Автономная навигация мобильных роботов

A. Matveev

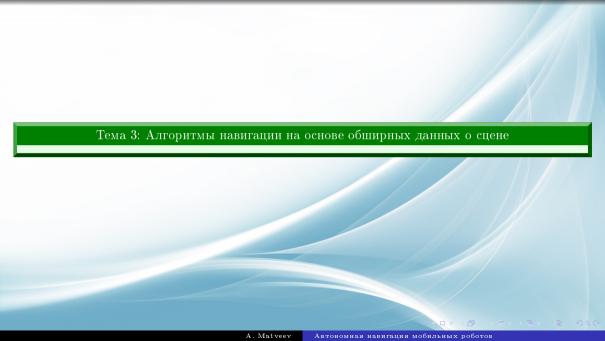
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Department of Mathematics and Mechanics, Saint Petersburg state University,



Scientific and Technological University "Sirius"





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An abstracted representation of the salient features of the environment in which the robot moves. Should identify

- the zones where the robot can move and
- the zones (obstacles) where the robot cannot do so

Decomposition of the environment

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- Continuous geometric representations
 - rectangular worlds
 - spherical worlds
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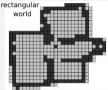
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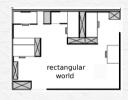
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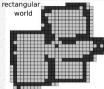
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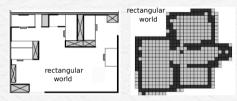
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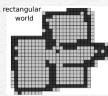
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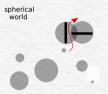
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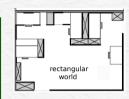
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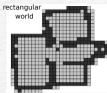
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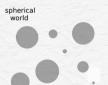
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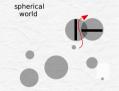
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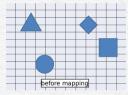
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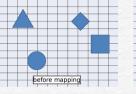
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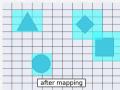
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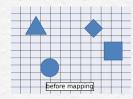
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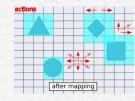
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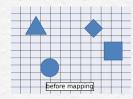
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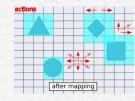
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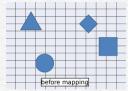
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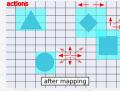
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Some popular types of maps

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Nodes ∼ free cells;

two nodes are linked ~ the robot can immediately move from any of them to the other, and "knows" how Target point ~ target node

Path planning \sim finding a path on the graph

Sequence of way-points ("way-cells")



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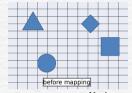
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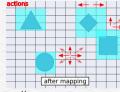
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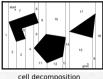
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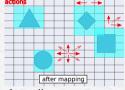
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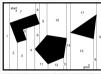
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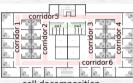
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cell decomposition

34 workplaces 8 toilet cabins



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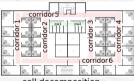
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Nodes \sim sample points; an edge goes from point p_1 to $p_2 \sim$ the robot can immediately move from any of them to the other, and "knows" how Target point \sim target node Path planning \sim finding a path on the graph Sequence of way-points ("way-cells")

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Let X be a metric space with the distance function $d(\cdot, \cdot)$ and let $\{x_1, \ldots, x_n\} \subset X$ be a finite set of points. The Voronoi cell with the center x_i is defined to be $C_i := \{x \in X : d(x, x_i) < d(x, x_i) \ \forall i \neq i\}$.

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Basic properties

- $\bullet \ C_i \cap C_j = \emptyset \ \forall i \neq j$
- $x \notin \bigcup_{i=1}^{n} C_{i} \Rightarrow x \in H_{\cup} := \bigcup_{i \neq j} H_{i,j},$

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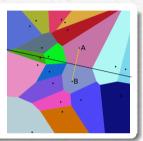
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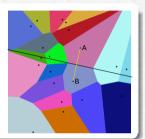
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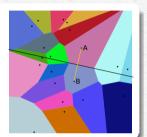
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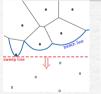
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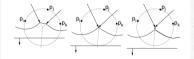
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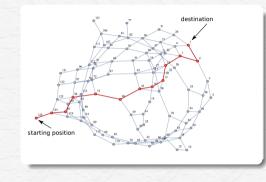


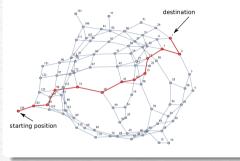






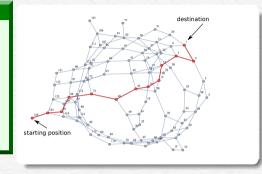
Планирование: подходы, основанные на логическом представлении



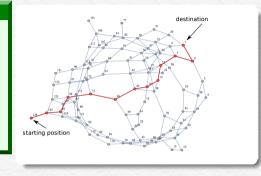


Walk over nodes: terminology

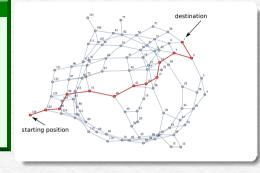
• Visited/unvisited node



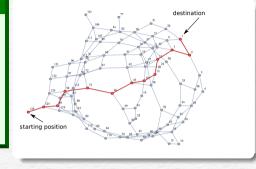
- Visited/unvisited node
- Visited dead/alive node



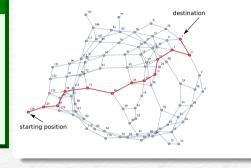
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- Priority queue Q of the alive nodes, the dead ones are excluded



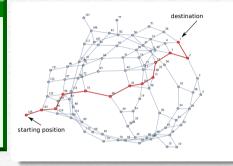
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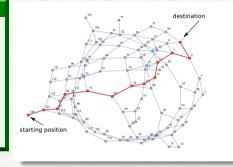
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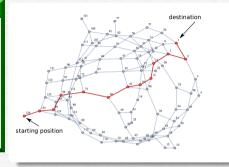
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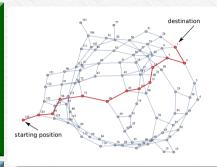


