

# Why should you do an OS class?

IN THE AGE OF DATA CENTERS,  
HETEROGENEOUS HARDWARE AND  
TARGETED SECURITY ATTACKS

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# Operating systems haven't changed for decades

- ▶ 40 years old
- ▶ Time-sharing
- ▶ Expensive hardware
- ▶ Overly general



Ken Thompson (sitting) and Dennis Ritchie working together at a PDP-11 (1972)

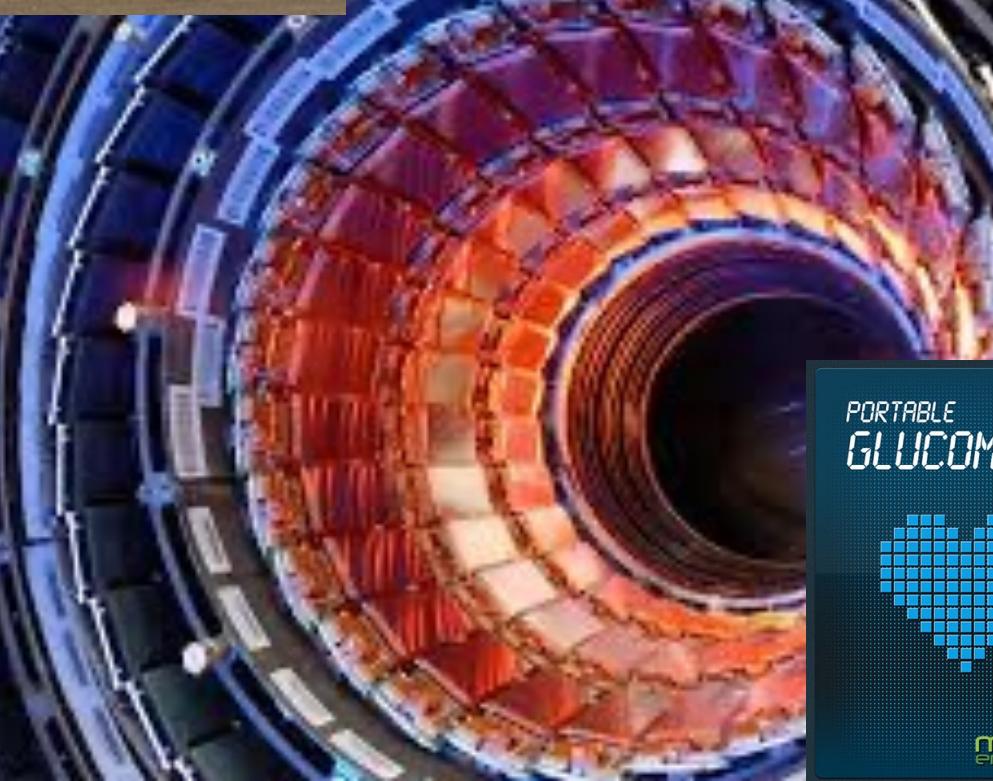
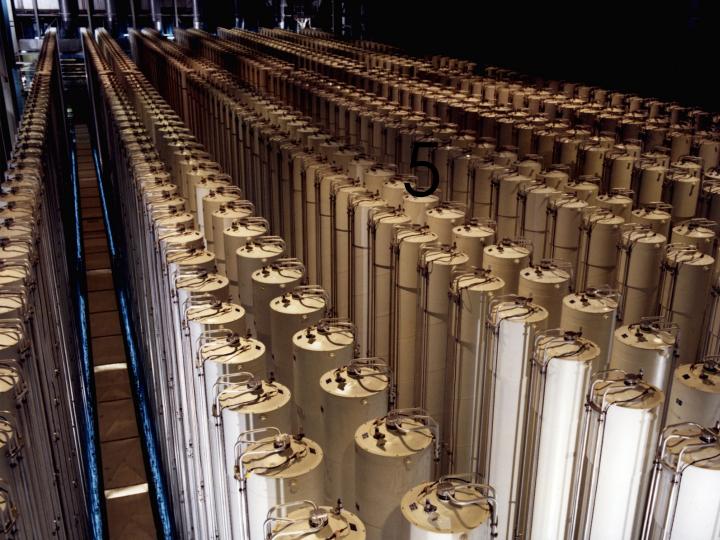
# cs5460/6460 teaches this system

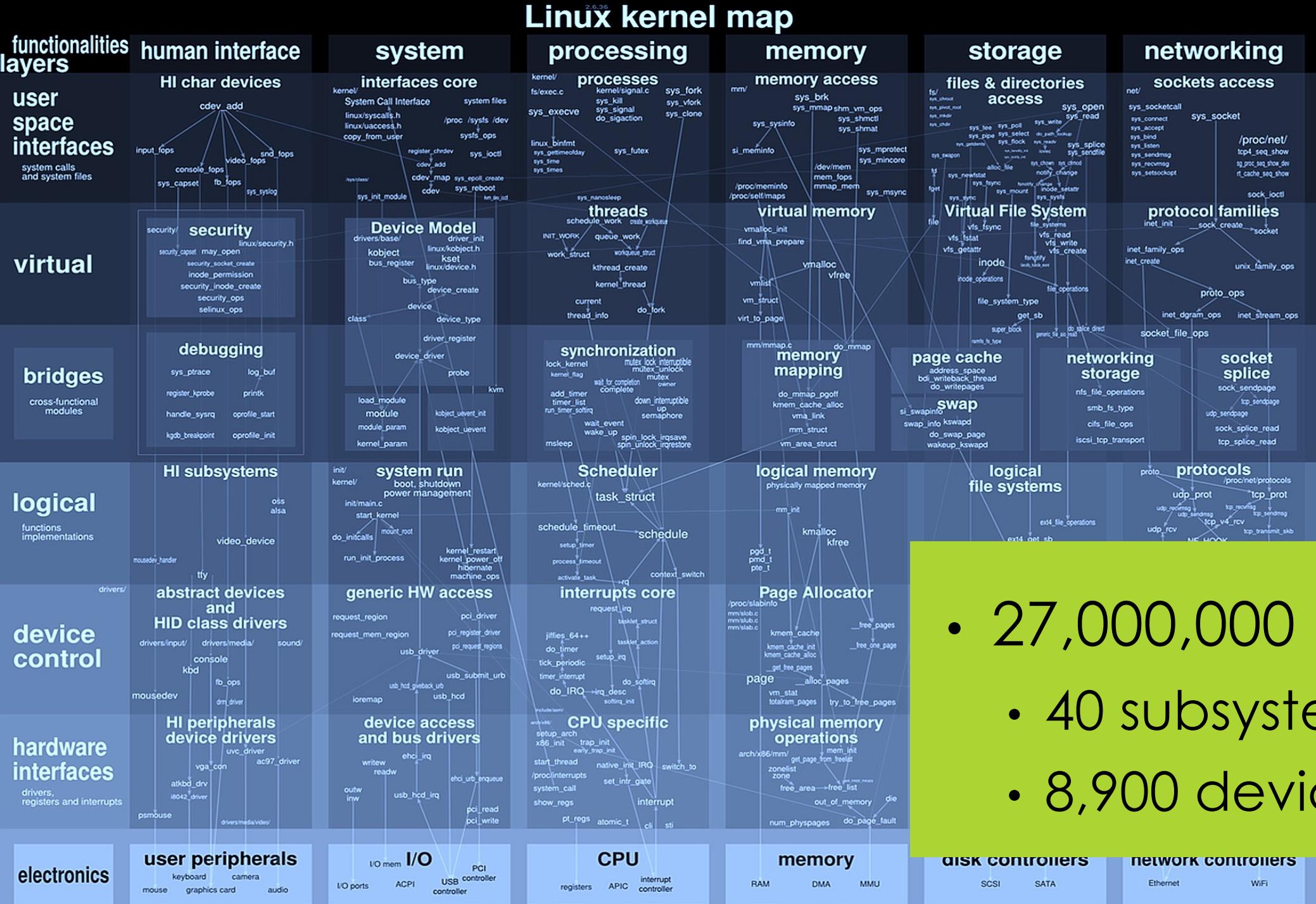
- ▶ Xv6 is an x86 implementation of UNIX 6th edition
- ▶ All lectures are recorded
  - ▶ You're welcome to take a look

