

## Python (Files)

`file = open("filename")` → would open the file,

`print(file.readline())` → would read the first line of the opened file

`print(file.read())` → would read the rest of the unread file in the terminal.

`file.close()` → closes the opened file.

with `open("filename") as file` → This opens the files and closes the file after the ~~next line~~ of operation automatically.

`variable.upper()` → will change the variable to uppercase (one character)

`variable.strip()` → would ignore the new line character while operating

`variable.sort()` → would sort the data in the variable alphabetically.

open modes → `r` = read only, `w` = write only, `a` = append, `r+` = read-write

If we open a file for writing and the file already exists, the old contents will be deleted as soon as the file is opened

`variable.write("content")` → would write the content in the variable.

The modes of open are used as `open("filename", "mode")`

`import os` → This command imports the operating system module of python that has commands like `remove`, `rename`, `path` etc

`os.remove("filename")` → would delete the particular file.

`os.rename("first", "newname")` → This would change the name first to new name of the file

`os.path.exists("filename")` → returns true value if file exists.

`os.path.getsize("filename")` → would return the size of the file

`os.path.getmtime("filename")` → would return a number timestamp that represents the number of seconds since January 1, 1970 representing when the file was ~~opened~~ <sup>used</sup> last

`import datetime` → would import datetime module of python. `os` class.

~~module~~ `datetime.datetime.fromtimestamp(variable)` → command to get time.

~~datetime.datetime~~

`os.path.isfile("filename")` → checks whether file exists.

`os.path.abspath("filename")` → returns the absolute path of the file.

`os.getcwd()` → would return the directory path at the current  
`os.mkdir("directoryname")` → would create a new directory.  
`os.chdir("directoryname")` → would move to the directory with name in  
`os.rmdir("directoryname")` → would delete the directory with name inside.  
This deletes only empty directory.

`os.listdir("directory")` → lists all files inside the directory.  
`os.path.isdir("directory")` → checks whether the file is directory and  
prints only it.

`os.path.join(dir, name)` → joins the filename and directory name into a  
string.

CSV file → Comma-separated values. → text file format  
variable `f = csv.reader(f)` → will read from the CSV file  
`print("x: {}".format(variable))` → will display the formatted variable

`writexrow` → writes one row at one time  
`writerows` → writes multiple rows at one time separated using comma  
→ The data must be packed in square brackets with row in the same

`DictReader` → This converts each row of the CSV into dictionary.  
and associates it with the

`grep word-needed /usr/share/dict/words` → would return all the words that  
contain the word-needed (case sensitive)  
`grep -i word-needed /usr/share/dict/words` → would return all the words that  
contain the word-needed (case insensitive).  
`grep l-rtS /usr/share/dict/words` → would return all the words that  
contain the word with . replacing anything (any letter).

`^` → circumflex

`grep ^word-needed /usr/share/dict/words` → would return the words that  
contain the word-needed from the beginning of the word only.  
`grep word-needed$ /usr/share/dict/words` → would return the words that  
contain the word-needed from the end of the word only



~~variable = re.search(r" ", " ") indicates that the first string is a non string.~~

The above line would return the result as `re.Match object; span(, ), match = ' ' >` which means that the word given first is present in the second from the given span and the given word.

If it doesn't match it returns: `None`.

If the string is present more than one time, it returns only first.

`print(re.search(r"[ ]", " "))` would return the matched object containing either one amongst the square bracket. even `a-z` can be used.

`print(re.search(r"{first|second}", " "))` would search for either of first & second. and returns valid output.

`print(re.findall(r" ", " "))` returns all the matches unlike `search`.

re → RegEx library.

`print(re.search(r"_. *n", " "))` would increase the span till `n` is found.

`print(re.search(r"p?each", " "))` would search for peach in the string but would return positive even in case of each because of `?`.

To use the actual special characters in search we use `\` before them.

Eg `$com, .com. etc.`

`\w` → searches for any alphanumeric characters (letter, upper-lower case)

`\d` → digits.

`\b` → boundaries.

`\s` → whitespaces

`variable.groups()` → returns the groups enclosed in ~~flower~~ <sup>round</sup> brackets.