- Visited/unvisited node
- Visited dead/alive node
- Priority queue Q of the alive nodes, the dead ones are excluded
- Prioritization method \sim to sort Q
- Direct walk (search) starts from the source and aims at the destination
- Reference ~ indication to a parent
- Mark "dead"
- Use the references to find the path (finalizing backward walk)



Walk over nodes: terminology

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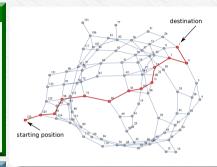


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Breadth first (grass-fire front) method

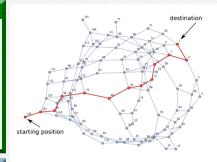
• Start with the source, put in in Q



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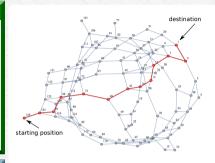
- Start with the source, put in in Q
- Sort Q according to FIFO (first-in-first-out) policy



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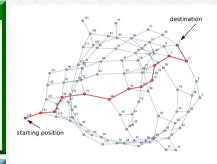
- Start with the source, put in in Q
- Sort Q according to FIFO (first-in-first-out) policy
- Test only unvisited neighbors



Walk over nodes: terminology

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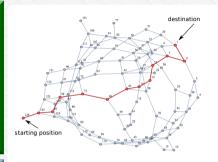
- Start with the source, put in in Q
- Sort Q according to FIFO (first-in-first-out) policy
- Test only unvisited neighbors
- When arriving at the destination, terminate processing nodes



Walk over nodes: terminology

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- Use the references to build a path

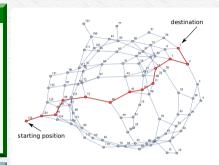


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Breadth first (grass-fire front) method

- Start with the source, put in in Q
- Sort Q according to FIFO (first-in-first-out) policy
- Test only unvisited neighbors
- When arriving at the destination, terminate processing nodes
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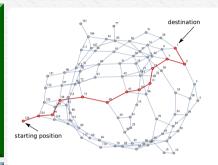


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Properties

• Degree of the node := the length of the shortest path from the source

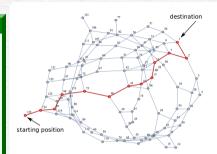


Walk over nodes: terminology

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Breadth first (grass-fire front) method

- Start with the source, put in in Q
- Sort Q according to FIFO (first-in-first-out) policy
- Test only unvisited neighbors
- When arriving at the destination, terminate processing nodes
- Use the references to build a path



- Degree of the node := the length of the shortest path from the source
- for any step of the search stage, there exists $k \ge 0$ such that Q contains only nodes of degree k or k+1 and all nodes of degree < k are dead

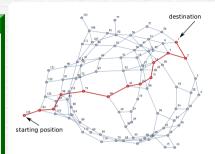


Walk over nodes: terminology

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- Start with the source, put in in Q
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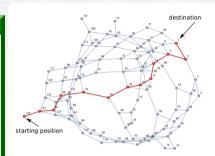
- Degree of the node := the length of the shortest path from the source
- of for any step of the search stage, there exists $k \ge 0$ such that Q contains only nodes of degree k or k+1 and all nodes of degree < k are dead
- References highlight a shortest path

Walk over nodes: terminology

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Breadth first (grass-fire front) method

- Start with the source, put in in Q
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- Degree of the node := the length of the shortest path from the source
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- References highlight a shortest path
- O(|V| + |E|)

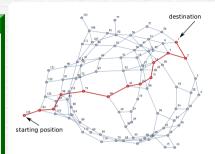


Walk over nodes: terminology

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- Prioritization method \sim to sort Q
- Direct walk (search) starts from the source and aims at the destination
- Reference ~ indication to a parent
- Mark "dead"
- Use the references to find the path (finalizing backward walk)

Depth first (aggressive deepening) method

- Start with the source, put in in Q
- Sort **Q** according to FIFO (first-in-first-out) policy
- Test only unvisited neighbors
- When arriving at the destination, terminate processing nodes
- Use the references to build a path



- Degree of the node := the length of the shortest path from the source
- for any step of the search stage, there exists $k \ge 0$ such that Q contains only nodes of degree k or k+1 and all nodes of degree < k are dead
- References highlight a shortest path
- O(|V| + |E|)

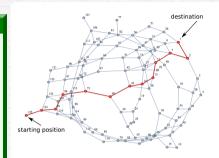


Walk over nodes: terminology

- Visited/unvisited node
- Visited dead/alive node
- Priority queue Q of the alive nodes, the dead ones are excluded
- Prioritization method \sim to sort Q
- Direct walk (search) starts from the source and aims at the destination
- ullet Reference \sim indication to a parent
- Mark "dead"
- Use the references to find the path (finalizing backward walk)

Depth first (aggressive deepening) method

- Start with the source, put in in Q
- ullet Sort Q according to LIFO (last-in-first-out) policy
- Test only unvisited neighbors
- When arriving at the destination, terminate processing nodes
- Use the references to build a path



- Degree of the node := the length of the shortest path from the source
- of for any step of the search stage, there exists $k \ge 0$ such that Q contains only nodes of degree k or k+1 and all nodes of degree < k are dead
- References highlight a shortest path
- O(|V| + |E|)

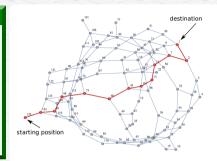


Walk over nodes: terminology

- Visited/unvisited node
- Visited dead/alive node
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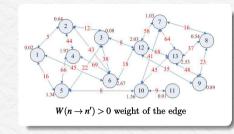
Depth first (aggressive deepening) method

