbehavior	10	0.053 s	0.003
beUIMenuEntry>localCreateEnumEntry	15	0.052 s	0.047
hggetbehavior>localGet	10	0.051 s	0.017
newplot	10	0.051 s	0.017
esLayoutManager.updateInnerOuterLists	9	0.051 s	0.020

-
-
-
-
\dashv
-

legend>getAutoChildren	5	0.048 s	0.001
findall	29	0.044 s	0.027
scribe\private\get_legendable_children	5	0.044 s	0.010
nager>AxesLayoutManager.getManager	10	0.042 s	0.009
<u>is2D</u>	5	0.037 s	0.002
is2D>testOneAxes	5	0.036 s	0.012
Legend.doMethod>getStringSizes	6	0.033 s	0.012
r>AxesLayoutManager.ValidateObject	5	0.031 s	0.006
hgbehaviorfactory	10	0.029 s	0.001
hgbehaviorfactory>localCreate	10	0.028 s	0.011
Legend.setupBoxEdge	5	0.026 s	0.023
Legend.attachAxesListeners	5	0.026 s	0.012
newplot>ObserveAxesNextPlot	10	0.025 s	0.007
xlabel	5	0.024 s	0.020
<u>updateFontProperties</u>	6	0.023 s	0.018
>AxesLayoutManager.insertAboveAxes	2	0.023 s	0.007
Legend.Legend>Legend.set.Location	5	0.023 s	0.002
Legend.updateTitleProperties	6	0.023 s	0.023
num2str	125	0.022 s	0.014
nager>AxesLayoutManager.findMethod	20	0.021 s	0.021
hold	11	0.021 s	0.016
tManager.removeInvalidLayoutListItems	9	0.020 s	0.004
legend>set_children_and_strings	5	0.019 s	0.008
allchild	8	0.019 s	0.011
ry>localCreateTextInterpreterEntry	5	0.019 s	0.005
Legend.Legend>Legend.get.String	6	0.019 s	0.001
Legend.Legend>Legend.set.Location_I	5	0.018 s	0.004

-
-
-
-
\dashv
-

	_		
Legend.Legend>Legend.get.String_I	6	0.018 s	0.002
cla	2	0.018 s	0.012
Legend.Legend>Legend.setLayoutPosition	6	0.017 s	0.003
Legend.Legend>Legend.getStringImpl	6	0.016 s	0.007
ismember>ismemberClassTypes	21	0.016 s	0.016
<u>uigettool</u>	2	0.015 s	0.008
scribe\private\expandLegendChildren	5	0.015 s	0.015
flipud	28	0.014 s	0.007
<u>cell.strcat</u>	10	0.014 s	0.011
ger.AxesLayoutManager>convertUnits	87	0.014 s	0.014
Legend.Legend>Legend.set.Position_I	6	0.014 s	0.006
Legend.Legend>Legend.setLocationImpl	5	0.014 s	0.004
per('updateLegendMenuToolbar',h,e,[])	3	0.013 s	0.001
close	1	0.013 s	0.002
Legend.Legend>Legend.set.PlotChildren_I	5	0.011 s	0.004
close>safegetchildren	1	0.011 s	0.004
UIMenuEntry>localCreateActionEntry	15	0.010 s	0.010
legend>process_inputs	5	0.010 s	0.010
hgbehaviorfactory>localGetBehaviorInfo	10	0.010 s	0.010
Legend>Legend.set.AxesListenerList	15	0.009 s	0.005
Legend.doMethod>getsize	6	0.009 s	0.005
scribe\private\islegendable	22	0.009 s	0.007
t;AxesLayoutManager.AxesLayoutManager	2	0.009 s	0.005
<u>int2str</u>	125	0.008 s	0.008
Legend.addToLayout	6	0.008 s	0.005
r.AxesLayoutManager>findTrueParent	2	0.008 s	0.000
Legend>Legend.set.SelfListenerList	5	0.008 s	0.003

