# Selenium IDE





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- Brief Introduction Selenium IDE

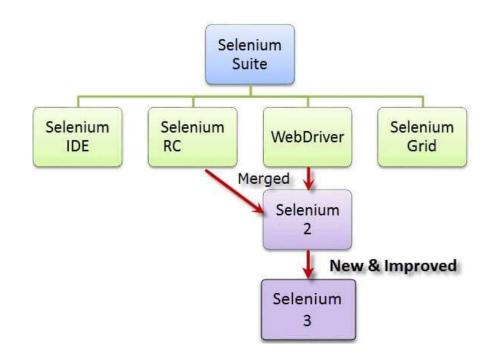
- Pro and Cons of Selenium IDE
- When do you need Selenium IDE
- What will Selenium IDE help you
- How to install Selenium IDE

- How to use Selenium with script and command
- Using Common Features Of Selenium IDE
- Selenium IDE Commands
- Locators
- How to use Locators in Selenium IDE



### **About Selenium**

Selenium is a free (open source) automated testing suite for web applications across different browsers and platforms.



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Senium IDE	Selenium RC	Selenium WebDriver	
It only works in Mozilla	It supports with all browsers	It supports with all browsers	
browser.	like Firefox, IE, Chrome, Safari,	like Firefox, IE, Chrome, Safari,	
	Opera etc.	Opera etc.	
It supports Record and	It doesn't supports Record and	It doesn't supports Record and	
playback	playback	playback	
Doesn't required to start server	Required to start server before	Doesn't required to start server	
before executing the test	executing the test script.	before executing the test	
script.		script.	
It is a GUI Plug-in	It is standalone java program	It actual core API which has	
	which allow you to run Html	binding in a range of	
	test suites.	languages.	
Core engine is Javascript based	Core engine is Javascript based	Interacts natively with browser	

Senium IDE	Selenium RC	Selenium WebDriver
It is not object oriented	API's are less Object oriented	API's are entirely Object oriented
It doesn't supports of moving mouse cursors.	It doesn't supports of moving mouse cursors.	It supports of moving mouse cursors.
Need to append full xpath with 'xpath=\\' syntax	Need to append full xpath with 'xpath=\\' syntax	No need to append full xpath with 'xpath=\\' syntax
It does not supports listeners	It does not supports listeners	It supports the implementation of listeners
It does not support to test iphone/Android applications	It does not support to test iphone/Android applications	It support to test iphone/Android applications

B#U



# History of Selenium IDE

**Shinya Kasatani** of Japan created **Selenium IDE**, a Firefox extension that can automate the browser through a record-and-playback feature. He came up with this idea to further increase the speed in creating test cases. He donated Selenium IDE to the Selenium Project in **2006**.



## **Brief Introduction Selenium IDE**

- Selenium IDE is an add-on in Firefox (This can't be used in other browsers)
- Helping testers to record their actions such as:
  - Provides Record and play
  - Provides conversion of recorded script into Java, C#, Ruby, Python2
  - Provides one more feature like Verification and Assertion of element on page
  - Selenium IDE is also developed with help of JavaScript so able to handle
     Browser automation by injecting scripts in it



## **Pro and Cons of Selenium IDE**



#### <u>PROS</u>

Very easy to use and install.

No programming experience is required, though knowledge of HTML and DOM are needed.

Can export tests to formats usable in Selenium RC and WebDriver.

Has built-in help and test results reporting module.

Provides support for extensions.

#### <u>CONS</u>

Available only in Firefox.

Designed only to create prototypes of tests.

No support for iteration and conditional operations.

Test execution is slow compared to that of Selenium RC and WebDriver.



# When do you need Selenium IDE

- You are new to automation testing
- You don't know much about programing language
- You want to create simple test case using tool
- You want to know about concepts on automated testing



# What will Selenium IDE help you

Learn about concepts on automated testing and Selenium, including:

- Selenese commands such as type, open, clickAndWait, assert, verify, etc.
- Locators such as id, name, xpath, css selector, etc.
- Exporting test cases in various formats
- Create simple test cases and test suites that you can export later to RC or WebDriver.
- Create tests with little or no prior knowledge in programming



### How to install Selenium IDE

1. Install Firefox 34, 44, 47

2. Firefox will show one popup saying do you want to allow Mozilla Firefox to install Selenium IDE Add-ons or not. *Click* on *Install* button as Shown in Image below.