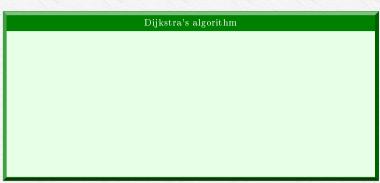
- Start with the source, put in in Q
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- Test only unvisited neighbors
- When arriving at the destination, terminate processing nodes
- Use the references to build a path

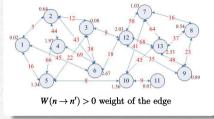


- Degree of the node := the length of the shortest path from the source
- Finds the destination
- References highlight a path
- O(|V| + |E|)



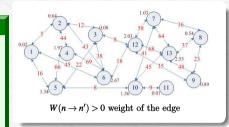




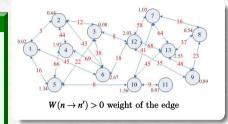


Dijkstra's algorithm

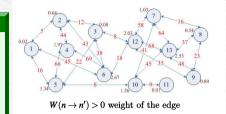
• At any step, forms a partition of the nodes into V (visited) and U (unvisited)



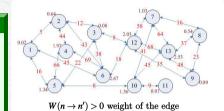
- At any step, forms a partition of the nodes into V (visited) and U (unvisited)
- Iteratively re-calculates labels $L(n) \geq 0$ of nodes n



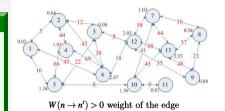
- ullet At any step, forms a partition of the nodes into V (visited) and U (unvisited)
- Iteratively re-calculates labels L(n) > 0 of nodes n
- Initially, $V := \emptyset$, U contains all nodes, L(s) := 0, $L(n) := \infty \ \forall n \neq s$



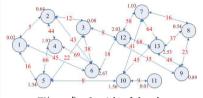
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 - find a minimizer of L(n) over $n \in U$

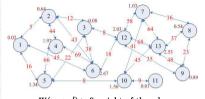


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 - run through the set of all unvisited nodes n' such that $n \to n'$ is an edge (the set of nearest unvisited descendants)



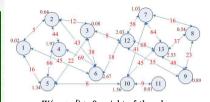
 $W(n \to n') > 0$ weight of the edge

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 - for any such n', put $L(n') := \min \{L(n'); L(n) + W(n \rightarrow n')\}$



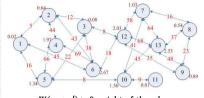
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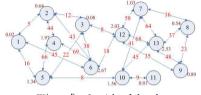
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Dijkstra's algorithm

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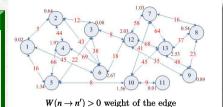
Lemma

At any step and for the node visited at this step, its label L(n) is the shortest length d(n) of the path from the source s to n. The final set U is the set of the nodes unreachable from s.



Dijkstra's algorithm

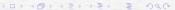
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Proof

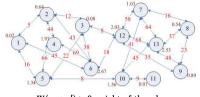
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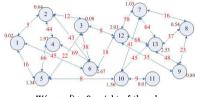
Proof: Induction on the number N of visited nodes.

Lemma



Dijkstra's algorithm

- At any step, forms a partition of the nodes into V (visited) and U (unvisited)
- Iteratively re-calculates labels $L(n) \geq 0$ of nodes n
- Initially, $V := \emptyset$, U contains all nodes, L(s) := 0, $L(n) := \infty \ \forall n \neq s$
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 $W(n \to n') > 0$ weight of the edge

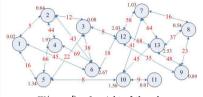
Proof: Induction on the number N of visited nodes. For N = 0 is trivial.

Lemma



Dijkstra's algorithm

- At any step, forms a partition of the nodes into V (visited) and U (unvisited)
- Iteratively re-calculates labels $L(n) \geq 0$ of nodes n
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 $W(n \to n') > 0$ weight of the edge

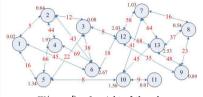
Proof: Induction on the number N of visited nodes. For N=0 is trivial. Let the claim be true for some N and one more node n_* is visited.

Lemma



Dijkstra's algorithm

- At any step, forms a partition of the nodes into V (visited) and U (unvisited)
- Iteratively re-calculates labels $L(n) \geq 0$ of nodes n
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- terminate the algorithm whenever either $U = \emptyset$ or $L(n) = \infty \ \forall n \in U$



 $W(n \to n') > 0$ weight of the edge

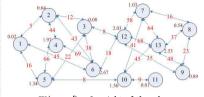
Proof: Induction on the number N of visited nodes. For N=0 is trivial. Let the claim be true for some N and one more node n_* is visited. Then $L(n_*) \geq d(n_*)$.

Lemma



Dijkstra's algorithm

- At any step, forms a partition of the nodes into V (visited) and U (unvisited)
- Iteratively re-calculates labels $L(n) \geq 0$ of nodes n
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 - run through the set of all unvisited nodes n' such that $n \to n'$ is an edge (the set of nearest unvisited descendants)
 - for any such n', put $L(n') := \min \{L(n'); L(n) + W(n \rightarrow n')\}$
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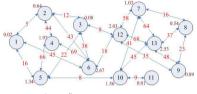
Proof: Induction on the number N of visited nodes. For N=0 is trivial. Let the claim be true for some N and one more node n_* is visited. Then $L(n_*) \geq d(n_*)$. Consider the shortest path from the source s to this node n_* .

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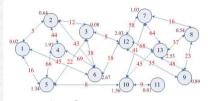


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Lemma

At any step and for the node visited at this step, its label L(n) is the shortest length d(n) of the path from the source s to n. The final set U is the set of the nodes unreachable from s.