4



# OS kernels are ubiquitous

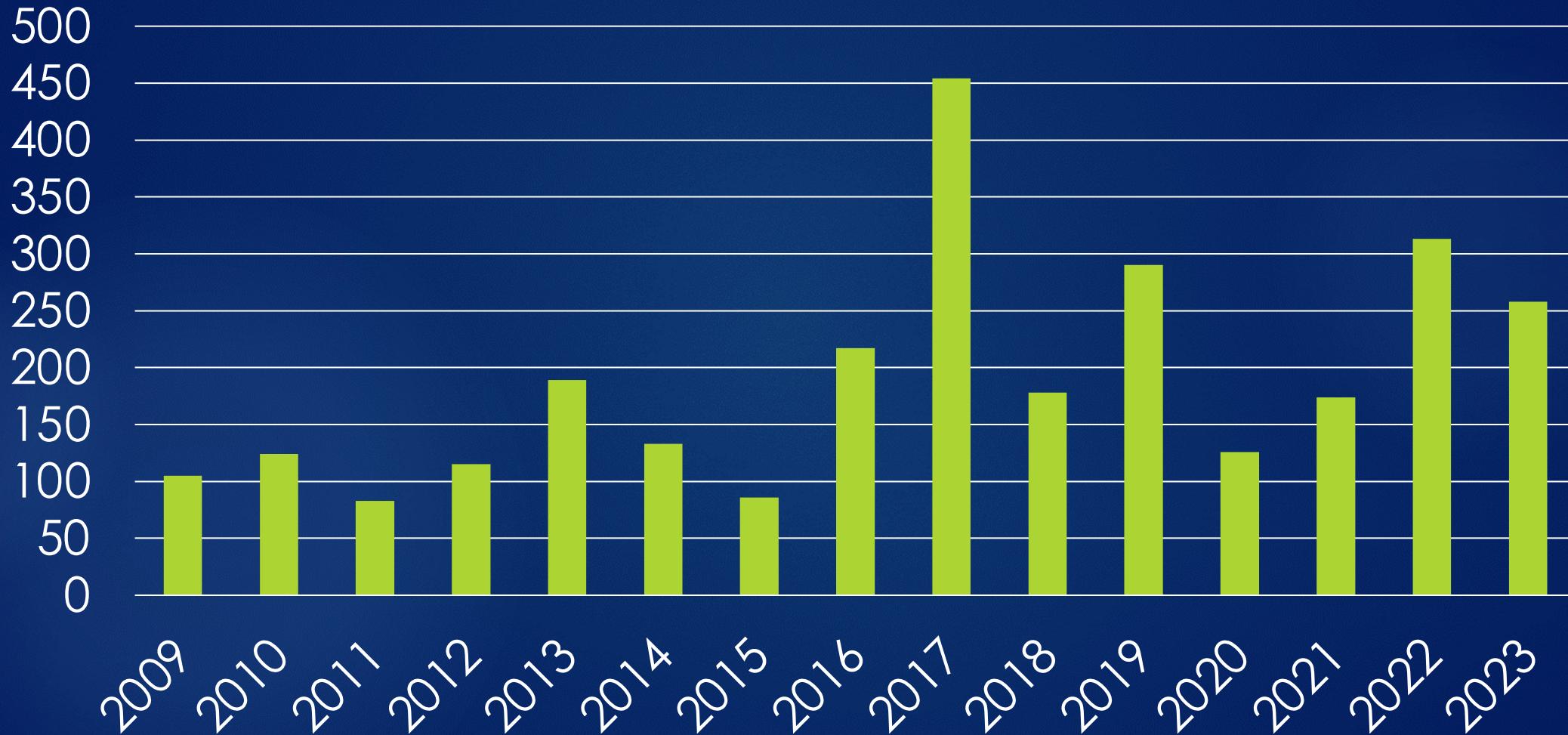




- 27,000,000 LoC
    - 40 subsystems
    - 8,900 device drivers

# Problem #1: Security

## Linux Kernel Vulnerabilities by Year



# Example

```
static bool dccp_new (...) {  
    struct dccp_header _dh, *dh;  
  
    - skb_header_pointer(skb, dataoff, sizeof(_dh), &dh); ←  
    + skb_header_pointer(skb, dataoff, sizeof(_dh), &_dh); ←  
};
```

Stack smash

Correct

- ▶ Remote exploit in Linux network firewall
  - ▶ Arbitrary code execution
  - ▶ Linux Kernel v 3.0 (June, 2011) – 3.13.6 (March, 2014)
  - ▶ CVE-2014-2523

In a modern system, an attacker is **one kernel vulnerability away** from gaining complete control of the entire machine

- ▶ Not going to change



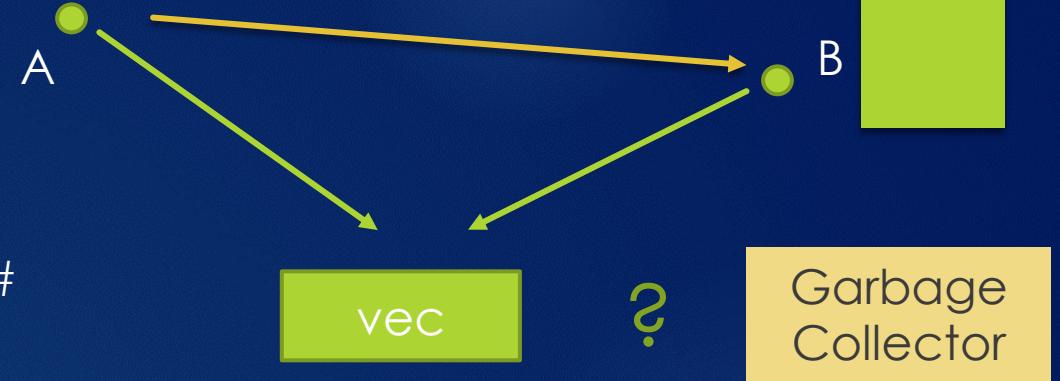
Can we make these systems  
secure?

**RedLeaf Operating System**  
**Rust + Dafny-style verification**

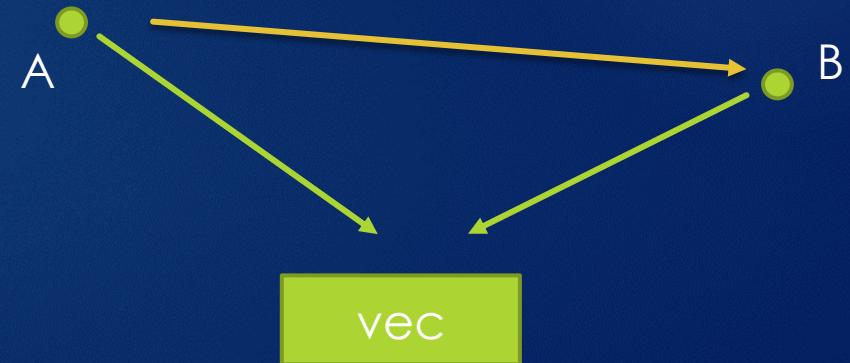
# RUST

- ▶ Safe language build around idea of linear types
- ▶ Normally, safety requires a garbage collector
  - ▶ Multiple pointers can point into an object
  - ▶ Even if one pointer is deallocated we don't know if there are other aliases
- ▶ In Rust there are no aliases!
  - ▶ No need to walk the heap

