

UNIVERSITY

FACULTY OF ENGINEERING AND TECHNOLOGY

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

B.E. Computer Science and Engineering (Data Science)

VI – Semester

DSCP608 – Cloud Computing Lab

Name	:	
Reg. No.	•	

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	Certified	that	this	is	the	bona	fide	record	of	work	done	by
Mr./	Ms											
Reg	. No											
of B	.E. Compute	er Scie	nce ar	nd E	ngine	ering (I	Data So	cience) in	the	DSCP6	608 - C	loud
Con	nputing Lab	during	the e	ven	seme	ster of t	he aca	demic ye	ear 20	023 - 24	4.	
Stafi	f in-charge									Intern	al Exam	iner
	amalai nagar :: / 20	024								Extern	al Exam	iner

DSCP608		L	T	P	С
DSCP008	Cloud Computing Lab	0	0	3	1.5

Course Objectives:

- 1. To learn how to create a warehouse application in cloud environment. .
- 2. To learn Apex Programming language for creating cloud applications.
- 3. To study and implement SOAP web services and para virtualization.
- 4. To create, install, configure and manage Hadoop services.

LIST OF EXERCISES:

- 1. Introduction to cloud computing.
- 2. Creating a Warehouse Application in SalesForce.com.
- 3. Creating an Application in SalesForce.com using Apex programming Language.
- 4. Implementation of SOAP Web services in C#/JAVA Applications.
- 5. Implementation of Para-Virtualization using VM Ware's Workstation/ Oracle's Virtual Box and Guest O.S.
- 6. Installation and Configuration of Hadoop.
- 7. Create an application (Ex: Word Count) using Hadoop Map/Reduce.
- 8. Case Study: PAAS(Facebook, Google App Engine)
- 9. Case Study: Amazon Web Services.

Course Outcomes:

At the end of this course the, students will be able to

- 1. The power and domain-specificity of R allows the user to express complex analytics easily, quickly, and succinctly.
- 2. Solve the difficulties relating to performing data analysis in practice and find solutions to working with messy data, large data, communicating results, and facilitating reproducibility.
- 3. Starting with the basics of R and statistical reasoning, into an advanced predictive analytics

	Mapping of Course Outcomes with Programme Outcomes											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1	-	-	-	-	-	-	-	-
CO2	1	1	3	1	-	-	_	-	-	_	_	-
CO3	2	2	-	1	_	-	-	-	-	2	_	2

Vision-Mission of Faculty of Engineering and Technology

Vision

Providing world class quality education with strong ethical values to nurture and develop outstanding professionals fit for globally competitive environment.

Mission

- Provide quality technical education with a sound footing on basic engineering principles, technical and managerial skills, and innovative research capabilities.
- Transform the students into outstanding professionals and technocrats with strong ethical values capable of creating, developing and managing global engineering enterprises.
- Develop a Global Knowledge Hub, striving continuously in pursuit of excellence in Education, Research, Entrepreneurship and Technological services to the Industry and Society.
- Inculcate the importance and methodology of life-long learning to move forward with updated knowledge to face the challenges of tomorrow.

<u>Vision-Mission of the Department of Computer Science and Engineering</u> Vision

To provide a congenial ambience for individuals to develop and blossom as academically superior, socially conscious and nationally responsible citizens.

Mission

- Impart high quality computer knowledge to the students through a dynamic scholastic environment wherein they learn to develop technical, communication and leadership skills to bloom as a versatile professional.
- Develop life-long learning ability that allows them to be adaptive and responsive to the changes in career, society, technology, and environment.
- Build student community with high ethical standards to undertake innovative research and development in thrust areas of national and international needs.
- Expose the students to the emerging technological advancements for meeting the demands of the industry.

Program Educational Objectives (PEOs)

PEO	PEO Statements
PEO1	To prepare the graduates with the potential to get employed in the right role and/or become entrepreneurs to contribute to the society.
PEO2	To provide the graduates with the requisite knowledge to pursue higher education and carry out research in the field of Computer Science.
PEO3	To equip the graduates with the skills required to stay motivated and adapt to the dynamically changing world so as to remain successful in their career.
PEO4	To train the graduates to communicate effectively, work collaboratively and exhibit high levels of professionalism and ethical responsibility.

Program Outcomes (POs)

S. NO.	Program Outcomes
PO1	Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PO2	Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences and engineering sciences.
PO3	Design/Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
PO4	Conduct Investigations of Complex Problems: Use research-based knowledge andresearch methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PO5	Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complexengineering activities with an understanding of the limitations.
PO6	The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PO7	Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate theknowledge of, and need for sustainable development.
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO9	Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
PO11	Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO12	Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and lifelong learning in the broadest context of technological change.

Program Specific Outcomes (PSOs)

S.NO	Program Specific Outcomes
PSO1	Acquire the ability to understand basic sciences, humanity sciences, basic engineering sciences and fundamental core courses in Computer Science and Engineering to realize and appreciate real life problems in diverse fields for proficient design of computer- based systems of varying complexity.
PSO2	Learn specialized courses in Computer Science and Engineering to build up the aptitude for applying typical practices and approaches to deliver quality products intended for business and industry requirements.
PSO3	Apply technical and programming skills in Computer Science and Engineering essential for employing current techniques in software development crucial in industries, to create pioneering career paths for pursuing higher studies, research and to be an entrepreneur.

Rubrics for Laboratory Examination (Internal/External)

(Internal: Two tests - 15 marks each, External: Two questions - 25 marks each)

Rubric	Poor	Average	Good	Excellent
	Up to (1/2)	Up to (2/4)	Up to (3/6)	Up to (5/8*)
Syntax and Logic	Program does not	Program compiles	Program compiles	Program compiles
Ability to	compile with	that signals major	with minor	with evidence of
understand,	typographical	syntactic errors	syntactic errors and	good syntactic
specify the data	errors and incorrect	and logic shows	logic is mostly	understanding of
structures	logic leading to	severe errors.	correct with	the syntax and
appropriate for	infinite loops.		occasional errors.	logic used.
the problem				
domain				
Modularity	Program is one big	Program is	Program is	Program is
Ability to	Function or is	decomposed	decomposed	decomposed
decompose a	decomposed in	into units of	into coherent units,	into coherent and
problem into	ways that make	appropriate size,	but may still	reusable units, and
coherent and	little/no sense.	but they lack	contain some	unnecessary
reusable		coherence or	unnecessary	repetition are
functions, files,		reusability.	repetition.	eliminated.
classes, or		Program contains		
objects (as		unnecessary		
appropriate for		repetition.		
the programming				
language				
and platform).				
Clarity and	Program does not	Program	Program produces	Program produces
<u>Completeness</u>	produce	approaches	appropriate	appropriate
Ability to code	appropriate results	appropriate	results for most	results for all
formulae and	for most inputs.	results for	inputs.	inputs tested.
algorithms that	Program shows	most inputs, but	Program shows	Program shows
produce	little/no ability to	contain some	evidence of test	evidence
appropriate	apply different test	miscalculations.	case analysis that is	of excellent test
results. Ability	cases.	Program shows	mostly complete,	case analysis,
to apply rigorous		evidence of test	but missed to	and all possible
test case analysis		case analysis,	handle all possible	cases are
to the problem		but missing	test cases.	handled
domain.		significant test		appropriately.
		cases or		
		mistaken some		
		test cases.		

^{* 8} marks for syntax and logic, 8 marks for modularity, and 9 marks for Clarity and Completeness.

Rubric for CO3 in Laboratory Course

Rubric for CO3 in Laboratory Courses								
Course	Distribu	tion of 10 Marks fo	or IE/SEE out of 40/	60 Marks				
Outcome	Up to 2 Marks	Up to 5 Marks	Up to 7 Marks	Up to 10 marks				
Demonstrate	Poor listening and	Showed better	Demonstrated	Demonstrated				
an ability to	communication	communication	good	excellent				
listen and	skills. Failed to	skill by relating	communication	communication				
answer the	relate the	the problem with	skills by relating	skills by relating				
viva	programming	the programming	the problem with	the problem with				
questions	skills needed for	skills acquired	the programming	the programming				
related to	solving the	but the	skills acquired	skills acquired and				
programming	problem.	description	with few errors.	have been				
skills needed		showed serious		successful in				
for solving		errors.		tailoring the				
real-world				description.				
problems in								
Computer								
Science and								
Engineering.								

CONTENT

Ex. No.	Date	Name of the Exercise	Page No.	Marks	Signature
1A.		Introduction to cloud computing (Google Drive)	01		
1B.		Introduction to cloud computing (DropBox)	03		
2		Designing our own website using Adobe	11		
3.		Creating a Eclipse Cloud account using RedHat	17		
4A.		Developing a C++ Program from a Sandbox Environment	21		
4B.		Developing a JAVA Program from a Sandbox Environment	24		
4C.		Developing a Python Program from a Sandbox Environment	26		
5.		Setting up java and Eclipse ide for webservice	28		
6A.		Java SOAP Webservice: User Info Web Service	30		
6B.		Java SOAP Webservice: Prime checker WebService	33		
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8.		CloudSim Installation and Setup	40		
9.		CloudSim Simulation: VM Allocation	44		
10.		CloudSim Simulation: FCFS Algorithm	49		
		Average M	larks:		

Ex.No: 1(a) INTRODUCTION TO CLOUD COMPUTING(Google Drive)

Date:

Aim:

To Upload, Share and download user files in cloud environments like Google Drive.

Concept:

- "Cloud" is short for "cloud computing," and it refers to tasks and services provided or hosted via the internet on a pay-as-we-go basis.
- The cloud is a collection of servers and data centers scattered across the globe that store data.
- Essentially, it sa digital storage unit where we can keep all our files. With the cloud, we can access our datafrom any device so long as it has an internet connection.

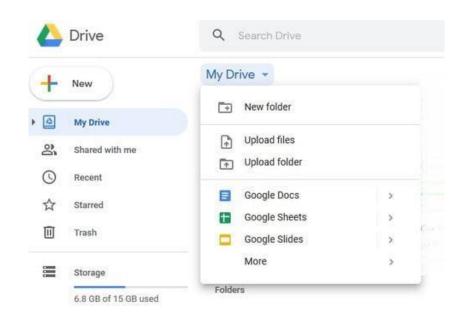
Process/Procedure:

- Go to Google Drive
- Upload or create files to google drive
- Share and organize files or folders, so other people can view, edit, or comment on them.

Experiment:

Step 1: Go to drive.google.com, On our computer, go to drive.google.com. We'll see "My Drive," which has:

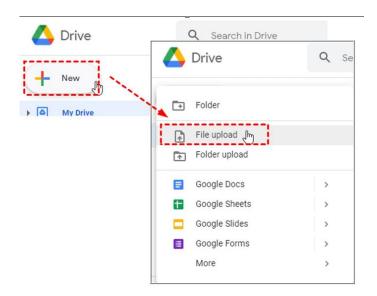
- · Files and folders we upload or sync
- Google Docs, Sheets, Slides, and Forms we create



Learn How to Backup and sync files from mac or PC

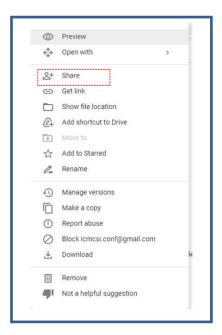
Step2: Upload or create files, We can upload files from our computer or create files in Google Drive.

- Upload files and folders to Google Drive
- Work with Office files
- Create, edit, and format Google Docs, Sheets, and Slides



Step 3: Share and organize files, We can share files or folders, so other people can view, edit, or comment on them.

- Share files from Google Drive
- Share folders from Google Drive
- Make someone else the owner of a file



Result:

The above steps are used for uploading, sharing and downloading files using google drive cloudenvironments.

Ex.No: 1(b) INTRODUCTION TO CLOUD COMPUTING(Dropbox)

Date:

Aim:

To Upload, Share and download user files in cloud environment like Dropbox

Concept:

In Dropbox, any business initiative, succeeding in sales enablement means crafting a solid strategy and executing on it. Much has been written on sales enablement strategy, and the field is constantly evolving as technology, buyers" habits, and other factors change over time.

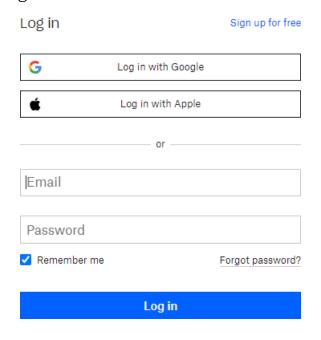
Process/Procedure:

- Create DropBox Account by filling required details
- Upload Files Navigate to "Upload Files/Folder", Select the File, Select the file we want to upload and tap "open."
- Share a File or Folder Locate the File in Our Dropbox Folder, Generate a Share Link , Copy the Link
- Download Files Locate the File, Select the File and Download

Experiment:

Step 1: To begin using Dropbox, we'll first need to create an account. Thankfully, it only takes a couple ofminutes to do, and we can follow the steps below to get started.

1. Locate the "Sign in" Prompt on the website
Once we have reached the Dropbox website, select "sign in" in
the top right-hand corner.



2. Select "Create an Account"

To create a new account, select the "create an account" option.

Welcome to Dropbox! Bring your photos, docs and videos anywhere. Take a tour. First name Last name Email Password I agree to Dropbox Terms

3. Enter our personal details

We'll be prompted to **enter our name, email address and password**. (If we want to keep our passwords secure, check out our pick of the best password managers available.) For a slightlyquicker process, we can also sign up to Dropbox using our Google account.

4. Select our Plan

On the next page, we will be asked to **select the plan** we would like to use. If we prefer to stick to the free plan, select the option "or continue with 2GB Dropbox Basic plan" located at the bottom of the screen.

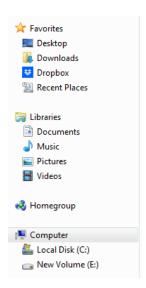
Dropbox will send we email confirmation of our account. We will need to verify our email address before we can use the service. Once the sign-up process is complete, we will be prompted to download Dropbox to our computer. It sa good idea to do this if we want to automatically sync files from our computer to the service.

Use the Dropbox folder on Desktop:

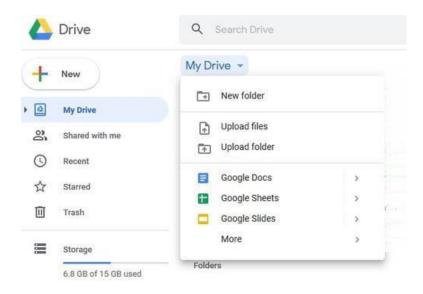
Step 2: Downloading Dropbox to our desktop automatically creates a Dropbox folder. We can use the steps below to sync files to this folder.

1. Locate the Dropbox

Open "finder" and locate "Dropbox" in our "favorites" tray.

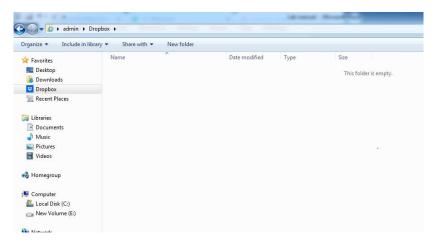


2. Drag and Drop Files into Our Folder



3. Save file to our Dropbox folder

When saving a file, we can choose to save it directly in our Dropbox folder. All files saved to Dropbox will automatically sync to our account.



Use Dropbox on Web

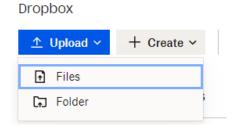
Step 3: If we prefer not to download Dropbox to our computer, we can upload files directly through the webapplication. It's easy to do; just follow the instructions below to begin backing up our files.

Uploading Files

The first thing we'll want to do with Dropbox is upload some files.

1. Navigate to "Upload Files/Folder"

Log in to our Dropbox account via our web browser. On the right-hand side of the home screen, we'll see the option to **upload a file** or folder.



2. Select the File

Select the file we want to upload and **tap "open."** The file will be uploaded to our Dropbox account. We can follow the same process to upload a folder.

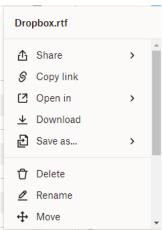


Navigate the Files Using Dropbox

Step 4: Finding files on the using the web application is straightforward and takes no time at all.

1. Select all files

On the right-hand side of the home screen, we will find six options. To find a file or folder, **tap "allfiles."** We can then browse this section to find the files we want.



2. Or Use the Search Bar

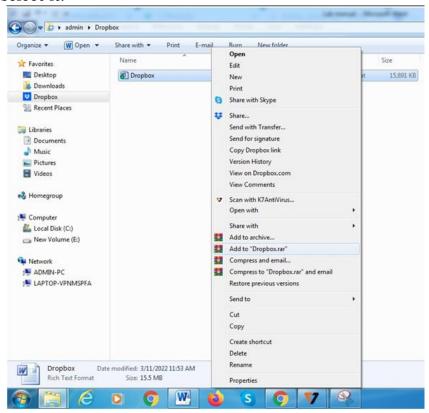
Alternatively, if we know the name of the file or folder we want to locate, we can type it into the searchbar.



Use Dropbox to share a file or folder

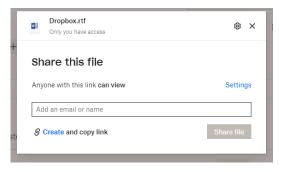
There are multiple ways to share a file or folder through Dropbox. Locate the file In our Dropbox folder

Step 5: Go to the Dropbox folder on our desktop. Search for the files we would like to share and right click our mouse. Find "Share" in dropdown menu and select it.



1. Email the File

To email the file access directly, **add the contact information** for the recipient in the "to:" section. Next, **click "share"** and access to the file will be sent directly to the person we selected.



2. Generate a share Link

Instead of emailing our file, we can generate a shareable link. After selecting "**share**," we will see "**create link**" at the bottom right-hand side of the window.



Use Dropbox to Download Files

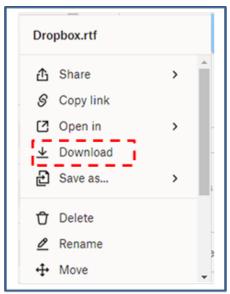
Step 6: Let"s say that we"re on a new device and we need access to a file we saved to Dropbox, but we don"thave the service installed and don"t want to install it. Instead, our option is to log in via our browser and navigate to the file we want to download.

1. Locate the file

To download a file onto our computer from the web application, first **locate the file** using the search function as outlined above.

2. Select the file and download

Select the file and tap the ellipsis. From the dropdown menu, select "download".

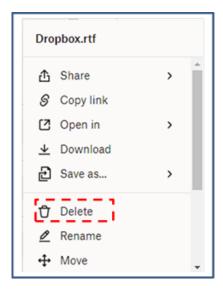


Use Dropbox to Restore files

Step 7: If we accidentally delete a file or folder, fear not: we have 30 days to recover it (120 days on Professional plans). Here's what we can do to recover our files.

1. Locate Deleted Files

On the left-hand side of the home screen in the web application, we will find "**deleted files**." Select it tomove forward.

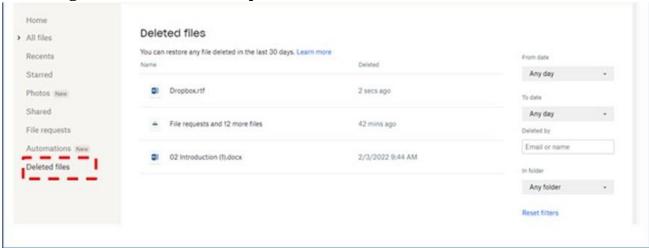


2. Select the file we want to restore

Select the file we would like to restore and press "**restore**" on the right-hand side of the screen. If we would rather delete the file completely, select "**delete permanently**," located underneath the "**restore**" **button** Use Dropbox to Request Files

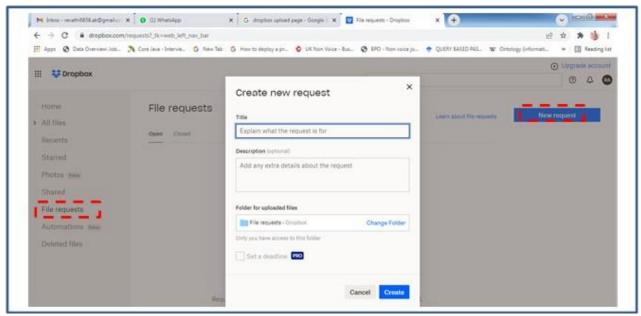
Step 8: File request allow inviting people who don"t have a Dropbox account to upload files to ours. We may find that useful when we need to get files from employees or relatives who don"t use the platform. It s also a good way for teachers to collect files from students.