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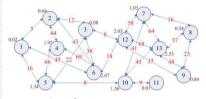
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$$d(n_u) = d(n_v) + W(n_v \to n_u).$$

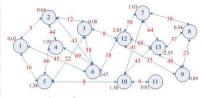


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 $d(n_u) = d(n_v) + W(n_v \rightarrow n_u)$. Meanwhile, $L(n_v) = d(n_v)$ and so

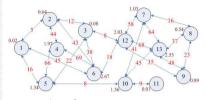
$$L(n_u) \leq L(n_v) + W(n_v \rightarrow n_u) = d(n_v) + W(n_v \rightarrow n_u) = d(n_u).$$

Dijkstra's algorithm

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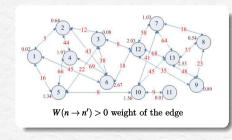
Proof: Induction on the number N of visited nodes. For N=0 is trivial. Let the claim be true for some N and one more node n_* is visited. Then $L(n_*) \geq \sigma(n_*)$. Consider the shortest path from the source s to this node n_* . Let n_u be the first unvisited node on this path. It is preceded by a visited node n_V .

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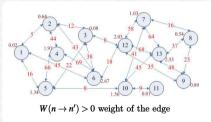
 $L(n_v) = U(n_v)$ and so $L(n_u) \le L(n_v) + W(n_v \to n_u) =$

 $d(n_v) + W(n_v \to n_u) = d(n_u)$. On the other hand, $L(n_*) \le L(n_u) \le d(n_u) \le d(n_*)$



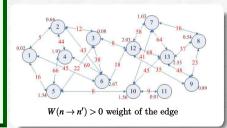






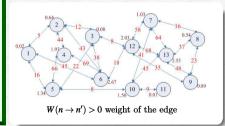
A*-algorithm

 $\ensuremath{\bullet}$ G(n) – the minimum weight of the path from n to the destination (costto-go)



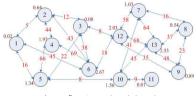
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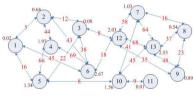
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 $W(n \to n') > 0$ weight of the edge

A^* -algorithm

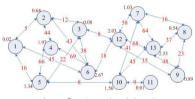
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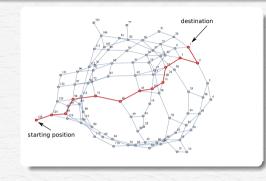


 $W(n \to n') > 0$ weight of the edge

Lemma

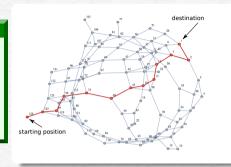
At any step and for any node, its label L(n) is the shortest length $\sigma(n)$ of the path among those that go from the source s to n through V (except for the last node). (The minimum over the empty set is defined to be ∞ .) The final set U is the set of the nodes unreachable from s.





Best first

- lack A numerical evaluation $G_*(n)$ of "successfulness" of node n (e.g., cost-to-go)
 - Start with the source, put it in Q
 - Sort Q in the decreasing value of $G_*(n)$
 - Test only unvisited neighbors
 - When arriving at the destination, terminate processing nodes
 - Use the references to build a path

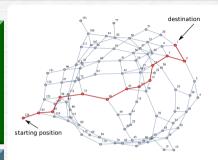


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Iterative deepening

- ① Put d := 1
- ② Perform the depth-first search, with limiting it to nodes of degree $\leq d$
- 3 If the search is not terminated (the destination is not found)
 - Erase the results of all previous computations
 - Put d := d + 1
 - Go to step 2, where the search starts with the source once more

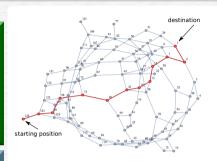


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Backward search

Any of the forward search methods, where the roles of the source and destination are interchanged.

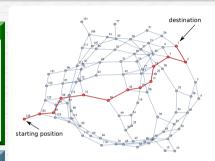


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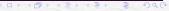


Backward search

Any of the forward search methods, where the roles of the source and destination are interchanged.

Bidirectional search

A forward and backward search methods are run simultaneously until meeting.



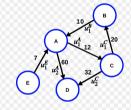
Оптимальное планирование: динамическое программирование, основанное на логическом представлении

• States x, nodes of the graph

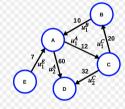
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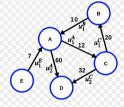
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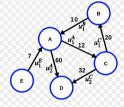
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- $U(x) \neq \emptyset$, finite set of the edges outgoing from X



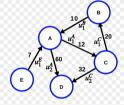
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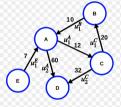
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Optimal search with given number k of steps

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

$$x_0=a,$$
 (\bullet)

$$I := \sum_{t \in [0:k]} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (\$\infty\$)



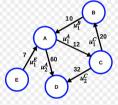
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$$x_0 = a, \qquad x_k = b \tag{+}$$

$$I := \sum_{t \in [0:k)} \varphi(\mathbf{X}_t, \mathbf{U}_t) \to \min \tag{\odot}$$





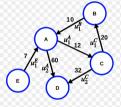
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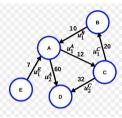
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Optimal search with given number k of steps

$$X_{t+1} = f(X_t, u_t), \quad u_t \in U[X_t] \quad \forall t \in [t_0 : k)$$
 (*)

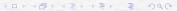
$$x_{t_0}=a,$$
 $(+)$

$$I := \sum_{t \in [t_0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (3)



Setup hints

It is needed to



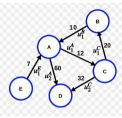
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- \circ $\varphi(x, u) \geq 0$, cost of applying u at the state x
- $\eta(x) \geq 0$, penalty for terminating at state x

Optimal search with given number k of steps

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [t_0 : k)$$

$$x_{t_0}=a,$$
 (+)

$$I := \sum_{t \in [t_0, k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (\$\infty\$)



Setup hints

It is needed to

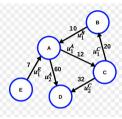
- \bullet States x, nodes of the graph
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Setup hints

