

## 2

$$\phi_i(v) = \sum_{S \subseteq D \setminus \{i\}} \frac{|S|!(d - |S| - 1)!}{d!} (v(S \cup \{i\}) - v(S)).$$

## 2(a)

```
In [2]: from itertools import permutations

# from the article, change it as you wish
coalition_values = {
    frozenset(): 0,
    frozenset("1"): 1,
    frozenset("2"): 1,
    frozenset("3"): 1,
    frozenset(("1", "2")): 2,
    frozenset(("1", "3")): 2,
    frozenset(("2", "3")): 2,
    frozenset(("1", "2", "3")): 3,
}

def compute_shapley_values(coalition_values, player):
    players = max(coalition_values, key=lambda x: len(x))
    contributions = []

    for permutation in permutations(players):
        player_index = permutation.index(player)
        coalition_before = frozenset(permutation[:player_index]) # excluding player
        coalition_after = frozenset(permutation[:player_index + 1]) # player joined
        #print("After", coalition_after)
        contributions.append(coalition_values[coalition_after] - coalition_values[coalition_before])

    return sum(contributions) / len(contributions) # average, results in Shapley value

for player in ("1", "2", "3"):
    print(player, compute_shapley_values(coalition_values, player))

1 1.0
2 1.0
3 1.0
```

```
In [3]: from itertools import combinations
from math import factorial

coalition_values = {
    frozenset(): 0,
    frozenset("1"): 1,
    frozenset("2"): 1,
    frozenset("3"): 1,
    frozenset(("1", "2")): 2,
    frozenset(("1", "3")): 2,
    frozenset(("2", "3")): 2,
```

```

    frozenset(("1", "2", "3")): 3,
}

def powerset(feature_set):
    """Creating all subsets of a given set."""
    for i in range(len(feature_set) + 1):
        for feature_subset in combinations(feature_set, i):
            yield set(feature_subset)

def compute_shapley_values(coalition_values, i):
    N = max(coalition_values, key=lambda x: len(x))
    n = len(N)
    contribution = 0

    for S in powerset(N - {i}):
        scalar = factorial(len(S)) * factorial(n - len(S) - 1)
        coalition_before = frozenset(S)
        coalition_after = frozenset(S | {i})
        contribution += scalar * (coalition_values[coalition_after] - coalition_values[coalition_before])

    return contribution / factorial(n)

for player in ("1", "2", "3"):
    print(player, compute_shapley_values(coalition_values, player))

```

```

1 1.0
2 1.0
3 1.0

```

## 2(b)

```

In [4]: from itertools import combinations
        from math import factorial

        # These coalition values were calculated manually from the
        # function in the question
        coalition_values = {
            frozenset(): 0,
            frozenset("1"): 1,
            frozenset("2"): 2,
            frozenset("3"): 3,
            frozenset(("1", "2")): 3,
            frozenset(("1", "3")): 4,
            frozenset(("2", "3")): 5,
            frozenset(("1", "2", "3")): 6,
        }

        def powerset(feature_set):
            """Creating all subsets of a given set."""
            for i in range(len(feature_set) + 1):
                for feature_subset in combinations(feature_set, i):
                    yield set(feature_subset)

        def compute_shapley_values(coalition_values, i):
            N = max(coalition_values, key=lambda x: len(x))
            n = len(N)
            contribution = 0

            for S in powerset(N - {i}):

```

```

        scalar = factorial(len(S)) * factorial(n - len(S) - 1)
        coalition_before = frozenset(S)
        coalition_after = frozenset(S | {i})
        contribution += scalar * (coalition_values[coalition_after] - coalition_values[coalition_before])

    return contribution / factorial(n)

for player in ("1", "2", "3"):
    print(player, compute_shapley_values(coalition_values, player))

```

1 1.0  
2 2.0  
3 3.0

## 2(c)

```

In [5]: from itertools import combinations
        from math import factorial

        def shapley_values(v, players):
            n = len(players)

            shapley = {player: 0 for player in players}

            for player in players:
                for S in powerset(players):
                    if player in S:
                        S_without_player = set(S) - {player}
                        marginal_contribution = v(S) - v(S_without_player)
                        weight = (factorial(len(S_without_player)) * factorial(n - len(S))) / factorial(n)
                        shapley[player] += weight * marginal_contribution

            return shapley

        def powerset(s):
            return [set(subset) for l in range(len(s) + 1) for subset in combinations(s, l)]

        def v(S):
            return S.intersection({2}).__len__() + S.intersection({3}).__len__() + 2*S.intersection({2,3}).__len__()

        # Set of players
        players = {1, 2, 3, 4, 5}

        shapley_values_dict = shapley_values(v, players)
        for player, value in shapley_values_dict.items():
            print(f"Player {player}: {value:.2f}")

```

Player 1: 0.00  
Player 2: 1.00  
Player 3: 1.00  
Player 4: 2.00  
Player 5: 0.00

In [ ]: