

PARKSPOT 3.0

By Kevin, Jan & Nawang

TASK

Improve traffic flows in city centers by
providing better parking advice to drivers.

HOW

Design and develop an app with an amazing user experience that gives the user a parking spot exactly to his liking.

-

To achieve this we need an extensive database of parking spots and know whether or not they're available, we try to use as much open data as we can and use computer vision to fill in the blanks.

PLANNING

Deadlines ParkSpot

Datum	Wat	Onderdelen
07/04	Open data bekijken	<ul style="list-style-type: none">• Welke data gebruiken we?• Welke informatie willen we geven?<ul style="list-style-type: none">◦ Prijs/uur?◦ Hoe ver stappen naar bestemming?◦ Max. aantal plaatsen?◦ Grootte voertuig?◦ Rolstoel?◦ Opladen elektrische wagens?◦ ...• Specifieke plaats of kansberekening?
14/04	Interviews	<ul style="list-style-type: none">• Wat is het belangrijkste voor de gebruiker?• Onderzoeken wat nodig is
21/04	Design	<ul style="list-style-type: none">• Wireframes• Style Tile<ul style="list-style-type: none">◦ Fonts, kleuren, titles, buttons...◦ Consistentie doorheen design• Visual Design
28/04	Interviews	<ul style="list-style-type: none">• Feedback op design
05/05	Visual Design	<ul style="list-style-type: none">• Afgewerkt design
	Coding?	<ul style="list-style-type: none">• <i>Nog niet zeker of we iets moeten opleveren voor Amsterdam</i>• Welke onderdelen moeten gecodeerd worden?
13/05	Amsterdam	<ul style="list-style-type: none">• Presentatie (voornamelijk Lennert, wel hulp nodig bij uitleg werking van de app)
02/06	Coding/App	<ul style="list-style-type: none">• Afleveren project<ul style="list-style-type: none">◦ <i>Zodra de deliverables bekend zijn, komen die hier te staan</i>

USER CASES

0.

Before we start, we need user scenarios.

-

These scenarios are needed to understand your users.

We'll get our main features from these.

USER CASES

1. Ik wil naar Gent maar ik wil op de Park & Ride staan. Naar Gent wil ik gaan met behulp van mijn persoonlijke geprefereerde navigatie. Ik wil de dichtstbijliggende Park & Ride van mijn eindpositie. De Park & Ride mag niet vol zijn. Vanuit de Park & Ride wil ik genavigeerd worden naar mijn eindbestemming.
2. Ik wil naar Gent maar ik wil liefst zo dicht mogelijk bij mijn eindpositie staan zodat ik niet te veel moet stappen. Ik wil hiervoor mijn geprefereerde navigatiesysteem gebruiken.
3. Ik wil naar Gent maar ik wil ergens staan waar het goedkoop is. Dan wil ik van daar met het openbaar vervoer naar mijn eindbestemming. Ik wil hiervoor mijn geprefereerde navigatiesysteem gebruiken. Ik wil gemakkelijk kunnen betalen. Ik wil van mijn parkeerplaats de juiste dichts bij zijnde tram of bus nemen.
4. Ik wil naar Gent en ik sta het liefst op de ondergrondse parking. Dan wil ik genavigeerd worden te voet naar mijn eindbestemming. Ik wil hiervoor mijn geprefereerde navigatiesysteem gebruiken.

SITEMAP APP

1.



SITEMAP BACKOFFICE



WIREFRAMES

1.

We start by making sketches of the app with the most essential features.

