

JavaScript

async/await

1. `async/await` is a modern way to handle asynchronous code in JavaScript.
2. It makes working with **Promises** easier and code more readable.
3. **async** makes a function return a Promise.
It allows synchronous code to execute first
4. **await** pauses the function execution until a Promise resolves.
5. Use `response.ok` to check if the request was successful.
6. **Error handling is simpler** (using `try...catch` instead of `.catch()`).
7. `Promise.all()` can fetch multiple resources in **parallel** for better performance.

fetch()

1. `fetch()` is a **modern replacement for AJAX(`XMLHttpRequest`)**.
2. It is used to returns a **Promise**.
3. It works perfectly with `async/await`

Comparison of `fetch()` vs. `XMLHttpRequest` (AJAX)

Feature	<code>fetch()</code>	<code>XMLHttpRequest (AJAX)</code>
Supports Asynchronous Requests	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> Yes
Uses Promises	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No (callback-based)
Works with <code>async/await</code>	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No
Auto JSON Parsing	<input checked="" type="checkbox"/> Yes (<code>response.json()</code>)	<input checked="" type="checkbox"/> No (manual <code>JSON.parse()</code>)
Simpler Syntax	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No (more code required)
Supports Modern APIs	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> Limited
Optimized for Performance	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No
Used in Modern Web Apps	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> No (outdated)

Making Different HTTP Requests with `fetch()`

1 GET Request (Fetching Data)

A GET request is used to retrieve data from the server. It is the most common HTTP request.

```
async function getData() {
  let response = await fetch("https://jsonplaceholder.typicode.com/posts/1");
  let data = await response.json();
  console.log(data);
}

getData();
```

2 POST Request (Sending Data)

A POST request is used to send data to the server. It is commonly used when submitting forms or adding new resources.

```
async function postData() {
  let response = await fetch("https://jsonplaceholder.typicode.com/posts", {
    method: "POST",
    headers: {
      "Content-Type": "application/json"
    },
    body: JSON.stringify({ title: "New Post", body: "Hello World!", userId: 1 })
  });

  let data = await response.json();
  console.log("Created Post:", data);
}

postData();
```

3 PUT Request (Updating Data)

A PUT request is used to update an existing resource on the server. It is often used when modifying data.

```
async function updateData() {  
  let response = await fetch("https://jsonplaceholder.typicode.com/posts/1", {  
    method: "PUT",  
    headers: {  
      "Content-Type": "application/json"  
    },  
    body: JSON.stringify({ title: "Updated Title", body: "Updated Body" })  
  });  
  
  let data = await response.json();  
  console.log("Updated Post:", data);  
}  
  
updateData();
```

4 DELETE Request (Deleting Data)

A DELETE request is used to delete a resource on the server. It is typically used to remove data.

```
async function deleteData() {  
  let response = await fetch("https://jsonplaceholder.typicode.com/posts/1", {  
    method: "DELETE"  
  });  
  
  console.log("Deleted Post:", response.status);  
}  
  
deleteData();
```