It is needed to

- arrive at b: $\eta(x) := \lambda ||x b||, \lambda \approx \infty$

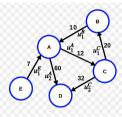
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Optimal search with given number k of steps

$$X_{t+1} = f(X_t, u_t), \quad u_t \in U[X_t] \quad \forall t \in [t_0 : k)$$
 (\ddf)

$$x_{t_0} = a,$$
 (+)

$$I := \sum_{t \in [t_0,k)} \varphi(\mathbf{X}_t, \mathbf{U}_t) + \eta(\mathbf{X}_k) \to \min$$
 (9)



Setup hints

It is needed to

- arrive at b: $n(x) := \lambda ||x b||, \lambda \approx \infty$
- arrive at the set $D: \bowtie \eta(x) := \lambda \operatorname{dist}(x,C), \lambda \approx \infty$
- trespass a given landmark $x_1 \ge x_1^0$ where $\eta(x) := \lambda(x_1^0 x_1), \lambda \approx \infty$



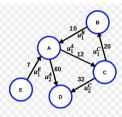
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Optimal search with given number k of steps

$$x_{t+1} = f(x_t, u_t), \quad u_t \in \textit{U}[x_t] \quad \forall t \in [t_0:k) \tag{$\stackrel{\line + 1}{•}$}$$

$$x_{t_0}=a,$$
 (\clubsuit)

$$I := \sum_{t \in [t_0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (\infty)



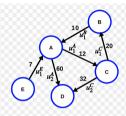
Setup hints

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- arrive at b: $\eta(x) := \lambda ||x b||, \lambda \approx \infty$
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- trespass a given landmark $x_1 \ge x_1^0$ where $\eta(x) := \lambda(x_1^0 x_1), \lambda \approx \infty$
- arrive at some of b_1, \ldots, b_s : \mathbb{R}^s $\eta(x) := \lambda \min_{i=1,\ldots,s} ||x b_i||, \lambda \approx \infty$



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Optimal search with given number k of steps

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$$x_{t_0}=a,$$
 $(+)$

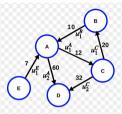
$$I := \sum_{t \in [t_0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (\$\infty\$)

Rigorous problem statement

$$\mathfrak{M}(t_0,a):=\left\{p=\left[\{x_t\}_{t=t_0}^k,\{u_t\}_{t=t_0}^{k-1}\right]:(•) \text{ and } (•) \text{ hold}\right\}$$



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Optimal search with given number k of steps

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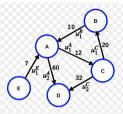
Rigorous problem statement

$$\mathfrak{M}(t_0, \mathbf{a}) := \left\{ p = \left[\{ \mathbf{x}_t \}_{t=t_0}^k, \{ u_t \}_{t=t_0}^{k-1} \right] : (\clubsuit) \text{ and } (\clubsuit) \text{ hold} \right\}$$

$$\min_{p\in\mathfrak{M}(t_0,a)}I=:V_{t_0}(a)$$



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$$\min_{p \in \mathfrak{M}(t_0, a)} I =: V_{t_0}(a) \qquad V_k(\cdot) := \eta(\cdot)$$



$$\begin{aligned} x_{t+1} &= f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [t_0 : k) \quad (\clubsuit) \\ x_{t_0} &= a, \qquad \qquad (\clubsuit) \\ I &:= \sum_{t \in [t_0 : k)} \varphi(x_t, u_t) + \eta(x_k) \rightarrow \min \quad (\clubsuit) \end{aligned}$$

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Belman equation

$$V_t(a) = \min_{u \in U(a)} \{ V_{t+1}[f(a, u)] + \varphi(a, u) \} \ \forall a \ t = t_0, \dots, k-1$$

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [t_0 : k)$$
 (\ddf)

$$x_{t_0}=a, (\bullet)$$

$$I := \sum_{t \in [t_0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (3)

Belman equation

$$V_t(a) = \min_{u \in U(a)} \{ V_{t+1}[f(a, u)] + \varphi(a, u) \} \ \forall a \quad t = t_0, \dots, k-1$$

Boundary condition: $V_k(\cdot) := \eta(\cdot)$

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [t_0 : k)$$
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$$x_{t_0}=a,$$
 (+)

$$I := \sum_{t \in [t_0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min \qquad (\$)$$

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Permits us to compute

$$V_k(\cdot) \curvearrowright V_{k-1}(\cdot) \curvearrowright \ldots \curvearrowright V_0(\cdot), \ V_t(a) \in [0,\infty);$$

$$\mathfrak{U}_t(a) := \operatorname{Arg} \min_{u \in \mathcal{U}(a)} \left\{ V_{t+1}[f(a,u)] + \varphi(a,u) \right\} \quad \forall a,t = t_0,\ldots,k-1$$

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [t_0 : k)$$
 (\ddf)

$$x_{t_0}=a, \qquad (\bullet)$$

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Theorem

The following statements hold:

- The Bellman function is the unique solution of the Bellman equation
- $u_t \in \mathcal{U}_t(x_t)$ is the optimal control law (search rule)



$$(t_0,a) \xrightarrow{u_{t_0}:=u \in U(a)} \left[\underbrace{t_0+1}_{\tau}, x_{t_0+1} = \underbrace{f(a,u)}_{x_+}\right] \xrightarrow{\mathrm{continue\ optimally\ from\ the\ state}(\tau,x_+)}$$

$$(t_0, a) \xrightarrow{u_0 := u \in U(a)} \left[\underbrace{t_0 + 1}_{\tau}, x_{t_0 + 1} = \underbrace{f(a, u)}_{\chi_+}\right] \xrightarrow{\text{continue optimally from the state}(\tau, x_+)} V_{t_0}(a) \le I_{t_0}(\text{the just constructed process}) = \underbrace{\varphi(a, u)}_{\text{the first oddered}} + I_{t_0 + 1}(\text{the continuation}) = \varphi(a, u) + V_{t_0 + 1}[f(a, u)]$$

$$(t_0, a) \xrightarrow{u_0 := u \in U(a)} \left[\underbrace{t_0 + 1}_{\tau}, x_{t_0 + 1} = \underbrace{f(a, u)}_{X_+}\right] \xrightarrow{\text{continue optimally from the state}(\tau, x_+)}$$