Java, C#

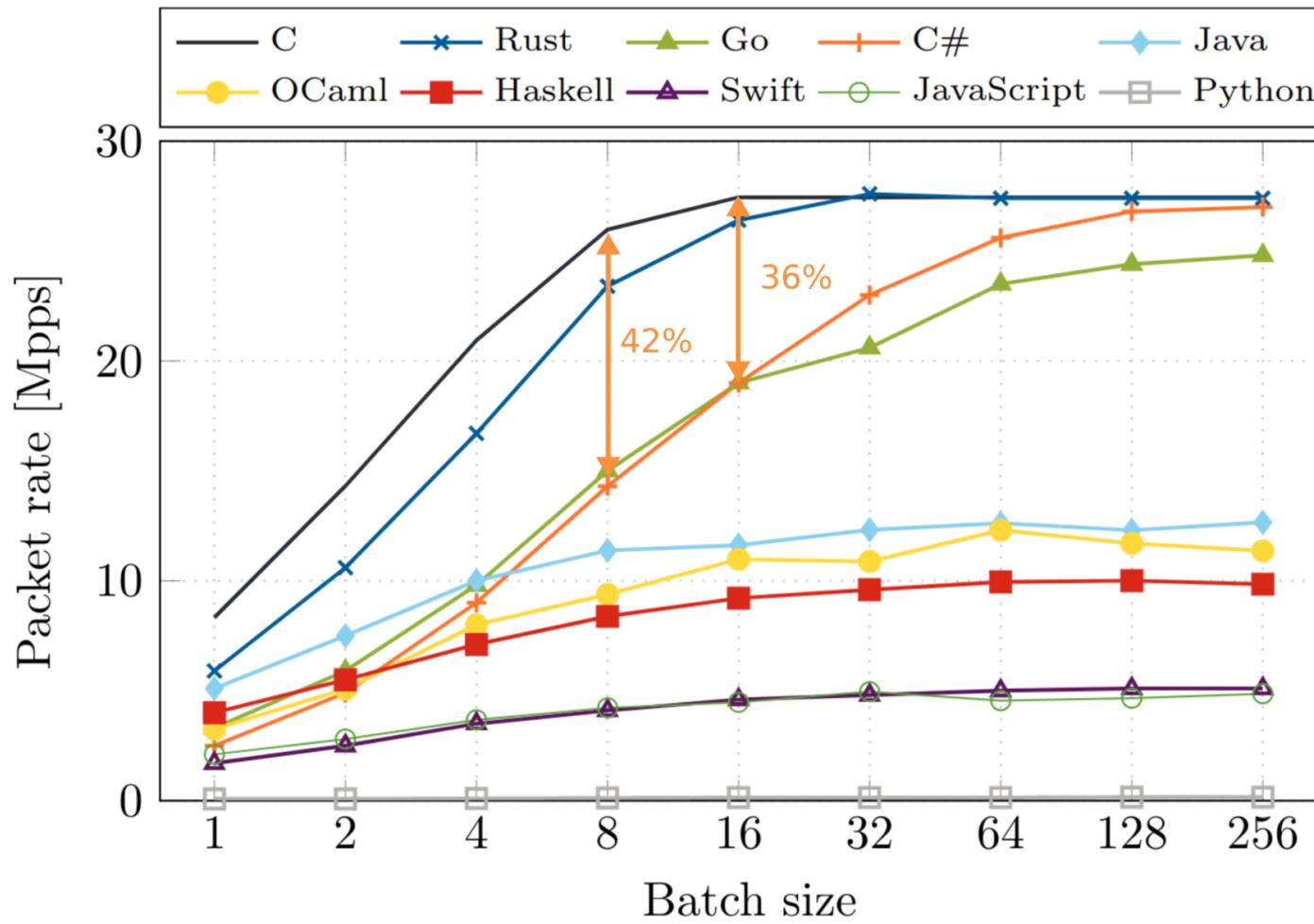


Rust



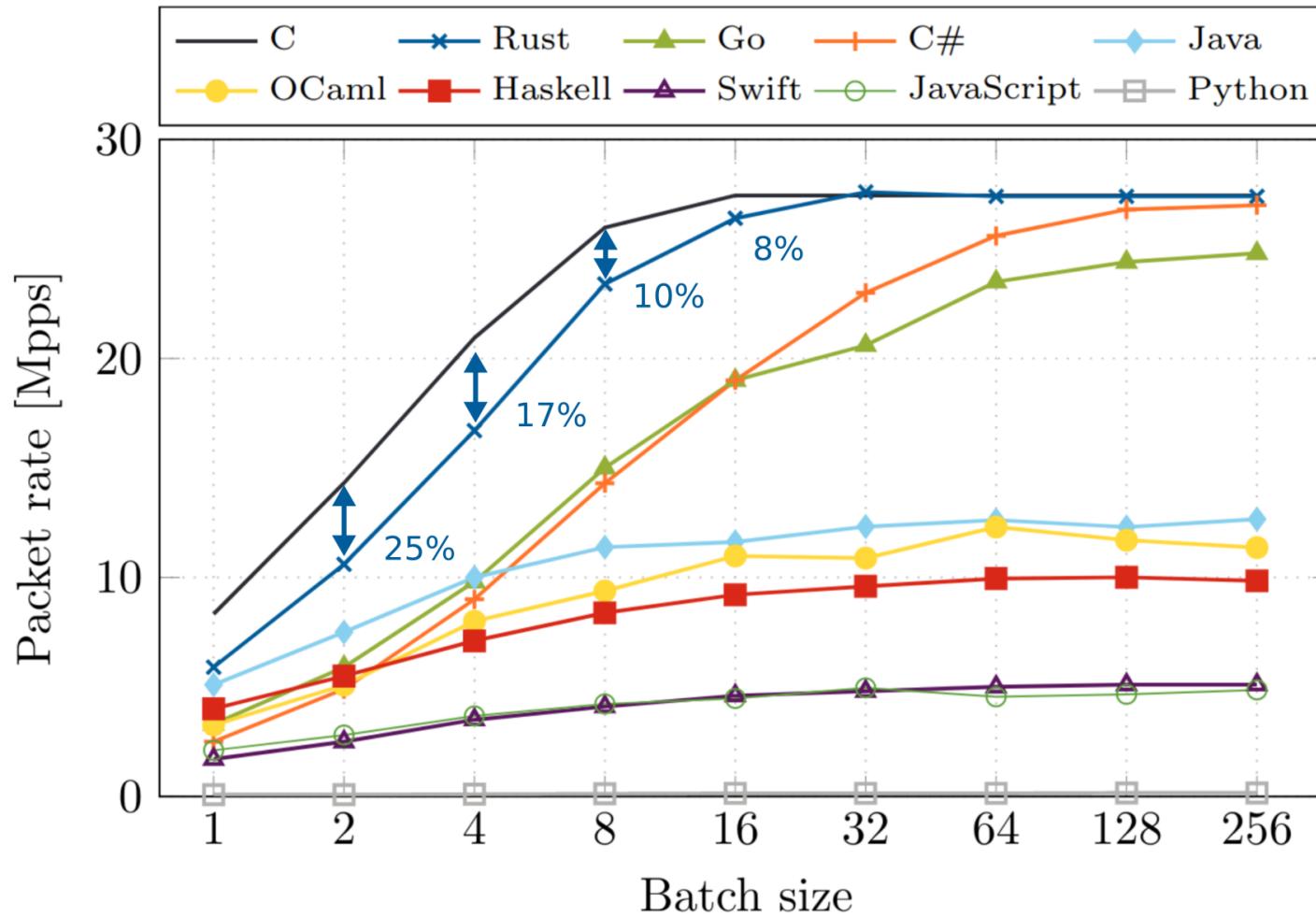
# Rust is the first safe alternative to C for low-level systems code

- ▶ Safe code remains fast
  - ▶ No garbage collection
  - ▶ Lightweight fine-grained software isolation
  - ▶ Zero-copy communication across isolated subsystems



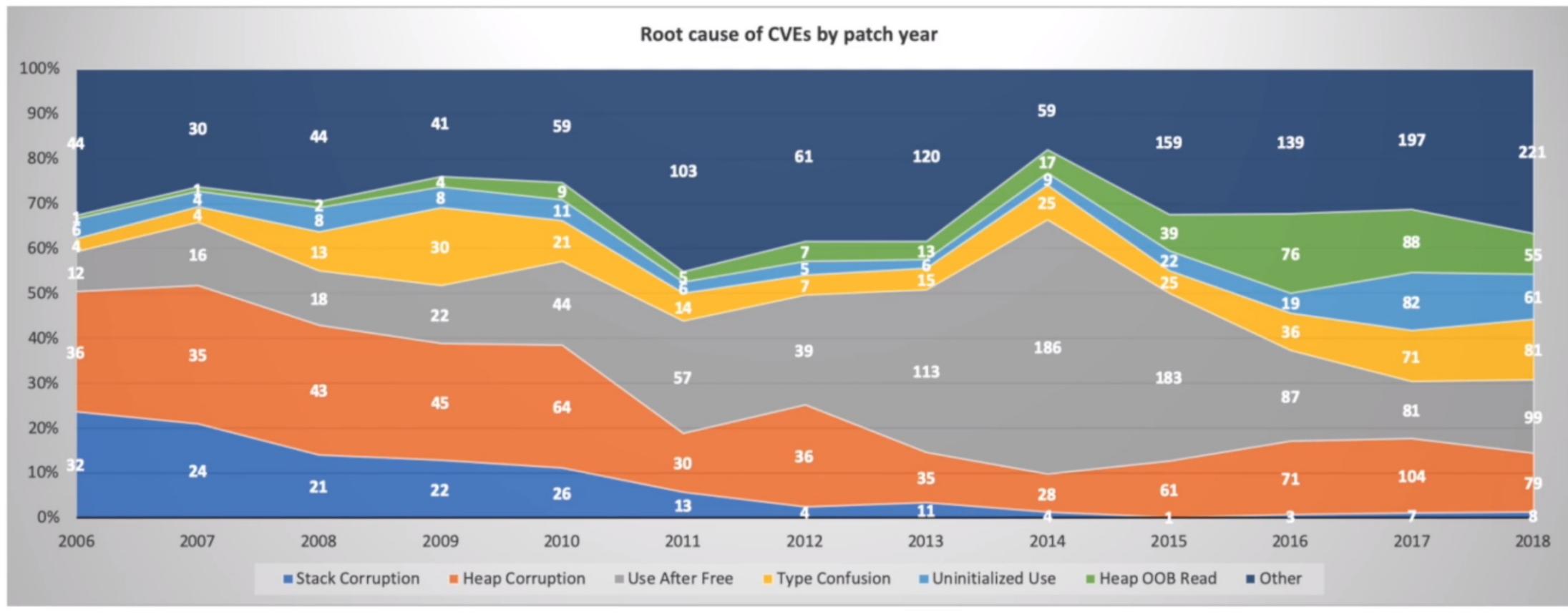
**Figure 1:** Forwarding rate for a minimal DPDK-like device driver implemented in 10 different languages. The driver uses one CPU core to forward packets on two 10 Gbit/s Intel X520 NICs.<sup>2</sup>