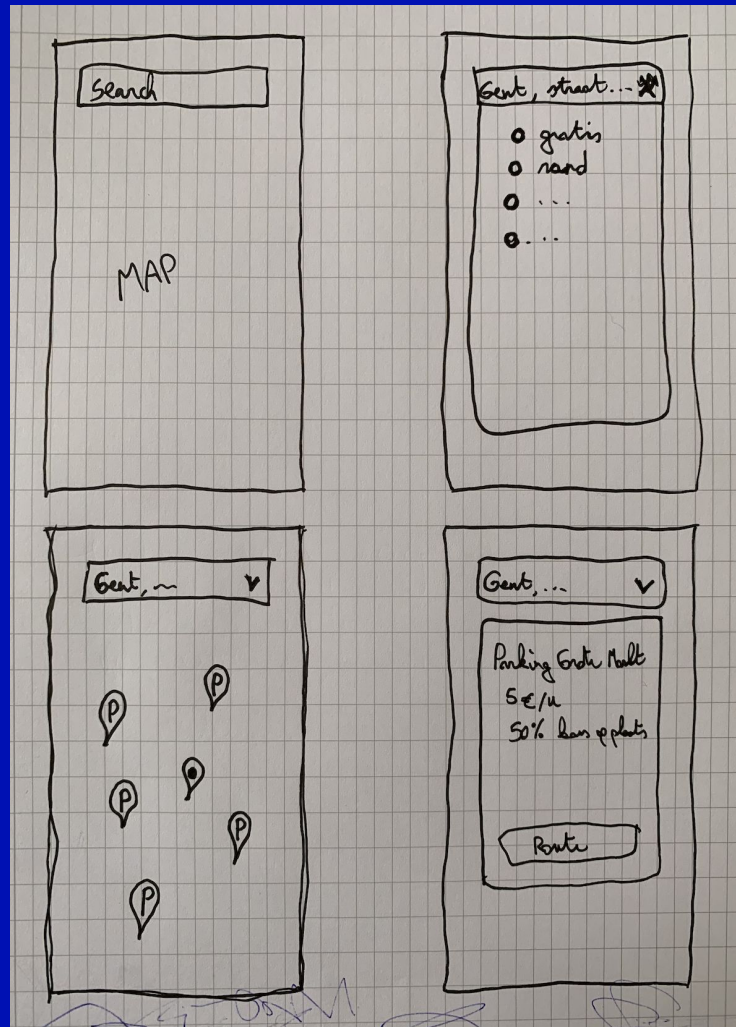
-

Even with those early sketches we proceed to take interviews,

iteration is key

WIREFRAMES

1.



INTERVIEWS

2.

We went to go interview potential users with our wireframes.

-

We got a couple of suggestions like
favorites, history and notifications.

VISUAL DESIGNS

3.

With the interviews in mind we went on to make visual designs.

-

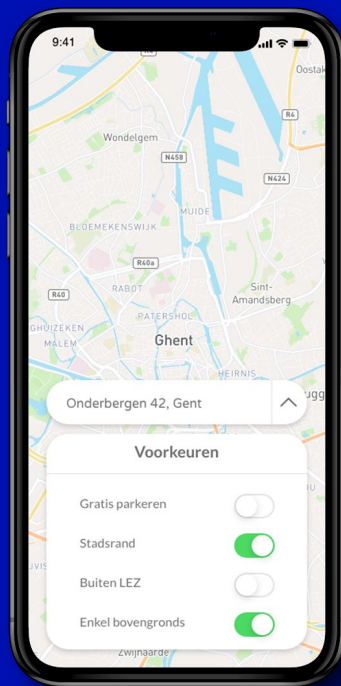
Using Adobe XD we translated our wireframes into something that looks like an actual app.

-

With Adobe XD designs we can give users something that looks like the real thing and test more thoroughly.

VISUAL DESIGNS

3.



INTERVIEWS

4.

With These visuals designs we went to test it on users again.

-

Overall we had positive feedback and
people who couldn't wait for the app to be released.

-

From this point we went on and fine tuned the design.