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$$V_{t_0}(a) \leq \varphi(a, u) + V_{t_0 + 1}[f(a, u)] \quad \forall u \in U(a)$$

Given t_0 and $a \in \mathbb{R}^n$, we build a process from $\mathfrak{M}(t_0, a)$ as follows:

$$(t_0,a) \xrightarrow{u_0:=u \in U(a)} [\underbrace{t_0+1}_{\tau},x_{t_0+1} = \underbrace{f(a,u)}_{x_+}] \xrightarrow{\mathrm{continue\ optimally\ from\ the\ state}(\tau,x_+)}$$

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Process optimal for $(t_0, a) \xrightarrow{\text{disintegrate}}$ the first term $(t_0, a, u_{t_0}^0)$ and the remainder that corresponds to $t \ge t_0 + 1$



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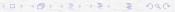
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 $\text{Overall:} V_{t_0}(a) = \min_{u \in U(a)} \Big\{ \varphi(a,u) + V_{t_0+1}[f(a,u)] \Big\}, \qquad u_{t_0}^0 = \operatorname{argmin}_{u \in U(a)} \Big\{ \dots \Big\} \\ \Rightarrow u_{t_0}^0 \in \mathfrak{U}_{t_0}[x_{t_0}^0] \\ \Rightarrow u_t^0 \in \mathfrak{U}_{t_0$



Let the process $p = \left[\left\{ x_t \right\}_{t=t_0}^{t_1}, \left\{ u_t \right\}_{t=t_0}^{t_1-1} \right] \in \mathfrak{M}(t_0, a)$ be generated by the dynamic programming regulator $u_t \in \mathfrak{U}_t(x_t) = \operatorname{Arg\ min}_{u \in \mathcal{U}(x_t)} \left\{ V_{t+1} \left[f(x_t, u) \right] + \varphi(x_t, u) \right\}$

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$$V_{t+1}[\underbrace{f(x_t, u_t)}_{x_{t+1}}] + \varphi(x_t, u_t) = \min_{u \in U(x_t)} \{V_{t+1}[f(x_t, u)] + \varphi(x_t, u)\} = V_t(x_t)$$

$$I_{t_0}(p) = \sum_{t \in [t_0:k)} \varphi[x_t, u_t] = \sum_{t=t_0}^{k-1} \varphi[x_t, u_t] + V_k[x_k] = \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + \left\{ \varphi_{k-1}[x_{k-1}, u_{k-1}] + V_k[x_k] \right\}$$

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$$\xrightarrow{\underline{\tau} := k-1} \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + \left\{ \varphi[x_{\tau}], \underbrace{u_{\tau}}_{=:a_*}, \underbrace{u_{\tau}}_{=:v \in U(a_*)} \right] + V_{\tau+1}[f(a_*, v)] \right\}$$

Let the process $p = \left[\{x_t\}_{t=t_0}^{t_1}, \{u_t\}_{t=t_0}^{t_1-1} \right] \in \mathfrak{M}(t_0, \mathbf{a})$ be generated by the dynamic programming regulator $u_t \in \mathcal{U}_t(x_t) = \operatorname{Arg\ min}_{u \in \mathcal{U}(x_t)} \{V_{t+1}[f(x_t, u)] + \varphi(x_t, u)\}$

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$$\frac{\underline{\tau := k-1}}{\sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + \left\{ \varphi[\underbrace{x_{\tau}}_{,}, \underbrace{u_{\tau}}_{=:a_*}] + V_{\tau+1}[f(a_*, v)] \right\}}$$

$$\stackrel{\text{Belmann equation}}{=} \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + V_{\tau}(a_*) = \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + V_{k-1}(x_{k-1}) = \cdots = V_{t_0}[x_{t_0}] = V_{t_0}(a)$$



Let the process $p = \left[\{x_t\}_{t=t_0}^{t_1}, \{u_t\}_{t=t_0}^{t_1-1} \right] \in \mathfrak{M}(t_0, \mathbf{a})$ be generated by the dynamic programming regulator $u_t \in \mathcal{U}_t(x_t) = \operatorname{Arg\ min}_{u \in \mathcal{U}(x_t)} \{V_{t+1}[f(x_t, u)] + \varphi(x_t, u)\}$

$$V_{t+1}[\underbrace{f(x_t, u_t)}_{x_{t+1}}] + \varphi(x_t, u_t) = \min_{u \in U(x_t)} \{V_{t+1}[f(x_t, u)] + \varphi(x_t, u)\} = V_t(x_t)$$

$$I_{t_0}(p) = \sum_{t \in [t_0:k)} \varphi[x_t, u_t] = \sum_{t=t_0}^{k-1} \varphi[x_t, u_t] + V_k[x_k] = \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + \left\{ \varphi_{k-1}[x_{k-1}, u_{k-1}] + V_k[x_k] \right\}$$

$$\frac{\underline{\tau := k-1}}{\sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + \left\{ \varphi[\underbrace{x_{\tau}}_{=:a_*}, \underbrace{u_{\tau}}_{=:v \in U(a_*)}] + V_{\tau+1}[f(a_*, v)] \right\}}$$

$$= \sum_{t=t_0}^{\text{Belmann equation}} \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + V_{\tau}(\boldsymbol{a}_*) = \sum_{t=t_0}^{k-2} \varphi[x_t, u_t] + V_{k-1}(x_{k-1}) = \cdots = V_{t_0}[x_{t_0}] = V_{t_0}(\boldsymbol{a})$$

$$V_{t_0}(\boldsymbol{a}) = I_{t_0}(\boldsymbol{p})$$



Problem statement

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

$$x_0 = a$$
, k is freely manipulable $(+)$

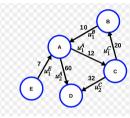
$$I := \sum_{t \in [0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (\$\infty\$)