<sup>2</sup>The Case for Writing Network Drivers in High-Level Programming Languages, ANCS 2019



**Figure 1:** Forwarding rate for a minimal DPDK-like device driver implemented in 10 different languages. The driver uses one CPU core to forward packets on two 10 Gbit/s Intel X520 NICs.<sup>2</sup>

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Top root causes since 2016:

#1: heap out-of-bounds

#2: use after free

#3: type confusion

#4: uninitialized use

Note: CVEs may have multiple root causes, so they can be counted in multiple categories

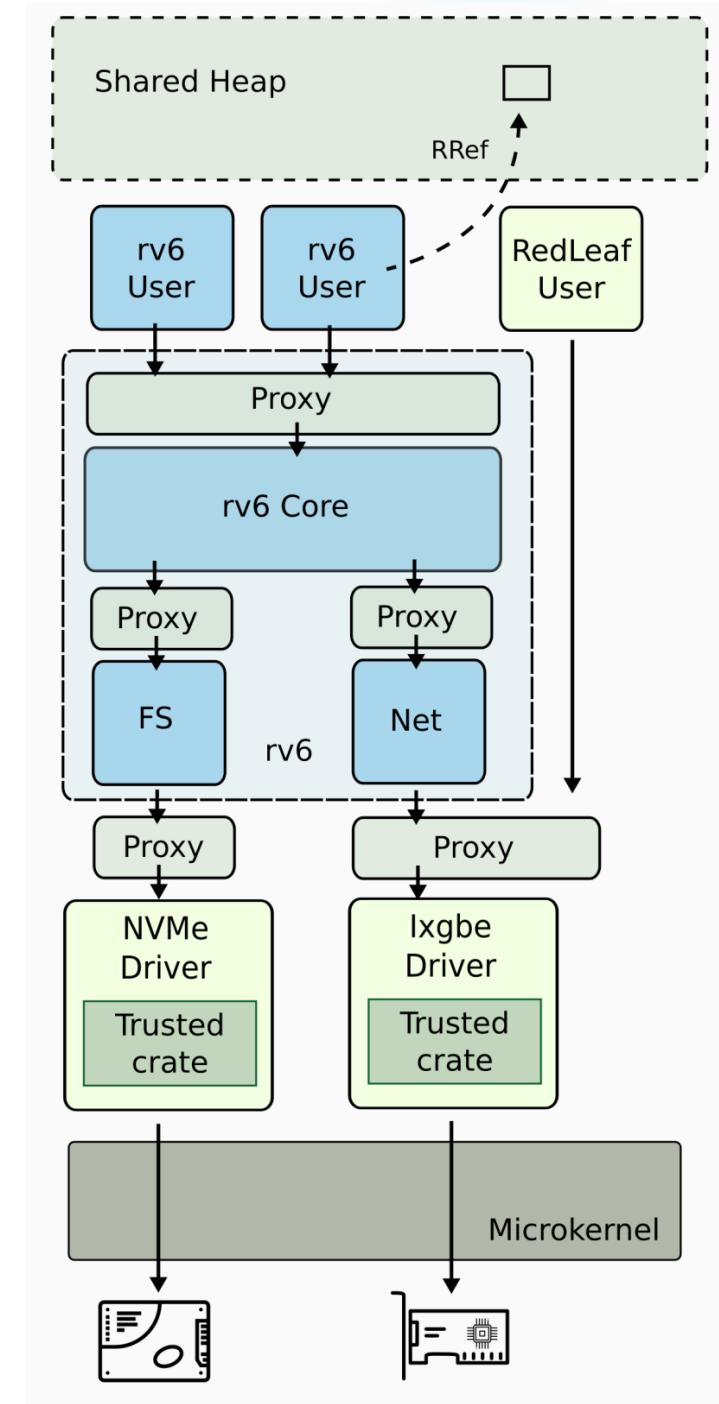
**Figure 2:** Breakdown of root causes for CVEs by year in Microsoft products.<sup>2</sup> Only 221 out 604 are not safety related.

<sup>2</sup>Digital Security by Design: Security and Legacy at Microsoft. <https://vimeo.com/376180843>, 2019.

- Device drivers
- Rv6, a POSIX-like operating system
  - A collection of domains
  - File system, network stack, and system calls
  - And user processes
- Device pass through
- Shared heap

