

$$P = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

States

distribution

equations

$$\pi P = \pi$$

$$[\pi_1, \pi_2, \pi_3, \pi_4]$$

$$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

2

$$\begin{bmatrix} \pi_1 \\ \pi_2 \\ \pi_3 \\ \pi_4 \end{bmatrix}^T$$

$$= \pi_1 + \frac{1}{2}\pi_2 + \frac{1}{2}\pi_3 + \frac{1}{2}\pi_4 = \pi_1$$

$$\Rightarrow \pi_2 = \frac{1}{2}\pi_1 + \frac{1}{2}\pi_3 \quad a = \frac{1}{2}b + \frac{1}{2}b + \frac{1}{3}a$$

$\pi_2$

$$= a = b + \frac{1}{3}a$$

$$\Rightarrow a = \frac{1}{3}a = b$$

We know,

$$\pi_2 = \frac{1}{2}\pi_1 + \frac{1}{2}\pi_3$$

$$\Rightarrow \frac{3a-a}{3} = b$$

$$= a = \frac{3}{2}b$$

$$\pi_1 + \pi_2 + \pi_3 + \pi_4 = 1$$

In here,

$\pi_1 = \pi_3$  (Symmetric and same number of connection)  
 $\pi_2 = \pi_4$

now, for,

$$\pi_1 = \pi_3 = a$$

$$\pi_2 = \pi_4 = b$$

$$a + b + a + b = 1$$

$$\Rightarrow a + b = \frac{1}{2} \quad \text{--- (1)}$$



and,

$$\pi_2 = \frac{1}{2}\pi_1 + \frac{1}{2}\pi_3$$

in new,

$$\pi_1 = \pi_3 = a$$

$$\text{and, } \pi_2 = \pi_4 = b$$

$$\therefore b = \frac{1}{2}a + \frac{1}{2}a$$

$$b = a$$

now  $b = a$  substitute, eqn (1)

$$\therefore a + a = \frac{1}{2}$$

$$\therefore 2a = \frac{1}{2}$$

$$\therefore a = \frac{1}{4}$$

substitute,

$$b = \frac{1}{2} - \frac{1}{4}$$

$$= \frac{2-1}{4} = \left(\frac{1}{4}\right)$$

$$\pi_1 = \pi_3 = \frac{1}{4} = a \text{ and } \pi_2 = \pi_4 = \frac{1}{4} = b$$

$$= \frac{1}{4} \left( \frac{1}{4} \log_2 \frac{1}{4} + \frac{1}{2} \log_2 \frac{1}{2} + \frac{1}{4} \log_2 \frac{1}{4} \right)$$

$$= \frac{1}{4} \left( \frac{1}{4} \times 2 + \frac{1}{2} + \frac{1}{4} \times 2 \right)$$

$$= \frac{1}{4} \left( \frac{1}{2} + \frac{1}{2} + \frac{1}{2} \right)$$

$$= \frac{1}{4} \left( \frac{3}{2} \right) = 0.5 \text{ bits}$$





$$L = \sum_i p_i \cdot l_i$$

where  $p_i$  is the probability of symbol  $i$  and  $l_i$  is the length of the codeword for symbol  $i$ .

- For Huffman coding, this average length  $L$  is minimized, meaning that there is no other code for the same set of symbol probabilities that can achieve a shorter average length.
- This minimum average length approaches the entropy of the source  $H(X) = -\sum p_i \log_2(p_i)$ , but due to integer constraints on code lengths, the length  $L$  is typically slightly greater than  $H(X)$ :

$$H(X) \leq L < H(X) + 1$$

## Summary of Optimality Conditions for Huffman Coding

To check if a Huffman code is optimal, ensure:

- It is prefix-free (no codeword is a prefix of another).
- It adheres to the greedy choice property (combines lowest-probability nodes iteratively)