`variable[0]` → would contain the whole string

`variable[1]` → would contain the first group followed by others for 1, 2, 3, ...

`\b` inside the double quotes are used to indicate the beginning and end of the string.

`print(re.search(r"_ 2 2_", " "))` would return the `_ 2` times or finds

for the result repeated 2 times in the second variable given

`re.split(r" ", " ")` → splits the second string w.r.t first.

`re.sub(s, "", " ")` → used to create new string by substituting all or part of them in the string.

The `input` function always returns a string. We have to convert these if we want → `variable = input(" ");`

Standard Input → `stdin`

output → `stdout`

errors → `stderr`

I/O streams are ways to take input, give output and display errors to the user.

Shell → A command line interface used to interact with your OS.

Shells → example: `bash`, `zsh`, `fish` etc

Python programs get executed inside a shell command-line environment.

The variables sent in that environment are another source of information that we can use in our scripts.

`env` → displays all the environmental variables

`echo` → prints texts and linux shell and when we want to access the value of the variable in the shell, we need a prefix and name of the variable with a `$`.

`os.environ.get("", "")` → checks for first string and returns empty if it is not present.

`export x = " "` → would create a new env variable

command line arguments → parameters that are passed to a program when it's started.

Exit status → value of the program to the shell.

`wc` → counts number of <sup>words, letters and characters</sup> alphanumeric in the python script.

`echo $?` → returns the exit status of the process.

When a python script runs successfully it returns 0.

`export` → command creates a new environment variable.

`Subprocess.run(["date"])` → returns the object of the completed Process type  
`returncode=0`.

`Subprocess.run(["sleep", "x"])` → would block the interpreter for x time.  
`returncode=0`



`result = subprocess.run(["ls", "this_file_does_not_exist"])`

`(result.returncode)` → will return a non zero value.

host command can convert the host name to ip address.

`result = subprocess.run(["host", "8.8.8.8"], capture_output=True)` → will store different values in the particular file holders.

VTF-8 coding is the default

`(result.stdout)` → would return the type in the screen

`result.stdout.decode().split()` → would return the type in the ~~screen~~ <sup>array</sup> type.

`(result.stderr)` → would return the errors of particular process

The failed process would return null when stdout is printed.

`os.environ.copy()` → would return the env variable which has to be stored in a variable

Path variable is a variable that looks where to execute the program.

`cwd` → change current working directory.

`timeout` → will kill the run function if the process is taking time more than of allocated.

`shell` → if set true will first run the shell program and then runs the program present inside it.

File path → The specific location of a file on a computer or web server.

Two types of file paths → relative and absolute

Relative → read and write file with file name alone

absolute → spell out the exact location of the file-drive name, then directory, and then file name.

File paths can also be used to access the env variables.

File paths are used to save and load information.

Unit tests are used to verify use isolated parts of a program are correct

unittest module can be imported.

unittest also provides Testcase class

`assertEqual` → returns true if both the parameters given are true.

Edge cases → Inputs to our code that produce unexpected results and are found at the extreme ends of the ranges of input we imagine our programs

will typically work with.

White-box testing (clear box or transparent testing) Relies on the test creator's knowledge of the software being tested to construct the test cases.

Black-box tests are written with an awareness of what the program is supposed to do - its requirements or specifications - but not how it does it.

load test, smoke test, Regression test, Integration test  
test driven development approach.

### Bash

echo - print message to screen

cat - Show contents of files.

ls - list contents of a directory

chmod - change permissions of a file.

mkdir - make a directory

cd - change directory

pwd - print the current working directory

cp - copy directory/file.

.. → parent directory.

. → current directory.

touch → create an empty file

-l → provides extra info → permissions - number of inodes - owner - group - size - mod - name

-la → provides even the hidden files.

mv → move file/directory.

rm → remove

\* → placeholders to ~~pt~~ ~~septs~~ all files.

rmdir → delete empty directory.

man → documentation print.

redirection → The process of sending a stream to a different destination.

> → transferred content or redirected the output

>> → two times redirection the output (append)

< → redirected the input.

~~File piping~~ Pipes → connect the output of one program to the input of another in order to pass data between programs.