1. Log in and locate "File requests"



- 2. Select "New Request" Next, select "new request" on the right-hand side of the screen.
- 3. Name the Folder and Add a Description

On the next page, we'll be asked to **name the files** we're requesting. For example, we could call them "birthday photos" or "tax documents." Once we've decided on a name, choose the folder we want Dropbox to put them in. Tap "**create**" to move forward.



4. Add Contacts to the Shared folder

On the next page, we can add the contacts we would like to have access to the folder. We can either send the request via email, or copy and paste the shareable link and manually send it to them.

Result:

The above steps are used for uploading, sharing and downloading files using dropbox cloudenvironments.

Ex.No: 2 DESIGNING OUR OWN WEBSITE USING ADOBE

Date:

AIM:

To explore the features provided by Cloud Resources in Adobe Creative Cloud Express account.

Concept:

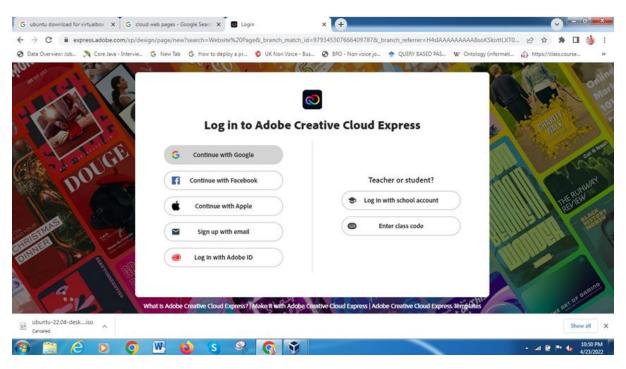
Creative Cloud Express is ideal for projects that don"t require more than one page, such as portfolios, resumes, presentations, blog posts, and photo galleries. Creative Cloud Express can showcase a product catalog, advertise a special offer, or act as a weekly or monthly newsletter for businesses.

Process/Procedure:

- Create an account https://www.adobe.com/express/create/website-page
- Pick a theme
- Choose beautiful images to use
- Add different elements to your web page
- Share your page

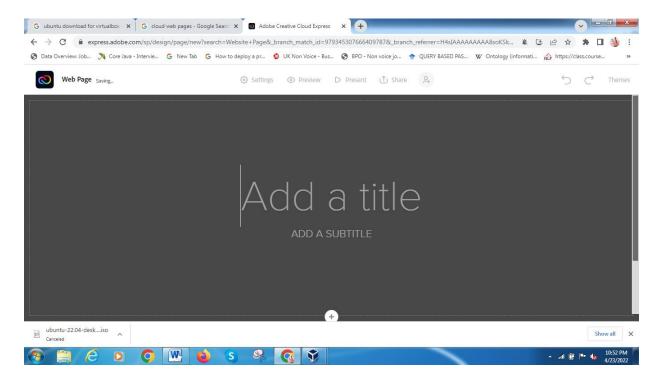
Experiment

• Step 1: Create a free Creative Cloud Express account online or login using our existing accounts

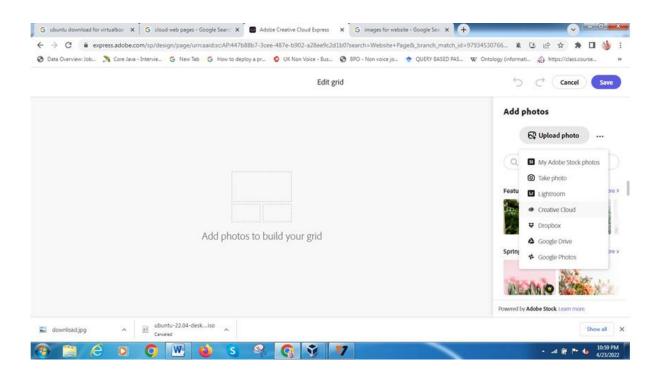


After LOGIN Explore the Following Features of adobe cloud express website design Online Cloud Environment

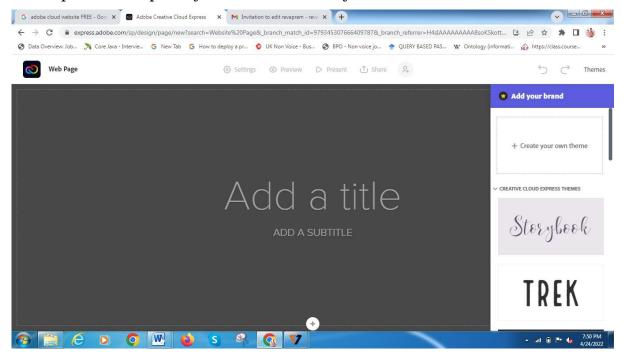
Step 2: Add a title and subtitle for the webpage



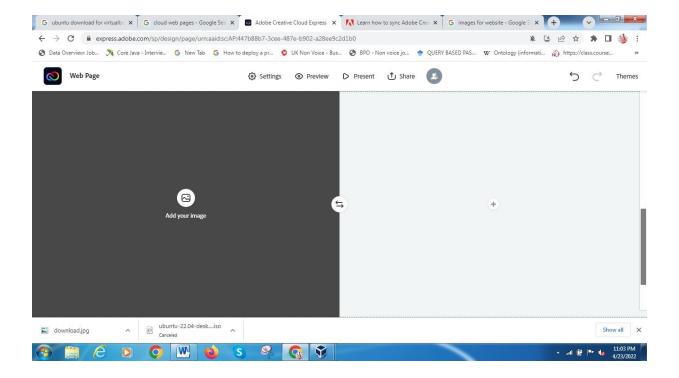
• Step 3: Choose a theme from the themes gallery and set fonts and styles that will completely transform



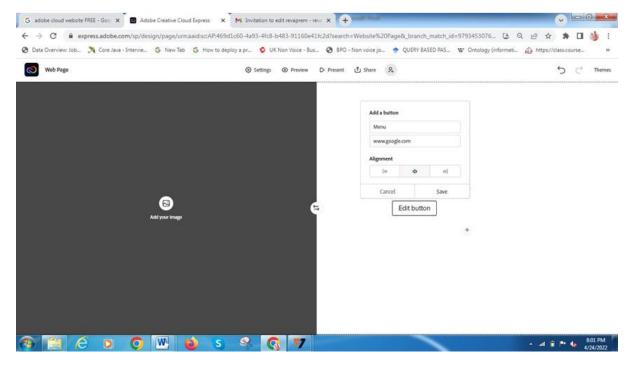
Step 4: Click split layout for two side layout



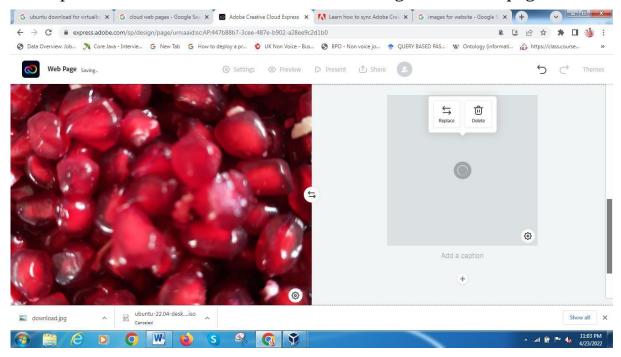
• Step 5: Left side add image and right side add a button and name the button



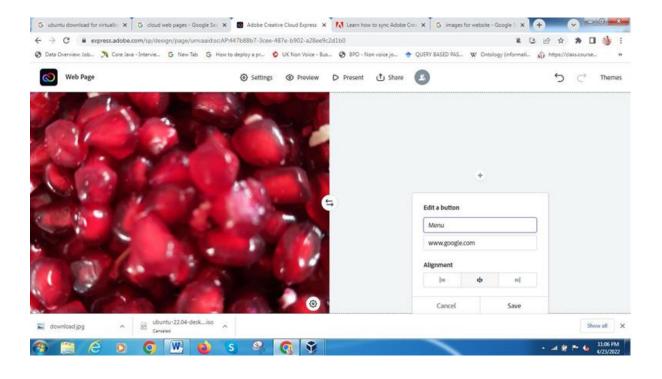
• Step 6: Create a button named ourselves and give some webpage

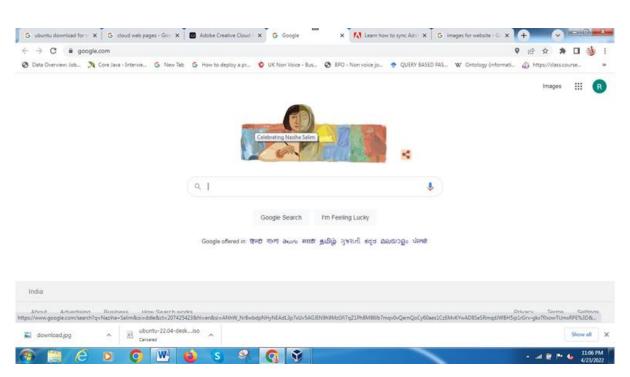


• Step 6: Create a button named ourselves and give some webpage.

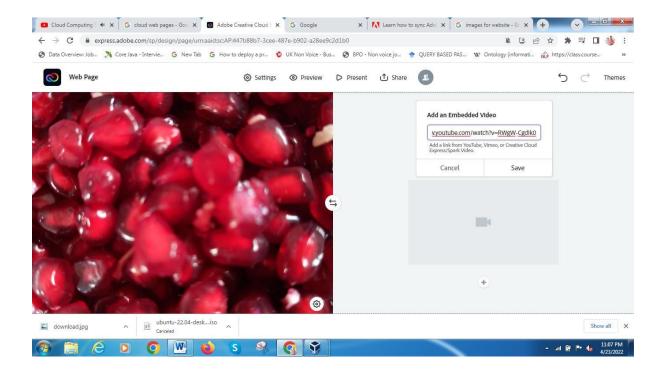


Step 7: Save the button and preview our website design and click the button. It will load the webpage that you added in our page button.