### How to install Selenium IDE

4. Firefox will automatically install Selenium IDE software. After the installation is completed, a pop up window appears asking to re-start the Firefox. Click on the "Restart Now" button to reflect the Selenium IDE installation. *Click* on *Restart Now* button.

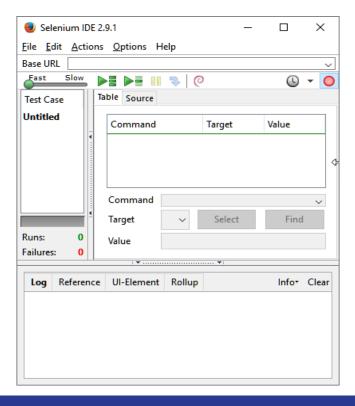


5. On clicking on the Restart Now button, Firefox will restart automatically. In case you missed the pop-up, simply close the Firefox and launch again. Once the Firefox is booted and started again, we can see selenium IDE under the tools menu list. *Click* on *Tools* menu list displayed at the top bar. *Selenium IDE* will be displayed in the list.





## This is how selenium IDE look like





**Creating First Selenium IDE Script** 

**Process #1: Recording** 

**Process #2: Playing back** 

**Process #3: Saving** 



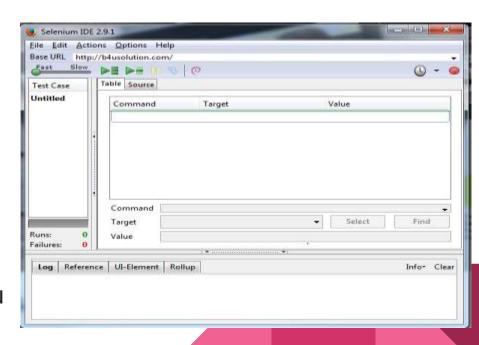
**Creating First Selenium IDE Script** 

Process #1: Recording

Scenario

- Open "http://b4usolution.com/".
- Assert Title of the application
- Verify text "Khoa Hoc" is displayed in homepage

**Step 1** – Launch the Firefox and open Selenium IDE from the menu bar.





#### **Creating First Selenium IDE Script**

Process #1: Recording

**Step 2** – Enter the address of site under test ("http://b4usolution.com") inside the Base URL textbox.



**step 3** – By default, the Record button is in ON state. Remember to tune it ON if it is in OFF state so as to enable the recording mode.





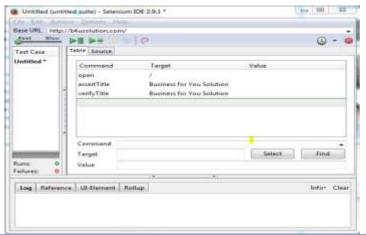
#### **Creating First Selenium IDE Script**

Process #1: Recording

**Step 4** – Open the site under test (https://accounts.google.com) in the Firefox.



#### **Step 5** – Verify text of Title is displayed in homepage

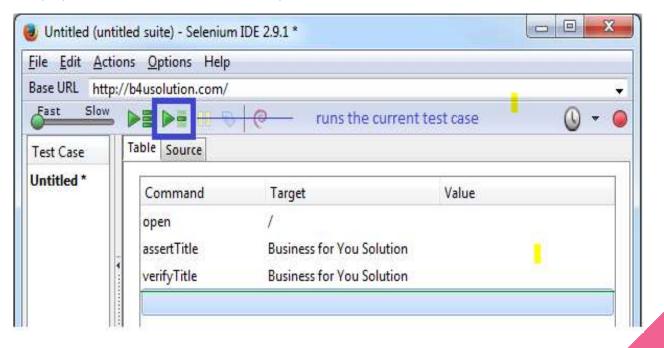




#### **Creating First Selenium IDE Script**

Process #2: Playing back / executing a test script

Now that we have created our first Selenium IDE script, we would want to execute it to see if the script is stable enough. Click on the playback button to execute the script.



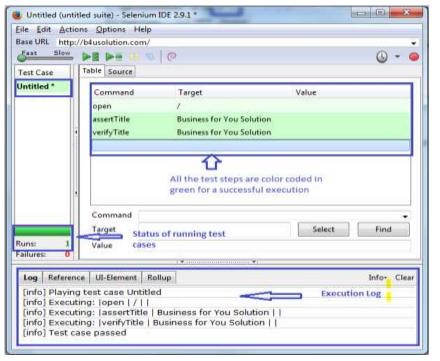


#### **Creating First Selenium IDE Script**

Process #2: Playing back / executing a test script

Post execution, all the test steps would be color coded in green for the successful run. The same would be evitable from the test case

pane.