-
-
-
-
\dashv
-

<u>gobjects</u>	20	0.008 s	0.008 s
onCleanup>onCleanup.delete	37	0.007 s	0.003 s
Legend.Legend>Legend.get.Position_I	14	0.007 s	0.002 s
egend>Legend.set.SelectionHandle_I	5	0.007 s	0.006 s
Legend.Legend>Legend.get.Units	6	0.007 s	0.002 s
flip	28	0.007 s	0.007 s
>showHiddenHandlesToFindAllHandles	29	0.007 s	0.007 s
Legend.Legend>Legend.set.BoxEdge_I	5	0.007 s	0.006 s
Legend.Legend>Legend.set.BoxFace_I	5	0.007 s	0.006 s
eUIMenuEntry>localCreateColorEntry	10	0.007 s	0.007 s
Legend.Legend>Legend.getBackgroundColor	6	0.006 s	0.004 s
Legend.Legend>Legend.get.Axes	32	0.006 s	0.003 s
Legend>Legend.set.TitleSeparator_I	5	0.006 s	0.006 s
d>Legend.set.DecorationContainer_I	5	0.006 s	0.005 s
Legend.doMethod>@(h,e)delete(uic)	3	0.006 s	0.006 s
Legend.Legend>Legend.set.ColorSpace_I	5	0.006 s	0.005 s
Legend.Legend>Legend.set.DataSpace_I	5	0.006 s	0.005 s
Legend>Legend.set.EntryContainer_I	5	0.006 s	0.005 s
er>@(h,e)localReparentCB(h,e,hObj)	4	0.006 s	0.001 s
Legend.Legend>Legend.setPlotChildrenImpl	5	0.006 s	0.004 s
Legend.Legend>Legend.set.EdgeColor_I	5	0.006 s	0.005 s
<u>ishold</u>	10	0.006 s	0.006 s
Legend.Legend>Legend.getPositionImpl	14	0.005 s	0.005 s
Legend.Legend>Legend.get.PlotChildren_I	17	0.005 s	0.003 s
Legend.Legend>Legend.get.PlotChildren	12	0.005 s	0.002 s
Legend.Legend>Legend.get.Units_I	6	0.005 s	0.002 s
Legend.Legend>Legend.set.Camera_I	5	0.005 s	0.005 s

-
-
-
-
\dashv
-

ager>AxesLayoutManager.addToLayout	10	0.005 s	0.005
Legend.getPreferredLocation	6	0.005 s	0.002
ager.addAxesListeners/localReparentCB	4	0.005 s	0.004
Legend.doMethod>supportsTitle	6	0.005 s	0.002
>PlotEditBehavior.PlotEditBehavior	5	0.005 s	0.004
utManager>AxesLayoutManager.is2Dim	9	0.004 s	0.004
Legend.Legend>Legend.get.Orientation	12	0.004 s	0.002
Legend.Legend>Legend.get.Axes_I	37	0.004 s	0.003
Legend.Legend>Legend.get.Location	12	0.004 s	0.002
graphics\private\clo	2	0.004 s	0.004
allchild>getchildren	8	0.004 s	0.004
Legend>Legend.get.AxesListenerList	30	0.004 s	0.003
onCleanup>onCleanup.onCleanup	37	0.004 s	0.004
legend>find_legend	5	0.004 s	0.003
Legend.Legend>Legend.setPositionImpl	3	0.004 s	0.003
beUIMenuEntry>localCreateFontEntry	5	0.004 s	0.004
nd>Legend.set.AxesListenerListMode	15	0.004 s	0.003
Manager>AxesLayoutManager.set.Axes	2	0.004 s	0.001
nd>Legend.set.SelfListenerListMode	5	0.004 s	0.003
Legend.Legend>Legend.getUnitsImpl	6	0.004 s	0.003
set(rootobj,'ShowHiddenHandles',Temp)	29	0.003 s	0.003
Legend.Legend>Legend.set.CLim_I	5	0.003 s	0.003
<u>axescheck</u>	11	0.003 s	0.003
gt;AxesLayoutManager.addAxesListeners	2	0.003 s	0.003
Legend.Legend>Legend.get.BoxEdge	80	0.003 s	0.002
Legend.setParentImpl	5	0.003 s	0.002
Legend.Legend>Legend.get.Orientation_I	17	0.003 s	0.002