Step 8: Create next button and give some video link.It will load the video in our webpage



Results:

Using the above steps services offered by the adobe express website online cloud environment are explored.

Ex.No: 3 CREATING AN ECLIPSE CLOUD ACCOUNT USING REDHAT

Date:

Aim:

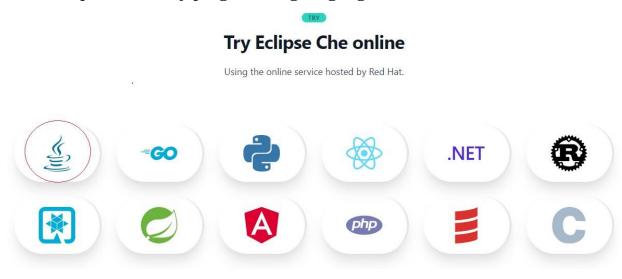
To explore the features provided by Cloud Resources in Eclipse with Redhat cloud account.

Concept:

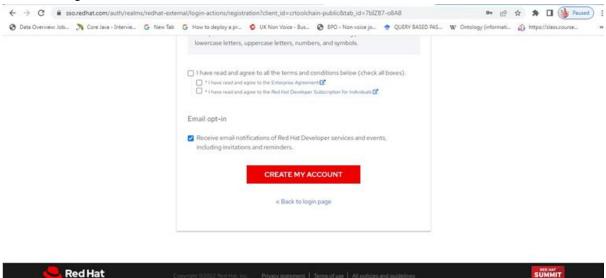
Eclipse Che hosted by Red Hat is an open source product based on Eclipse Che that is running on OpenShift Dedicated. The new service is part of the Developer Sandbox for Red Hat OpenShift offering, and is using CodeReady Workspaces, which is built upon Eclipse Che and is optimized for Red Hat OpenShift and Red Hat Linux.

Experiment:

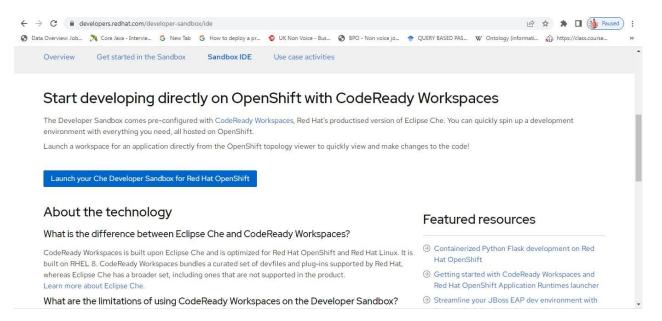
- 1. Step 1: Start https://www.eclipse.org/che/gettingT-started/cloud/
- 2. Step 2: Click any programming language icon.



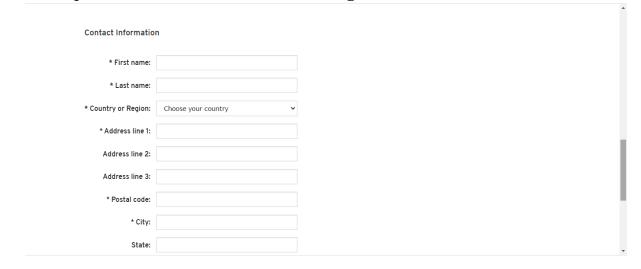
3. Step 3: Create an account in redhat sandbox



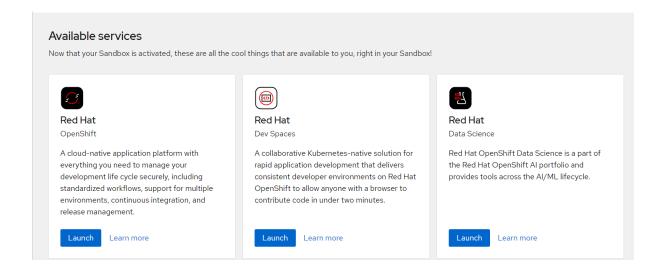
- 4. Step 4: Verify your account from the registered email.
- 5. Step 5: Click on Launch you "Che Developer sandbox for redhat openshift"



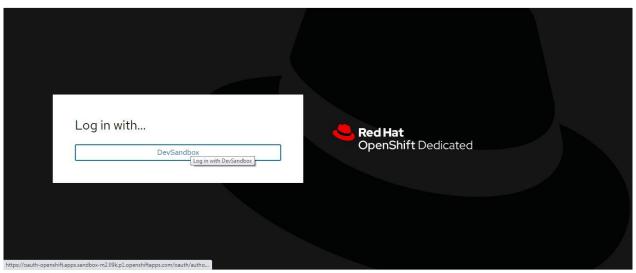
6. Step 6: Fill in the further details for login



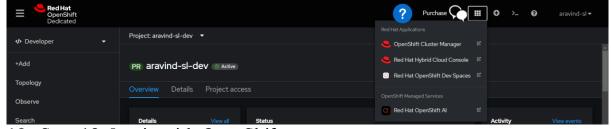
- 7. Step 7: Click on Get Started button
- 8. Step 8: In the Available services page click Launch on RedHat Openshift



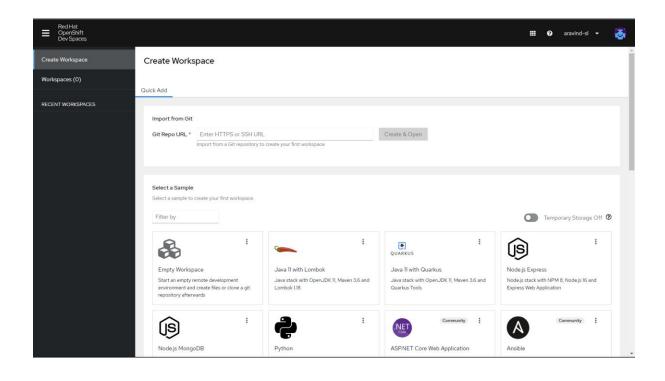
9. Step 9: Click on login with DevSandbox



- 10. Step 10: Agree to terms and conditions asked.
- 11. Step 11: Click the menu and select RedHat OpenShift Dev Space



- 12. Step 12: Log in with OpenShift
- 13. Step 13: If asked for any permission click on checkbox and allow all permission
 - 14. Step 14: Explore all the language present in the workspace.



Result:

Using the above steps services offered by Eclipse with RedHat Cloud environment is explored.

Ex.No: 4(a) DEVELOPING C++ PROGRAM FROM SANDBOX

Date: ENVIRONMENT

Aim:

To explore the features provided by Eclipse with Redhat cloud account and create Password using C++ Program Language.

Concept:

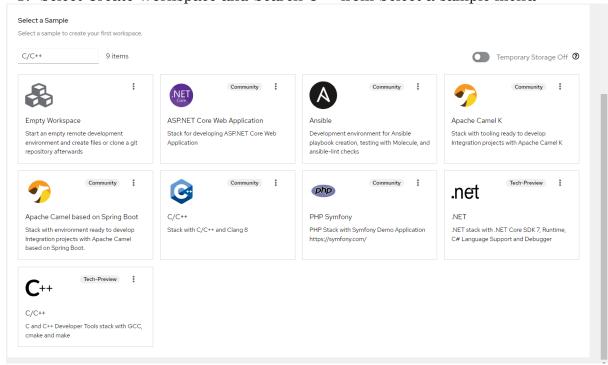
Eclipse Che hosted by Red Hat is an open source product based on Eclipse Che that is running on OpenShift Dedicated. The new service is part of the Developer Sandbox for Red Hat OpenShift offering, and is using CodeReady Workspaces, which is built upon Eclipse Che and is optimized for Red Hat OpenShift and Red Hat Linux

Process/Procedure:

- 1. Go to https://www.eclipse.org/che/getting-started/cloud/
- 2. Click any programming language icon.
- 3. Login to your account in redhat sandbox
- 4. Click on login with OpenShift
- 5. Click on login with DevSandbox
- 6. Click the menu and select RedHat OpenShift Dev Space.

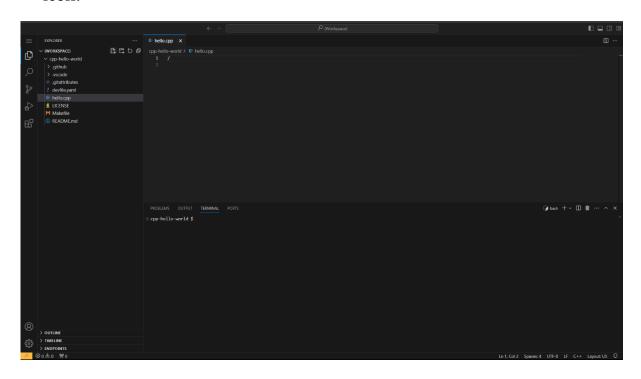
Environment

1. Select Create Workspace and Search C++ from Select a sample menu



2. Select C/C++ Community, RedHat will create a sandbox environment

3. In the Workspace Environment Create a New file by clicking icon.



4. Create a New file and name it passwordCreaction.cpp and write the following code.

```
#include<iostream>
#include<string.h>
using namespace std;
int main(){
 char pass[20], ePass[20]; int
 numOne, numTwo, sum;
 cout<<"Create a Password: ";</pre>
 cin>>pass;
 cout<<"\nEnter Two Numbers to Add: ";</pre>
 cin>>numOne>>numTwo;
 cout<<"\nEnter the Password to See the Result: ";</pre>
 cin>>ePass;
 if(!strcmp(pass, ePass)){
    sum = numOne + numTwo;
   cout<<endl<<numOne<<" + "<<numTwo<<" = "<<sum;</pre>
 }else
    cout<<"\nSorry! You've entered a Wrong Password!";</pre>
 cout<<endl;</pre>
 return 0;
```

}

- 5. Press ctrl + shift + `to open new terminal.
- 6. In the terminal write the command "make PasswordCreation"

7. Run the program using the command "./PasswordCreation"

A Problems cpp-dev: @workspace49c8v38h2g2451c8:/projects/CPP x

[jboss@workspace49c8v38h2g2451c8 CPP]\$ make passwordcreation g++ passwordcreation.cpp -o passwordcreation [jboss@workspace49c8v38h2g2451c8 CPP]\$./passwordcreation

Output:

```
cpp-hello-world $ ./PasswordCreation
Create a Password: 12345

Enter Two Numbers to Add: 3
4

Enter the Password to See the Result: 12345
3 + 4 = 7
cpp-hello-world $
```

Result:

Using the above steps services offered by Eclipse with RedHat cloud environment for develop andrun the C++ Program.