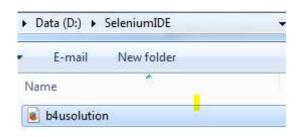




#### **Creating First Selenium IDE Script**

Process #3: Saving a test script

To save the test script, Click on the File menu and select "Save Test Case" option.



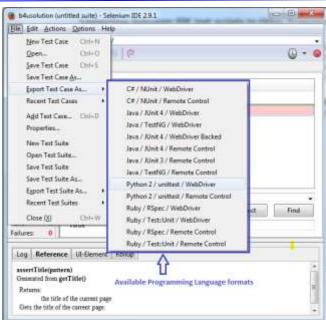


# Using Common Features Of Selenium IDE

Setting Execution speed



 Converting Selenium IDE test scripts to Other Programming Languages

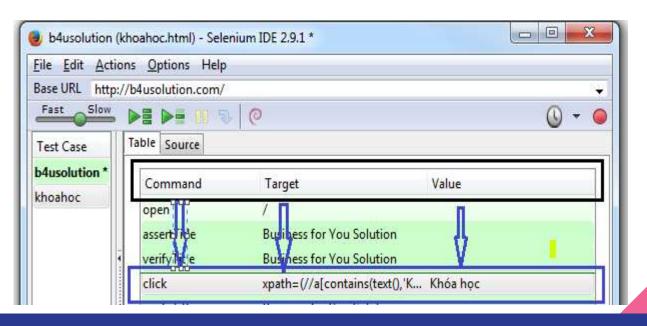




## Selenium IDE Commands

Each Selenium IDE test step can chiefly be split into following three components:

- Command
- Target
- Value



# Commonly Used Selenium IDE Commands

Command	Description
open	Opens a specified URL in the browser.
assertTitle, VerifyTitle	Returns the current page title and compares it with the specified title
assertElementPresent, verifyElementPresent	Verify / Asserts the presence of an element on a web page.
assertTextPresent, verifyTextPresent	Verify / Asserts the presence of a text within the web page.
type, typeKeys, sendKeys	Enters a value (String) in the specified web element.
Click, clickAt, clickAndWait	Clicks on a specified web element within a web page.

# Commonly Used Selenium IDE Commands

Command	Description
open	Opens a specified URL in the browser.
waitForPageToLoad	Sleeps the execution and waits until the page is loaded completely.
waitForElement Present	Sleeps the execution and waits until the specified element is present
chooseOkOnNextConfirmation, chooseOkOnNextConfirmationAndWait, chooseCancelOnNextConfirmation	Click on "OK" or "Cancel" button when next confirmation box appears.



### Locators



Locator is a command that tells Selenium IDE which GUI elements (say Text Box, Buttons, Check Boxes etc) its needs to operate on. Identification of correct GUI elements is a prerequisite to creating an automation script.

- There is 6 ways to locate elements in Selenium IDE, they are:
- 10
- Name
- Link Text
- CSS Selector
- DOM
- Xpath



#### **Locator by ID:**

This is the most common way of locating elements because ID's are supposed to be unique for each element.

**Target Format:** id=id of the element: **id="contact\_subject"** 





#### **Locator by Name:**

Locating elements by name are very similar to locating by ID, except that we use the "name=" prefix instead.

**Target Format:** name=name of the element **name="contact[subject]"** 





#### **Locating by Link Text**

This type of locator applies only to hyperlink texts. We access the link by prefixing our target with "link=" and then followed by the hyperlink text.

Target Format: link=link text: href="/tin-tuc/chi-tiet/book-developing-the-leader-





• CSS Selector: The CSS locator finds the first element with a specific CSS class attribute. This is useful for locating items that have a unique style on the page.

#### **Target Format**:

CSS is a language that describes the style of an HTML document. CSS describes how HTML elements should be displayed.



 DOM: The Document Object Model represents an HTML document and can be accessed using JavaScript. This location strategy takes JavaScript that evaluates to an element on the page, which can be simply the element's location using the hierarchical dotted notation.

#### **Target Format**:

- Finding HTML elements by id
- Finding HTML elements by tag name
- Finding HTML elements by class name
- Finding HTML elements by CSS selectors
- Finding HTML elements by HTML object collections



**Locating by XPath:** //\*[@id='news']/div[@class="col-sm-6 col-md-4 news-box"]/span/a[text()="Book Developing The Leader Within you"]



**Q&A?**