-
-
-
-
\dashv
-

graph2d\private\labelcheck	15	0.003 s	0.003
Legend.Legend>Legend.getPlotChildrenImpl	17	0.003 s	0.003
Legend.Legend>Legend.set.AxesMode	5	0.003 s	0.002
doMethod>@(x)getString(message(x))	35	0.003 s	0.003
Legend.Legend>Legend.set.LocationMode	5	0.003 s	0.002
Legend.Legend>Legend.get.Camera	52	0.003 s	0.001
Legend.Legend>Legend.get.TitleSeparator	70	0.003 s	0.001
uToolbar>isValidLegendHandleObject	6	0.003 s	0.003
Legend.Legend>Legend.get.Location_I	17	0.003 s	0.002
hasbehavior	22	0.002 s	0.002
Legend>Legend.get.SelfListenerList	10	0.002 s	0.002
<u>markFigure</u>	16	0.002 s	0.002
r>AxesLayoutManager.hasValidParent	6	0.002 s	0.002
Legend.doPostSetup	5	0.002 s	0.001
cellstr	10	0.002 s	0.002
Legend.Legend>Legend.get.EdgeColor	20	0.002 s	0.002
Legend.Legend>Legend.get.ItemTokenSize	6	0.002 s	0.002
havior>PrintBehavior.PrintBehavior	5	0.002 s	0.001
Legend.Legend>Legend.get.Interpreter	12	0.002 s	0.002
Legend.Legend>Legend.get.Color	11	0.002 s	0.002
Legend.Legend>Legend.get.BoxFace	25	0.002 s	0.001
end>Legend.get.DecorationContainer	30	0.002 s	0.001
ponent>ListComponent.ListComponent	6	0.002 s	0.002
teners>@(h,e)hObj.MarkDirty('all')	8	0.002 s	0.002
hggetbehavior>localPeek	10	0.002 s	0.002
Legend.removeAllEntries	5	0.002 s	0.002
Legend.doGetChildren	8	0.002 s	0.002

	_
	-
	\dashv
	\exists
	_
	-
	_
	_
	-
<u> </u>	
	\dashv
	-
	_
	_

Legend.Legend>Legend.get.EntryContainer	21	0.002 s	0.001
Legend.doMethod>hasTitle	6	0.002 s	0.002
Legend.Legend>Legend.get.ColorSpace	25	0.002 s	0.001
e(['MATLAB:uistring:scribemenu:',x]))	15	0.002 s	0.002
ehavior>PlotEditBehavior.dosupport	5	0.002 s	0.002
Legend.Legend>Legend.get.FontWeightMode	6	0.002 s	0.002
Legend.Legend>Legend.set.PositionMode	5	0.002 s	0.001
Legend.Legend>Legend.get.DataSpace	20	0.002 s	0.001
HGBehavior>HGBehavior.HGBehavior	10	0.002 s	0.002
newplot>ObserveFigureNextPlot	10	0.002 s	0.002
graphics\private\claNotify	2	0.002 s	0.002
>@(obj,evd)(hObj.MarkDirty('all'))	10	0.002 s	0.002
Legend.Legend>Legend.get.BoxEdge_I	85	0.002 s	0.002
Legend.Legend>Legend.get.SelectionHandle	15	0.002 s	0.001
set(rootobj,'ShowHiddenHandles',Temp)	8	0.001 s	0.001
fo>MenuToolbarInfo.MenuToolbarInfo	1	0.001 s	0.001
gend>Legend.get.AxesListenerList_I	45	0.001 s	0.001
Legend>Legend.get.TitleSeparator_I	75	0.001 s	0.001
Legend.Legend>Legend.get.Camera_I	57	0.001 s	0.001
Legend.Legend>Legend.get.Box	6	0.001 s	0.001
sLayoutManager.syncLayoutInfoFromAxes	9	0.001 s	0.001
gend>Legend.set.SelfListenerList_I	5	0.001 s	0.001
Legend.Legend>Legend.getAxesImpl	37	0.001 s	0.001
Legend.Legend>Legend.set.version	5	0.001 s	0.001
PrintBehavior>PrintBehavior.dosupport	5	0.001 s	0.001
d>Legend.get.DecorationContainer_I	35	0.001 s	0.001
ager>@(~,~)(hObj.MarkDirty('all'))	3	0.001 s	0.001