Ex.No: 4(b) DEVELOPING JAVA PROGRAM FROM SANDBOX

Date: ENVIRONMENT

Aim:

To explore the features provided by Eclipse with Redhat cloud account and develop the java program for pattern creation.

Process/Procedure:

- 1. Go to https://www.eclipse.org/che/getting-started/cloud/
- 2. Click any programming language icon.
- 3. Login to your account in redhat sandbox
- 4. Click on login with OpenShift
- 5. Click on login with DevSandbox
- 6. Click the menu and select RedHat OpenShift Dev Space.

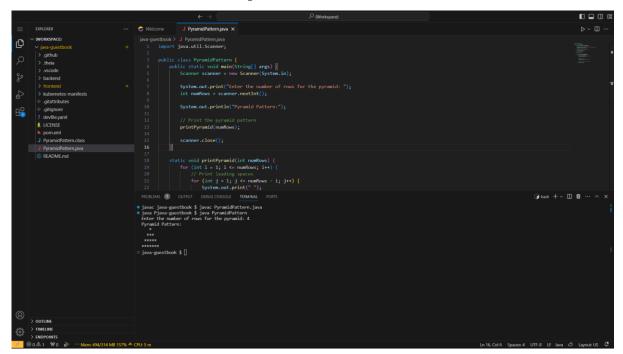
Experiment:

- 1. Select Create Workspace and Search Java from Select a sample menu.
- 2. Select Java Community, RedHat will create a sandbox environment
- 3. In the Workspace Environment Create a New file by clicking 📱 icon.
- 4. Name the file PyramidPattern.java and write the following codefor printing pyramid pattern using star(*).

```
import java.util.Scanner;
public class PyramidPattern {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter the number of rows for the pyramid: ");
        int numRows = scanner.nextInt();
        System.out.println("Pyramid Pattern:");
        printPyramid(numRows);
        scanner.close();
    }
    static void printPyramid(int numRows) {
        for (int i = 1; i <= numRows; i++) {
            // Print leading spaces
            for (int j = 1; j \leftarrow numRows - i; j++) {
                System.out.print(" ");
            }
            // Print stars
            for (int k = 1; k \leftarrow 2 * i - 1; k++) {
                System.out.print("*");
            // Move to the next line after each row
            System.out.println();
        }
```

}

5. Press ctrl + shift + `to open new terminal.



- 6. Type the compile command "javac PyramidPattern.java"
- 7. Run the program using "java PyramidPattern"

Output:

Result:

Using the above steps services offered by Eclipse with RedHat cloud environment for develop andrun the Java Program.

DEVELOPING PYTHON PROGRAM FROM SANDBOX Ex.No: 4(c)

Date: **ENVIRONMENT**

Aim:

To explore the features provided by Eclipse with Redhat cloud account and develop the python program for pattern creation.

Process/Procedure:

- Go to https://www.eclipse.org/che/getting-started/cloud/
- 2. Click any programming language icon.
- 3. Login to your account in redhat sandbox
- 4. Click on login with OpenShift
- 5. Click on login with DevSandbox
- 6. Click the menu and select RedHat OpenShift Dev Space.

Experiment:

- 1. Select Create Workspace and Search python from Select a sample
- 2. Select python Community, RedHat will create a sandbox environment
- 3. In the Workspace Environment Create a New file by clicking licon.
- 4. Name the file Fibonacci.py and write the following program that generates the Fibonacci sequence up to a specified number of terms. def generate_fibonacci(n):

```
fibonacci_sequence = [0, 1]
  while len(fibonacci_sequence) < n:
     next term = fibonacci sequence[-1] + fibonacci sequence[-2]
     fibonacci_sequence.append(next_term)
  return fibonacci_sequence
if __name__ == "__main__":
  num_terms = int(input("Enter the number of terms for the Fibonacci
sequence: "))
  if num_terms <= 0:
     print("Please enter a positive integer.")
  else:
     fibonacci_result = generate_fibonacci(num_terms)
     print("Fibonacci Sequence:", fibonacci_result)
```

- 5. Press ctrl + shift + `to open new terminal.
- 6. Run the program using "python Fibonacci.py"

Output:

```
    python-hello-world $ python Fibonacci.py
        Enter the number of terms for the Fibonacci sequence: 5
        Fibonacci Sequence: [0, 1, 1, 2, 3]
    python-hello-world $
```

Result:

Using the above steps services offered by Eclipse with RedHat cloud environment for develop andrun the Python Program.

Ex.No: 5 SETTING UP JAVA AND ECLIPSE IDE FOR WEBSERVICE

Date:

Aim:

To install and configure Java JDK and Eclipse IDE development environment.

Concept:

Eclipse IDE is a popular integrated development environment used for Java development and various other languages. Eclipse IDE for Java EE Developers includes additional tools for Java EE development. This lab will guide you through the installation process.

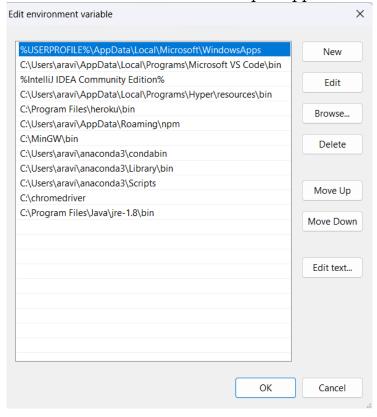
- 1. Step 1: Check java version
 - a. Open a command prompt on your Windows machine. You can do this by pressing "Win + R", typing "cmd", and pressing Enter. In the command prompt, type the following command "java -version"
 - b. The output should start like java version "1.8.0_401"

```
C:\Users\aravi>java -version
java version "1.8.0_401"
Java(TM) SE Runtime Environment (build 1.8.0_401-b10)
Java HotSpot(TM) 64-Bit Server VM (build 25.401-b10, mixed mode)
```

- c. If Not, Install java 8 in your computer.
- 2. Step 2: Setting up Environment variables
 - a. Press windows key and search "Environment Variables"
 - b. Click on "Edit the system environment variables"
 - c. Click on the "Environment Variables" button.
 - d. Click "path" under the "System variables" and "User variables" section.
 - e. Select new and paste the java bin path i.e "C:\Program Files\Java\jre-1.8\bin"
- 3. Step 3: Eclipse Installation
 - a. Open your web browser and download Eclipse Oxygen 3a version of Java IDE for web developers, or go to the link.

 https://www.eclipse.org/downloads/download.php?file=/technology/epp/downloads/release/oxygen/3a/eclipse-jee-oxygen-3a-win32-x86_64.zip
 - .and select Eclipse installer for windows x86_64 to download eclipse installer exe file.
 - b. Open the installer and choose "Eclipse IDE for Enterprise Java and Web Developers"

- c. Extract the Zip file
- d. Inside the folder install the eclipse application.



Result:

Thus, Java JDK and Eclipse IDE has been successfully installed and setup in our local system $\,$

Ex.No: 6(a) JAVA SOAP WEBSERVICE: USER INFO

Date: WEB SERVICE

Aim:

To build a simple web service in Java to get user details like name and age. The goal is to show how to use this service through a test program for easy understanding and usage.

Concept:

"SOAP web services facilitate communication between different systems over the internet, allowing them to exchange structured information. It relies on XML as the message format and uses standard protocols like HTTP for communication.

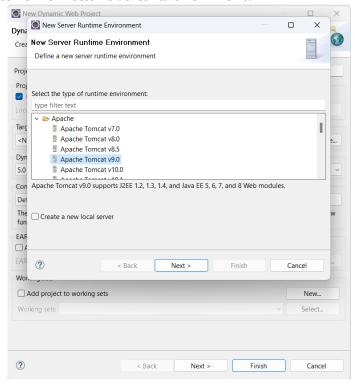
Process/Procedure:

- 1. Open your Web browser and go to the link https://tomcat.apache.org/download-90.cgi
- 2. Install tomcat for windows by Binary Distributions -> Core -> 64-bit Windows zip
- 3. After the download is complete locate the folder and extract the zip file
- 4. Store the path of the apache-tomcat-9.0.82 folder

Experiment:

1. Step 1: Create a Dynamic Web Project

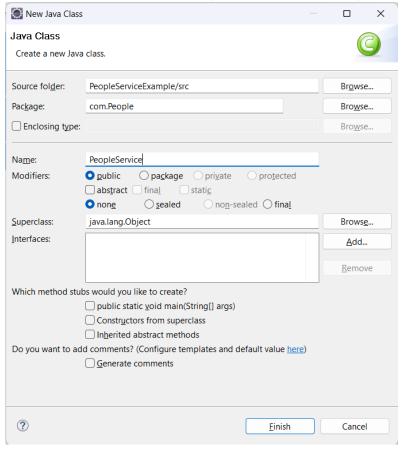
- a. Launch Eclipse IDE.
- b. Go to "File" -> "New" -> "Dynamic Web Project."
- c. Enter a project name (e.g., PeopleServiceExample) and click "Next."
- d. Select the new runtime in target runtime option and choose Apache Tomcat v9.0 and click next.



- e. For the Tomcat installation directory give the path for apachetomcat-9.0.82
- f. Click "Finish" to create the project.

2. Step 2: Create a Service Endpoint Interface (SEI) Implementation

- a. Right-click on the "src" folder within your project.
- b. Select "New" -> "Class".
- c. Enter package name as "com.people"
- d. Enter a name for the class (e.g., PeopleService).