FINE TUNE

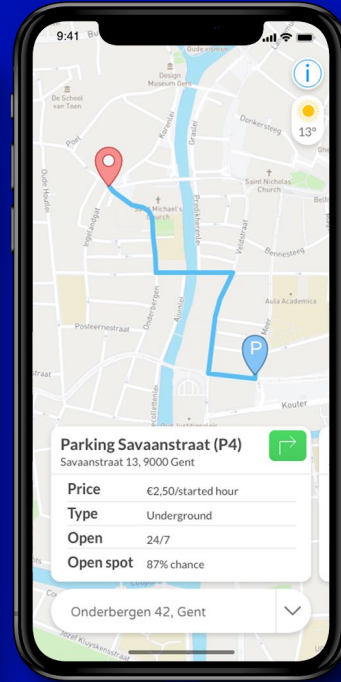
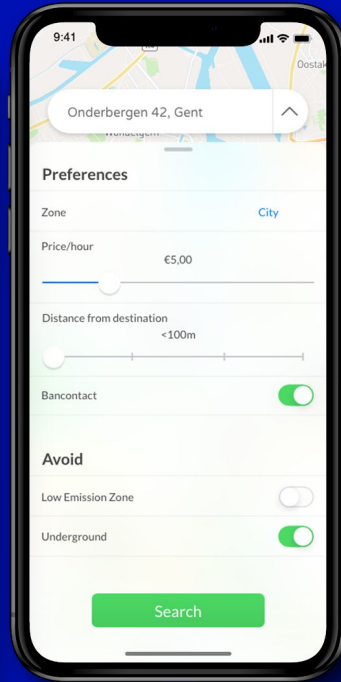
5.

Now it was time to fine tune the designs.

-

We cleaned up the graphics and expanded it to notifications on the main route app and lock screen.

FINE TUNE



FINE TUNE

5.



CODE

6.

```
/**
 * @function _postDataToAsyncStorage
 * @param {String} key
 * @param {String} value
 * Posts a key with a certain value to the AsyncStorage
 */
async _postDataToAsyncStorage (key, value) {
  try {
    await AsyncStorage.setItem(key, value);
  } catch (error) {
    console.error(error)
  }
}

/**
 * @function _retrieveDataFromAsyncStorage
 * @param {String} key
 * Will check if there is a key in the AsyncStorage
 */
async _retrieveDataFromAsyncStorage(key) {
  try {
    const value = await AsyncStorage.getItem(key);
    if (value !== null) {
      // We have data!!
      console.log(value);
    } else {
      console.log('no value')
    }
  } catch (error) {
    // Error retrieving data
    console.error(error)
  }
}
```

CODE

6.

```
/**
 * @function postUserToAuthentication
 * Asynchronous function to post the user to the authentication in the database
 * If the post request was succesfull store the value in the AsyncStorage with the response token from the API
 */
async postUserToAuthentication(){
  const url = "http://192.168.1.5:8080/api/v1/login/local"
  var data = {
    email: this.state.email,
    password: this.state.password
  }

  await fetch(url, {
    method: 'POST', // or 'PUT'
    body: JSON.stringify(data), // data can be `string` or {object}!
    headers:{
      'Content-Type': 'application/json'
    }
  })
  .then(res => res.json())
  .then(response => {
    console.log('Success:', JSON.stringify(response))
    console.log('Token:', response.token)
    this._postDataToAsyncStorage('userToken', response.token)
  })
  .catch(error => {
    console.log('Error:', error)
    this.setState({errorPassVisible: true})
  })
}
```

CODE

6.

```
/**
 * @function render
 * @returns The routing of the app used in the root component
 * If a user is not logged in, show different routing.
 */
render() {
  //Check if a user is logged in or not
  if (this.state.loggedIn){
    return(
      <Router>
        <Scene key="root" hideNavBar>
          <Scene key="home" component={HomeScreen} title="Home" initial={true} />
        </Scene>
      </Router>
    )
  } else {
    return(
      <Router>
        <Scene key="root" hideNavBar>
          <Scene key="login" component={LogInScreen} title="Login" initial={true}/>
          <Scene key="register" component={RegisterScreen} title="Register"/>
          <Scene key="home" component={HomeScreen} title="Home" />
        </Scene>
      </Router>
    )
  }
}
```

