

# String Handling

# The String Class

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- The Java String class, a part of the java.lang package, is used to represent strings of characters.
- Unlike C and C++, Java does not use an array of characters to represent a string.
- The String class is used to represent a string that is fairly static, changing infrequently if at all.
- An object of the String class represents a string of characters.
- Like other classes, String has constructors and methods.

# Constructors for the String class

| <b><i>Constructor</i></b>         | <b><i>Purpose</i></b>                                                       |
|-----------------------------------|-----------------------------------------------------------------------------|
| <b>String()</b>                   | Creates an empty string.                                                    |
| <b>String(String)</b>             | Creates a string from the specified string.                                 |
| <b>String(char[])</b>             | Creates a string from an array of characters.                               |
| <b>String(char[], int, int)</b>   | Creates a string from the specified subset of characters in an array.       |
| <b>String(byte[], int)</b>        | Creates a string from the specified byte array and Unicode upper byte.      |
| <b>String(byte[],int,int,int)</b> | Creates a string from the specified subset of bytes and Unicode upper byte. |
| <b>String(StringBuffer)</b>       | Creates a string.                                                           |

- Examples of using these constructors :
  1. `String str1 = new String();`
  2. `String str2 = new String("A New String");`
  3. `char charArray[] = {'A', 'r', 'r', 'a', 'y' };`
  4. `String str3 = new String(charArray);`
  5. `String str4 = new String(charArray, 2, 3);`
  6. `StringBuffer buf = new StringBuffer("buffer");`
  7. `String str5 = new String(buf);`

- In the first example, str1 is created as an empty string.
- The second string, str2, will hold the text "A New String".
- The next two examples, str3 and str4, are constructed from a character array.
- In the case of str3, the entire array is placed in the string.
- For str4, three characters starting in array position two are copied into the string.

# Basic String Methods

- The Java String class is meant to hold text that does not change.
- Following table does include some of the methods for adding and inserting text.
- It does, however, include a simple concat() method for adding one string to the end of another and a replace() method for swapping one character for another.

## Basic string methods

| <b><i>Method</i></b>       | <b><i>Purpose</i></b>                                                 |
|----------------------------|-----------------------------------------------------------------------|
| <b>concat(String)</b>      | Concatenates one string onto another.                                 |
| <b>length()</b>            | Returns the length of the string.                                     |
| <b>replace(char, char)</b> | Replaces all occurrences of one character with a different character. |
| <b>toLowerCase()</b>       | Converts the entire string to lowercase.                              |
| <b>toUpperCase()</b>       | Converts the entire string to uppercase.                              |
| <b>trim()</b>              | Trims both leading and trailing whitespace from the string.           |



- The concat() method appends the specified string onto the current string and returns the result as a new string.

- For example :

```
String str1 = new String("Hello ");
```

```
String str2 = new String("World");
```

```
String str3 = str1.concat(str2);
```

- Output : Hello World

- The replace() method can be used to change all occurrences of one character to a different character.

- For example :

```
String str = new String("Hi Mom ");
```

```
String newStr = str.replace('o', 'u');
```

- Output : Hi Mum

- Like concat(), trim() method works by returning a new string.
- In this case, all leading and trailing whitespace characters are first removed from the returned string.
- For example :

```
String str = new String("\t\t In The Middle \r\n");
```

```
String newStr = str.trim();
```

- Output : In The Middle
- The length() method simply returns the number of characters in the string.
- For example :

```
String str = new String("Length of 12");
```

```
int len = str.length();
```

- Output : 12

- The toUpperCase() and toLowerCase() methods can be used to change the case of an entire string.
- Each works by returning a new string.
- For example :  

```
String str = new String("This is MiXeD caSE");  
String upper = str.toUpperCase();  
String lower = str.toLowerCase();
```
- Output : THIS IS MIXED CASE (for upper case)
- Output : this is mixed case (for lower case)

# Using Only Part of a String

- The Java String class provides methods for accessing or creating a substring from a longer string.
- Each of the methods listed in next table can be used to retrieve a portion of a string.

| Methods for using a substring. |                                                                              |
|--------------------------------|------------------------------------------------------------------------------|
| <i><b>Method</b></i>           | <i><b>Purpose</b></i>                                                        |
| <b>charAt(int)</b>             | Returns the character at the specified location.                             |
| <b>substring(int)</b>          | Returns a substring beginning at the specified offset of the current string. |
| <b>substring(int, int)</b>     | Returns a substring between the specified offsets of the current string.     |

- The `charAt()` method retrieves the single character at the index given.
- For example : The following will place the character a in ch:  

```
String str = new String("This is a String");  
char ch = str.charAt(8);
```
- Output : a

- The two substring methods can be used to create new strings that are extracted from the current string.
- For example: To create a substring from an offset to the end of the string, use the first version of substring(), as follows:

```
String str = new String("This is a String");
```

```
String substr = str.substring(10);
```

- Output : String
- To create a substring from the middle of a string, you can specify an ending offset as an additional parameter to substring.
- For example :

```
String str = new String("Wish You Were Here");
```

```
String substr = str.substring(5, 13);
```

- Output : You Were

# Comparing Strings

- Java provides a number of methods for comparing one string to another.