- e. Click "Finish" to create the class.
- f. Write the following program in the PeopleService.java file

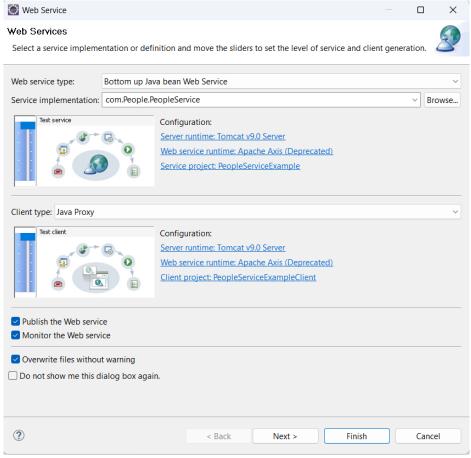
```
package com.People;

public class PeopleService {
   private String name = "";
   private int age = 0;
   private String gender = "";

   public String getUserDetail(String name, int age, String gender) {
        String output = "Name :" + name + "\nage : " + age + "\nGender : " + gender;
        this.name = name;
        this.age = age;
        this.gender = gender;
        return output;
   }
```

3. Step 3: Create a WebService for the project

- a. Right-click on the "PeopleServiceImpl.java" file and select Web Services -> Create a WebService.
- b. In the Pop up box set both the scroller to the maximum limit and check the "Publish the Webservice" and "Moniter the WebService" boxes.



c. Click on "Finish".

4. Step 4: Test the WebService

- a. In the Opened pop up window click on "getUserDetails()" link
- b. Fill in the details of name, age and gender asked.
- c. Click on invoke button to display the output.

Result:

Thus, The program successfully retrieves and displays user details, demonstrating the functionality of the SOAP web service and was tested using a simple java project.

Ex.No: 6(b) JAVA SOAP WEBSERVICE: PRIME CHECKER

Date: WEB SERVICE

Aim:

To build a simple web service in Java to get user details like name and age. The goal is to show how to use this service through a test program for easy understanding and usage.

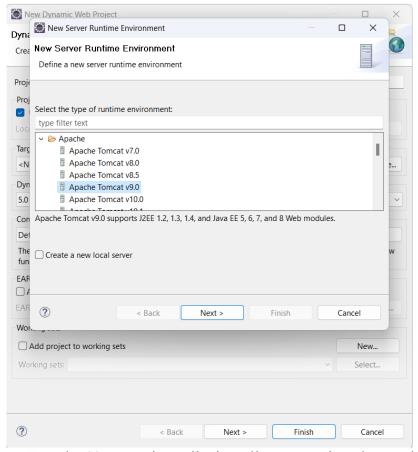
Process/Procedure:

- 1. Open your Web browser and go to the link https://tomcat.apache.org/download-90.cgi
- 2. Install tomcat for windows by Binary Distributions -> Core -> 64-bit Windows zip
- 3. After the download is complete locate the folder and extract the zip file
- 4. Store the path of the apache-tomcat-9.0.82 folder

Experiment:

1. Step 1: Create a Dynamic Web Project

- a. Launch Eclipse IDE.
- b. Go to "File" -> "New" -> "Dynamic Web Project."
- c. Enter a project name (e.g., PrimeCheckerService) and click "Next."
- d. Select the new runtime in target runtime option and choose Apache Tomcat v9.0 and click next



e. For the Tomcat installation directory give the path for

apache-tomcat-9.0.82

f. Click "Finish" to create the project.

2. Step 2: Create a Service Endpoint Interface (SEI) Implementation

- a. Right-click on the "src" folder within your project.
- b. Select "New" -> "Class".
- c. Enter a package name (e.g., com.prime).
- d. Enter the class name (e.g., PrimeService).
- e. Click "Finish" to create the class.
- i. Write the following code in CalculatorServiceImpl.java file.

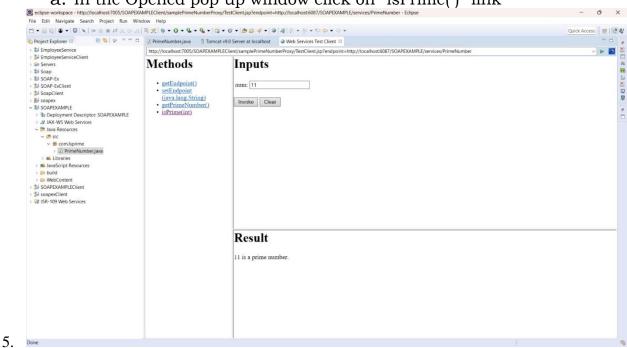
```
package com.prime;
public class PrimeService {
     public String isPrime(int num) {
           boolean isPrime = true;
            for (int i = 2; i <= Math.sqrt(num); i++) {</pre>
               if (num % i == 0) {
                   isPrime= false;
                   break;
               }
          }
            if (isPrime) {
                  System.out.println(num + " is a prime
number.");
              } else {
                  System.out.println(num + " is not a
prime number.");
     }
}
```

3. Step 3: Create a WebService for the project

- a. Right-click on the "PeopleServiceImpl.java" file and select Web Services -> Create a WebService.
- b. In the Pop up box set both the scroller to the maximum limit and check the "Publish the Webservice" and "Moniter the WebService" boxes.
- c. Click on "Finish".

4. Step 4: test the WebService

a. In the Opened pop up window click on "isPrime()" link



- a. Fill in the details of name, age and gender asked.
- b. Click on invoke button to display the output.

Result:

Thus, The program successfully retrieves and displays user details, demonstrating the functionality of the SOAP web service and was tested using a simple java project.

Ex.No: 7 NUMBER OF OCCURRENCE OF WORDS IN A BOOK

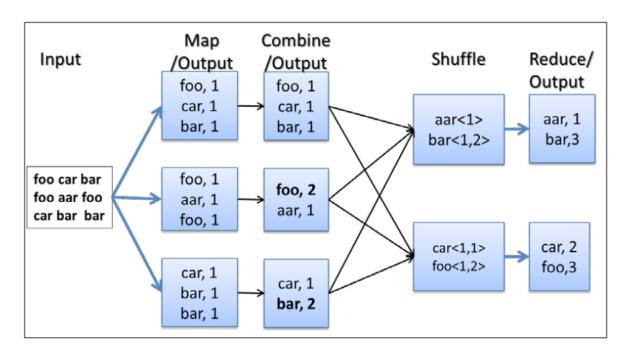
Date: DATASET

Aim:

To write a MapReduce application in java to count the number of occurrences of words in a dataset and run it on single node Hadoop cluster.

Concept:

Hadoop WordCount is a simple distributed computing example where Hadoop processes large text data, counts the occurrences of each word, and produces a summary. It showcases Hadoop's ability to parallelize tasks across a cluster for efficient data processing.



Process/Procedure:

- 1. Start the Hadoop daemons by the following command "start-all.sh"
- 2. Ensure all the 5 daemons of Hadoop is running by the command "jps"
- 3. Download the dataset for the program from the following link https://github.com/Inndy/websec101/blob/master/src/xss/the-hunger-games-short.txt
- 4. Create a new directory in HDFS by the following command
 - \$ hdfs dfs -mkdir /user
 - \$ hdfs dfs -mkdir /user/wc
 - \$ hdfs dfs -mkdir /user/wc/input
- 5. Navigate to the folder the-hunger-games-short.txt file was downloaded and push the text file into HDFS by
 - \$ hadoop fs -copyFromLocal the-hunger-games-short.txt /user/wc/input

```
1. Create a new java file and write the following code
     import java.io.IOException;
     import java.util.StringTokenizer;
     import org.apache.hadoop.conf.Configuration;
     import org.apache.hadoop.fs.Path;
     import org.apache.hadoop.io.IntWritable;
     import org.apache.hadoop.io.Text;
     import org.apache.hadoop.mapreduce.Job;
     import org.apache.hadoop.mapreduce.Mapper;
     import org.apache.hadoop.mapreduce.Reducer;
     import org.apache.hadoop.mapreduce.lib.input.FileInputFormat;
     import org.apache.hadoop.mapreduce.lib.output.FileOutputFormat;
     import org.apache.hadoop.util.GenericOptionsParser;
     public class WordCount {
           public static class TokenizerMapper extends Mapper<Object,</pre>
     Text, Text, IntWritable>{
           private final static IntWritable one = new IntWritable(1);
           private Text word = new Text();
           public void map(Object key, Text value, Context context)
     throws IOException, InterruptedException {
           StringTokenizer itr = new
           StringTokenizer(value.toString());
           while (itr.hasMoreTokens()) {
                word.set(itr.nextToken());
                context.write(word, one);
                }
           }
     }
     public static class IntSumReducer extends Reducer
<Text,IntWritable,Text,IntWritable> {
     private IntWritable result = new IntWritable();
     public void reduce(Text key, Iterable<IntWritable> values,
     Context context)throws IOException, InterruptedException {
           int sum = 0;
```

```
sum += val.get();
                 }
           result.set(sum);
           context.write(key, result);
           }
     }
     public static void main(String[] args) throws Exception {
           Configuration conf = new Configuration();
           String[] otherArgs = new
           GenericOptionsParser(conf, args).getRemainingArgs();
           if (otherArgs.length < 2) {</pre>
                 System.err.println("Usage: wordcount <in> <out>");
                 System.exit(2);
           }
           Job job = new Job(conf, "word count");
           job.setJarByClass(WordCount.class);
           job.setMapperClass(TokenizerMapper.class);
           job.setCombinerClass(IntSumReducer.class);
           job.setReducerClass(IntSumReducer.class);
           job.setOutputKeyClass(Text.class);
           job.setOutputValueClass(IntWritable.class);
           FileInputFormat.addInputPath(job, new Path(otherArgs[0]));
           FileOutputFormat.setOutputPath(job, new Path(otherArgs[1]));
     System.exit(job.waitForCompletion(true) ? 0 : 1);
     }
}
     2. Compile the java program
        $ javac -classpath $HADOOP CLASSPATH WordCount.java
     3. Create a jar file of all class file combined
        $ jar -cvf wc.jar *.class
     4. Execute the job in Hadoop
        $ hadoop jar wc.jar WordCount /user/wc/input /user/wc/output
     5. Copying output files from Hadoop to local directory
```

for (IntWritable val : values) {

```
$ hadoop fs -copyToLocal /user/wc/output/*6. Viewing the output file
```

\$ gedit part-r-00000

Sample Input and Output:

Sample content of the-hunger-games-short.txt

```
The Hunger Games
The Hunger Games 1by Suzanne Collins
PART I"THE TRIBUTES"
1.
```

When I wake up, the other side of the bed is cold. My fingers stretch out, seeking Prims warmth but finding only the rough canvas cover of the mattress. She must have had bad dreams and climbed in with our mother. Of course, she did. This is the day of the reaping. I prop myself up on one elbow. Theres enough light in the bedroom to see them. My little sister, Prim, curled up on her side,

•

Sample Content of output file: part-r-00000

```
Awfully 1
Axminster 1
Av 1
Ay! 2
Ay, 9
Ay. 4
Ayes 1
Azazel, 1
Azotes. 1
Aztec 1
Aztecs, 1
В 6
B, 2
в. 27
B.) 3
B., 2
B.A. 1
B.C. 1
BABES 1
BABY 1
BALANCE 1
BANTAM 1
BARBER: 1
```

Result:

Thus, a MapReduce application has been developed in java to count the number of occurrences of words in a dataset, executed on single node Hadoop cluster and responses have been verified.

