Naveena Wimalarathne

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In | GitHub | My Portfolio

Profile

Final-year undergraduate pursuing a BSc (Hons) in Computer Science, with a solid foundation in Computer Science and majors in Statistics and Mathematics in the first two years. Interested in Software Engineering, Machine Learning and Research & Development, with hands-on experience in object-oriented programming, algorithms, and real-world projects. Skilled in full-stack development, problem-solving, and teamwork. Seeking an internship to apply academic knowledge, gain practical experience, and contribute to innovative solutions.



2022 - Present

2024

2017

Technical Skills

• Python, Java, C, R

- HTML, CSS, JavaScript, Bootstrap, React Figma, MySQL, Thymeleaf, Spring Boot, Flask, Neo4j, MongoDB
- Jupyter Notebook, VS Code, IntelliJ, Netbeans, Eclipse, GNU Octave, MATLAB, Minitab, SPSS
- Git, GitHub, GitLab, Jenkins, Docker, Postman, XAMPP, SonarQube, Selenium
- OOP, Machine Learning, Data Structures & Algorithms

Education

BSc (Hons) in Computer Science

University of Sri Jayewardenepura

Current GPA: CS - 3.45 | Statistics - 3.24 | Overall - 3.31

Higher National Diploma in Information Technology

University of Colombo School of Computing

GCE Advanced Level Examination 2020

Visakha Vidyalaya, Colombo 5

Combined Maths - A | Chemistry - B | Physics - C

Z Score - 1.36

GCE Ordinary Level Examination

Anula Vidyalaya, Nugegoda

9 A passes

Projects

LLM based Intelligent Assistant for Navigating Procurement Guidelines in Sri Lanka

Final Year Research - Ongoing

Currently developing an LLM-based chatbot using a Retrieval-Augmented Generation (RAG) architecture, with document chunking and vector database integration, to assist users in navigating Sri Lanka's government procurement guidelines. The project proposal has been completed and approved.

NEXU - News Verification Robot using Crowdsourcing

Python | Reddit API | PRAW | Groq | Raspberry Pi | Arduino

Developed a real-time news verification system as part of the Human-Robotics Interaction Project, which scrapes Reddit data and analyzes content credibility using crowdsourced signals and sentiment analysis. Integrated Raspberry Pi and Arduino to enable physical interaction and movement based on the system's verification outcomes.

University Hall Booking System

Java | Spring Boot | Thymeleaf | HTML | CSS | MySQL | Docker | FreeSQL

Developed a full-stack web application for hall reservations at the University of Sri Jayewardenepura. Features include user login, real-time hall availability, booking submission, admin approval panel, and a user dashboard. Deployed using Docker with a cloud-hosted MySQL database on FreeSQL.

Solving the Video Storing Problem with Genetic Algorithm

Python | Genetic Algorithms | Matplotlib | NumPy

Solved the Video Storing Problem using a Genetic Algorithm implemented in Python. Implemented the algorithm on Google Colab and ran extensive experiments tweaking population size, crossover/mutation methods, and hyperparameters.

Medicine Recommendation System

Python | Jupyter Notebook | HTML | Pandas | Scikit-learn | Flask

Developed a symptom-based medicine recommendation engine with a responsive frontend using Flask. The system suggests appropriate medications based on user-input symptoms.

Hand Gesture Game for Kids

Python | OpenCV

Developed an interactive game controlled by real-time hand gestures using Python and OpenCV. The system tracks finger movements to enable touchless gameplay, enhancing user interaction and demonstrating gesture-based controls in gaming.

Glow Hatty - Smart Lamp

Arduino IDE | Edge Impulse

Designed and built a smart lamp that uses machine learning to detect objects (books vs. phones) and automatically adjusts lighting based on user activity.

COVID-19 Country Report: Germany

R | ggplot2 | dplyr | RStudio

Analyzed COVID-19 trends in Germany from 2020 to 2023, including cases, recoveries, and deaths.

Hall Allocation System

Java | OOP | JFrame | MySQL

Developed a GUI-based hall reservation system using Java Swing and object-oriented programming principles. Integrated with a MySQL database for persistent data management. Key features include booking, updating, and canceling reservations, real-time input validation, and a modular, reusable code structure.

To - Do List Manager

Java | Data Structures and Algorithm

Console-based task manager supporting add, delete, and sorting functions using data structures and algorithms concepts.

Data Pal - Mobile Data Recommender

Figma

Built a prototype web app that suggests cost-effective mobile data packages for Sri Lankan users. Designed the UI in Figma for IDEALIZE 2023 and selected for two rounds.

Work Experience

DFCC Bank PLC

Mar 2021 – Jun 2021

Trainee Banking Assistant

Dchem Learning Centre

Teacher Assistant (IT & Administration)

Nov 2021 – Jan 2023

Referees

Snr. Prof. R G N Meegama

Senior Professor Department of Computer Science University of Sri Jayewardenepura +94 71 838 8055 rgn@sjp.ac.lk

Prof. Ravindra De Silva

Professor Department of Computer Science University of Sri Jayewardenepura +94 77 746 4000 ravi@sjp.ac.lk

Extra Curricular Activities

- General Secretary of the Computer Science Association 2025/2026
- Assistant Secretary of the Computer Science Association 2024/2025
- Co-Chief Organizer of the Algorhythm 2024 Department Night
- First Year Committee Member of the Society of Computer Science 2022/2023
- \bullet Member of the Rotaract Club of University of Sri Jayewardenepura 2022/2023
- Committee Member of the Leo Club of Kottawa Central Golden City 2021/2022
- \bullet Committee Member of the Drug Prevention Club of Visakha Vidyalaya 2019/2020
- Junior Prefect (2016/2017)
- Team Member of the School Table Tennis Team (Under 15/17)