	_
	-
	\dashv
	\exists
	_
	-
	_
	_
	-
<u> </u>	
	\dashv
	-
	_
	_

Legend.Legend>Legend.get.Box_I	31	0.001 s	0.001 s
Legend.Legend>Legend.get.BoxFace_I	30	0.001 s	0.001 s
Legend.Legend>Legend.get.ColorSpace_I	30	0.001 s	0.001 s
Legend>Legend.get.EntryContainer_I	26	0.001 s	0.001 s
Legend.Legend>Legend.set.PositionCache	5	0.001 s	0.001 s
egend>Legend.get.SelectionHandle_I	20	0.001 s	0.001 s
Legend.Legend>Legend.get.DataSpace_I	25	0.001 s	0.001 s
ayoutManager>setInstancePropOnAxes	2	0.001 s	0.001 s
Legend.Legend>Legend.get.EdgeColor_I	25	0.001 s	0.001 s
Legend.doMethod>setButtonDownFcn	5	0.001 s	0.001 s
uitools\private\allchildRootHelper	8	0.001 s	0.001 s
gend>Legend.set.AxesListenerList_I	15	0.001 s	0.001 s
Legend.Legend>Legend.get.LineWidth_I	20	0.001 s	0.001 s
gend>Legend.get.SelfListenerList_I	15	0.001 s	0.001 s
Legend.Legend>Legend.getOrientationImpl	17	0.001 s	0.001 s
Legend.Legend>Legend.get.Color_I	16	0.001 s	0.001 s
ayoutManager>addInstancePropToAxes	2	0.001 s	0.001 s
Legend.Legend>Legend.get.FontName_I	12	0.001 s	0.001 s
Legend.Legend>Legend.get.FontSize_I	12	0.001 s	0.001 s
legend>check_pv_args	5	0.001 s	0.001 s
nd>Legend.get.AxesListenerListMode	15	0.001 s	0.001 s
<u>ischarlike</u>	45	0.001 s	0.001 s
Legend.Legend>Legend.get.FontNameMode	6	0.001 s	0.001 s
Legend.Legend>Legend.get.ItemTokenSize_I	6	0.001 s	0.001 s
Legend.Legend>Legend.get.FontAngle_I	12	0.001 s	0.001 s
Legend.Legend>Legend.getLocationImpl	17	0.001 s	0.001 s
<u> </u>			

	_
	-
	\dashv
	\exists
	_
	-
	_
	_
	-
<u> </u>	
	\dashv
	-
	_
	_

Legend.Legend>Legend.get.FontWeight_I	12	0.001 s	0.001 s
Legend.Legend>Legend.get.Interpreter_I	12	0.001 s	0.001 s
Legend.Legend>Legend.get.FontAngleMode	6	0.001 s	0.001 s
Legend.Legend>Legend.get.FontSizeMode	6	0.001 s	0.001 s
Legend.Legend>Legend.get.PositionMode	8	0.001 s	0.001 s
Legend.Legend>Legend.get.version	6	0.001 s	0.001 s
Legend.Legend>Legend.get.TextColor_I	5	0.001 s	0.001 s
Legend.Legend>Legend.get.AxesMode	5	0.001 s	0.001 s
er>AxesLayoutManager.getParentImpl	27	0.001 s	0.001 s
Legend.Legend>Legend.get.LocationMode	5	0.000 s	0.000 s
ctorHelper	5	0.000 s	0.000 s
close>getEmptyHandleList	1	0.000 s	0.000 s
<u>Legend.isStretchToFill</u>	6	0.000 s	0.000 s
close>checkfigs	1	0.000 s	0.000 s
close>request_close	1	0.000 s	0.000 s

Self time is the time spent in a function excluding the time spent in its child fur time also includes overhead resulting from the process of profiling.

nctions. Self