Ex.No: 8 CLOUDSIM INSTALLATION AND SETUP

Date:

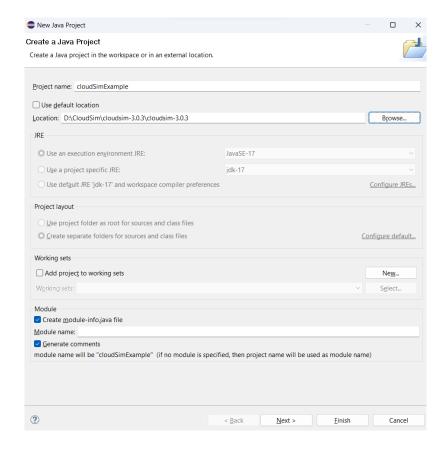
Aim:

To install and configure CloudSim environment in Eclipse IDE.

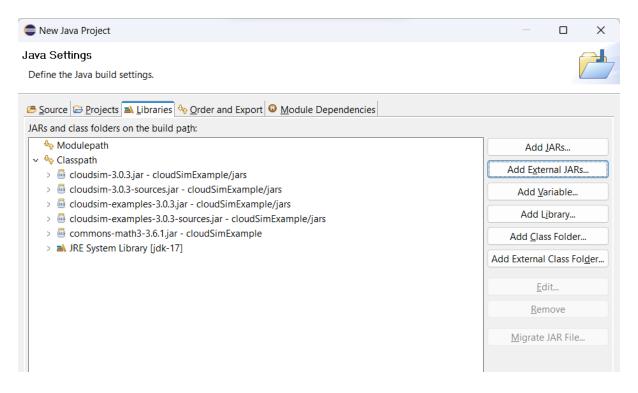
Concept:

Eclipse IDE is a popular integrated development environment used for Java development and various other languages. Eclipse IDE for Java EE Developers includes additional tools for Java EE development. This lab will guide you through the installation process.

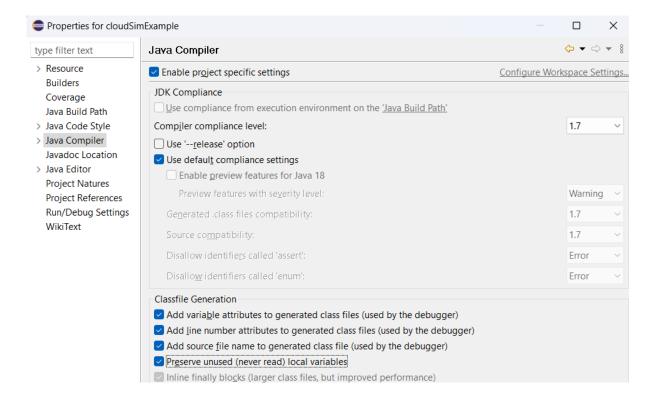
- 1. Step 1: Create a new folder in the D: directory
- 2. Step 2: Install Cloudsim
 - a. Go to the link:
 https://github.com/Cloudslab/cloudsim/releases/tag/cloudsim-3.0.3
 - b. Download the package cloudsim- 3.0.3.zip in to the created directory.
 - c. Copy the file from the downloads folder to the created directory.
- 3. Step 3: Install Commons-math3
 - a. Go to the link https://archive.apache.org/dist/commons/math/binaries/commons-math3-3.6.1-bin.zip
 - b. File will start to download.
 - c. Copy the file from the downloads folder to the created directory.
- 4. Step 4: Download Eclipse IDE for Java Developers from the given link https://www.eclipse.org/downloads/downloads.php?file=/technology/epp/downloads/release/2024-03/R/eclipse-java-2024-03-R-win32-x86_64.zip
- 5. Step 5: Create a new Java project
- 6. Step 6: Enter the name of the project as CloudSimExample.
- 7. Step 7: Modify the location of the Project where CloudSim file is downloaded



- 8. Step 8: Click on Next, navigate to the Libraries tab, and click on 'Add External JARs.'
- 9. Step 9: Choose the installed commons-math3-3.6.1.jar file.



- 10. Step 10: Click on Apply and close.
- 11. Step 11: Right Click on CloudSimExample and click on properties.
- 12. Step 12: In the pop-up opened Select java compiler option.
- 13. Step 13: Choose the compiler compliance level to 1.7.
- 14. Step 14: Click on Apply and close.



- 15. Step 15: Navigate to example program given in cloudsim from the right side pane.
- 16. Step 16: Right click on the CloudSimExample1.java and select run as java application

Sample Output:

Starting CloudSimExample1...

Initialising...

Starting CloudSim version 3.0

Datacenter_0 is starting...

Broker is starting...

Entities started.

0.0: Broker: Cloud Resource List received with 1 resource(s)

0.0: Broker: Trying to Create VM #0 in Datacenter_0

0.1: Broker: VM #0 has been created in Datacenter #2, Host #0

0.1: Broker: Sending cloudlet 0 to VM #0

400.1: Broker: Cloudlet 0 received

400.1: Broker: All Cloudlets executed. Finishing...

400.1: Broker: Destroying VM #0

Broker is shutting down...

Simulation: No more future events

CloudInformationService: Notify all CloudSim entities for shutting down.

Datacenter_0 is shutting down...

Broker is shutting down...

Simulation completed.

Simulation completed.

====== OUTPUT ======

Cloudlet ID STATUS Data centre ID VM ID Time Start Time

Finish Time

0 SUCCESS 2 0 400 0.1 400.1

CloudSimExample1 finished!

Result:

Thus the cloudsim is successfully installed and example program given in the package is executed successfully

Ex.No: 9 CLOUDSIM SIMULATION: VM ALLOCATION

Date:

Aim:

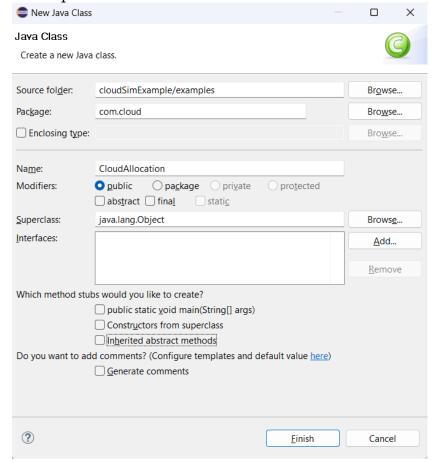
The aim of this program is to simulate a cloud computing environment using CloudSim and demonstrate the allocation of virtual machines (VMs) in a datacenter.

Concept:

CloudSim is a cloud computing modeling and simulation framework. It includes components like Datacenter for VM allocation and cloudlet execution, Broker for VM management and cloudlet scheduling, VM representing virtual machines with CPU, RAM, and storage capacities. This framework facilitates the simulation of cloud computing infrastructures and services.

Experiment:

- 1. Step 1: Right click on CloudSimExample and cick on new -> Class
- 2. Step 2: give package name as com.cloud
- 3. Step 3: Enter the name as CloudAllocation and click finish.