Problem statement

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Problem statement

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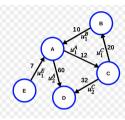
$$I := \sum_{t \in [0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (3)

Bellman equation

$$V_t(a) = \min_{u \in U(a)} \{ V_{t+1}[f(a, u)] + \varphi(a, u) \} \ \forall a$$

Boundary condition: $V_k(\cdot) := \eta(\cdot)$

Regulator $\mathcal{U}_t(a) := \operatorname{Arg\ min}_{u \in U(a)} \{ V_{t+1}[f(a, u)] + \varphi(a, u) \}$



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Problem statement

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

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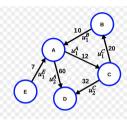
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$$V(\cdot) \xrightarrow{\mathfrak{F}} V_{-}(\cdot), \ V_{-}(a) := \min_{u \in U(a)} \left\{ V[f(a,u)] + \varphi(a,u) \right\}$$

$$V_t(\cdot)=\mathfrak{F}[V_{t+1}(\cdot)]$$



Problem statement

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

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 k is freely manipulable $(•)$

$$I := \sum_{t \in [0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
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Bellman equation

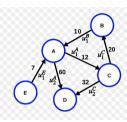
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$$V(\cdot) \xrightarrow{\mathfrak{F}} V_{-}(\cdot), \ V_{-}(a) := \min_{u \in U(a)} \{ V[f(a, u)] + \varphi(a, u) \}$$

$$V_t(\cdot) = \mathfrak{F}[V_{t+1}(\cdot)]$$
 $t = k-1, k-2, \ldots, 0$



Problem statement

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 k is freely manipulable $(+)$

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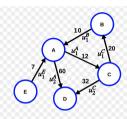
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$$V_t(\cdot) = \mathfrak{F}[V_{t+1}(\cdot)]$$
 $t = -1, \ldots, -k$



(+)

Problem statement

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

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$$I := \sum_{t \in [0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min$$
 (3)

Bellman equation

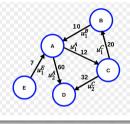
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$$V(\cdot) \xrightarrow{\mathfrak{F}} V_{-}(\cdot), \ V_{-}(a) := \min_{u \in U(a)} \{ V[f(a, u)] + \varphi(a, u) \}$$

$$V_t(\cdot) = \mathfrak{F}[V_{t+1}(\cdot)]$$
 $t = -1, \ldots, -\infty$



$$V_k^{\downarrow}(a) := \min_{\theta \in [-k:0]} V_{\theta}(a), \qquad V_0^{\downarrow}(\cdot) = \eta(\cdot)$$



(·!·)

Problem statement

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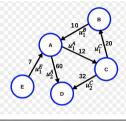
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Problem statement

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 (\ddf)

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Bellman equation

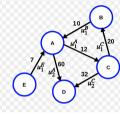
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$$V(\cdot) \stackrel{\mathfrak{F}}{\longrightarrow} V_{-}(\cdot), \ V_{-}(a) := \min_{u \in U(a)} \{ V[f(a, u)] + \varphi(a, u) \}$$

$$V_t(\cdot) = \mathfrak{F}[V_{t+1}(\cdot)]$$
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$$V_k^{\downarrow}(a) := \min_{\theta \in [-k:0]} V_{\theta}(a), \qquad V_0^{\downarrow}(\cdot) = \eta(\cdot)$$

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ight\}$$



Problem statement

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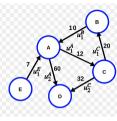
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Problem statement

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 (co)

Bellman equation

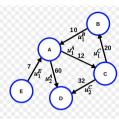
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Problem statement

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 (*)

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 (co)

Bellman equation

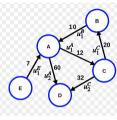
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Problem statement

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Bellman equation

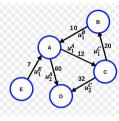
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Problem statement

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Bellman equation

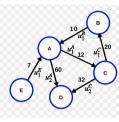
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$$= \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + \min_{\tau \in [-k+1:0]} V_{\tau}[f(a, u)] \right]; \eta(a) \right\}$$

$$= \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V_{-k+1}^{\downarrow}[f(a, u)] \right]; \eta(a) \right\}$$



Problem statement

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

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, k is freely manipulable (+

$$I := \sum_{t \in [0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min \qquad (\varphi(\cdot) > 0)$$
 (\$\infty\$)

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Theorem

$$V(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V[f(a, u)] \right]; \eta(a) \right\} \text{ and simultaneously the Bellman function of the optimization problem.}$$



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V-closing state $\sim V(a) = \eta(a)$

Bellman equation

$$V_{-k}^{\downarrow}(\mathbf{a}) = \min \left\{ \min_{u \in U(\mathbf{a})} \left[\varphi(\mathbf{a}, u) + V_{-k+1}^{\downarrow}[f(\mathbf{a}, u)] \right]; \eta(\mathbf{a}) \right\}, V_0^{\downarrow}(\cdot) := \eta(\cdot)$$

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, k is freely manipulable (+)

$$I := \sum_{t \in [0:k)} \varphi(x_t, u_t) + \eta(x_k) \to \min \qquad (\varphi(\cdot) > 0)$$
 (\$\infty\$)

$\begin{array}{l} \textit{V-} \textit{closing state} \sim \textit{V}(\textit{a}) = \eta(\textit{a}) \\ \textit{U}_{\textit{V}}(\textit{a}) := \mathop{\mathrm{Arg min}}_{\textit{u} \in \textit{U}(\textit{a})} \left\{ \textit{V}[\textit{f}(\textit{a},\textit{u})] + \varphi(\textit{a},\textit{u}) \right\} \end{array}$