All code runs in **Ring 0**

# RedLeaf

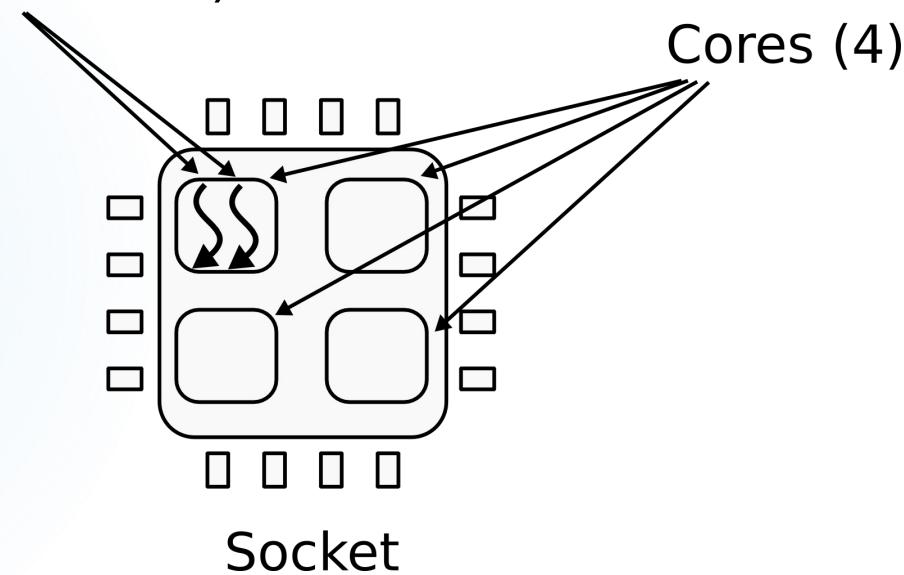


**Problem #2:** Performance  
What does the new hardware  
look like?

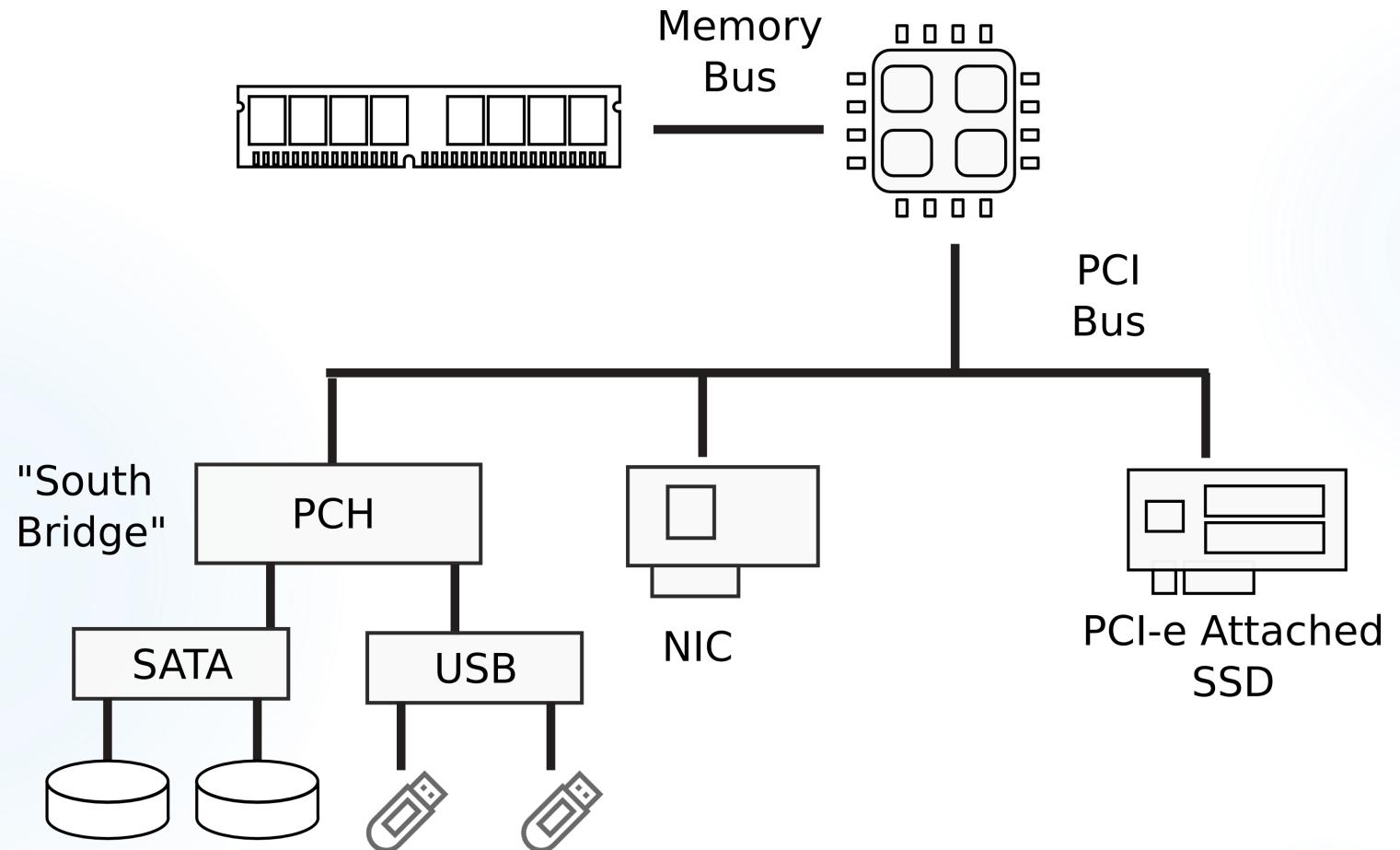
# CPU

- 1 CPU socket
  - 4 cores
  - 2 logical (HT) threads each

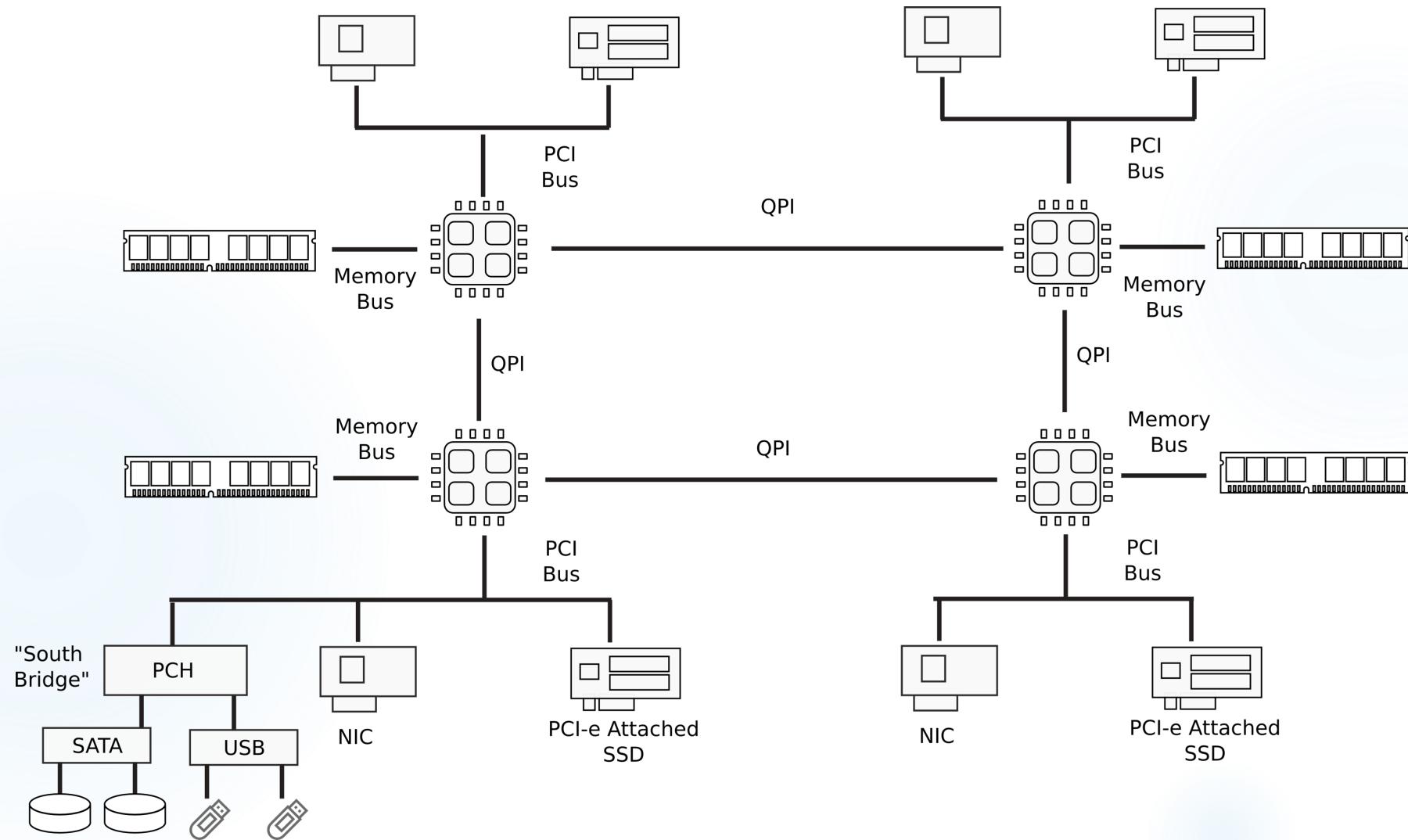
Hyper-Threading  
(logical threads)