4. Step 4: Write the following program in the CloudAllocation.java package com.cloud;

import org.cloudbus.cloudsim.*;

```
import org.cloudbus.cloudsim.provisioners.BwProvisionerSimple;
import org.cloudbus.cloudsim.provisioners.PeProvisionerSimple;
import org.cloudbus.cloudsim.provisioners.RamProvisionerSimple;
import java.text.DecimalFormat;
import java.util.ArrayList;
import java.util.Calendar;
import java.util.LinkedList;
import java.util.List;
public class CloudAllocation {
    public static void main(String[] args) {
        Log.printLine("Starting CloudSimVMAllocationExample...");
        try {
            int numUsers = 1;
            Calendar calendar = Calendar.getInstance();
            boolean traceFlag = false;
            CloudSim.init(numUsers, calendar, traceFlag);
            Datacenter datacenter =
createDatacenter("Datacenter 0");
            DatacenterBroker broker = createBroker();
            int brokerId = broker.getId();
            List<Vm> vmList = new ArrayList<>();
            Vm \ vm1 = new \ Vm(0, brokerId, 1000, 1, 512, 1000,
10000, "Xen", new CloudletSchedulerTimeShared());
            Vm \ vm2 = new \ Vm(1, brokerId, 1500, 1, 768, 1500,
15000, "Xen", new CloudletSchedulerTimeShared());
            vmList.add(vm1);
            vmList.add(vm2);
            broker.submitVmList(vmList);
            List<Cloudlet> cloudletList = new ArrayList<>();
            Cloudlet cloudlet1 = new Cloudlet(0, 400000, 1, 300,
300, new UtilizationModelFull(), new UtilizationModelFull(), new
UtilizationModelFull());
```

```
Cloudlet cloudlet2 = new Cloudlet(1, 200000, 1, 300,
300, new UtilizationModelFull(), new UtilizationModelFull(), new
UtilizationModelFull());
            cloudletList.add(cloudlet1);
            cloudletList.add(cloudlet2);
            broker.submitCloudletList(cloudletList);
            CloudSim.startSimulation();
            CloudSim.stopSimulation();
            List<Cloudlet> newList =
broker.getCloudletReceivedList();
            printCloudletList(newList);
            Log.printLine("CloudSimVMAllocationExample
finished!");
        } catch (Exception e) {
            e.printStackTrace();
            Log.printLine("An error occurred");
        }
    }
    private static Datacenter createDatacenter(String name) {
        List<Host> hostList = new ArrayList<>();
        List<Pe> peList = new ArrayList<>();
        peList.add(new Pe(0, new PeProvisionerSimple(1000)));
        peList.add(new Pe(1, new PeProvisionerSimple(1500)));
        int hostId = 0;
        int ram = 2048;
        long storage = 1000000;
        int bw = 10000;
        hostList.add(new Host(hostId, new
RamProvisionerSimple(ram), new BwProvisionerSimple(bw), storage,
peList, new VmSchedulerTimeShared(peList)));
        String arch = "x86";
        String os = "Linux";
        String vmm = "Xen";
        double time zone = 10.0;
```

```
double cost = 3.0;
        double costPerMem = 0.05;
        double costPerStorage = 0.001;
        double costPerBw = 0.0;
        LinkedList<Storage> storageList = new LinkedList<>();
        DatacenterCharacteristics characteristics = new
DatacenterCharacteristics(arch, os, vmm, hostList, time zone,
cost, costPerMem, costPerStorage, costPerBw);
        try {
            return new Datacenter(name, characteristics, new
VmAllocationPolicySimple(hostList), storageList, 0);
        } catch (Exception e) {
            e.printStackTrace();
            return null;
        }
    }
    private static DatacenterBroker createBroker() {
        try {
            return new DatacenterBroker("Broker");
        } catch (Exception e) {
            e.printStackTrace();
            return null;
        }
    }
    private static void printCloudletList(List<Cloudlet> list) {
        Log.printLine();
        for (Cloudlet cloudlet : list) {
            if (cloudlet.getCloudletStatus() == Cloudlet.SUCCESS)
{
                Log.printLine("Cloudlet ID: " +
cloudlet.getCloudletId() + "\tSUCCESS");
            } else {
                Log.printLine("Cloudlet ID: " +
cloudlet.getCloudletId() + "\tFAILED");
```

```
}
}
}
```

Sample Output:

```
Starting CloudSimVMAllocation...
```

Initialising...

Starting CloudSim version 3.0

Datacenter_0 is starting...

Broker is starting...

Entities started.

0.0: Broker: Cloud Resource List received with 1 resource(s)

0.0: Broker: Trying to Create VM #0 in Datacenter_0

0.1: Broker: VM #0 has been created in Datacenter #2, Host #0

0.1: Broker: Sending cloudlet 0 to VM #0

0.1: Broker: Sending cloudlet 1 to VM #0

400.1: Broker: Cloudlet 1 received

600.1: Broker: Cloudlet 0 received

600.1: Broker: All Cloudlets executed. Finishing...

600.1: Broker: Destroying VM #0

Broker is shutting down...

Simulation: No more future events

CloudInformationService: Notify all CloudSim entities for shutting down.

Datacenter_0 is shutting down...

Broker is shutting down...

Simulation completed.

Simulation completed.

Cloudlet ID: 1 SUCCESS

Cloudlet ID: 0 SUCCESS

CloudSimVMAllocationExample finished!

Result:

The program successfully simulates the allocation of VMs in a datacenter and executes cloudlets on these VMs.

Ex.No: 10 CLOUDSIM SIMULATION: FCFS ALGORITHM

Date:

Aim:

The aim of this program is to simulate a FCFS scheduling algorithm in cloudsim based on their arrival time.

Concept:

The FCFS scheduling algorithm follows a non-preemptive approach, where tasks are executed in the order they arrive. When a task arrives, it is placed at the end of the queue and gets processed only when all earlier tasks are completed

- 1. Step 1: Right click on CloudSimExample and cick on new -> Class
- 2. Step 2: give package name as com.cloud
- 3. Step 3: Enter the name as CloudScheduling and click finish.
- 4. Step 4: Write the following program in the CloudScheduling.java

```
package com.cloud;
import java.text.DecimalFormat;
import java.util.ArrayList;
import java.util.Calendar;
import java.util.LinkedList;
import java.util.List;
import org.cloudbus.cloudsim.*;
import org.cloudbus.cloudsim.core.CloudSim;
import org.cloudbus.cloudsim.provisioners.BwProvisionerSimple;
import org.cloudbus.cloudsim.provisioners.PeProvisionerSimple;
import org.cloudbus.cloudsim.provisioners.RamProvisionerSimple;
public class CloudScheduling {
  private static List<Cloudlet> cloudletList;
  private static List<Vm> vmlist;
  public static void main(String[] args) {
     Log.printLine("Starting CloudSimExampleFCFS...");
     try {
       int num user = 1;
```

```
boolean trace flag = false;
          CloudSim.init(num_user, calendar, trace_flag);
          Datacenter datacenter0 = createDatacenter("Datacenter_0");
          DatacenterBroker broker = createBroker();
          int brokerId = broker.getId();
          vmlist = new ArrayList<>();
          int vmid = 0;
          int mips = 1000;
          long size = 10000;
          int ram = 512;
          long bw = 1000;
          int pesNumber = 1;
          String vmm = "Xen";
          Vm vm = new Vm(vmid, brokerId, mips, pesNumber, ram, bw,
   size, vmm, new CloudletSchedulerTimeShared());
          vmlist.add(vm);
          broker.submitVmList(vmlist);
          cloudletList = new ArrayList<>();
          int id = 0;
          long length = 400000;
          long fileSize = 300;
          long outputSize = 300;
          UtilizationModel utilizationModel = new UtilizationModelFull();
          Cloudlet cloudlet1 = new Cloudlet(id, length, pesNumber, fileSize,
   outputSize, utilizationModel, utilizationModel, utilizationModel);
          cloudlet1.setUserId(brokerId);
          cloudlet1.setVmId(vmid);
          cloudletList.add(cloudlet1);
       Cloudlet cloudlet2 = new Cloudlet(id + 1, length / 2, pesNumber,
fileSize, outputSize, utilizationModel, utilizationModel, utilizationModel);
          cloudlet2.setUserId(brokerId);
          cloudlet2.setVmId(vmid);
                                                                           50
```

Calendar calendar = Calendar.getInstance();

```
cloudletList.add(cloudlet2);
       broker.submitCloudletList(cloudletList);
       CloudSim.startSimulation();
       CloudSim.stopSimulation();
       List<Cloudlet> newList = broker.getCloudletReceivedList();
       printCloudletList(newList);
       Log.printLine("CloudSimExampleFCFS finished!");
     } catch (Exception e) {
       e.printStackTrace();
       Log.printLine("Unwanted errors happen");
     }
  }
  private static Datacenter createDatacenter(String name) {
     List<Host> hostList = new ArrayList<>();
     List<Pe> peList = new ArrayList<>();
     int mips = 1000;
     peList.add(new Pe(0, new PeProvisionerSimple(mips)));
     int hostId = 0;
     int ram = 2048;
     long storage = 1000000;
     int bw = 10000;
     hostList.add(new Host(hostId, new RamProvisionerSimple(ram), new
BwProvisionerSimple(bw), storage, peList, new
VmSchedulerTimeShared(peList)));
     String arch = "x86";
```

```
String os = "Linux";
     String vmm = "Xen";
     double time_zone = 10.0;
     double cost = 3.0;
     double costPerMem = 0.05;
     double costPerStorage = 0.001;
     double costPerBw = 0.0;
     LinkedList<Storage> storageList = new LinkedList<>();
     DatacenterCharacteristics characteristics = new
DatacenterCharacteristics(arch, os, vmm, hostList, time_zone, cost,
costPerMem, costPerStorage, costPerBw);
     Datacenter datacenter = null;
     try {
       datacenter = new Datacenter(name, characteristics, new
VmAllocationPolicySimple(hostList), storageList, 0);
     } catch (Exception e) {
       e.printStackTrace();
     }
     return datacenter;
  }
  private static DatacenterBroker createBroker() {
     DatacenterBroker broker = null;
     try {
       broker = new DatacenterBroker("Broker");
     } catch (Exception e) {
       e.printStackTrace();
       return null;
     return broker;
```

```
private static void printCloudletList(List<Cloudlet> list) {
   int size = list.size();
   Cloudlet cloudlet;
   for (int i = 0; i < size; i++) {
      cloudlet = list.get(i);
      if (cloudlet.getCloudletStatus() == Cloudlet.SUCCESS) {
            Log.printLine("Cloudlet ID: " + cloudlet.getCloudletId() +
"\tSUCCESS");
      } else {
            Log.printLine("Cloudlet ID: " + cloudlet.getCloudletId() +
"\tFAILED");
      }
}
</pre>
```

Sample Output:

Starting CloudSimExampleFCFS...

Initialising...

Starting CloudSim version 3.0

Datacenter_0 is starting...

Broker is starting...

Entities started.

0.0: Broker: Cloud Resource List received with 1 resource(s)

0.0: Broker: Trying to Create VM #0 in Datacenter_0

0.1: Broker: VM #0 has been created in Datacenter #2, Host #0

0.1: Broker: Sending cloudlet 0 to VM #00.1: Broker: Sending cloudlet 1 to VM #0

400.1: Broker: Cloudlet 1 received 600.1: Broker: Cloudlet 0 received

600.1: Broker: All Cloudlets executed. Finishing...

600.1: Broker: Destroying VM #0

Broker is shutting down...

Simulation: No more future events

CloudInformationService: Notify all CloudSim entities for shutting down.

Datacenter_0 is shutting down...

Broker is shutting down...

Simulation completed.

Simulation completed.

Cloudlet ID: 1 SUCCESS
Cloudlet ID: 0 SUCCESS

CloudSimExampleFCFS finished!

Result:

The CloudSim program for simulating the First-Come, First-Served (FCFS) scheduling algorithm has been successfully executed.