| <i>Method</i>                   | <i>Purpose</i>                                                                                                                                         |
|---------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>compareTo(String)</b>        | Compares two strings. Returns 0 if they are equal, a negative value if the specified string is greater than the string, or a positive value otherwise. |
| <b>endsWith(String)</b>         | Returns true if the string ends with the specified string.                                                                                             |
| <b>equalsIgnoreCase(String)</b> | Returns true if, ignoring differences in capitalization, the string matches the specified string.                                                      |
| <b>equals(Object)</b>           | Returns true if the string matches the object.                                                                                                         |
| <b>equalTo(String)</b>          | Returns true if the string matches the specified string.                                                                                               |
| <b>startsWith(String)</b>       | Returns true if the string starts with the specified string.                                                                                           |
| <b>startsWith(String, int)</b>  | Returns true if the string starts with the specified string at the specified offset.                                                                   |

- The compareTo() method returns the difference between two strings by examining the first two characters that differ in the strings.
- The difference between the characters is returned.
- For example:

```
String str1 = new String("abc");  
String str2 = new String("abe");  
// compare str2 against str1  
int result1 = str1.compareTo(str2);
```

- Output : -2

```
// perform the same comparison in the reverse way(str1  
    against str2)  
int result2 = str2.compareTo(str1);
```

- Output : 2



- The endsWith() method can be used to determine whether a string ends with a given string.
- The startsWith() method can be used to determine whether a string starts with a given string or whether that string appears at a specific location within the string.
- For Example:

// create two Strings

String str1 = new String("My favorite language is Java");

String str2 = new String("I like the Java language");

// see if str1 ends with "Java"

boolean result1 = str1.endsWith("Java"); // true

// see if str1 starts with "My"

boolean result2 = str1.startsWith("My"); // true

// see if starting in offset 11 str2 starts with "Java"

boolean result3 = str2.startsWith("Java", 11); // true

- To perform a case-insensitive comparison use the `equalsIgnoreCase()` method, as follows:

```
String str1 = new String("abc");  
boolean result = str1.equalsIgnoreCase("ABC");
```

- The `regionMatches()` method can be used to see whether a region in one string matches a region in a different string.
- The second `regionMatches()` method allows for case-insensitive comparisons of this nature.
- For example:

```
// create two longer Strings
```

```
String str1 = new String("My favorite language is Java");
```

```
String str2 = new String("I like the Java language");
```

```
// compare regions
```

```
// Start at offset 24 in str1 and compare against offset 11
```

```
// in str2 for 4 characters
```

```
boolean result = str1.regionMatches(24, str2, 11, 4); // true
```

- In this case the strings are compared for a length of four characters starting with index 24 in `str1` and index 11 in `str2`. Because each of these substrings is "Java", result is set to true.

| <i>Method</i>                   | <i>Purpose</i>                                                                                    |
|---------------------------------|---------------------------------------------------------------------------------------------------|
| <b>indexOf(int)</b>             | Searches for the first occurrence of the specified character.                                     |
| <b>indexOf(char, int)</b>       | Searches for the first occurrence of the specified character following the given offset.          |
| <b>indexOf(String)</b>          | Searches for the first occurrence of the specified string.                                        |
| <b>indexOf(String, int)</b>     | Searches for the first occurrence of the specified string following the given offset.             |
| <b>lastIndexOf(int)</b>         | Searches backwards for the last occurrence of the specified character.                            |
| <b>lastIndexOf(char, int)</b>   | Searches backwards for the last occurrence of the specified character preceding the given offset. |
| <b>lastIndexOf(String)</b>      | Searches backwards for the last occurrence of the specified string.                               |
| <b>lastIndexOf(String, int)</b> | Searches backwards for the last occurrence of the specified string preceding the given offset.    |

# The StringBuffer Class

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- StringBuffer is a peer class of String class that provides much more functionality for string.
- The primary limitation of the string class is that once the string is created you cannot change it.
- If you need to store text that may need to be changed you should use the StringBuffer class.
- The StringBuffer class includes methods for inserting and appending text.
- StringBuffer allocates 16 additional characters when no specific buffer length is requested.

# StringBuffer constructors

| <i><b>Constructor</b></i>   | <i><b>Purpose</b></i>                                                                                      |
|-----------------------------|------------------------------------------------------------------------------------------------------------|
| <b>StringBuffer()</b>       | Creates an empty StringBuffer. And reserved 16 char without reallocation.                                  |
| <b>StringBuffer(int)</b>    | Creates an empty StringBuffer with the specified length.                                                   |
| <b>StringBuffer(String)</b> | Creates a StringBuffer based on the specified string and reserved 16 more characters without reallocation. |

# Useful StringBuffer Methods

- `length()` :- returns the current length of a string.
- `capacity()` :- returns the total allocated capacity
- `charAt(int)`:- Returns the character located at the specified index
- `setCharAt(int, char)` : - Sets the value at the specified index to the specified character.
- `append (string)` :- append specified string to the end of string
- `insert(int, String)` :- insert string at specific location
- `reverse()` :- returns reverse characters in a string
- `delete(int, int)` :- delete characters from starting to end offset
- `delete(charAt(int))`:-delete character at specific location
- `Replace(int si, int li, string str)` :- It will replace substring at si to (li-1).