CODE

6.

```
/**
 * @function validate
 * @param {String} input
 * @param {String} type
 * Validates the input by a certain type
 * @returns {boolean} You, an hour ago * added comments
 */
export default function validate(input, type) {
  switch(type) {
    case "email":
      const regexEmail = /^(([^<>()\[\]\\.,;:\s@"]+(\.[^<>()\[\]\\.,;:\s@"]+)*)|("[.
      return regexEmail.test(input)
    case "password":
      const regexPass = new RegExp("(?=.*[a-z])(?=.*[A-Z])(?=.*[0-9])(?=.*{8,})");
      return regexPass.test(input)
  }
}
```

CODE

6.

```
...getResultsFromAPI = async(zone, price, distance, bancontact, lez, underground) => {
  ...const url = "http://192.168.5.136:8080/api/v1/searchparkingspots"

  ...var data = {
    ..."destinationGeo": {
      ..."long": this.state.destination.lng,
      ..."lat": this.state.destination.lat
    },
    ..."userId": this.state.userId,
    ..."settings": {
      ..."zonename": zone,
      ..."price_per_hour": price,
      ..."distance_from_destination": distance,
      ..."bankcontact": bancontact,
      ..."low_emission_zone": lez,
      ..."underground": underground
    }
  }

  ...await fetch(url, {
    ...method: 'POST', // or 'PUT'
    ...body: JSON.stringify(data), // data can be `string` or `object`!
    ...headers: {
      ...'Content-Type': 'application/json'
    }
  })

  ...then(res => res.json())
  ...then(async(response) => await this.setState({
    ...parkings: response
  })))
  ...catch(error => console.error('Error:', error))
}
```

CODE

MODELS

7.

```
.js avoidZone.schema.js
.js blog.schema.js
.js category.schema.js
.js city.schema.js
.js cityAvoidZone.schema.js
.js cityZone.schema.js
.js country.schema.js
.js favorite.schema.js
.js homeAddress.schema.js
.js index.js
.js post.schema.js
.js setting.schema.js
.js user.schema.js
.js zone.schema.js
```

```
controller
  .js auth.controller.js
  .js avoidZone.controller.js
  .js blog.controller.js
  .js category.controller.js
  .js city.controller.js
  .js cityAvoidZone.controller.js
  .js cityZone.controller.js
  .js country.controller.js
  .js favorite.controller.js
  .js homeAddress.controller.js
  .js index.js
  .js openData.controller.js 9+
  .js post.controller.js
  .js setting.controller.js
  .js user.controller.js
  .js zone.controller.js
```


Backoffice - UI

PARKSPOT 3.0

[Dashboard](#)

Develop

[Countries](#)

[Cities](#)

[Zones](#)

[Users](#)

[Favorites](#)

[HomeAddresses](#)

[AvoidZones](#)

[Settings](#)

[CityZones](#)

[CityAvoidZones](#)

Users Overview

[List](#) [Create new user](#)

User id	E-mail	Role	Created	Actions
5d051db557528f036810aed8	n@admin.com	user		Edit Delete Close
5d051dba57528f036810aed9	k@admin.com	user		Edit Delete Close
5d051dbf57528f036810aeda	j@admin.com	user		Edit Delete Close
5d05240c57528f036810aedc	o@admin.com	user		Edit Delete Close
5d052f051d196244540fbd56	e@admin.com	user		Edit Delete Close
5d0530671d196244540fbd57	yeet@admin.com	user		Edit Delete Close
5d054df0106d3f5d50a8820e	gg@admin.com	user		Edit Delete Close
5d054e5f4d3f4377485307d	n@g.com	user		Edit Delete Close
5d06257d8eb6335f04d05547	ngd1@g.com	user		Edit Delete Close
5d0640d8d8b25106304343fb	b@g.com	user		Edit Delete Close
5d0640f14d454adededba3f2	temmjan@gmail.com	user		Edit Delete Close

DEMO TIMEEEE



WE DID IT