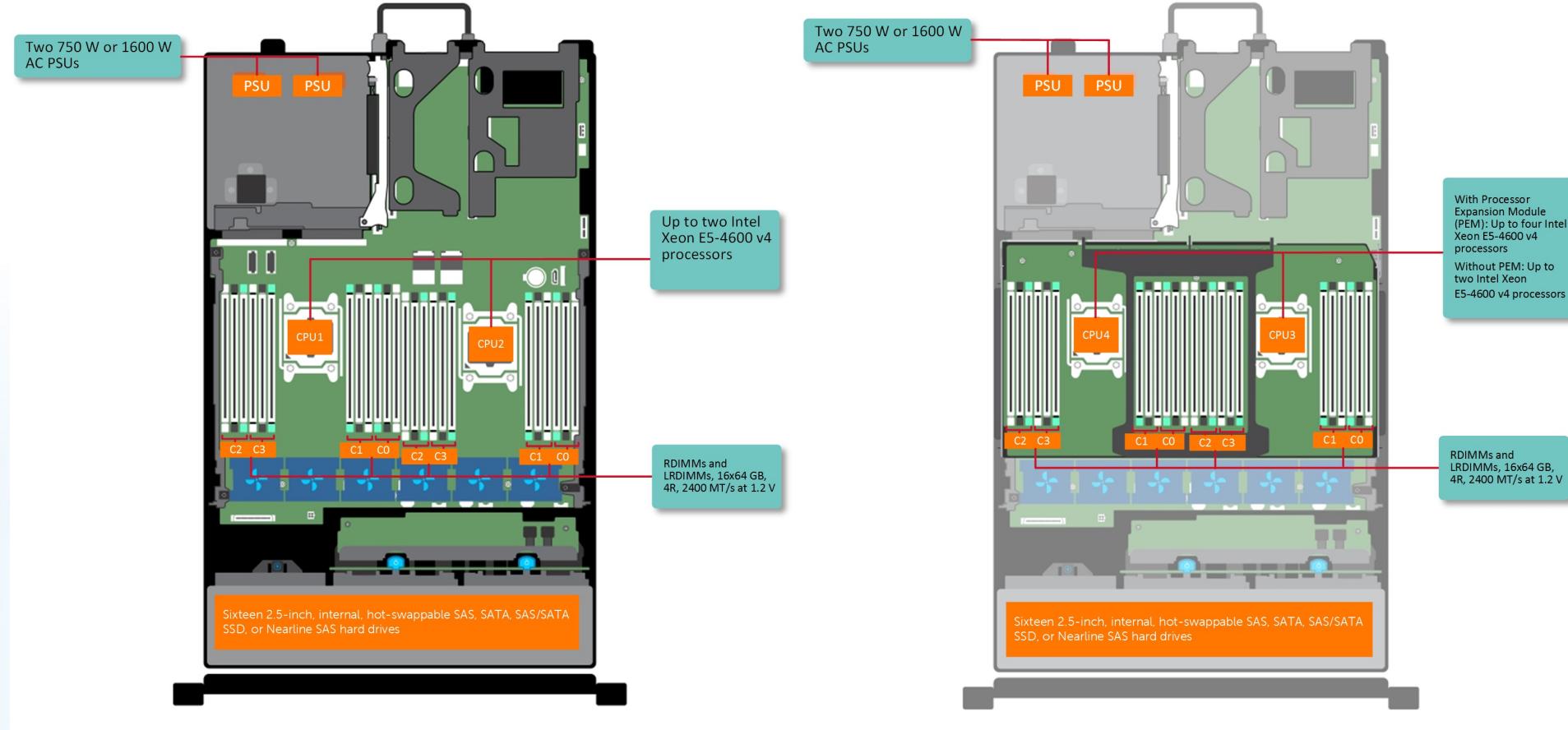
# I/O Devices



# Multi-socket machines



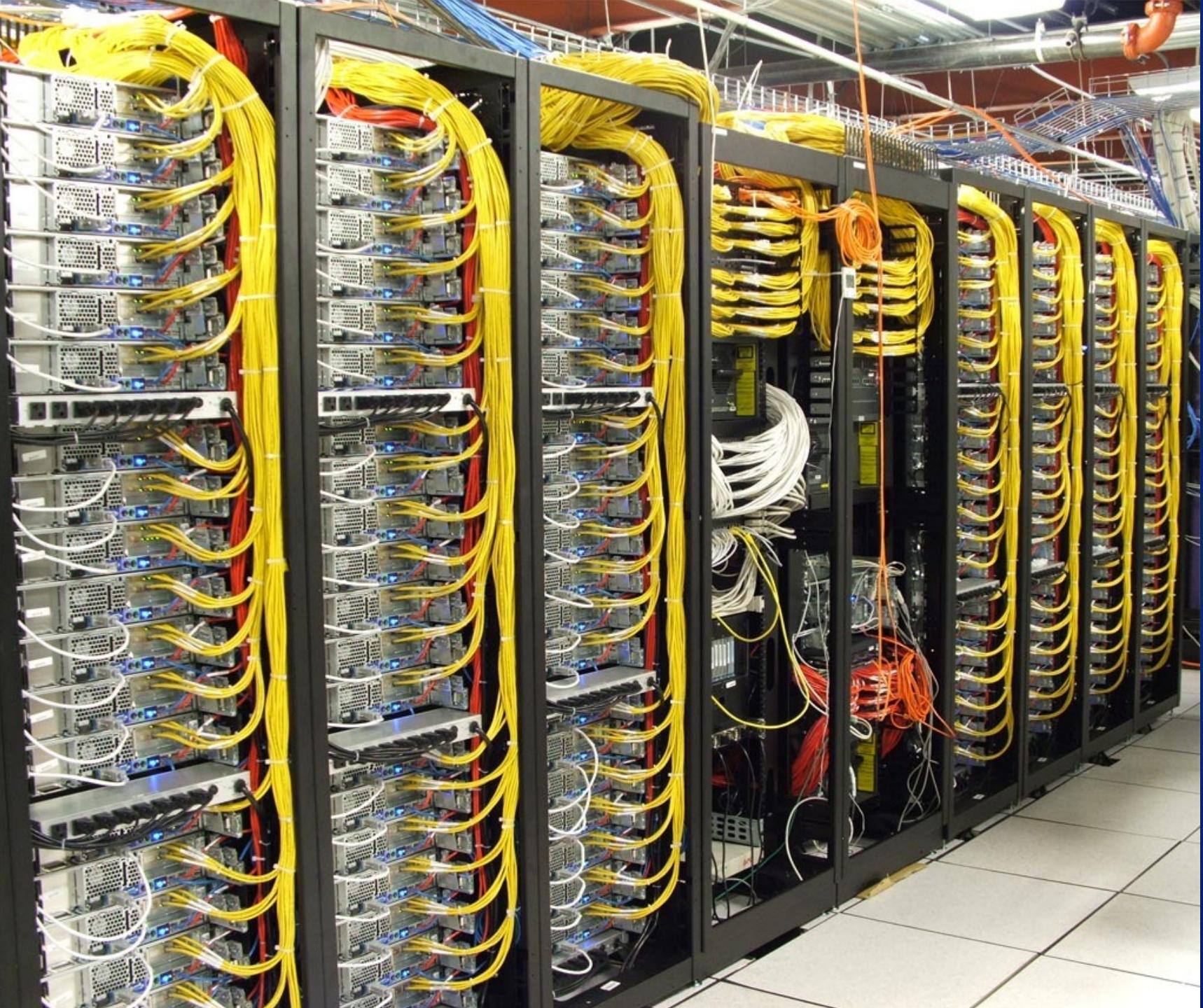
# Dell R830 4-socket server



Dell Poweredge R830 System Server with 2 sockets on the main floor and 2 sockets on the expansion



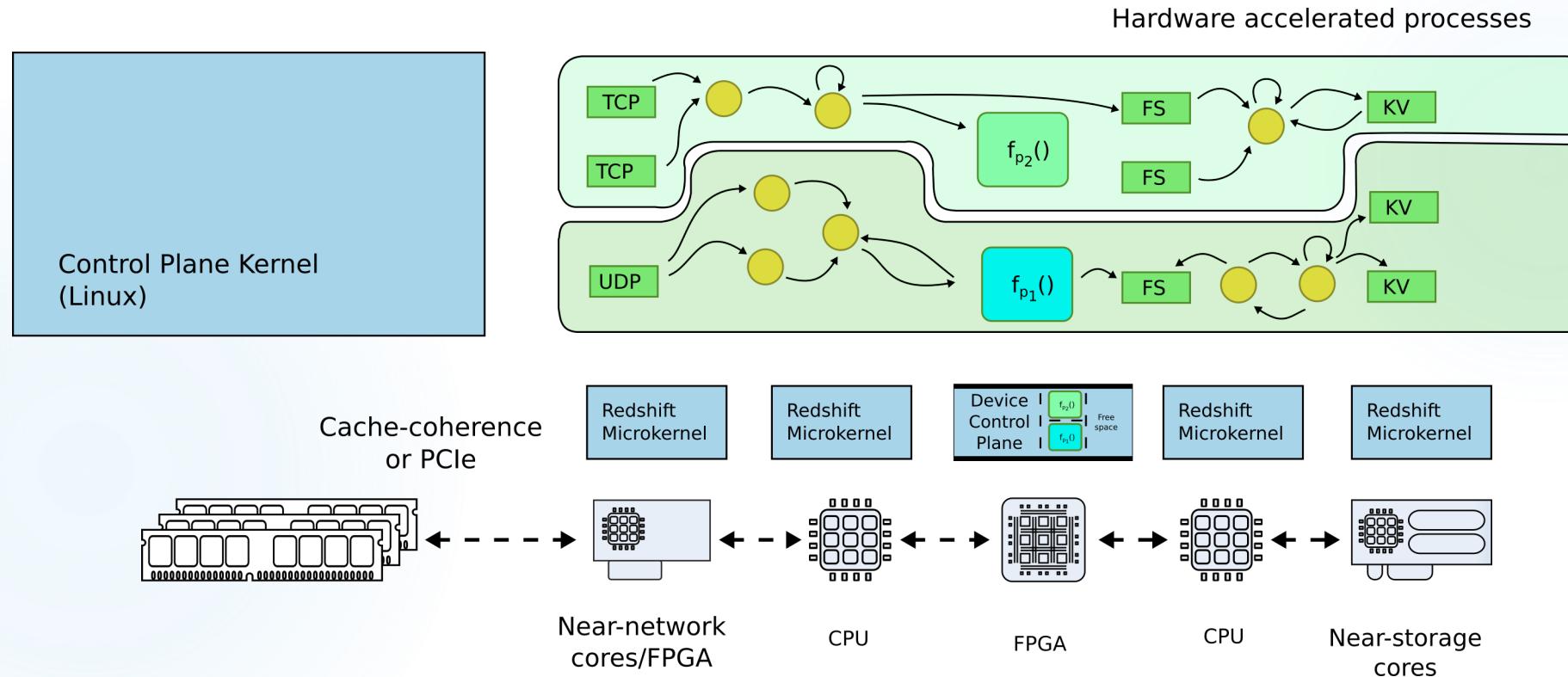
[http://www.dell.com/support/manuals/us/en/19/poweredge-r830/r830\\_om/supported-configurations-for-the-poweredge-r830-system?guid=guid-01303b2b-f884-4435-b4e2-57bec2ce225a&lang=en-us](http://www.dell.com/support/manuals/us/en/19/poweredge-r830/r830_om/supported-configurations-for-the-poweredge-r830-system?guid=guid-01303b2b-f884-4435-b4e2-57bec2ce225a&lang=en-us)