Bellman equation

$$V_{-k}^{\downarrow}(\mathbf{a}) = \min \left\{ \min_{u \in U(\mathbf{a})} \left[\varphi(\mathbf{a}, u) + V_{-k+1}^{\downarrow}[f(\mathbf{a}, u)] \right]; \eta(\mathbf{a}) \right\}, V_0^{\downarrow}(\cdot) := \eta(\cdot)$$

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Problem statement

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U[x_t] \quad \forall t \in [0:k)$$

$$x_0 = a$$
, k is freely manipulable $(+)$

$$I := \sum_{t \in [0:k)} \varphi(\mathbf{x}_t, \mathbf{u}_t) + \eta(\mathbf{x}_k) \to \min \qquad (\varphi(\cdot) > 0)$$
 (\$\infty\$)

Bellman equation

$$V_{-k}^{\downarrow}(\mathbf{a}) = \min \left\{ \min_{u \in U(\mathbf{a})} \left[\varphi(\mathbf{a}, u) + V_{-k+1}^{\downarrow}[f(\mathbf{a}, u)] \right]; \eta(\mathbf{a}) \right\}, V_0^{\downarrow}(\cdot) := \eta(\cdot)$$

$$\begin{array}{l} \textbf{V-closing state} \sim V(a) = \eta(a) \\ \mathcal{U}_V(a) := \operatorname{Arg min}_{u \in U(a)} \left\{ V[f(a,u)] + \varphi(a,u) \right\} \end{array}$$

Theorem

The set of V^{\downarrow} -closing states is not empty. Optimal process $\Leftrightarrow u_t \in \mathcal{U}_V(x_t)$ and the process terminates terminates upon arrival at a closing state.

Theorem

$$V(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V[f(a, u)] \right]; \eta(a) \right\} \text{ and simultaneously the Bellman function of the optimization problem.}$$



Lemma

Let $[\{x_t\}_{t=0}^k, \{u_t\}_{t=0}^{k-1}]$ be an optimal process. Then the process $[\{x_t\}_{t=\theta}^k, \{u_t\}_{t=\theta}^{k-1}]$ is also optimal for any $\theta \in [0:k]$, the state x_k is stopping, $u_t \in \mathcal{U}_{V^{\downarrow}}(x_t)$, and $V^{\downarrow}(x_0) = \sum_{t=0}^{\theta-1} \varphi(x_t, u_t) + V^{\downarrow}(x_{\theta})$.

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$$V^{\downarrow}(x_0) = \sum_{t=0}^{\theta-1} \varphi(x_t, u_t) + V^{\downarrow}(x_{\theta}).$$

$$V^{\downarrow}(x_0) = \varphi(x_0, u_0) + V^{\downarrow}(x_1) = \varphi(a, u_0) + V^{\downarrow}[f(a, u_0)], \quad a := x_0$$
$$V^{\downarrow}(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V^{\downarrow}[f(a, u)] \right] ; \eta(a) \right\}$$

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Lemma

$$V(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V[f(a, u)] \right]; \eta(a) \right\}$$
 is a lower estimate of the Bellman function.

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$$V(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V[f(a, u)] \right]; \eta(a) \right\}$$

$$I = \sum_{t=0}^{k-1} \varphi(x_t, u_t) + \eta[x_k] \ge \sum_{t=0}^{k-1} \varphi(x_t, u_t) + V[x_k]$$

Lemma

Let $[\{x_t\}_{t=0}^k, \{u_t\}_{t=0}^{k-1}]$ be an optimal process. Then the process $[\{x_t\}_{t=\theta}^k, \{u_t\}_{t=\theta}^{k-1}]$ is also optimal for any $\theta \in [0:k]$, the state x_k is stopping, $u_t \in \mathcal{U}_{V^{\downarrow}}(x_t)$, and $V^{\downarrow}(x_0) = \sum_{t=0}^{k-1} \varphi(x_t, u_t) + V^{\downarrow}(x_{\theta})$.

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$$= \sum_{t=0}^{k-2} \varphi(x_t, u_t) + \varphi(x_{k-1}, u_{k-1}) + V[f(x_{k-1}, u_{k-1})]$$

Lemma

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$$\ge \sum_{t=0}^{k-2} \varphi(x_t, u_t) + V[x_{k-1}] \ge \dots \ge V[x_0]$$

Lemma

Let $[\{x_t\}_{t=0}^k, \{u_t\}_{t=0}^{k-1}]$ be an optimal process. Then the process $[\{x_t\}_{t=\theta}^k, \{u_t\}_{t=\theta}^{k-1}]$ is also optimal for any $\theta \in [0:k]$, the state x_k is stopping, $u_t \in \mathcal{U}_{V^{\downarrow}}(x_t)$, and $V^{\downarrow}(x_0) = \sum_{t=0}^{\theta-1} \varphi(x_t, u_t) + V^{\downarrow}(x_{\theta})$.

Lemma

Any solution of the equation

$$V(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V[f(a, u)] \right]; \eta(a) \right\}$$
 is a lower estimate of the Bellman function.

Lemma

Let $u_t \in \mathcal{U}_V(x_t)$ and the process terminates upon arrival at the first stopping state. Then this process is optimal.

$$V(a) = \min \left\{ \min_{u \in U(a)} \left[\varphi(a, u) + V[f(a, u)] \right]; \eta(a) \right\}$$

$$I = \sum_{t=0}^{k-1} \varphi(x_t, u_t) + \eta[x_k] \ge \sum_{t=0}^{k-1} \varphi(x_t, u_t) + V[x_k]$$

$$= \sum_{t=0}^{k-2} \varphi(x_t, u_t) + \varphi(x_{k-1}, u_{k-1}) + V[f(x_{k-1}, u_{k-1})]$$

$$\ge \sum_{t=0}^{k-2} \varphi(x_t, u_t) + V[x_{k-1}] \ge \dots \ge V[x_0]$$