But what will it look like in 5-10 years?

- ▶ Massively heterogeneous
  - ▶ Not just many-cores
  - ▶ GPUs, AI accelerators, near-storage and near-network cores
- ▶ But also
  - ▶ Fine-grained hardware ASICs accelerators
  - ▶ Programmable hardware (FPGA)

# Redshift: Operating system for heterogeneous hardware



► Execution will no longer stay on the CPU

**Problem #3:** Can we own our data in the cloud?



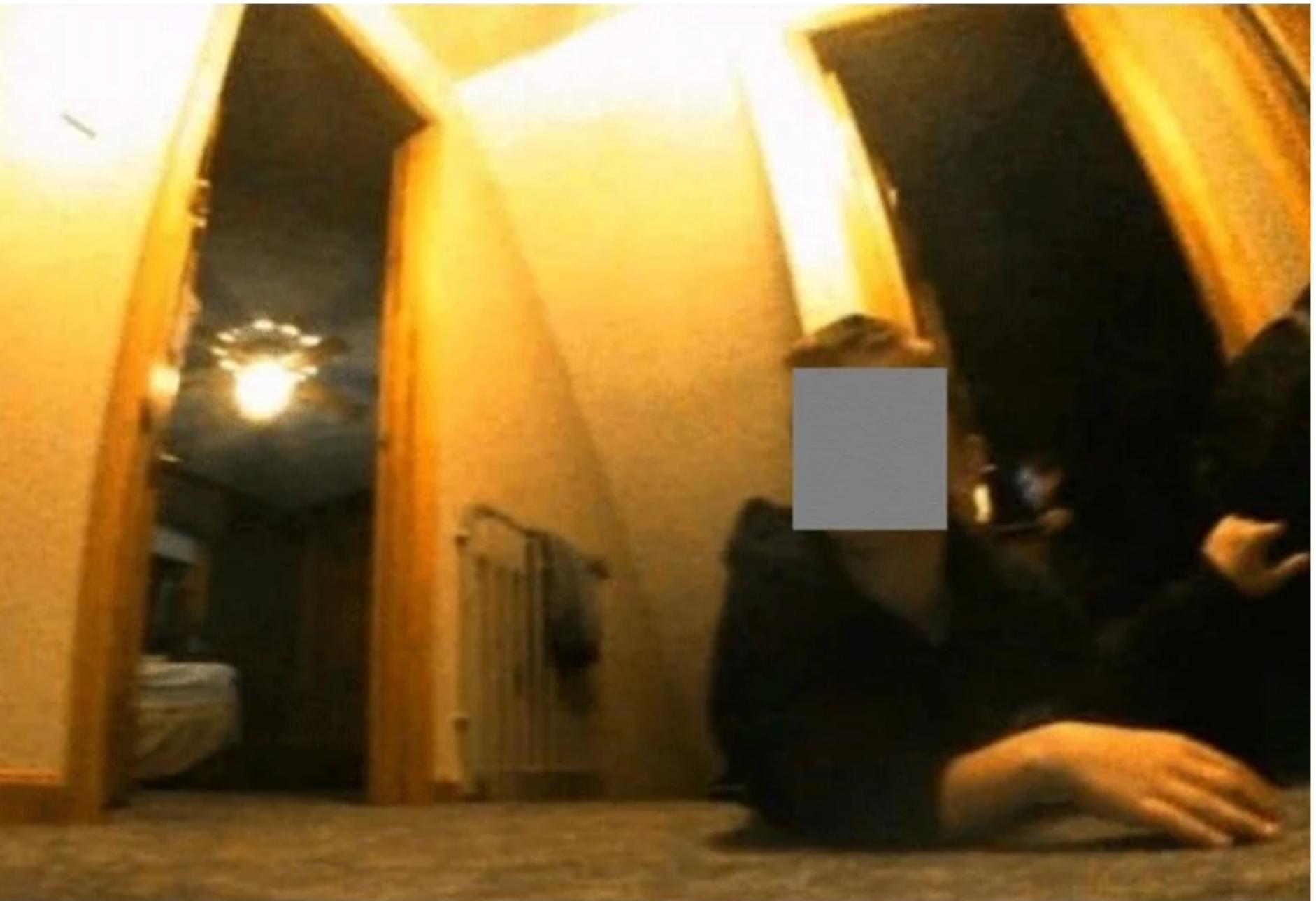


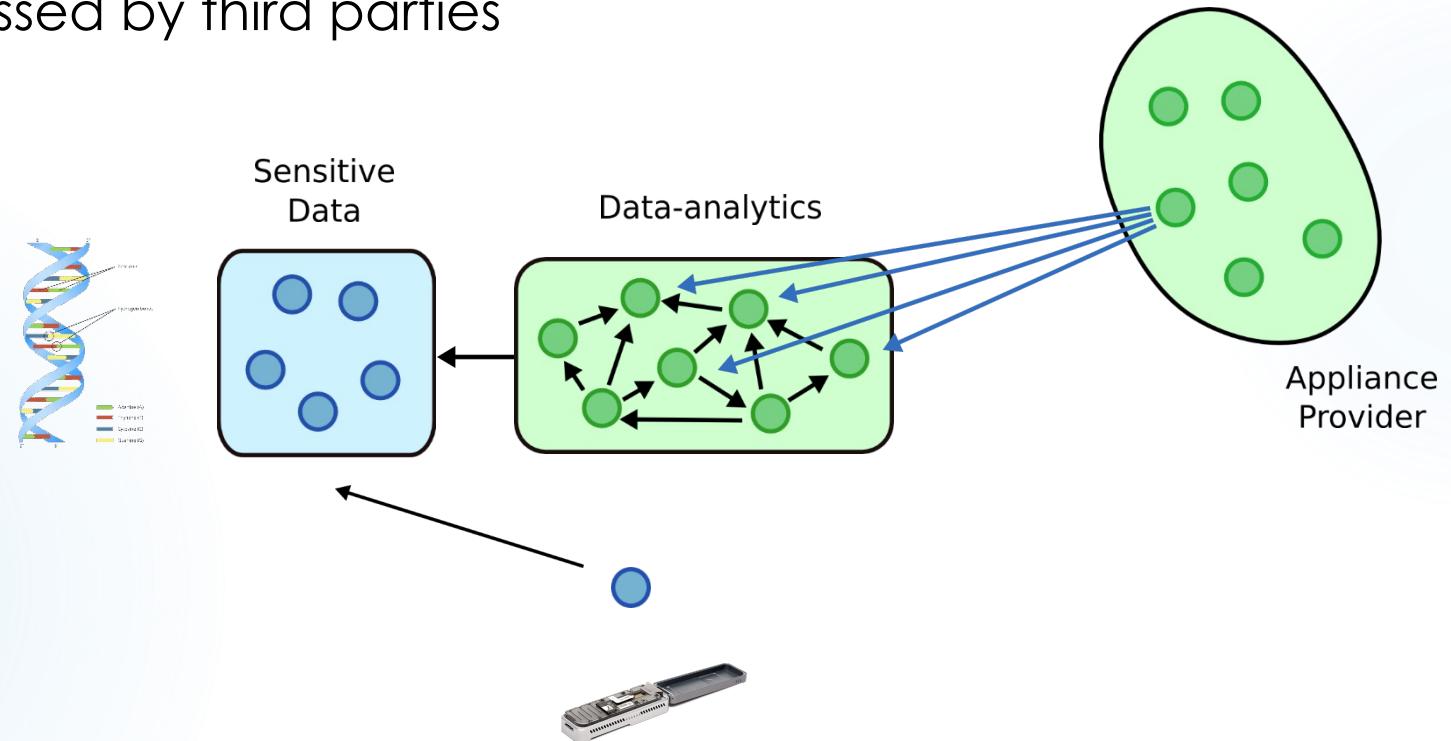
Image captured by iRobot Roomba Vacuum shows young child on the floor



# MinION Nanopore DNA Sequencing

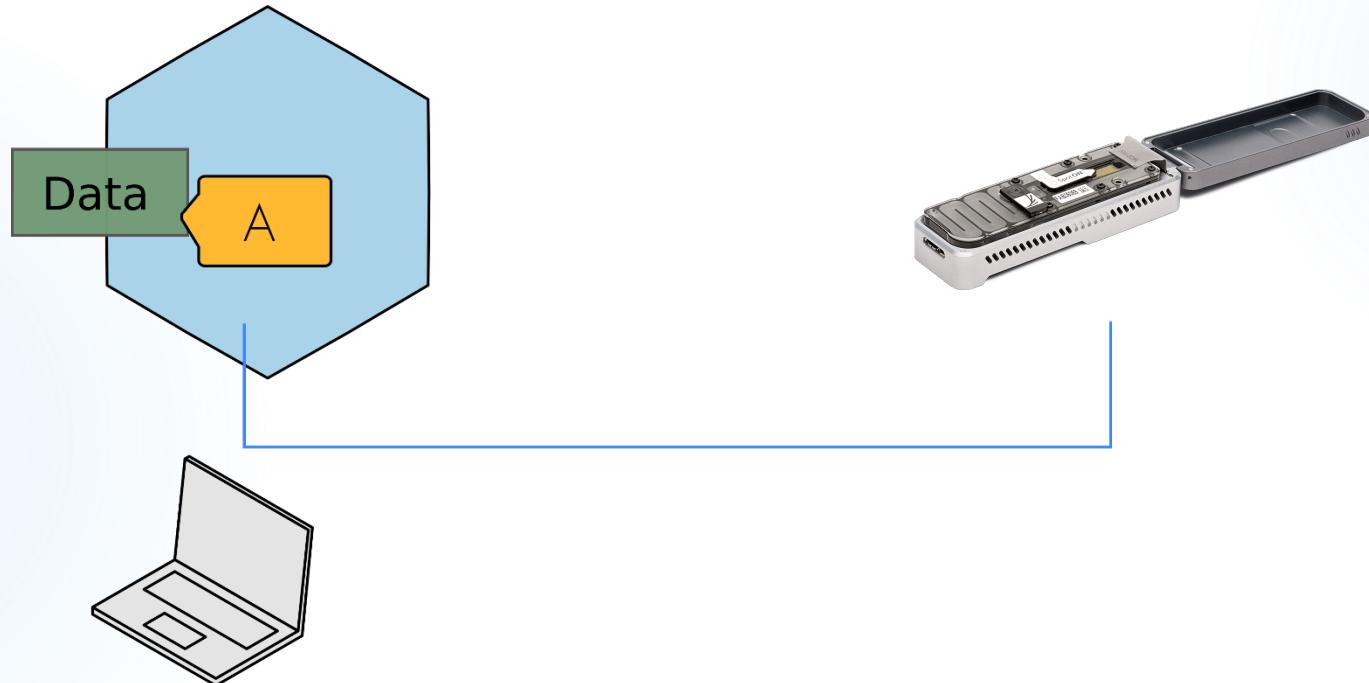
# Deeper problem: cloud is inherently collaborative

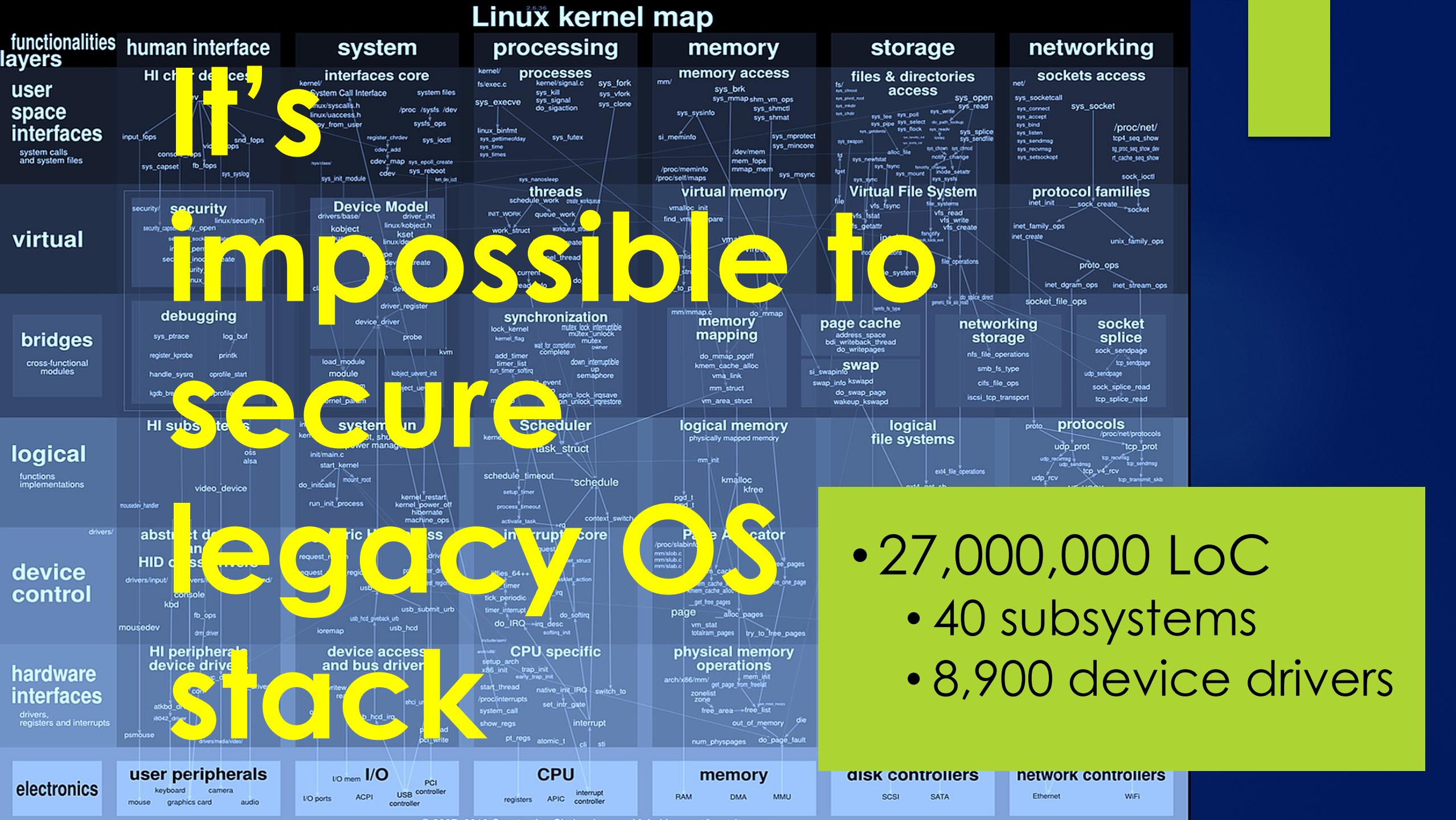
- ▶ Data is processed by third parties



# What needs to be done?

## ► Goal #1





# Thank you!

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